

# Approaching UI for Mapping

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# Our Approach to Maps

## “Citizen-Facing” (View-Only) Map

**Purpose:** Map focused on the presentation of data rather than its manipulation. May be a view-only map interface.

**Tyler Products:** Atlas

## “Back-Office” Map

**Purpose:** Editable and searchable map focused on allowing user to access & manipulate data. Can exist as a standalone product or as an additional “panel” or feature in an existing program.

**Tyler Products:** TIM, EAM (Work Orders/Asset Registry), Energov, UB

# Shared Styles

Principles for both mapping UI's

Navigational Tools

“Hamburger Menu”

List View

Detail Panel

Search Bar\*

Basemaps\*

Layers/Legend\*

\*With variations

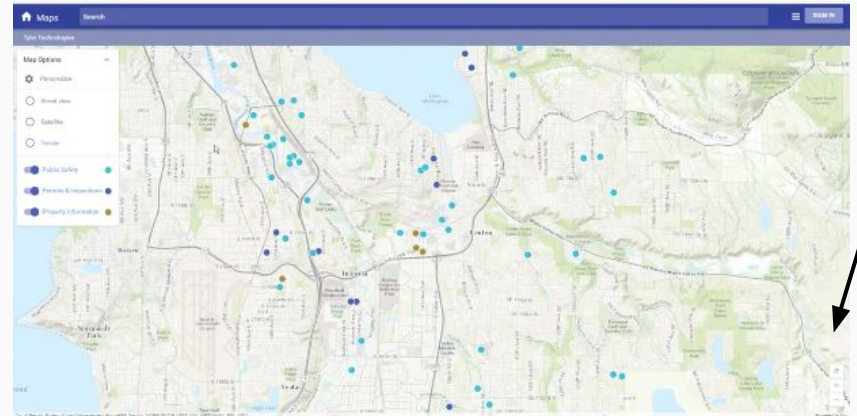
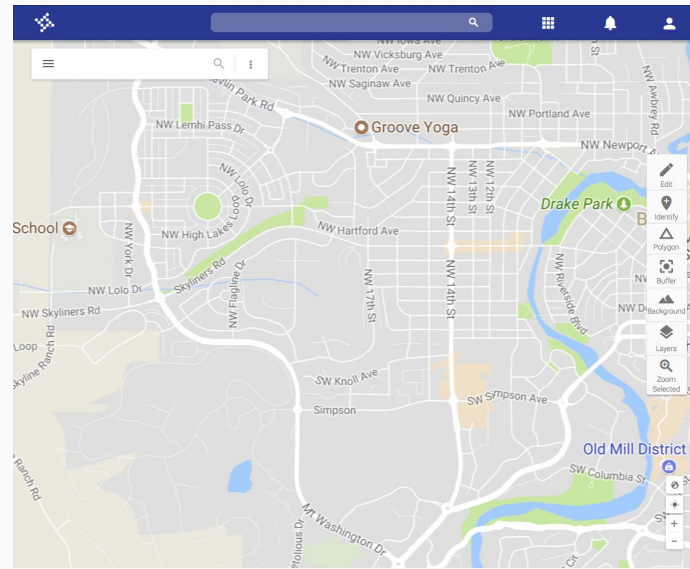
# Navigational Tools

## Functions

- Zoom in
- Zoom out
- Optional: Zoom “full”
- Optional: “Current Location”

## Screen Location: Bottom Right

*(will require Munis to change location, Energov to remove from their toolbar, general styling)*



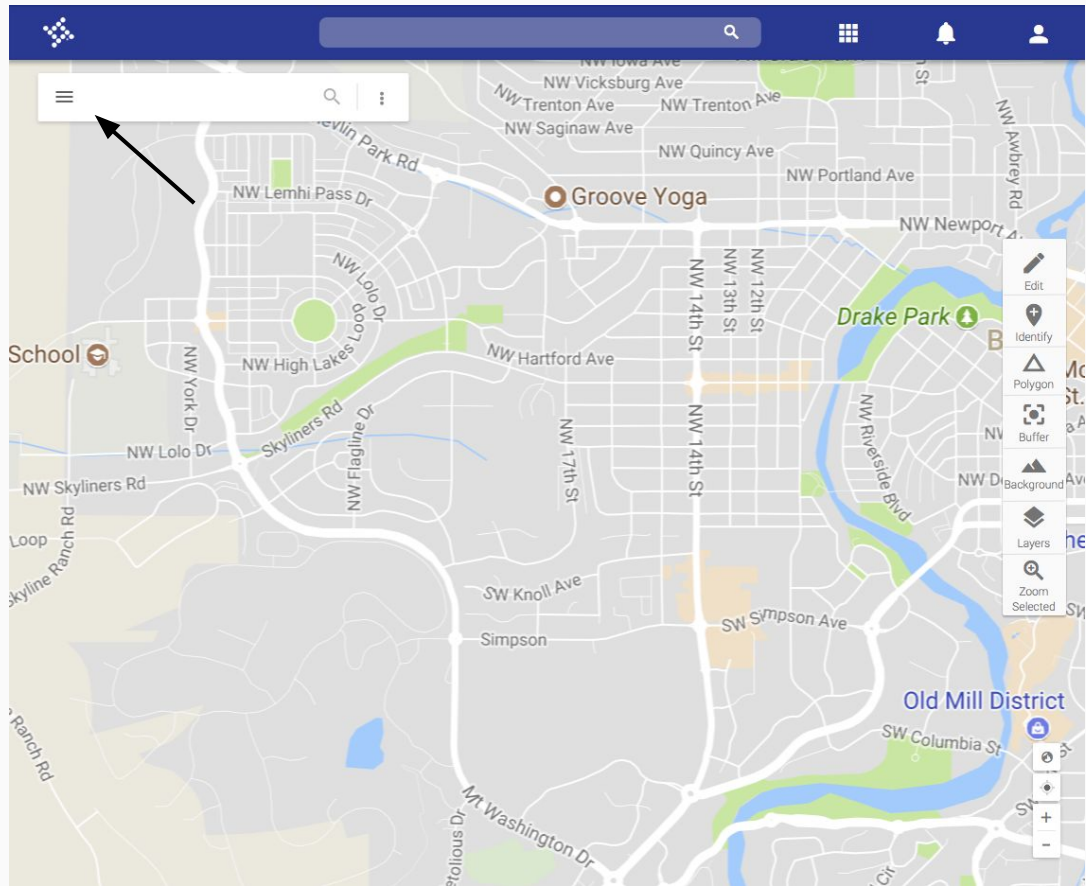
# Hamburger Menu

**Screen Location:** Upper Left  
(Located in Search bar for  
Back-office applications, optional  
for Atlas)

## Functions

- Settings
- Customize
- Basemaps (Availability)
- Print
- Export

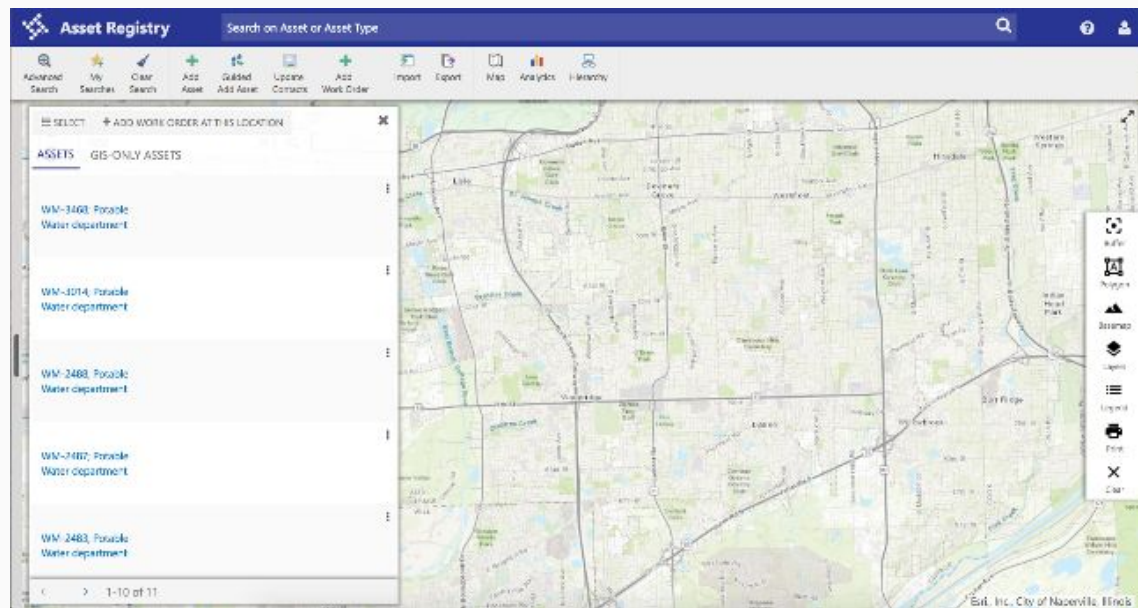
*(will require Munis to add, Energov to  
change layer location and reallocate,  
general styling)*



# List View

*Atlas doesn't have this currently*

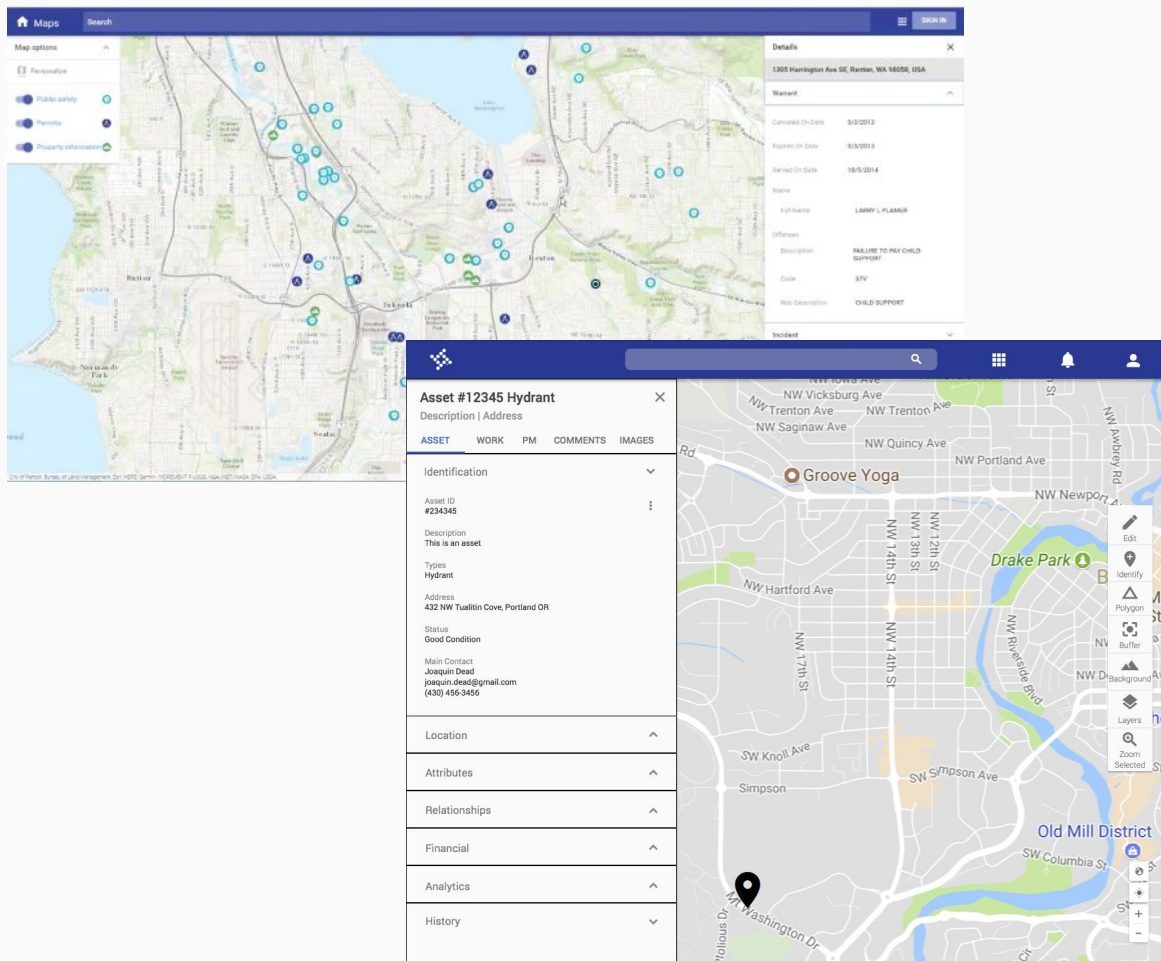
*Munis looks like this currently*



## Future Vision for all products

Hydrant

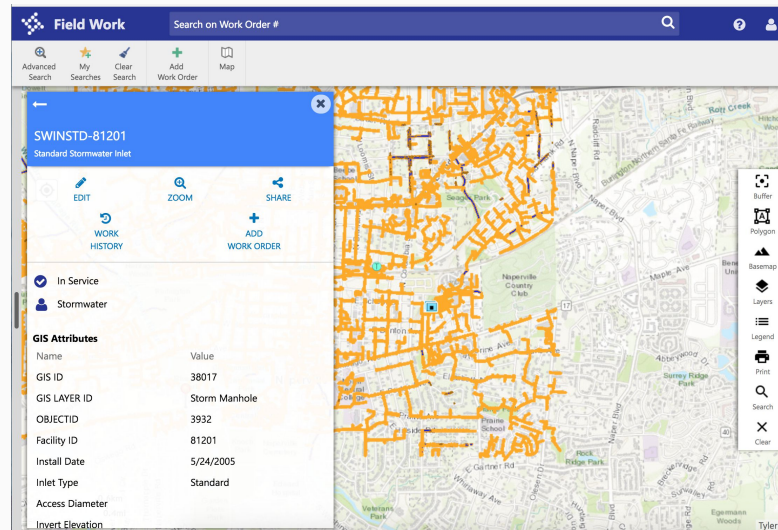
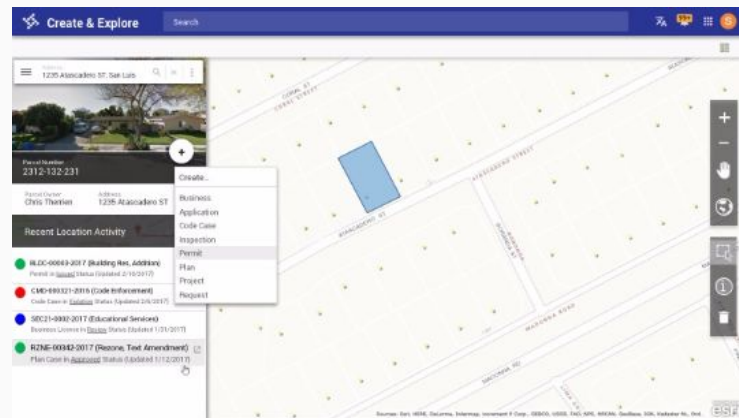
## Current Style with Atlas





# Detail Panel

Current MUNIS/Energov



# Detail Panel

*Future Vision*

The screenshot displays a web application interface with a dark blue header containing navigation icons (a grid, a search bar, a bell, and a user profile). The main content area is split into two panels. The left panel features a photograph of a red fire hydrant. Below the photo, a blue banner contains the text "Asset 2543: Hydrant" and "41 Boyle Street, Freeport ME". Underneath the banner is a row of five icons: a flag (Flag), a location pin (Nearby), a mobile phone (Send to Mobile Phone), and a share icon (Share). Below these icons are two more icons: a clock (View Work History) and a printer (Print Asset Detail). At the bottom of this panel is a blue button labeled "ASSIGN WORK ORDER". Below the button, there is a list of details: "32 Connected Assets", "Status: Active, Good Condition", and "Main Contact : Karen Doyle, Water Department, karen.doyle@gmail.com, (209) 878-8447". A "MORE DETAILS" link is at the bottom of the list. The right panel shows a map of the area around the hydrant. The map includes street names like NW Vicksburg Ave, NW Trenton Ave, NW Saginaw Ave, NW Quincy Ave, NW Portland Ave, NW Newport Ave, NW Hartford Ave, NW 12th St, NW 13th St, NW 14th St, NW 17th St, SW Knoll Ave, Simpson, SW Simpson Ave, Old Mill District, and SW Columbia St. A red pin marks the location of the hydrant. A toolbar on the right side of the map includes icons for Edit, Identify, Polygon, Buffer, Background, Layers, and Zoom Selected.

Asset 2543: Hydrant  
41 Boyle Street, Freeport ME

Flag Nearby Send to Mobile Phone Share

View Work History Print Asset Detail

ASSIGN WORK ORDER

32 Connected Assets  
Status: Active, Good Condition  
Main Contact : Karen Doyle  
Water Department  
karen.doyle@gmail.com  
(209) 878-8447

MORE DETAILS

# Detail Panel

*Future Vision*

The screenshot displays a web application interface for asset management. The top navigation bar is dark blue with a search icon, a grid icon, a bell icon, and a user profile icon. The main header area is also dark blue and contains a back arrow, the asset name "Asset 2543: Hydrant", and the address "41 Boyle Street, Freeport ME". Below the header, there are two tabs: "ASSET" (selected) and "LAYERS".

The left sidebar contains a list of actions with icons: "Flag", "Nearby", "Share", "View Work History", "Print Asset Detail", and "Send to Mobile Phone". Below these actions is a blue button labeled "ASSIGN WORK ORDER". Underneath the button, there is a list of asset details:

- 32 Connected Assets
- Status: Active, Good Condition
- Main Contact : Karen Doyle  
Water Department  
karen.doyle@gmail.com  
(209) 878-8447

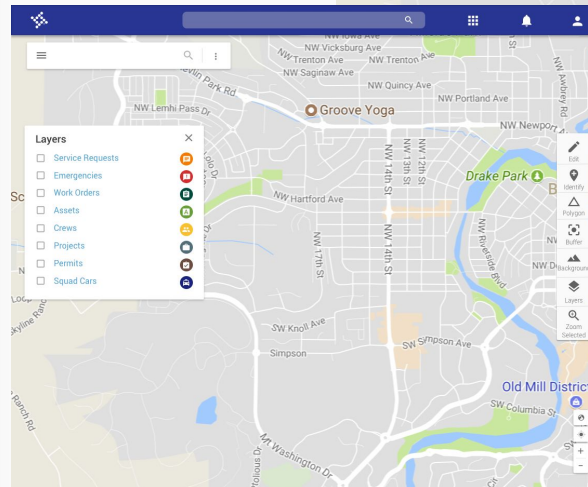
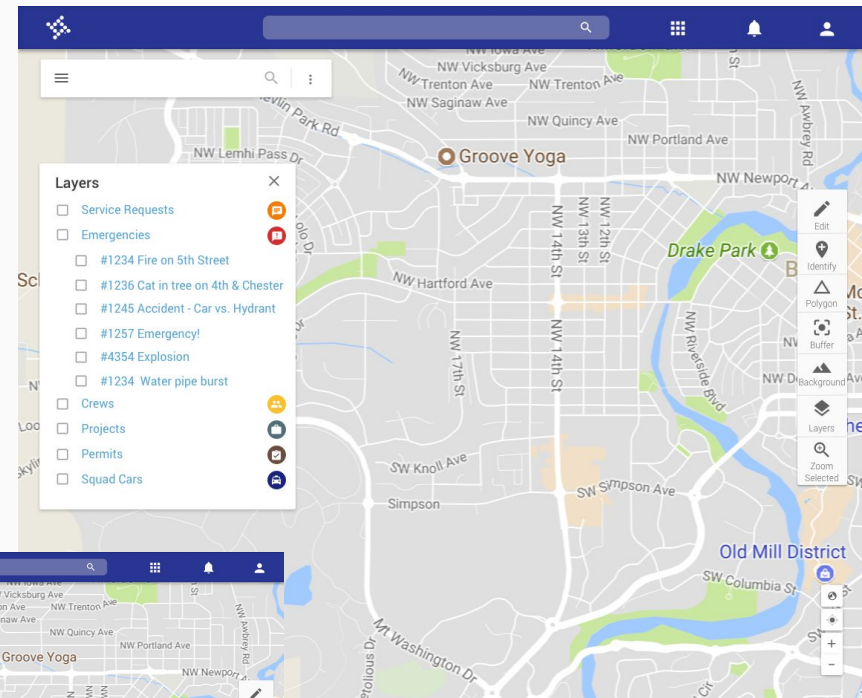
At the bottom of the sidebar is a link labeled "MORE DETAILS".

The right side of the interface shows a map view. The map displays a street grid with labels such as "NW Vicksburg Ave", "NW Trenton Ave", "NW Saginaw Ave", "NW Quincy Ave", "NW Portland Ave", "NW Newport Ave", "NW Hartford Ave", "NW 17th St", "NW 14th St", "NW 13th St", "NW 12th St", "SW Knoll Ave", "SW Simpson Ave", "SW Columbia St", and "Mt Washington Dr". A red hydrant icon is visible on the map. Other labels on the map include "Groove Yoga", "Drake Park", and "Old Mill District". A vertical toolbar on the right side of the map contains icons for "Edit", "Identify", "Polygon", "Buffer", "Background", "Layers", "Zoom Selected", and a zoom control.

# Layers/Legend

## Screen Location:

- Option 1: Separate dialog
- Option 2: Same as detail panel?



# Layers/Legend

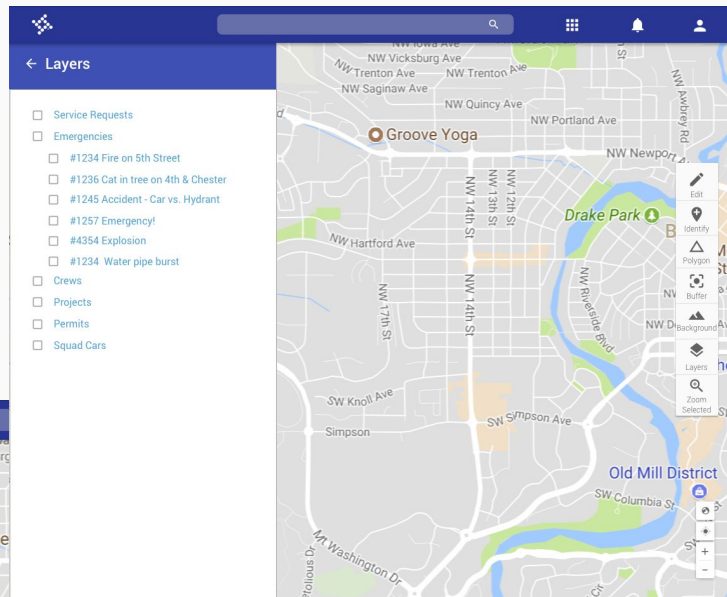
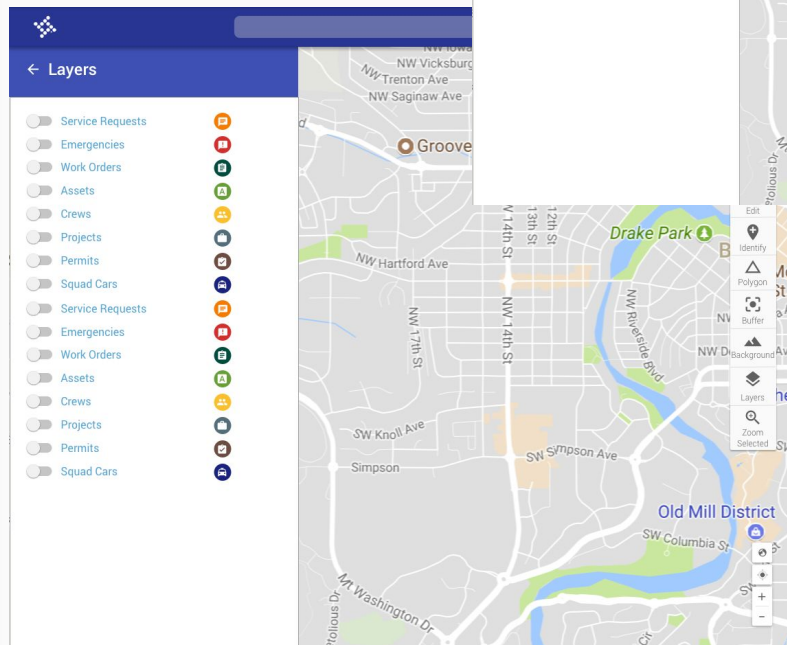
## Screen Location:

- Option 1: Separate dialog
- Option 2: Same as detail panel?

*Remove icons/colors on layers  
(at least for back office maps)*

Toggles vs. checkboxes

Incorporate layers in legend, but  
dynamically





# Basemaps

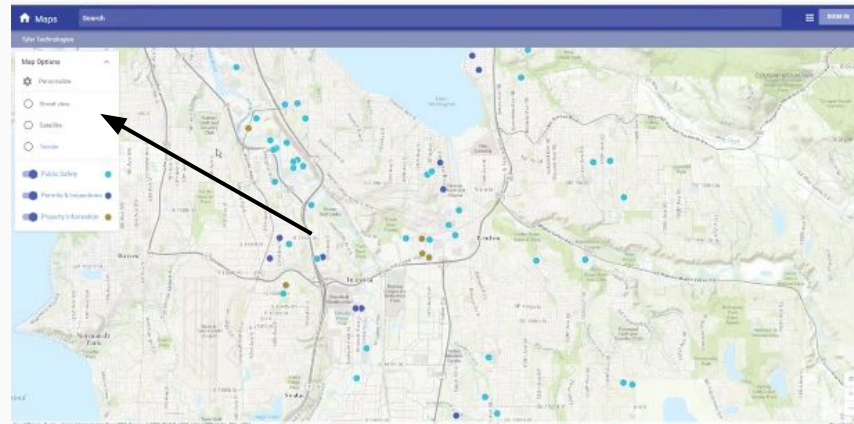
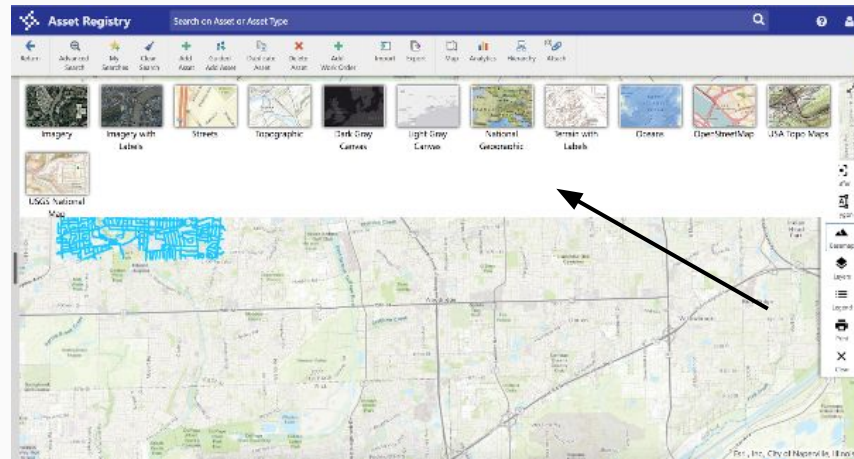
*Optional*

**Basic**

- Satellite
- Street
- Terrain

*Others on a case by case basis*

**Design: Google Forms Example**

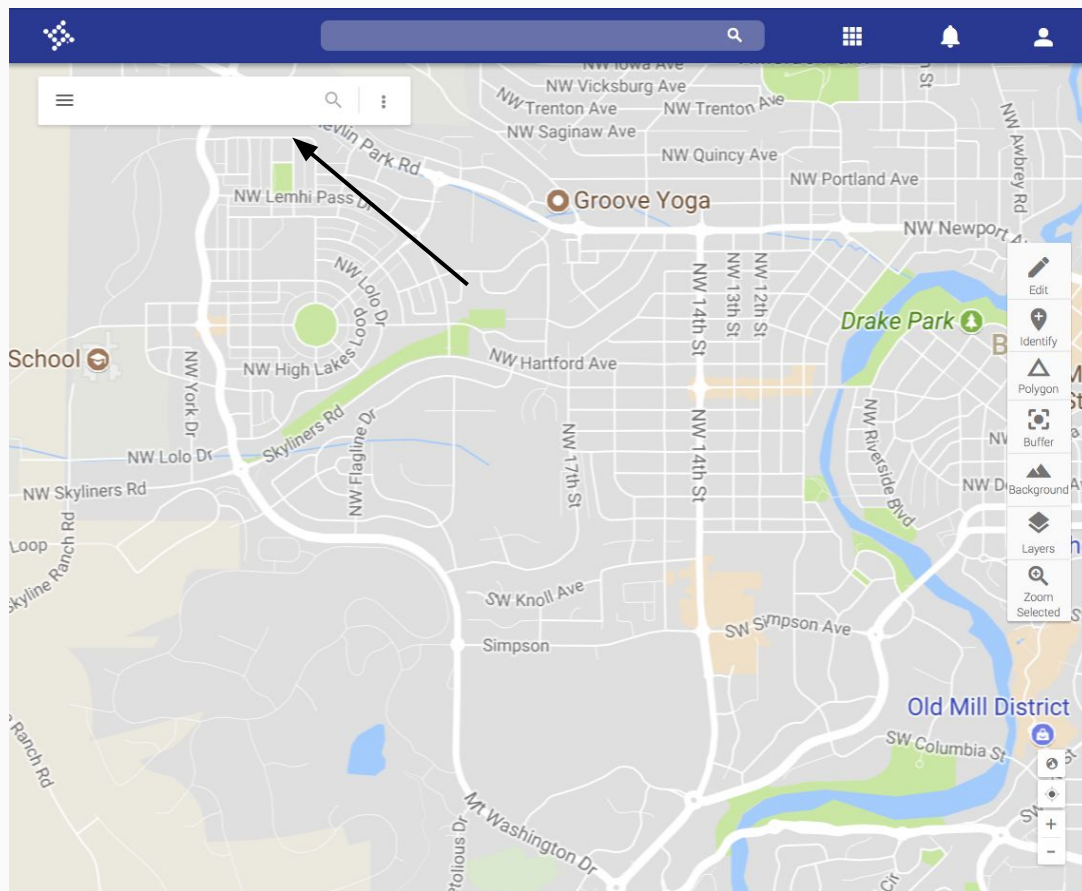


# Search Bar

*Optional*

## Styling

- Hamburger menu left
- Search icon right
- Actions vertical ellipse right



# Toolbar

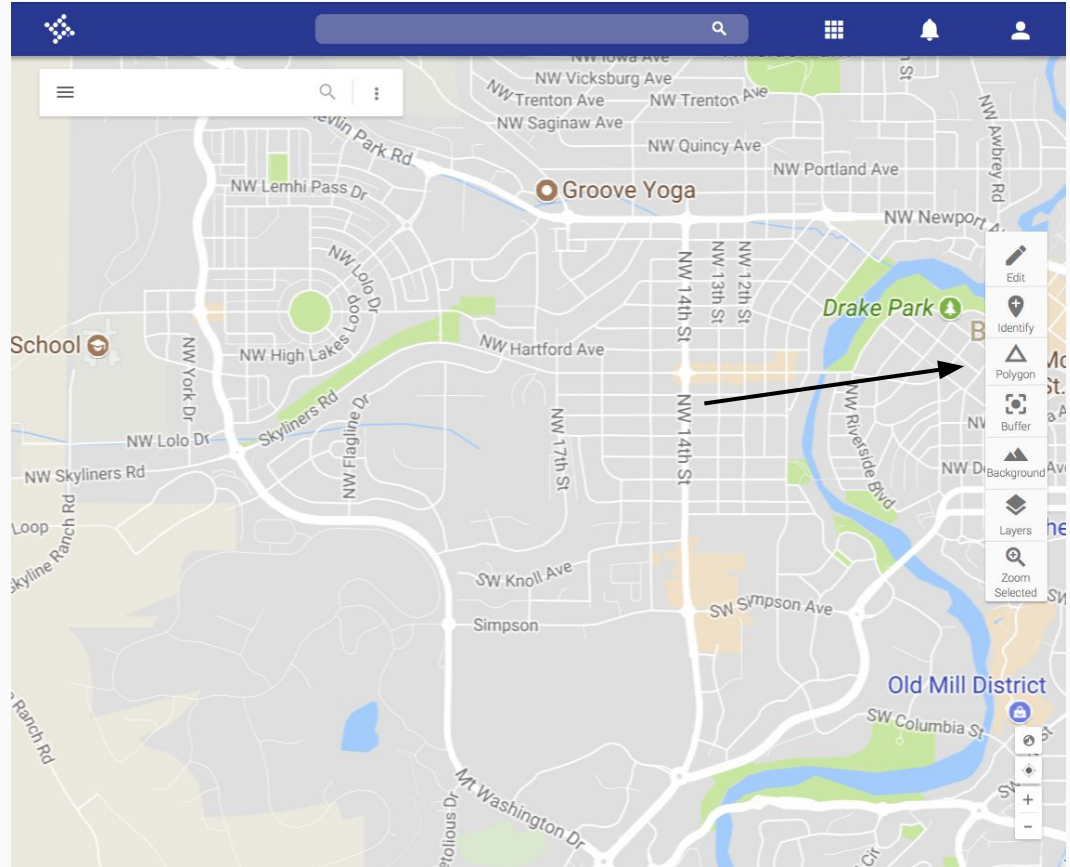
## Optional

## Basic Tools

- Identify (auto)
- Selection (Options: Polygon, Buffer, Freehand...)
- *Layers*
- *Basemaps*

Others on a case by case basis  
(Heatmap, Markup, Clear  
search/selection/manipulation)

## Future: Adobe Example





# Discussion Topics

- Generic tool options for back office maps?
- Responsive design and the use of side panels rather than dialog boxes?
- Other main functionality that we need to create styles for?
- General map interactions?
- Map types - panel, standalone, embedded
- Symbology for the map - lack of Material icons
- **Can we create a cross-Tyler GIS/mapping confluence?**
- What am I missing?

# Resources

<http://www.designingmapinterfaces.com/>

Cross-Tyler GIS Confluence?

[Kaila's Invision Mockups](#)