**Morpho**

Design

Tygo Boons

BUAS Gamejam block A

Concept.

Morpho is a small puzzle game where the player can get different abilities together with a negative ability if they enter something in the level. The player has to use these abilities to finish the level.

Mechanics:

Brown blocks: brown blocks are breakable by touching.

Abilities:

Gray: You can move and jump **but** you’re boring

Green: You become small **but** your movement and strength is reduced.