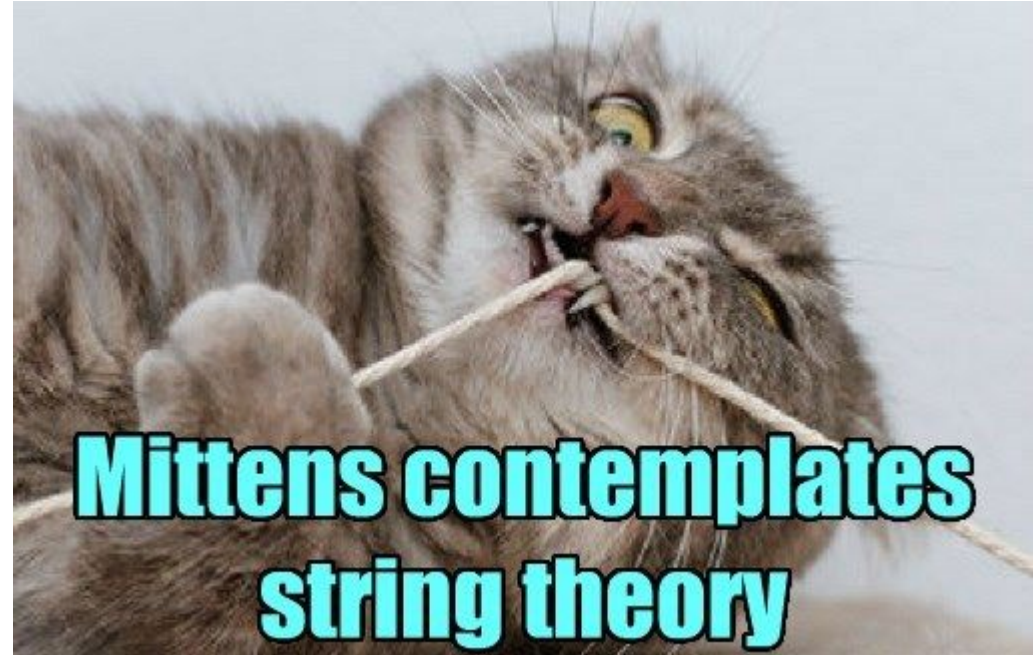




Lecture 15: Strings



Announcements and reminders

Submissions:

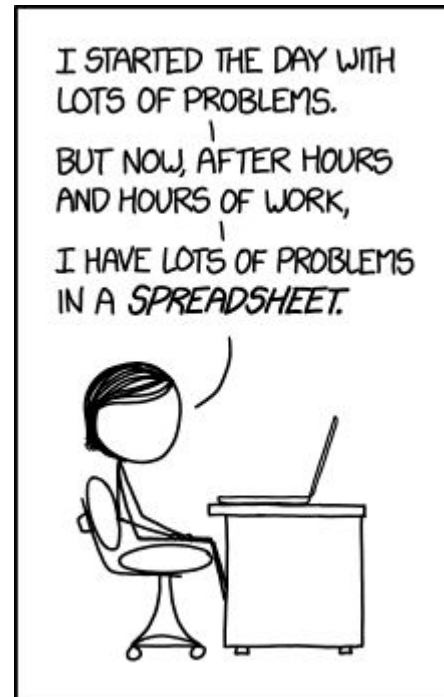
- HW 5 -- due Saturday at 6 PM

Practicum 1 -- Wednesday 5:30 - 7 PM (staggered start, don't be late, nor alarmed)

- Practicum 1 room assignments posted to Piazza:
 - 301, 303 -- ECCR 265
 - 302 -- ECCR 200
 - 304 -- ECCR 1B40
- Practice problems on Moodle -- **DO THEM. They are excellent practice problems for the practicum. That's why we call them "practice problems"**

Last time on *Intro Computing...*

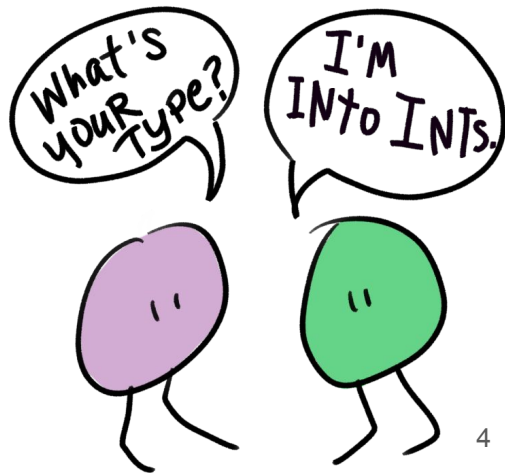
- We learned about **for** loops and **do... while** loops!
 - ... how to repeat a set of instructions a **fixed number of times** (_____ loops)
 - ... or how to do a while loop that **checks the condition at the end, after running at least once** (_____ loops)



Chapter 2: Fundamental Data Types

Chapter topics:

- Variables
- Arithmetic
- Input and output
- Problem solving: first do it by hand
- **Strings**



Strings

Strings are sequences of characters. For example: “Hello world!”

We need to include the <string> header file, so we can create variables to hold strings:

```
#include <iostream>
#include <string>
using namespace std;
...
string my_name = "Tony";    // literal string "Tony" is stored in this variable.
cout << "Your name is: " << my_name << endl;
```

HELLO!

My name is

NOT JEFF

Strings -- initialization

Strings are automatically initialized to the empty string if you don't initialize them:

```
#include <iostream>
#include <string>
using namespace std;
...
string my_name;                // no initialization this time! Let's see what happens...
cout << "Your name is: " << my_name << endl;
```

Definition: "" is called the **empty** or the **null string**

HELLO!

My name is

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Strings -- concatenation

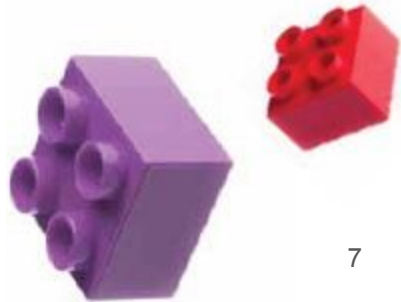
Definition: Combining strings to yield a longer string is called concatenation.

You can use the + operator to **concatenate** strings:

```
string fname = "Harry";  
string lname = "Potter";
```

```
string fullname_wrong = fname + lname;  
cout << fullname_wrong << endl;
```

```
string fullname_right = fname + " " + lname;  
cout << fullname_right << endl;
```



Common error: literal strings

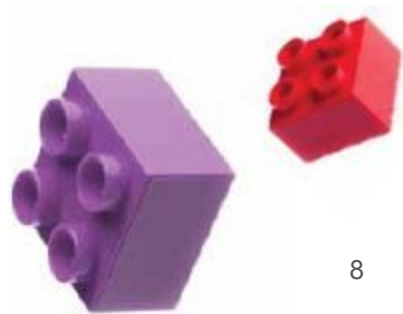
Literal strings (as opposed to variables storing strings) cannot be concatenated

```
string greeting = "Hello, " + " World!";
```

But why in the hello world would you do that in the first place?

→ Instead, just do it directly:

```
string greeting = "Hello, World!";
```



String Input

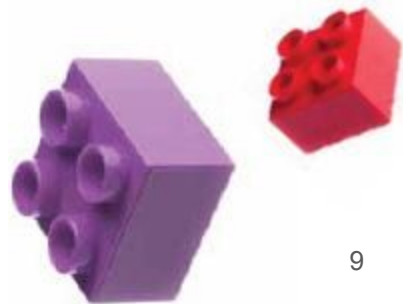
You can read a string from console input (cin):

```
cout << "Please enter your name: ";  
string name;  
cin >> name;
```

Warning! When a string is read in with the >> operator, only **one word** is placed into the **string variable**

→ If the user enters: Harry Potter

Then only the string "Harry" will be placed into the variable name



String Input

You can read a string from console input (cin):

```
cout << "Please enter your name: ";  
string name;  
cin >> name;
```

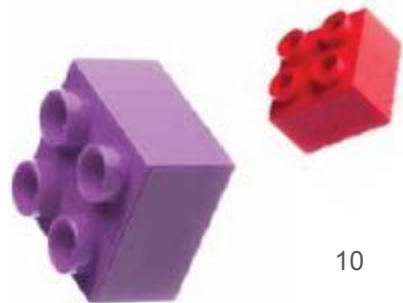
Warning! When a string is read in with the >> operator, only **one word is placed into the string variable**

→ If the user enters: Harry Potter

Then only the string "Harry" will be placed into the variable name

You can use a second input string to read the second word:

```
cout << "Please enter your name (first, then last): ";  
string fname, lname;  
cin >> fname >> lname;
```



Strings Functions

Definition: A member function is a type of function that is defined specifically for objects of a certain class.

The **length** member function for string variables yields the number of characters in a string.

Unlike sqrt or pow functions, the length function is *invoked* using the *dot notation*:

```
string name = "Harry";  
int n = name.length();
```

HELLO!

My name is

NOT JEFF

Strings Functions

Definition: The **substr** member function extracts **substrings** from a string variable (smaller pieces of the original string)

`s.substr(start, length)`

... returns a string that is made from the characters in the string `s`,
... starting at character # `start`, and
... containing `length` characters total (start and length are both integers)

```
string greeting = "Hello, World!";  
string sub = greeting.substr(0, 2);
```

→ What will `sub` contain?

HELLO!
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Strings Functions

Example: What will sub contain?

```
string greeting = "Hello, World!";  
string sub = greeting.substr(7, 5);
```

sub = "World"

- "World" is 5 characters long
- 7 is the position of the "W"
- ... why isn't it 8??
 - because the first character has index of 0, not 1
 - and note that the comma and space both count as characters

HELLO!

My name is

NOT JE

Strings Data Representation and Character Positions

H	e	l	l	o	,		W	o	r	l	d	!
0	1	2	3	4	5	6	7	8	9	10	11	12

- In most computer languages, starting position of 0 means “start at the beginning” (including C++)
- The first position in a string is labeled 0, the second 1, and so on
- Spaces, commas, and other symbols are characters too...
- ... but the quotation marks used to define the string are **not**

HELLO!

My name is

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Strings Data Representation and Character Positions

H	e	l	l	o	,		W	o	r	l	d	!
0	1	2	3	4	5	6	7	8	9	10	11	12

- In most computer languages, starting position of 0 means “start at the beginning” (including C++)
- The first position in a string is labeled 0, the second 1, and so on
- Spaces, commas, and other symbols are characters too...
- ... but the quotation marks used to define the string are **not**
- **Handy Rule:** The index of the last character is always one less than the length of the string

HELLO!

My name is

NOT JE

Strings Data Representation and Character Positions

H	e	l	l	o	,		W	o	r	l	d	!
0	1	2	3	4	5	6	7	8	9	10	11	12

```
string greeting = "Hello, World!";  
string sub = greeting.substr(7);
```

```
sub = "World!"
```

- **Another Rule:**

If you do not specify the length of your desired substring, `substr()` will give you from start to the end.

HELLO!

My name is

NOT JE

Some string operation examples

statement	result	comment
<pre>string str = "C"; str = str + "++";</pre>		
<pre>string str = "C" + "++";</pre>		
<pre>cout << "Enter name: "; cin >> name; (UserInput: Harry Morgan)</pre>		
<pre>cout << "Enter name: "; cin >> name >> last_name; (UserInput: Harry Morgan)</pre>		
<pre>string greeting = "H & S"; int n = greeting.length()</pre>		

Some string operation examples

statement	result	comment
<pre>string str = "C"; str = str + "++";</pre>	str set to "C++"	For strings, + denotes concatenation
<pre>string str = "C" + "++";</pre>	Error	Can't concatenate two string literals
<pre>cout << "Enter name: "; cin >> name; (UserInput: Harry Morgan)</pre>	name contains "Harry"	>> operator only places next word ; the space truncates the input
<pre>cout << "Enter name: "; cin >> name >> last_name; (UserInput: Harry Morgan)</pre>	name contains "Harry", last_name contains "Morgan"	Multiple >> operators can be used to read multiple words
<pre>string greeting = "H & S"; int n = greeting.length()</pre>	n is set to 5	Each letter, character and space counts as one character

Some string operation examples

statement	result	comment
<pre>string str = "Sally"; string str2 = str.substr(1,3);</pre>	str2 is set to "all"	Extracts substring of length 3 starting at position 1 (initial position is 0)
<pre>string str = "Sally"; string str2 = str.substr(1);</pre>	str2 is set to "ally"	If you omit the length, all characters from the position to end are included
<pre>string a = str.substr(0, 1);</pre>	a is set to the first letter in str	Extracts the substring of length 1 starting at position 0
<pre>string b = str.substr(str.length() - 1);</pre>	b is set to the last letter in str	The last letter has position <code>str.length()-1</code> , so no need for length

Strings Functions

Example: Add some appropriate comments before this function. What does it do? What headers are needed?

```
int main()
{
    cout << "Enter your first name: ";
    string first;
    cin >> first;
    cout << "Enter your significant other's first name: ";
    string second;
    cin >> second;
    string initials = first.substr(0,1) + "&" + second.substr(0,1);
    cout << initials << endl;
    return 0;
}
```

Strings Functions

Example: Add some appropriate comments before this function. What does it do? What headers are needed?

```
#include <iostream>
#include <string>
using namespace std;
```

```
int main()
{
    cout << "Enter your first name: ";
    string first;
    cin >> first;
    cout << "Enter your significant other's first name: ";
    string second;
    cin >> second;
    string initials = first.substr(0,1) + "&" + second.substr(0,1);
    cout << initials << endl;
    return 0;
}
```

Maybe something like:

```
/* Function to print out the couples' initials
 * Asks user to enter from keyboard their
 * and their significant other's first names
 * Output to screen the couples' first initials,
 * combined with a &
 */
```

Representing Characters: Unicode and ASCII

Printable characters in a string are stored as bits in a computer, just like `int` and `double` variables

The bit patterns are standardized:

- **ASCII** (American Standard Code for Information Interchange) is 7 bits long
 - → can represent $2^7 = 128$ different things
 - 26 uppercase letters A-Z, + 26 lowercase letters a-z
 - 10 digits
 - 32 typographical symbols like +, -, ', \, ...
 - 34 control characters like spaces, newline, ...
 - 32 others for controlling printers and other devices

Representing Characters: Unicode and ASCII

Printable characters in a string are stored as bits in a computer, just like `int` and `double` variables

The bit patterns are standardized:

- **Unicode** has mostly replaced ASCII, and is 21 bits long
 - ***Superset*** of ASCII → first 128 codes match
 - Extra bits allow more characters -- $2^{21} \approx 2$ million
 - Required for worldwide languages
 - About 136,000 characters have been assigned so far
 - UTF-8 is the 8-bit subset of Unicode, and UTF-16 is the 16-bit version, often used for websites and compilers

ASCII TABLE

Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char
0	0	[NULL]	32	20	[SPACE]	64	40	@	96	60	`
1	1	[START OF HEADING]	33	21	!	65	41	A	97	61	a
2	2	[START OF TEXT]	34	22	"	66	42	B	98	62	b
3	3	[END OF TEXT]	35	23	#	67	43	C	99	63	c
4	4	[END OF TRANSMISSION]	36	24	\$	68	44	D	100	64	d
5	5	[ENQUIRY]	37	25	%	69	45	E	101	65	e
6	6	[ACKNOWLEDGE]	38	26	&	70	46	F	102	66	f
7	7	[BELL]	39	27	'	71	47	G	103	67	g
8	8	[BACKSPACE]	40	28	(72	48	H	104	68	h
9	9	[HORIZONTAL TAB]	41	29)	73	49	I	105	69	i
10	A	[LINE FEED]	42	2A	*	74	4A	J	106	6A	j
11	B	[VERTICAL TAB]	43	2B	+	75	4B	K	107	6B	k
12	C	[FORM FEED]	44	2C	,	76	4C	L	108	6C	l
13	D	[CARRIAGE RETURN]	45	2D	-	77	4D	M	109	6D	m
14	E	[SHIFT OUT]	46	2E	.	78	4E	N	110	6E	n
15	F	[SHIFT IN]	47	2F	/	79	4F	O	111	6F	o
16	10	[DATA LINK ESCAPE]	48	30	0	80	50	P	112	70	p
17	11	[DEVICE CONTROL 1]	49	31	1	81	51	Q	113	71	q
18	12	[DEVICE CONTROL 2]	50	32	2	82	52	R	114	72	r
19	13	[DEVICE CONTROL 3]	51	33	3	83	53	S	115	73	s
20	14	[DEVICE CONTROL 4]	52	34	4	84	54	T	116	74	t
21	15	[NEGATIVE ACKNOWLEDGE]	53	35	5	85	55	U	117	75	u
22	16	[SYNCHRONOUS IDLE]	54	36	6	86	56	V	118	76	v
23	17	[ENG OF TRANS. BLOCK]	55	37	7	87	57	W	119	77	w
24	18	[CANCEL]	56	38	8	88	58	X	120	78	x
25	19	[END OF MEDIUM]	57	39	9	89	59	Y	121	79	y
26	1A	[SUBSTITUTE]	58	3A	:	90	5A	Z	122	7A	z
27	1B	[ESCAPE]	59	3B	;	91	5B	[123	7B	{
28	1C	[FILE SEPARATOR]	60	3C	<	92	5C	\	124	7C	
29	1D	[GROUP SEPARATOR]	61	3D	=	93	5D]	125	7D	}
30	1E	[RECORD SEPARATOR]	62	3E	>	94	5E	^	126	7E	~
31	1F	[UNIT SEPARATOR]	63	3F	?	95	5F	_	127	7F	[DEL]

What just happened?

- We learned about the **string** variable type!
 - ... how to input strings from keyboard
(cin)
 - ... how to take subsets of strings
(str.substr(start, length))
 - ... how to find the length of a string
(str.length())

