

## SE 315 – SOFTWARE PROJECT MANAGEMENT

### PROJECT SCHEDULE

**PROJECT NAME:** BrightBorn

**GROUP MEMBERS:** Zeynep Övgü YAYCI, Uğur DURA, Cem ÖZCAN, Burak ERDOĞAN, Mustafa AYKAÇ

1	Requirement Gathering	Starting Time	Finishing time	Duration
2	Background Reading	10.02.2020	13.02.2020	3
3	Defining Questions and Problems	13.02.2020	14.02.2020	1
4	Literature and review research	14.02.2020	15.02.2020	1
5	Arrange Meetings	16.02.2020	17.02.2020	1
6	Conduct Meetings	17.02.2020	18.02.2020	1
7	Collecting outputs from reviews	18.02.2020	19.02.2020	1
8	Prepare Reports	19.02.2020	20.02.2020	1
9	Analyze and Define Requirements	20.02.2020	25.02.2020	5
10	Acceptance Testing	25.02.2020	27.02.2020	2
11	Design			
12	UML Design Creation	4.03.2020	7.03.2020	3
13	Architectural Design	7.03.2020	14.03.2020	7
14	Graphical Design	14.03.2020	28.03.2020	14
15	Animation Design	14.03.2020	28.03.2020	14
16	Database Design	14.03.2020	21.03.2020	7
17	Interface Design	14.03.2020	28.03.2020	14
18	Create Design Specifications	28.03.2020	1.04.2020	4
19	Design Complete	1.04.2020	8.04.2020	7
20	Design Testing	8.04.2020	10.04.2020	2
21	Coding			
22	Development of System Modules	10.04.2020	8.05.2020	28
23	Unit Testing	8.05.2020	10.05.2020	2
24	Database Development			
25	SQL	8.05.2020	22.05.2020	14
26	GUI and Interface Development			
27	Maya	8.05.2020	22.05.2020	14
28	Qt designer	8.05.2020	22.05.2020	14
29	Integrate System Modules	22.05.2020	1.06.2020	10
30	Perform Initial Testing	1.06.2020	2.06.2020	1
31	Development Complete	2.06.2020	3.06.2020	1
32	GUI Testing	3.06.2020	4.06.2020	1
33	Overall System Testing	4.06.2020	7.06.2020	3

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