

1. Hybrid modeling and properties

* what is a hybrid model?

A system which involves the interaction between different kinds of dynamics- continuous dynamics and discrete dynamics.

Hybrid automata = (Autonomous) hybrid systems.

完成

$$H = (Q, X, \text{Init}, f, \text{Dom}, E, G, R)$$

Q : finite set of discrete states

$X \subseteq \mathbb{R}^n$: set of continuous states

$\text{Init} \subseteq Q \times X$: set of admissible initial states

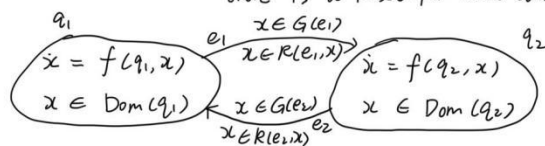
$f: Q \times X \rightarrow TX$: the continuous flow in each discrete state $q \in Q: \dot{x} = f(q, x)$

$\text{Dom}: Q \rightarrow 2^X$: for each $q \in Q$, there is a domain for $x: x \in \text{Dom}(q)$

$E \subseteq Q \times Q$: finite set of discrete transitions.

$G: E \rightarrow 2^X$: guard conditions at each discrete transition $e = (q, q') \in E$

$R: E \times X \rightarrow 2^X$: for each discrete transition $e = (q, q') \in E$, there is a reset for each state satisfies guard condition $x \in G(e)$



2^X : set of subsets of X

* def of execution

Execution (or evolution) of a hybrid automaton $H = (Q, X, \text{Init}, f, \text{Dom}, E, G, R)$

is a trajectory $\mathcal{X} = (\tau, q, x)$, $q = \{q_i\}_{i=0}^N$, $x = \{x^i(t)\}_{i=0}^N$

with $\tau \in \mathcal{T}$, $q_i: I_i \rightarrow Q$, $x: I_i \rightarrow X$, $I_i = [\tau_i, \tau_{i+1})$

Such that

- $(q_0(0), x^0(0)) \in \text{Init}$ define a initial set

- Discrete evolution

$\forall i (q_i(\tau_i), q_{i+1}(\tau_{i+1})) \in E$ q changes

$x^i(\tau_i) \in G(q_i(\tau_i), q_{i+1}(\tau_{i+1}))$ still need to check guard condition

and $x^{i+1}(\tau_{i+1}) \in R(q_i(\tau_i), q_{i+1}(\tau_{i+1}), x^i(\tau_i))$ x resets

- Continuous evolution

$q_i(\cdot): I_i \rightarrow Q$ is constant over $t \in I_i: q_i(t) = q_i(\tau_i)$ q constant

$x^i(\cdot): I_i \rightarrow X$ solution of $\frac{dx^i}{dt} = f(q_i(t), x^i(t))$ $\dot{x} = f(q)$

over I_i , starting from $x^i(\tau_i)$ need an initial value

$x^i(t) \in \text{Dom}(q_i(t)) \forall t \in [\tau_i, \tau_{i+1})$ still need to check domain condition.

* transition states

$\Omega_H(q_0, x_0)$: set of all trajectories of H with $(q_0, x_0) \in \text{Init}$

完成

$\Omega_H^\infty(q_0, x_0)$: set of all infinite trajectories of H with $(q_0, x_0) \in \text{Init}$

$$\Omega_H = \bigcup_{(q_0, x_0) \in \text{Init}} \Omega_H(q_0, x_0) ; \Omega_H^\infty = \bigcup_{(q_0, x_0) \in \text{Init}} \Omega_H^\infty(q_0, x_0)$$

Reachable states

$$\text{Reach}_H = \{(q, x) \in Q \times X : \exists \mathcal{X} \in \Omega_H, (q(\tau_N), x(\tau_N)) = (q, x), N < \infty\}$$

Transition states

$$\text{Trans}_H = \{(q, x) \in Q \times X : \forall \epsilon > 0, \exists t \in [0, \epsilon) : \phi(t, x) \notin \text{Dom}(q)\}$$

when the solution $x(t)$ has jumped from $\text{Dom}(q)$

↑
solution of the differential equation associated with q and initial condition x .

$$\bigcup_{q \in Q} \{q\} \times \text{Dom}(q)^c \subseteq \text{Trans}_H$$

if $\text{Dom}(q)$ is a closed set, Trans may also contain pieces of the boundary. $x(t)$ is about to jump

* def of non-blocking

- what is blocking?

* def of determination

Def: H is non-blocking if for \forall initial states $(q_0, x_0) \in \text{Init}$, s.t.

$\Omega_H^\infty(q_0, x_0) \neq \emptyset$, i.e. \exists an infinite execution starting at (q_0, x_0)

Def: H is deterministic if for \forall initial states $(q_0, x_0) \in \text{Init}$, s.t.

there \exists at most one maximal execution \mathcal{X}

Theorem: H is non-blocking if

(#) $\forall (\hat{q}, \hat{x}) \in \text{Reach} \cap \text{Trans}$, $\exists \hat{q}' \in Q$: $(\hat{q}, \hat{q}') \in E$ and $\hat{x} \in G(\hat{q}, \hat{q}')$

explanation: for \forall reachable transition states (\hat{q}, \hat{x}) , \exists an execution from it to (\hat{q}', \hat{x}') and \hat{x} satisfies the guard condition for $e = (\hat{q}, \hat{q}')$

if H is deterministic, then it is non-blocking iff condition (#) holds.

Proof: blabla

Theorem: H is deterministic iff

- if $(q, q') \in E$ and $x \in G(q, q')$ then $(q, x) \in \text{Trans}_H$ ②

- if $(q, q') \in E$ and $(q, q'') \in E$ with $q' \neq q''$ ②

then $x \notin G(q, q') \cap G(q, q'')$

- if $(q, q') \in E$ and $x \in G(q, q')$ then $R(q, q', x)$ returns only one element.

Hint: nondeterminism is due to ① non-deterministic resets of x ①

② non-deterministic transitions

* execution

- existence of execution

- unique of execution

H accepts a unique infinite execution for \forall initial state

if H is non-blocking & deterministic. ☆

Theorem: Existence of solutions

If $f: \mathbb{R}^n \rightarrow \mathbb{R}^n$ is continuous

$\Rightarrow \forall x_0 \in \mathbb{R}^n$, \exists at least one solution with $x(0) = x_0$ in $[0, \varepsilon)$

Theorem: Uniqueness

If $f: \mathbb{R}^n \rightarrow \mathbb{R}^n$ is Lipschitz continuous

$\Rightarrow \forall x_0 \in \mathbb{R}^n$, \exists unique solution with $x(0) = x_0$ in $[0, \varepsilon)$

If $f: \mathbb{R}^n \rightarrow \mathbb{R}^n$ is globally Lipschitz continuous,

$\Rightarrow \forall x_0 \in \mathbb{R}^n$, \exists unique solution with $x(0) = x_0$ in $[0, \infty)$

* what is model checking

Automatically analyze the properties of a system by exploring the state space. Properties: stability, safety, liveness, reachability, non-blocking, deterministic, etc.

* def of safety

* def of liveness

Safety property.

the state (q, x) always remains in a "not bad set" $F \subset Q \times X$

temporal logic $\Box(q, x) \in F$

Liveness property.

the state (q, x) eventually certainly reaches a "good set" $\bar{F} \subset Q \times X$

temporal logic $\Diamond(q, x) \in \bar{F}$

- safety checking

iff $\text{Reach} \subset F$ (F is a safety specification: (q,x) is always belongs to F)

* zeno

An execution time $\tau_{\infty}(\mathcal{X})$ of a trajectory \mathcal{X} is

$$\tau_{\infty}(\mathcal{X}) = \sum_{i=0}^N (\tau'_i - \tau_i)$$

a trajectory \mathcal{X} is

Finite if $N < \infty$ and $I_N = [\tau_N, \tau'_N]$

Infinite if $N = \infty$ or $\tau_{\infty}(\mathcal{X}) = \infty$

Zeno if $N = \infty$ but $\tau_{\infty}(\mathcal{X}) < \infty$

Maximal if it is not the strict prefix of any other execution.

example: bouncing ball

2. Symbolic model

* what is symbolic system?

Definition 1. [3] A **transition system** is a tuple

$$T = (X, X_0, U, \longrightarrow, X_m, Y, H),$$

consisting of

- a set of states X ; ✓
 - a set of initial states $X_0 \subseteq X$; ✓
 - a set of inputs U ; ☆
 - a transition relation $\longrightarrow \subseteq X \times U \times X$; ✓
 - a set of marked states $X_m \subseteq X$; ✓
 - a set of outputs Y and ☆
 - an output function $H : X \rightarrow Y$. ☆
- **symbolic/finite**, if X and U are finite sets; number of elements is finite.

* def of bisimulation

Definition 1. [3, 4] Let $T_i = (X_i, X_{0,i}, U_i, \xrightarrow{i}, X_{m,i}, Y_i, H_i)$ ($i = 1, 2$) be T_1 transition systems with the same output sets $Y_1 = Y_2$. A relation

$$Y_2 \subseteq Y_1 \quad R \subseteq X_1 \times X_2$$

is said to be a **simulation relation from T_1 to T_2** if it satisfies the following conditions:

- for every $x_1 \in X_{0,1}$ and $x_2 \in X_2$, such that $(x_1, x_2) \in R$, it holds that $x_2 \in X_{0,2}$; 如果 x_1 在 $X_{0,1}$ 里, $(x_1, x_2) \in R$, 那么 x_2 在 $X_{0,2}$ 里.
- for every $x_1 \in X_{m,1}$ and $x_2 \in X_2$, such that $(x_1, x_2) \in R$, it holds that $x_2 \in X_{m,2}$; 如果 x_1 在 $X_{m,1}$ 里, $(x_1, x_2) \in R$, 那么 x_2 在 $X_{m,2}$ 里.
- $\forall (x_1, x_2) \in R, H_1(x_1) = H_2(x_2)$; 输出相等.
- $\forall (x_1, x_2) \in R$ if $x_1 \xrightarrow{u_1} x'_1$ then there exists $x_2 \xrightarrow{u_2} x'_2$ such that $(x'_1, x'_2) \in R$. 如果 $(x_1, x_2) \in R$, $x_1 \xrightarrow{u_1} x'_1$, 那么 $\exists x_2 \xrightarrow{u_2} x'_2, (x'_1, x'_2) \in R$.

Transition system T_1 is simulated by transition system T_2 , denoted $T_1 \preceq T_2$.

$$T_1 \preceq T_2,$$

if there exists a simulation relation from T_1 to T_2 .

Intuitively, if T_2 simulates T_1 then the behavior of T_2 contains the behavior of T_1 . Moreover,

$$\cap H_i(\Omega_i) = H_i(\gamma_i \setminus \gamma_i)$$

The converse implication in the result above is clearly not true in general. We now introduce bisimulation equivalence:

Definition 2. [3, 4] Let $T_i = (X_i, X_{0,i}, U_i, \xrightarrow{i}, X_{m,i}, Y_i, H_i)$ ($i = 1, 2$) be transition systems with the same output sets $Y_1 = Y_2$. A relation

$$R \subseteq X_1 \times X_2$$

is said to be a **bisimulation relation between T_1 and T_2** if it satisfies the following conditions:

- R is simulation relation from T_1 to T_2 ;
- R^{-1} is a simulation relation from T_2 to T_1 , where $R^{-1} \subseteq X_2 \times X_1$ is the inverse relation of R , defined by

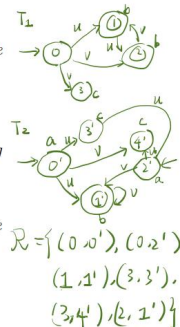
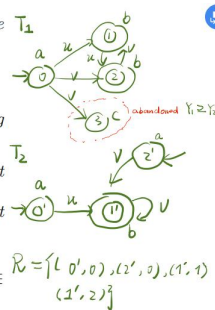
$$(x_2, x_1) \in R^{-1} \iff (x_1, x_2) \in R.$$

Transition systems T_1 and T_2 are **bisimilar**, denoted

$$T_1 \cong T_2,$$

if there exists a bisimulation relation R between T_1 and T_2 .

Intuitively, T_1 and T_2 are bisimilar if the behavior of T_1 is the same as the behavior of T_2 . Moreover,



- why bisimulation is important

Bisimulations preserve all properties that can be expressed in temporal logic, such like reachability, non-blocking, aliveness

* approximated bisimulation

Proposition 7. If T_1 and T_2 are deterministic then $T_1 \preceq T_2$ if and only if $T_1 \preceq^{\text{alt}} T_2$.

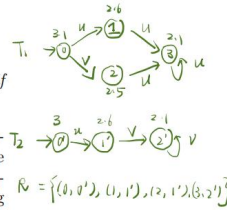
The notion of simulation and bisimulation relations and its alternating variants, we have introduced so far, are also called 'exact' because they require the outputs of two states x_1 and x_2 in the relation to be exactly the same, see condition iii) of Definition 1. We now extend the notion above to an approximating setting where condition

$$H_1(x_1) = H_2(x_2)$$

is replaced by

$$\mathbf{d}(H_1(x_1), H_2(x_2)) \leq \mu$$

where \mathbf{d} is a metric placed on the output sets of the transition systems involved T_1 to T_2 with accuracy μ , and $\mu \in \mathbb{R}_0^+$ is a desired accuracy.



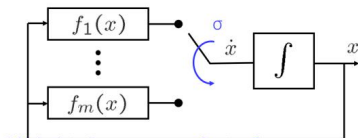
3. Stability of switching system

* what is switching system

- a family of systems

$$\dot{x} = f_p(x), p \in \mathcal{P}$$

- a rule that orchestrates the switching between them



σ : a rule that defines the switching between them.

- what is the difference from hybrid automaton

1. switched systems can be seen as a higher-level abstraction of hybrid automata (details of the discrete behavior neglected)

2. simpler to describe but with more solutions than the original hybrid automata (conservative analysis results)

* G.U.A.S.

GLOBAL UNIFORM ASYMPTOTIC STABILITY (GUAS)

$$\dot{x} = f_\sigma(x)$$

$$f_p(0) = 0, p \in \mathcal{P} = \{1, 2, \dots, m\}$$

The equilibrium $x=0$ is **GUAS** if

$$\|x(t)\| \leq \beta(\|x(0)\|, t), \forall t \geq 0, \forall x(0), \forall \sigma$$

function decreasing to zero
increasing function
Uniform w.r.t. σ

Remark:
if the equilibrium $x=0$ is not GAS for one of the systems, then it cannot be GUAS for the switched system

- for linear systems, the N.S. condition of G.E.S

Theorem: the switched linear system is GUES (GUAS)

if and only if it is locally attractive
(all trajectories $\rightarrow 0$ with $t \rightarrow \infty$)

for linear system: locally attractive \Leftrightarrow GUES.

* $\sigma(t)$ $\sigma(x)$

$\sigma: [0, \infty) \rightarrow \mathcal{P}$ (exogenous) switching signal

$\sigma: X \rightarrow \mathcal{P}$ (endogenous) switching signal

- piecewise constant function of time
- $\sigma(t)$ specifies the system that is active at time t

- the state space X is partitioned into operating regions, each one associated to a system
- $\sigma(x)$ specifies the system that is active when the state is x which

* common Lyapunov function

The family of systems

$$\dot{x} = f_p(x), \quad p \in \mathcal{P} = \{1, 2, \dots, m\}$$

share a **radially unbounded common Lyapunov function** at $x=0$ if there exists a continuously differentiable $V \in C^1$ function V such that

$$V(x) > 0, \forall x \neq 0, V(0) = 0$$

$$\|x\| \rightarrow \infty \Rightarrow V(x) \rightarrow \infty$$

$$\frac{dV}{dx}(x) f_p(x) < 0, \forall x \neq 0, \forall p \in \mathcal{P}$$

(If all systems in the family

$$\dot{x} = f_p(x), \quad p \in \{1, 2, \dots, m\}$$

share a radially unbounded **common Lyapunov function** at $x=0$, then, the equilibrium $x=0$ is **GUAS**.)

- common quadratic Lyapunov function

$$\dot{x} = A_\sigma x \quad \text{Linear}$$

If there exists $P = P^T > 0$ such that

$$P A_p + A_p^T P < 0, \forall p \in \mathcal{P} = \{1, 2, \dots, m\}$$

then, the equilibrium $x=0$ is GUAS.

$$P A_p + A_p^T P = -Q.$$

Proof.

$V(x) = x^T P x$ is a radially unbounded **common** Lyapunov function at $x=0$.

* commuting matrix

COMMUTING STABLE MATRICES \Rightarrow GUAS

$$\dot{x} = A_\sigma x \quad \text{switched linear system}$$

$$\mathcal{P} = \{1, 2\} \quad A_1 A_2 = A_2 A_1 \quad (A_1 \text{ and } A_2 \text{ commute})$$

$[A_1, A_2]$ lie bracket

$$= A_1 A_2 - A_2 A_1$$

$$\begin{array}{ccccccc} \sigma=1 & \sigma=2 & \sigma=1 & \sigma=2 & \dots & t & \text{switching} \\ s_1 & t_1 & s_2 & t_2 & & & \end{array}$$

$$x(t) = e^{A_2 t_k} e^{A_1 s_k} \dots e^{A_2 t_1} e^{A_1 s_1} x(0)$$

$$= e^{A_2 (t_k + \dots + t_1)} e^{A_1 (s_k + \dots + s_1)} x(0) \rightarrow 0$$

$$\mathcal{P} = \{1, 2\} \quad A_1 A_2 = A_2 A_1$$

\exists quadratic common Lyapunov function: $V(x) = x^T P_2 x$

$$P_1 A_1 + A_1^T P_1 = -I$$

$$P_2 A_2 + A_2^T P_2 = -P_1$$

* triangular form

$$\dot{x} = A_\sigma x$$

$$\mathcal{P} = \{1, 2\}, \quad X = \mathbb{R}^2$$

$$\dot{x}_1 = \lambda_{1,\sigma} x_1 + b_\sigma x_2 \quad \lambda_{1,\sigma}, \lambda_{2,\sigma} < 0$$

$$\dot{x}_2 = \lambda_{2,\sigma} x_2$$

$$\dot{x}_2 = \lambda_{2,\sigma} x_2 \rightarrow |x_2(t)| \leq e^{\max_p \lambda_{2,p} t} |x_2(0)|$$

the eigenvalue closest to origin.

$$\dot{x}_1 = \lambda_{1,\sigma} x_1 + b_\sigma x_2$$

exponentially stable system

exponentially decaying perturbation

$\lim_{t \rightarrow \infty} x_1(t) \rightarrow 0$ as $t \rightarrow \infty$

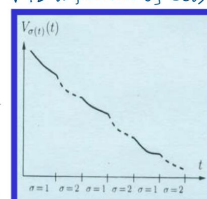
* multiple Lyapunov function

when there is no common V

$$\mathcal{P} = \{1, 2\}$$

① If V_σ is continuous then asy. stability for switched system.

V is a function of $\sigma(t)$



①

Theorem: Let the systems of the family be GAS and let V_p with $p \in \mathcal{P}$, the corresponding family of radially unbounded Lyapunov functions.

If for all pairs of switching times (t_i, t_j) , $i < j$, such that $\sigma(t_i) = \sigma(t_j) = p \in \mathcal{P}$ and $\sigma(t_k) \neq p$ for $t_i < t_k < t_j$,

$$\Delta \leq |x_k| \leq |x_j|$$

$$V_p(x(t_j)) - V_p(x(t_i)) < 0$$



then the switching system is GUAS.

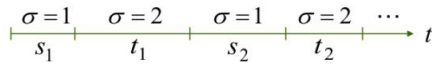
* dwell time

'Dwell time', is the minimum value of the time intervals between consecutive time instances in which switching occurs. It is shown that a sufficiently large dwell time can guarantee the stability of the switched system.

STABILITY UNDER SLOW SWITCHING

$$\dot{x} = A_{\sigma}x$$

Hurwitz matrices $A_q, q \in Q = \{1, 2\}$



The switching intervals satisfy $t_i, s_i \geq \tau_D$

$$\left. \begin{aligned} x(t) &= e^{A_2 t_k} e^{A_1 s_k} \dots e^{A_2 t_1} e^{A_1 s_1} x(0) \\ \|e^{A_i \Delta t}\| &\leq e^{-\lambda_0 \tau_D + \log \mu} \leq e^{-\lambda \tau_D} < 1 \end{aligned} \right\} \begin{aligned} &\tau_D \geq \frac{\log \mu}{\lambda_0 - \lambda} \\ &\exists \lambda \in (0, \lambda_0) \end{aligned}$$

Handwritten notes: τ_D 取的最小值, $\lambda_0 - \lambda$ 越小, λ 越大 \rightarrow 切换系统收敛的越好.

Handwritten note: $-\lambda \tau_D \geq -\lambda_0 \tau_D + \log \mu$

Remark: in switched observers, we also have to take min. dwell time into account, in order to make sure estimation error converges to zero for any $e(0)$ or $\sigma(t)$.

4. Observers

* current location observability

A FSM is **alive** if it has no blocking states

$$\Leftrightarrow \forall q \in Q, \exists s \in \phi(q) \text{ and } q' \in Q, q' \in \delta(q, s)$$

An alive FSM is said to be **current-state observable** if $\exists K$ s.t. for $\forall i > K$

- for \forall unknown $q(0)$

- and \forall input sequence $s(1), s(2), \dots, s(i)$ can be unavailable

the state $q(i)$ can be determined $\hat{q}(i) = q(i)$

from the observation (output) sequence $\psi(1), \psi(2), \dots, \psi(i)$

Theorem: an alive FSM is current state observable iff there exists a

valid only if ψ does not contain non-empty subset E_0 of singletons in the observer s.t.

E_0 is invariant

E_0 can be associated to every discrete transition. - all cycles are contained in E_0

* persistent states

* design procedure

Definition 4. [1] A control system Σ is incrementally globally asymptotically stable (δ -GAS) if it is forward complete and there exist a KL function β such that for any $t \in \mathbb{R}_0^+$, any $x, y \in \mathbb{R}^n$ and any $u \in \mathcal{U}$ the following condition is satisfied:

$$|x(t, x, u) - x(t, y, u)| \leq \beta(|x - y|, t). \quad (1)$$

Function V is called a δ -GAS Lyapunov function for Σ , if there exist $\kappa \in \mathbb{R}^+$ and \mathcal{K}_∞ functions α_1 and α_2 such that:

(i) for any $x, y \in \mathbb{R}^n$

$$\alpha_1(|x - y|) \leq V(x, y) \leq \alpha_2(|x - y|);$$

(ii) for any $x, y \in \mathbb{R}^n$ and any $u \in U$

$$\frac{\partial V}{\partial x} f(x, u) + \frac{\partial V}{\partial y} f(y, u) < -\alpha_3(|x - y|),$$