

- **IMPORT FILE**
 - Clicking this button opens a window that lets you select a single image to the preview window. The image will be scaled to the 150x150 preview window.
- **ADD TO CANVAS**
 - Clicking this button adds a copy of the image in the preview window to the canvas. If there is no image in the preview window, nothing will happen.
- **SAVE AS...**
 - This button opens a window that allows you to select a name directory to save a copy of your canvas under, and automatically creates an xml file in the same location.
 - The window allows you to choose between PNG and BMP
- **IMPORT AND ADD MULTIPLE...**
 - Clicking this button opens a window that lets you select multiple images to import to the project.
 - The selected images are moved directly to the canvas in alphanumeric order.