SE 315 – SOFTWARE PROJECT MANAGEMENT
PROJECT SCHEDULE

PROJECT NAME: BrightBorn

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#	Requirement Gathering	Starting Time	Finishing time	Duration
1	**Requirement Gathering**	**Starting Time**	**Finishing time**	**Duration**
2	Background Reading	10.02.2020	13.02.2020	3
3	Defining Questions and Problems	13.02.2020	14.02.2020	1
4	Literature and review research	14.02.2020	15.02.2020	1
5	Arrange Meetings	16.02.2020	17.02.2020	1
6	Conduct Meetings	17.02.2020	18.02.2020	1
7	Collecting outputs from reviews	18.02.2020	19.02.2020	1
8	Prepare Reports	19.02.2020	20.02.2020	1
9	**Analyze and Define Requirements**	20.02.2020	25.02.2020	5
10	**Acceptance Testing**	25.02.2020	27.02.2020	2
11	**Design**			
12	UML Design Creation	4.03.2020	7.03.2020	3
13	Architectural Design	7.03.2020	14.03.2020	7
14	Graphical Design	14.03.2020	28.03.2020	14
15	Animation Design	14.03.2020	28.03.2020	14
16	Database Design	14.03.2020	21.03.2020	7
17	Interface Design	14.03.2020	28.03.2020	14
18	Create Design Specifications	28.03.2020	1.04.2020	4
19	Design Complete	1.04.2020	8.04.2020	7
20	**Design Testing**	8.04.2020	10.04.2020	2
21	**Coding**			
22	Development of System Modules	10.04.2020	8.05.2020	28
23	**Unit Testing**	8.05.2020	10.05.2020	2
24	**Database Development**			
25	SQL	8.05.2020	22.05.2020	14
26	**GUI and Interface Development**			
27	Maya	8.05.2020	22.05.2020	14
28	Qtdesigner	8.05.2020	22.05.2020	14
29	**Integrate System Modules**	22.05.2020	1.06.2020	10
30	**Perform Initial Testing**	1.06.2020	2.06.2020	1
31	Development Complete	2.06.2020	3.06.2020	1
32	**GUI Testing**	3.06.2020	4.06.2020	1
33	**Overall System Testing**	4.06.2020	7.06.2020	3

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