

EMPLOYMENT HISTORY

Software Engineer Intern - UCSB Enterprise Technology Services

Currently leading frontend development on the Identity & Access Management team. Responsibilities include the design, implementation, and testing of new features for our web apps written in Aurelia JS alongside maintaining/updating legacy code to conform with latest standards. Accomplishments include releasing a major UI redesign, overhauling our dev environment to get HMR working between our Spring Boot templates and Webpack dev server, and rewriting legacy PHP services in Aurelia JS.

PROJECTS

UCSB Map - <https://github.com/TyGooch/ucsb-map>

Full stack web app built with React/Redux, Leaflet.js, Spring Boot, and MongoDB

Features a fully responsive UI, custom styled map tiles, an easy to use search tool, and interior floorplans to make finding rooms easier than ever

Integrates easily with UCSB online schedules via a chrome extension, allowing students to view classroom locations with one click

Amazon Giveaway Bot - <https://github.com/TyGooch/amazon-giveaway-bot>

Uses JavaScript to scrape data from giveaway listings and interact with DOM elements

Bypasses client-side validation to force entry into giveaways without fulfilling entry requirements

Automatically solves CAPTCHAs to evade bot detection

Isla Vista Emergency Map - <https://github.com/TyGooch/iv-emergency-map>

Full stack web app built with React/Redux, Express.js, Google Maps, and MongoDB

Streams live tweets from SB County Fire using the Twitter API which

Accounts for typos and invalid addresses before converting locations into map markers using Google Maps API

SKILLS

JavaScript, jQuery

React.js, Redux

Node.js,

Webpack

Aurelia.js

Express.js

MongoDB, PostgreSQL

HTML, CSS, Sass

Google Maps, Leaflet.js

EDUCATION

UC Santa Barbara - Computer Science Engineering (2019)

Coursework focused on data structures and algorithms, software development, and discrete mathematics