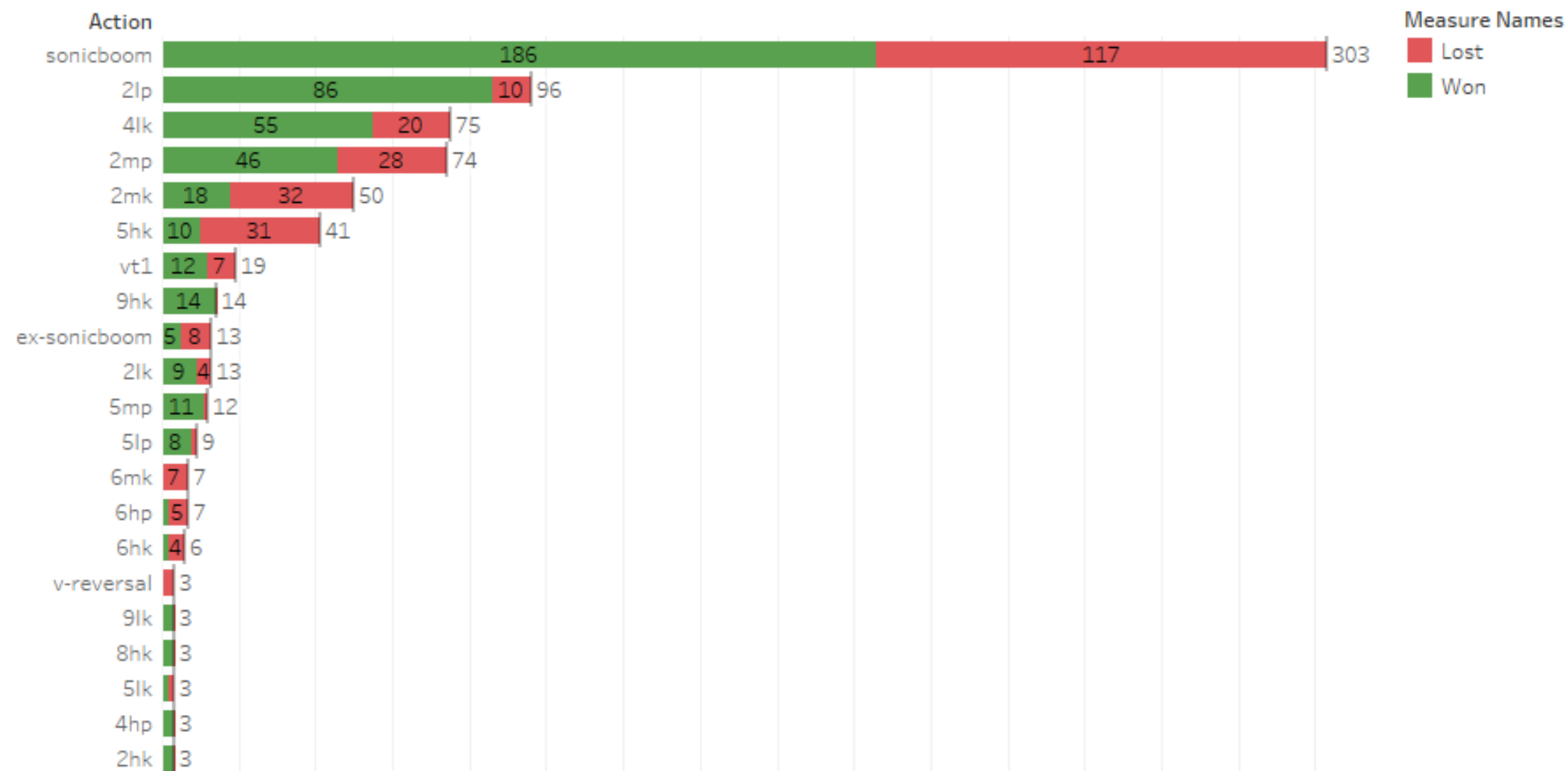
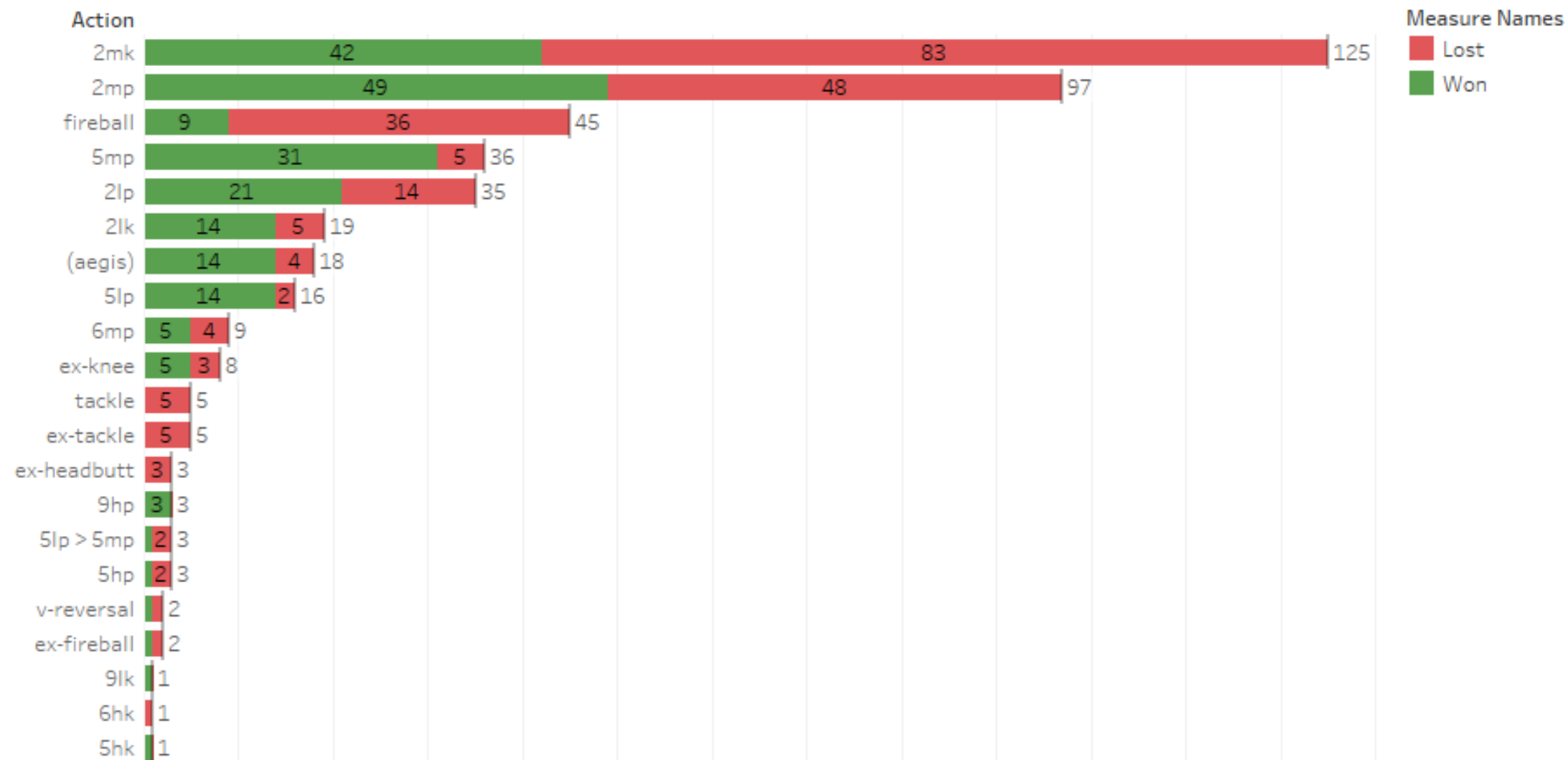


DvT – Turn Visualizations

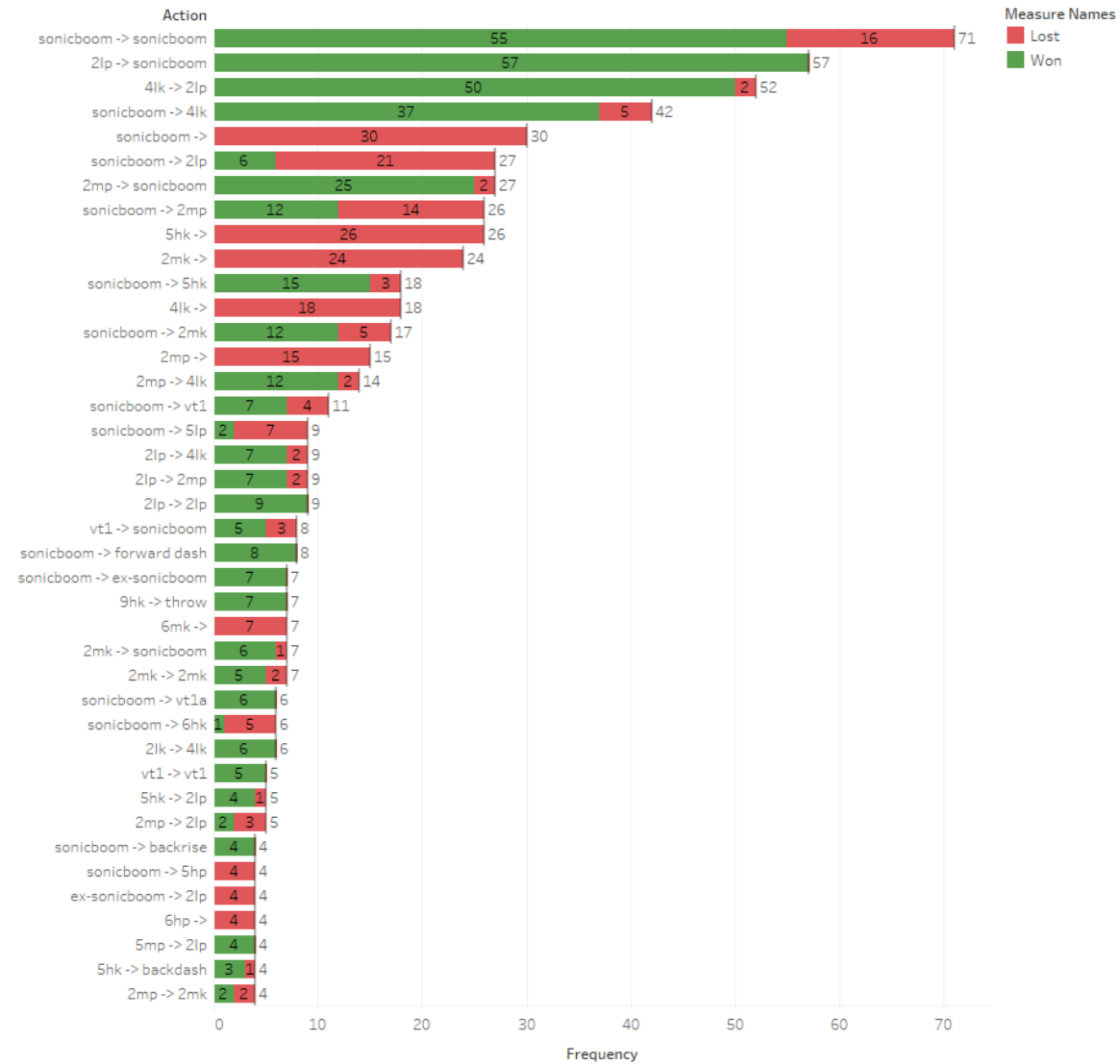
P1 Turn Win/Loss After Action (Guile)



P2 Turn Win/Loss After Action (Urien)



P1 Turn Win/Loss After Block Strings (Guile)



P2 Turn Win/Loss After Block Strings (Urien)

