Assignment Three – LATEX Searching and Hash Table

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1 Searches

For this assignment we did searching, where you only need to get one item from a long list of things. To do this two different searching algorithms: linear search and binary search.

2 Comparisons

```
Search Name — Comparisons — Asymptotic Running time: Linear Search — 334.67 - 0(n) Binary Search — 8.24 - 0(\log n)
```

3 Linear Search

Linear search is just about the most basic and straight forward way to search. You simply iterate through a list until you find the item you are looking for. This understandably makes the best case scenario a constant time if the first item is what you are looking for, while the average and worst case are both n.

3.1 Linear Search

```
int comparisons = 0;
6
                   for(int i = 0; i < SortedItems.length; i++)</pre>
                            comparisons++;
                            if(SortedItems[i].equalsIgnoreCase(target))
10
                            {
11
12
                                     //System.out.println(comparisons);
                                     return comparisons;
13
                            }
14
15
16
17
                   return comparisons;
           }
18
19
20
           public static void printArray(String[] printableArray)
21
22
                   for(int i = 0; i <
                                             printableArray.length; i++)
23
24
                            System.out.println(
                                                      printableArray[i]);
25
26
           }
27
28
29
           public static void main(String[] args) throws FileNotFoundException
30
                   double totalCompares = 0;
31
                   double averageCompares = 0.00;
32
                   String[] TempArray = new String[666];
33
                   TempArray = myFileReader.fileArray();
34
                   String[] TargetArray = new String[42];
35
                   for(int i = 0; i < TargetArray.length; i++)</pre>
36
37
                            TargetArray[i] = TempArray[i];
38
                   }
39
40
41
                    //printArray(TargetArray);
                   TempArray = MergeSort.mSort(TempArray, 0, TempArray.length-1);
42
43
                   for(int i = 0; i < TargetArray.length; i++)</pre>
44
                   {
45
                            totalCompares = totalCompares + linSearch(TempArray, TargetArray[i]);
46
                   }
47
48
                   averageCompares = totalCompares/TargetArray.length;
49
                   double roundedAverageCompares = (double) (Math.round(averageCompares*100.0)/10
50
                   System.out.println("This is the number of total comparisons: " + totalCompares
51
                   System.out.println("This is the average number of comparisons: " + roundedAver
52
53
54
           }
55
56
57 }
```

4 Binary Search

Divide and conquer once again takes the cake in terms of quickly doing things and doing them especially efficiently. In this particular case though, there is a prerequisite: the list must be sorted before it can be searched. This causes a bit more time than a basic linear search as it requires an additional step, but on a pre-sorted list will leave linear search in the dust with a worst case of log n which also happens to be its average case as well. With a best case of constant as well, it makes it the faster sort.

4.1 Binary Search

```
public class BinarySearch
2
           public static int binSearch(String sortedArray[], String target)
5
                     int start = 0;
                     int end = sortedArray.length - 1;
                     int comparisons = 0;
                   while (start <= end)
9
10
11
                            comparisons++;
                            //System.out.println(comparisons);
12
13
                        int position = start + (end - start) / 2;
14
                        int newtarget = target.compareTo(sortedArray[position]);
15
16
17
                        // Check if newtarget is present at mid
                        if (newtarget == 0)
18
19
                            return comparisons;
20
                        // If newtarget greater, ignore left half
21
                        if (newtarget > 0)
22
                            start = position + 1;
23
24
                        // If newtarget is smaller, ignore right half
25
26
                        else
                            end = position - 1;
27
                   }
28
29
30
                   return -1;
           }
31
32
33
34
           public static void main(String[] args) throws FileNotFoundException
35
                   double totalCompares = 0;
36
                    double averageCompares = 0;
37
                   String[] TempArray = new String[666];
38
                    TempArray = myFileReader.fileArray();
39
                   String[] TargetArray = new String[42];
40
                   for(int i = 0; i < TargetArray.length; i++)</pre>
41
```

```
TargetArray[i] = TempArray[i];
44
45
                   TempArray = MergeSort.mSort(TempArray, 0, TempArray.length-1);
46
47
                   for(int i = 0; i < TargetArray.length; i++)</pre>
                   {
49
                            totalCompares = totalCompares + binSearch(TempArray, TargetArray[i]);
50
                   }
51
52
53
                   averageCompares = totalCompares/TargetArray.length;
                   double roundedAverageCompares = (double) (Math.round(averageCompares*100.0)/10
54
                   System.out.println("This is the number of total comparisons: " + totalCompares
55
                   System.out.println("This is the average number of comparisons: " + roundedAver
56
57
          }
58
59
  }
```

5 Hashing (with chaining)

Hashing doesn't need a whole lot of comparisons in order to find things, running only about 4 comparisons a search for my hash table. This is in an average of 0(n) which is also it's worst case but can be as good as constant time for lookups. This is because you could theoretically have all of your items have only one hash and essentially just be a linked list, which is far slower. A hash table tends not to have that however and will generally be much faster. For my key I take my cleaned string from my file reader and set that word to all lower case and then I take each letter in the work as its ascii value and add them up and the take the total and mod it by 250 to get the key value. For my add method it puts the first magicItem into the hashTable as a new node and then it makes a linked list off of that first node thus for my get method the first get it does is actually a node that has a magicItem not just a pointer to a linked list. Because of how my add is set up my get is more efficient and my get and my first comparison for the chaining are the same.

6 Comparisons for Hashing

```
Hashing — Average Comparisons — Asymptotic Running time: Hashing — 2.45 - 0(n)
```

6.1 Hashing (with chaining)

```
public class HashTable extends HashNode
{
    static private HashNode [] hashTable = new HashNode [250];
    public static double totalComparisons = 0;
```

```
public static int comparisons = 0;
7
           //Method for adding magicItem to the Hash Table
           //For my add it puts the first magicItem into the hashTable as a new node and then it
9
           //thus for my get method the first get it does is actually a node that has a magicItem
10
11
           public static void add(int key, String magicItem)
12
13
                    //int location = key;
                   HashNode newNode;
14
                   newNode = new HashNode();
15
16
                   newNode.magicItem = magicItem;
                   if (hashTable[key] == null)
17
18
                            //the linked list is still empty and this is the first entry
19
                            hashTable[key] = newNode;
20
                   }
21
                   else
22
23
                   {
                            HashNode runner; // the runner will go throught the linked list wothou
24
25
                            runner = hashTable[key];
                            HashNode prevNode = new HashNode();
26
27
                            while (runner!=null)
28
                                    prevNode = runner;
29
30
                                    runner = runner.next;
                            }
31
                            runner = newNode;
32
                            prevNode.next = runner;
33
                            //runner.key=key;
34
35
                            runner.magicItem = magicItem;
              }
36
           }
37
38
           //Method for getting a word from the hashtable.
39
           //Because of how my add is set up my get is more efficient and my get and my first com
40
           static String get(String word)
41
42
                   comparisons = 0;
43
           int location = getKey(word);
44
           //System.out.println("location value for get is " + location toString());
45
           HashNode runner;
46
           runner = hashTable[location];
47
           while (runner!=null)
48
49
                   totalComparisons++;
50
                   comparisons++;
51
52
               if (runner.magicItem.equals(word))
53
                   return runner.magicItem;
54
55
56
               runner = runner.next;
57
           return null;
58
      }
60
61
```

62

```
//For my key I take my cleaned string from my file reader and set that word to all low
64
65
            //and then I take each letter in the work as its ascii value and add them up and the t
66
            public static int getKey(String magicItem)
            {
67
                    int nameLenght = magicItem.length();
68
                    int total = 0 ;
69
                    int key = 0;
70
                    magicItem = magicItem.toLowerCase();
71
                for(int i = 0; i < nameLenght ; i++)</pre>
72
73
                    char character = magicItem.charAt(i);
74
                    int ascii = (int) character;
75
                    total = total + ascii;
76
77
78
                key = total % 250;
79
80
                return key;
81
82
           }
83
84
            public static void main(String[] args) throws FileNotFoundException
85
86
                    //double totalCompares = 0;
87
                    double averageCompares = 0;
88
                    String[] HashArray = new String[666];
89
                    HashArray = myFileReader.fileArray();
90
                    String[] TargetArray = new String[42];
91
                    for(int i = 0; i < TargetArray.length; i++)</pre>
92
93
                    {
                             TargetArray[i] = HashArray[i];
94
                             //System.out.println(TargetArray[i] + getKey(TargetArray[i]));
95
                    }
96
97
                    HashArray = MergeSort.mSort(HashArray, 0, HashArray.length-1);
98
99
                    //System.out.println();
100
                    for(int i = 0; i < HashArray.length; i++)</pre>
101
102
                             add(getKey(HashArray[i]), HashArray[i]);
103
104
                    }
                    for(int i = 0; i < TargetArray.length; i++)</pre>
105
                    {
106
                             System.out.println(get(TargetArray[i]) + ": " + comparisons);
107
108
109
                    averageCompares = totalComparisons/TargetArray.length;
110
                    double roundedAverageCompares = (double) (Math.round averageCompares *100.0)/10
111
                    System.out.println("This is the number of total comparisons: " + totalComparis
112
                    System.out.println("This is the average number of comparisons: " + roundedAver
113
114
115
116
117
118
                    //Test for my Key
                    //System.out.println(getKey("ringofthemercifulblow"));
119
```

```
120
121 }
122
123 }
```

7 Hash Node

Here I made a class called Hash node which was used to create the linked lists for the chaining in the hash table.

7.1 Hash Node

```
public class HashNode
           public HashNode next = null;
           public String magicItem;
           public HashNode ()
10
11
           //This section is for setting methods
12
13
           public void setNext(HashNode next)
14
15
                    this.next = next;
16
           }
17
18
           public void setmagicItem(String magicItem)
19
20
                    this.magicItem = magicItem;
21
23
24
           //This section is for getting methods
25
26
27
           public String getmagicItem()
28
29
                    return magicItem;
           }
30
31
           public HashNode getNext()
           {
33
34
                    return next;
35
36
37
           public static void main(String[] args) throws FileNotFoundException
38
39
                    // TODO Auto-generated method stub
40
41
```

```
42 }
43 44 }
```

8 FileReader (plus string cleaning)

The fileReader part takes a text file in this case magicitems.txt and it takes a scanner and a reader and turns each line into a string and puts it into an array once the string is in the array we clean up the string by removing all of the spaces, number, and special characters in the sting.

8.1 FileReader

```
public class myFileReader
2
           public static String[] fileArray() throws FileNotFoundException
3
                    Scanner scanner = new Scanner(new File("magicitems.txt"));
                    String[] myArray = new String[666];
                    int index = 0;
                    while(scanner.hasNextLine())
10
                              myArray[index] = scanner.nextLine();
11
                              myArray[index] = myArray[index].replaceAll("[0-9+,_()/.]", "");
12
                             myArray[index] = myArray[index].replaceAll("\\s", "");
myArray[index] = myArray[index].replaceAll("\", "");
13
14
                              myArray[index] = myArray[index].replaceAll("|-", "");
15
                              myArray[index] = myArray[index].toLowerCase();
16
                              myArray[index] = myArray[index].substring(0,1).toUpperCase() + myArray
17
                              index = index + 1;
18
                    }
19
                    scanner.close();
20
21
                    return myArray;
22
           }
23
24
           public static void main(String[] args) throws IOException
25
26
27
28
           }
29
```