# Report for Week #1

Group: 15

Date: January 26, 2025 Location: Flagstaff, AZ

Present participants: Tyler Sturm, Brodric Martinez, Daniel Arden

Missing participants: N/A

Project repo: https://github.com/TylerSturm/cs386-Project

## 1. Talent Inventory

Each member has used C programming language, video games, and sports.

Each member of the group should introduce themselves, and describe their experience, interests, and relevant expertise. This will help to adjust the project idea and technical choices to the group profile. Include in your report a brief sentence to summarize the experience, interests, and technological expertise of each member.

#### 2. Roles

Manager - Brodrick

Quality Assurance - Tyler

Reporter - Daniel

Presenter - The manager has the presenter role also

Roles will change weekly and rotate.

## 3. Meeting Schedule

We will meet in class twice a week during the class period, but we will also meet on friday evenings most likely in the library in order to make sure everything is done.

#### 4. Communication Plan

Our Group has a group chat on text message and we will see each other at least twice a week during the class period.

We will try to agree on every change we make, but if we can not come to a perfect agreement, we will try to find a compromise that everyone agrees with.

If a group member can not contribute on a given week, they will be expected to do more the next week or two depending on how much they missed.

# 5. Project Idea

We are thinking of making a casino card game, with different twists to the betting or outcome of each hand, like minigames after each hand that were determined by how you played or what cards you had. Having the betting system be a dart board, whatever you land on is your bet, and missing will have consequences. We are thinking primarily of single-player and using C as the language as we all have used it before. We have looked at using Godot, but are still deciding on more details of the project. The audience is more of the social gamer and maybe gambling type.

# 6. Next Steps

We will be meeting in class tomorrow and we will finalize our project idea. If we do not get everything figured out by then, we will meet on wednesday and friday too in order to finish.