GenerateGame

Equivalence Partition

Partition ID	Input Variable	Valid Partition	Invalid Partition
1	movesToWin	movesToWin > 0	
2	movesToWin		movesToWin <= 0

Test Cases

Test ID	Test Inputs	Expected Output	Partition ID Covered
1	movesToWin = 1	Returns a game which can be won in 1 move	1
2	movesToWin = -1	Returns a null game	2