# Tyler Han

Full Stack Software engineer

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## **TECHNICAL SKILLS**

JavaScript, Python, React, Flask, Express, Redux, HTML, CSS, SQL, Sqlite3, Git, Sequelize, Docker, Adobe

#### **PROJECTS**

Riff Harbor live | github repo

Capstone Project on e-commerce.

- Optimized data schema and backend handling using SQLAlchemy and Flask, improving database performance and enhancing both frontend and backend efficiency and responsiveness.
- Enhanced user experience (UX) through the implementation of intuitive user interface (UI) designing utilizing **Redux** and **React**, bundled with **Vite**, ensuring efficient data management and production builds.
- Engineered a visually engaging user interface by leveraging custom **HTML5** and **CSS**, seamlessly integrating architectural design principles to enhance user experience.
- Integrated AWS S3 service into the project infrastructure to enhance flexibility, security and reliability.

Munch! <u>live</u> | github repo

Group Project on a clone of Yelp.

- Collaboratively developed full stack websites alongside a team of three software developers. Utilized Git to
  manage feature branches and promote version control, demonstrating strong teamwork and collaboration
  skills in software development projects.
- Developed a **Flask RESTful API**, showcasing proficient **Python** capabilities in integrating with front-end applications and improving backend database operations for efficient development cycles.
- Utilized Flask-WTF for built-in CSRF protection, enhancing application security.
- Implemented secure user authentication using JSON Web Tokens (**JWT**) with Node.js, enhancing application security and ensuring efficient user access control.

### **EDUCATION**

Full Stack Software Development Bachelor | Architectural Design App Academy – 2024

Syracuse University – 2021

## **WORK EXPERIENCE**

### **Entry-Level Architect**

Sep 2022 – Mar 2023

Studio AR&D architects, Los Angeles, CA

- Cooperated with the lead architect and engineering consultants to produce full sets of construction documents, 3D model, and other deliverables. Participated in over 15 architectural projects.
- Developed critical thinking, efficient time management, and multitasking skills. Enhanced adaptability by integrating new technologies into architectural design workflows.

Research Assistant Feb 2020 – May 2020

Syracuse University, Syracuse, NY

 Designed a community center for the urban renewal project, completed in October 2020. It became a beloved local gathering place. Assisted with research, construction documents, and presentation materials.