## <u>Lab 4 Computation / Design Process</u>

We first run a Monte Carlo sampling of the 8-color RGB space. Each simulation consists of 10,000 samples, during which the sample with the lowest standard deviation is kept track of. After each of the 10,000 samples the simulation presents the best sample as a ColorScheme palette.

This simulation process repeats 500 times, with the computer automating the process of taking screenshots of the palette. We proceed by glancing through the 500 palettes, picking the 10 "best" palettes based on the standard deviation, average distance, and the visual appeal / distinctiveness of the 8 colors.

Of these 10 screenshots we now come to a consensus on which one to select for further refinement. Palette #375 is shown below in the first image, our top choice of the 500 Monte Carlo palettes. In the second image we see the result of manually refining the RGB values of certain colors.

Our main focus in refining the colors is reducing the standard deviation (making the colors more equidistant), and making certain colors more distinct from each other. In palette #375 in particular, the two "greens" go from being very similar in the first image to being very distinct in the second image namely by changing the first "green" to a "yellow". Although this change worsens the differential between the 2nd and 6th colors in the palette, it is more visually appealing from our perspective because the two "yellows" in the second image *appear* to be more distinct than the two "greens" in the first image (even though the actual distances in RGB space say otherwise!).

(X	е сом	P150VIZ,	Lab4 Colo	rScheme   L = 28.03					
	L = 49.76 a = 43.12 b = 35.46	L = 75.36 a = -42.78 b = 55.31	L = 50.89 a = 43.76 b = -42.27	a = 3.60	a = 3.51	a = 1.07	a = -28.27	a = 45.52	
	0.000	91.809	77.744	54.191	67.677	45.921	78.436	39.766	
	91.809	0.000	132.708	82.952	86.426	46.088	44.970	109.796	
	77.744	132.708	0.000	66.406	49.778	98.382	93.349	38.163	
	54.191	82.952	66.406	0.000	43.895	54.643	55.657	47.683	
	67.677	86.426	49.778	43.895	0.000	62.241	44.206	47.136	
	45.921	46.088	98.382	54.643	62.241	0.000	44.327	68.532	
	78.436	44.970	93.349	55.657	44.206	44.327	0.000	79.568	
	39.766	109.796	38.163	47.683	47.136	68.532	79.568	0.000	
	Distance in CIELAB space Average: 63.8776 Standard deviation: 23.640802								

	COMP150	VIZ, Lab4 (	ColorSchem	ne				□ X
	L = 51.76 a = 43.12 b = 35.46	L = 90.36 a = -10.78 b = 33.31	L = 55.89 a = 28.76 b = -37.27	L = 28.03 a = 1.60 b = 5.41	L = 65.75 a = 13.51 b = -1.04	L = 60.45 a = -5.07 b = 50.16	L = 73.06 a = -28.27 b = -2.81	L = 48.62 a = 53.52 b = -3.50
	0.000	66.330	74.248	56.479	49.037	51.125	83.752	40.446
	66.330	0.000	87.939	69.404	48.740	34.801	43.701	85.039
	74.248	87.939	0.000	57.753	40.527	93.857	68.809	42.500
	56.479	69.404	57.753	0.000	40.078	55.661	54.658	56.558
	49.037	48.740	40.527	40.078	0.000	54.723	42.450	43.591
	51.125	34.801	93.857	55.661	54.723	0.000	59.185	80.324
	83.752	43.701	68.809	54.658	42.450	59.185	0.000	85.364
	40.446	85.039	42.500	56.558	43.591	80.324	85.364	0.000
Distance in CIELAB space Average: 57.48554 Standard deviation: 16.975882								