



Introduction to Quantum Information and Quantum Machine Learning

Project - class 4

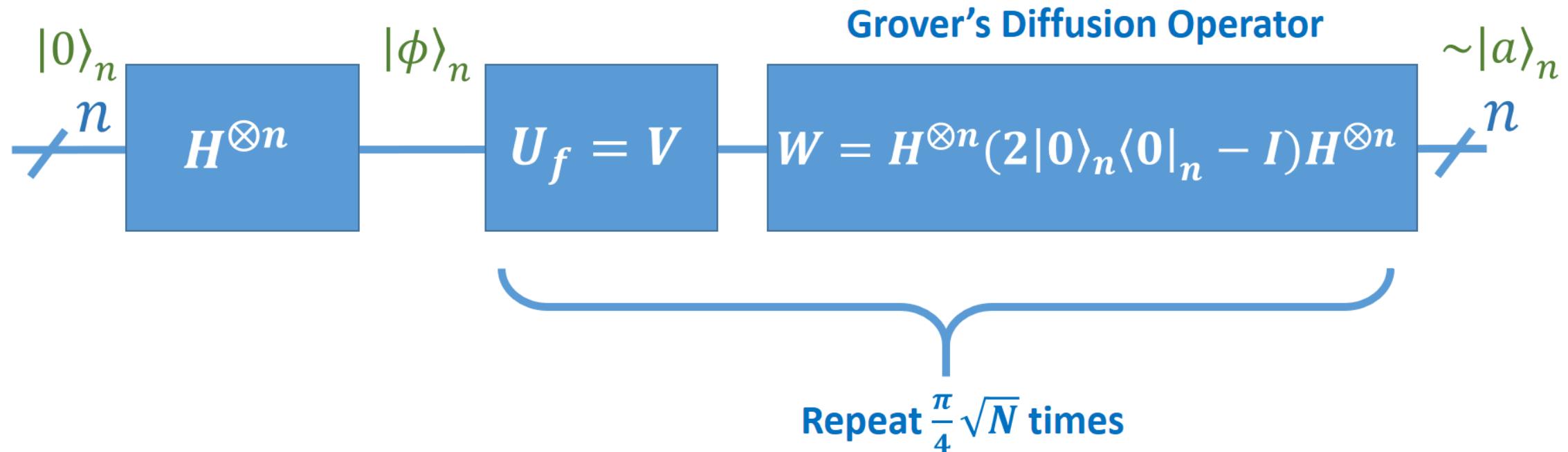
**Dr Gustaw Szawioła, docent PUT
D. Sc. Eng. Przemysław Głowacki**



1. Implementation of Grover's Algorithm



The general form of Grover's algorithm





Importing the necessary libraries – Qiskit and Python

- `# Import the necessary libraries`
- `import math`
- `import numpy as np`
- `from math import sqrt`
- `from numpy import pi`
- `from qiskit import QuantumRegister, ClassicalRegister, QuantumCircuit, transpile`
- `from qiskit.quantum_info import Statevector, Operator`
- `from qiskit.circuit.library.standard_gates import XGate`
- `from qiskit.visualization import plot_histogram, plot_distribution`
- `from qiskit_aer import Aer`
- `from time import process_time`

Determining QPU, i.e. backend

```
# qiskit 2.2.1
backend = Aer.get_backend('unitary_simulator')
```



Phase oracle matrix construction

- The form of the function for which we want to construct a phase oracle, in other words: the form of the function we want to build (embed) into the unitary matrix
- $f(x) = \begin{cases} 1, & x = a \rightarrow |a\rangle \\ 0, & x \neq a \rightarrow |a_\perp\rangle \end{cases}$
- The general form of the phase oracle of Grover's algorithm
 - $\hat{U}_f|x\rangle = \hat{U}_f|q_n \cdots q_1 q_0\rangle = (-1)^{f(x)}|q_n \cdots q_1 q_0\rangle$
 - $= \begin{cases} -|x\rangle = -|q_n \cdots q_1 q_0\rangle, & x = a \rightarrow |a\rangle \\ |x\rangle = |q_n \cdots q_1 q_0\rangle, & x \neq a \rightarrow |a_\perp\rangle \end{cases}$



Operation of the phase oracle operator for $n=3$

- Tensor space basis
- $|0\rangle = |0\rangle \otimes |0\rangle \otimes |0\rangle = |000\rangle$
- $|1\rangle = |0\rangle \otimes |0\rangle \otimes |1\rangle = |001\rangle$
- $|2\rangle = |0\rangle \otimes |1\rangle \otimes |0\rangle = |010\rangle$
- $|3\rangle = |0\rangle \otimes |1\rangle \otimes |0\rangle = |011\rangle$
- $|4\rangle = |1\rangle \otimes |0\rangle \otimes |0\rangle = |100\rangle$
- $|5\rangle = |1\rangle \otimes |0\rangle \otimes |1\rangle = |101\rangle$
- $|6\rangle = |1\rangle \otimes |1\rangle \otimes |0\rangle = |110\rangle$
- $|7\rangle = |1\rangle \otimes |1\rangle \otimes |1\rangle = |111\rangle$
- An example of the operation of the \hat{U}_f oracle operator for $|a\rangle = |2\rangle = |0\rangle \otimes |1\rangle \otimes |0\rangle = |010\rangle$
 - $\hat{U}_f |0\rangle = \hat{U}_f |000\rangle = |000\rangle$
 - $\hat{U}_f |1\rangle = \hat{U}_f |001\rangle = |001\rangle$
 - $\hat{U}_f |2\rangle = \hat{U}_f |010\rangle = -|010\rangle$
 - $\hat{U}_f |3\rangle = \hat{U}_f |011\rangle = |011\rangle$
 - $\hat{U}_f |4\rangle = \hat{U}_f |100\rangle = |100\rangle$
 - $\hat{U}_f |5\rangle = \hat{U}_f |101\rangle = |101\rangle$
 - $\hat{U}_f |6\rangle = \hat{U}_f |110\rangle = |110\rangle$
 - $\hat{U}_f |7\rangle = \hat{U}_f |111\rangle = |111\rangle$



Implementation of a quantum gate representing the phase oracle operator

Matrix-based operator construction for phase oracle

- # Construction of the U_f matrix

```
nn=3
oracle=np.identity(2**nn)
oracle[2,2]=-1
print(oracle)
Uf=Operator(oracle)
Operator.is_unitary(Uf)
```

- The form of the "oracle" variable that is the basis for the construction of the U_f oracle operator
- $$\begin{bmatrix} 1. & 0. & 0. & 0. & 0. & 0. & 0. & 0. \\ 0. & 1. & 0. & 0. & 0. & 0. & 0. & 0. \\ 0. & 0. & -1. & 0. & 0. & 0. & 0. & 0. \\ 0. & 0. & 0. & 1. & 0. & 0. & 0. & 0. \\ 0. & 0. & 0. & 0. & 1. & 0. & 0. & 0. \\ 0. & 0. & 0. & 0. & 0. & 1. & 0. & 0. \\ 0. & 0. & 0. & 0. & 0. & 0. & 1. & 0. \\ 0. & 0. & 0. & 0. & 0. & 0. & 0. & 1. \end{bmatrix}$$
- Result of checking the unitarity of the constructed operator
- True

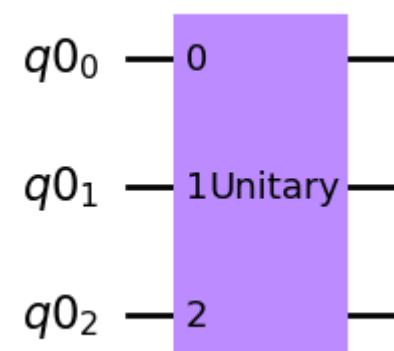


Implementation of a quantum gate representing the phase oracle operator

U_f as matrix gate

- # Creating quantum registers,
- # classical registers and a quantum circuit
- # representing the created U_f operator
- # Number of qubits and bits
- $n\theta=nn$
- # Quantum Register
- $q\theta = \text{QuantumRegister}(n\theta)$
- # "Empty" quantum circuit
- # for a gate called 'Uf'
- $\text{CircuitUf} = \text{QuantumCircuit}(q\theta, \text{name}='Uf')$

- # Attaching the U_f operator to the circuit
- # representing the U_f gate
 $\text{CircuitUf.append(Uf,[q\theta[0],q\theta[1],q\theta[2]])}$
- # Sketch of a quantum circuit
 $\text{CircuitUf.draw(output='mpl')}$
- # Transforming the U_f operator
- # to the „uf” quantum gate
- # marked as U_f
- $uf=\text{CircuitUf.to_gate()}$





Creating an "empty" matrix of a quantum circuit of Grover's algorithm

```

• # Number of qubits and bits
• n=nn
• # Quantum Register
• q = QuantumRegister(n)
• # Classical Register
• c = ClassicalRegister(n)
• # "Empty" quantum circuit
• # - the core of Grover's algorithm
• Circuit = QuantumCircuit(q,c)
• # Sketch of a quantum circuit
Circuit.draw(output='mpl')
  
```

$q1_0$ —

$q1_1$ —

$q1_2$ —

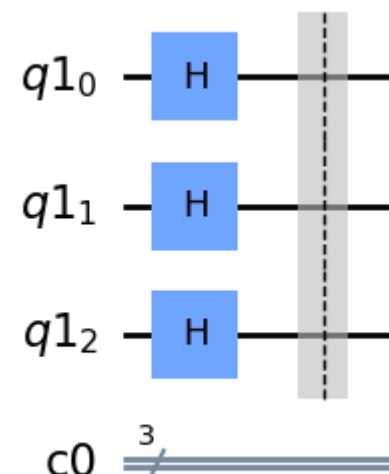
$c0$

Quantum circuit initiating the $|\phi\rangle$ state

```

• # State  $|fi\rangle$  initiation
• Circuit.h(q[0])
• Circuit.h(q[1])
• Circuit.h(q[2])
• Circuit.barrier()
• # Sketch of a quantum circuit
Circuit.draw(output='mpl')
  
```

*Suggestion:
do it in a loop
for n qubits*





Determining the optimal number r of iterations of the Grover operator $\hat{G} = \hat{V}\hat{W}$

- Example
- $n = 3$
- $N = 2^n = 8$
- $r = \left\lfloor \frac{\pi}{4} \sqrt{N} \right\rfloor \sim \mathcal{O}(\sqrt{N}),$

where $\lfloor x \rfloor = \max(m \in \mathbb{Z}: m \leq x)$

- $r = \left\lfloor \frac{\pi}{4} \sqrt{8} \right\rfloor = \lfloor 2,22144 \rfloor = 2$

Qiskit code

```
repeat=math.floor((pi/4)*sqrt(2**n))  
print(repeat)  
[out] 2
```



Implementation of Grover's diffusion operator

$$\hat{W} = 2 |\phi\rangle\langle\phi| - \hat{\mathbb{I}}$$

Calculation of matrix elements of the diffusion operator

$$\begin{aligned}\hat{W}_{x,x'} &= \langle x | \hat{W} | x' \rangle = \\ &= \langle q_n \cdots q_1 q_0 | \hat{W} | q'_n \cdots q'_1 q'_0 \rangle\end{aligned}$$

in basis $\{|x\rangle\} = \{|q_n \cdots q_1 q_0\rangle\}$

- Operator \hat{W} matrix form

$$\bullet \quad \hat{W} = \frac{2}{2^n} \begin{pmatrix} 1 - \frac{2^n}{2} & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 - \frac{2^n}{2} & 1 & 1 & 1 & 1 \\ 1 & 1 & \ddots & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 - \frac{2^n}{2} & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 - \frac{2^n}{2} \end{pmatrix}$$

Equivalent form of the diffusion operator

Use of the Hadamard gates

$$\hat{W} = 2 |\phi\rangle\langle\phi| - \hat{\mathbb{I}} = \hat{H}^{\otimes n} (2|0\rangle_{n,n}\langle 0| - \hat{\mathbb{I}}) \hat{H}^{\otimes n}$$

Attention! Mathematical proof at the lecture.



Equivalent form of the operator

$$2|0\rangle_n n\langle 0| - \hat{\mathbb{I}}$$

Use of the Hadamard gates

$$2|0\rangle\langle 0| - \hat{\mathbb{I}} = \hat{X}^{\otimes n}(2|1\rangle_n n\langle 1| - \hat{\mathbb{I}})\hat{X}^{\otimes n}$$

where $|1\rangle_n = |11 \dots 1\rangle$,

$$_n\langle 1| = \langle 11 \dots 1|$$

$$2|1\rangle_n n\langle 1| - \hat{\mathbb{I}} = -(\hat{\mathbb{I}} - 2|1\rangle_n n\langle 1|)$$

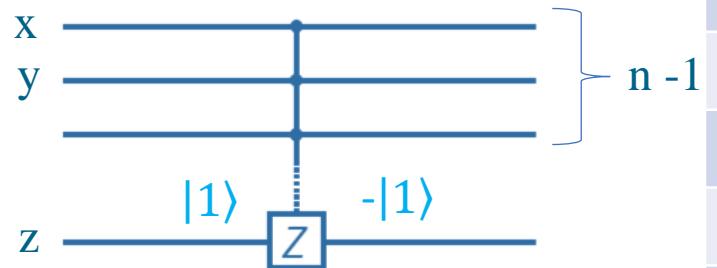
Attention! Mathematical proof at the lecture.



Multi-qubit controlled operator gate

$$\widehat{C_{n-1}Z} = \hat{\mathbb{I}} - 2|1\rangle_n n\langle 1|$$

Symbol of multi-qubit controlled gate $\widehat{C_{n-1}Z}$



$$\widehat{C_{n-1}Z} = \hat{\mathbb{I}}_n - 2|1\rangle_n n\langle 1|$$

"Truth" table for $\widehat{C_{n-1}Z}$ (n=3)

z	y	x	z'	y'	x'
0	0	0	0	0	0
0	0	1	0	0	1
0	1	0	0	1	0
0	1	1	0	1	1
1	0	0	1	0	0
1	0	1	1	0	1
1	1	0	1	1	0
1	1	1	-1	1	1

IQI AND QML
D. Sc. Eng. Przemysław Głowiński

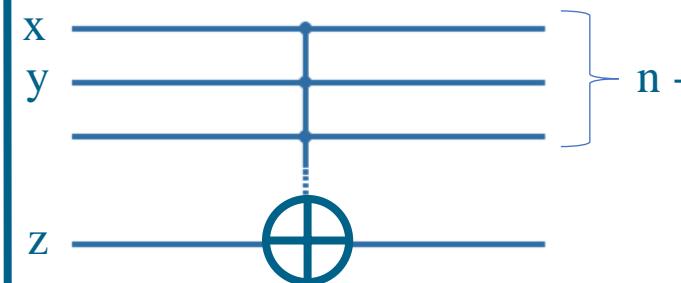


FACULTY
OF MATERIALS ENGINEERING
AND TECHNICAL PHYSICS

Multi-qubit controlled operator gate

$$\widehat{C_{n-1}X}$$

Symbol of multi-qubit controlled gate $\widehat{C_{n-1}X}$



$$\widehat{C_{n-1}X} = \hat{\mathbb{I}}_2 \otimes \hat{\mathbb{I}}_{n-1} + \hat{X} \otimes |1\rangle_{n-1} n\langle 1|$$

Gate Implementation $\widehat{C_{n-1}X}$

mccx=XGate().control(n0-1)

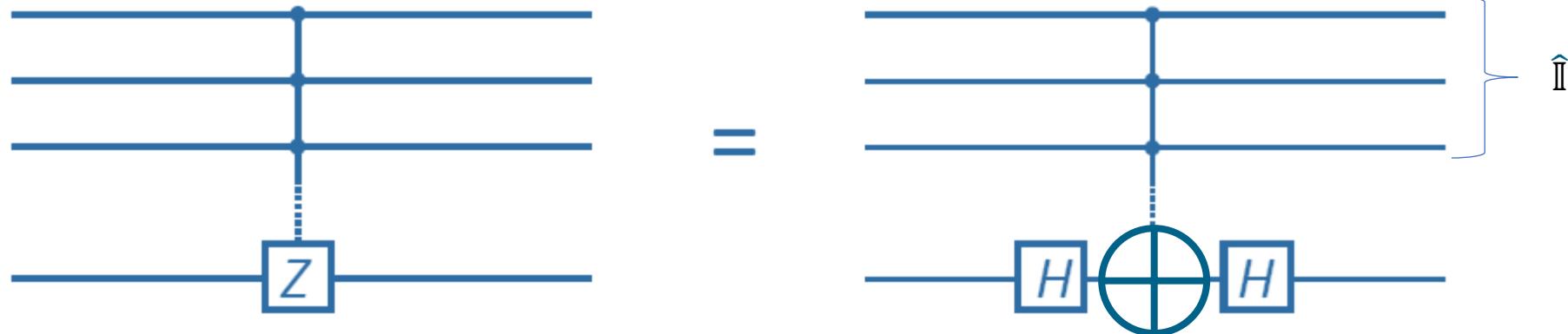
"Truth" table for $\widehat{C_{n-1}X}$ (n=3)

z	y	x	z'	y'	x'
0	0	0	0	0	0
0	0	1	0	0	1
0	1	0	0	1	0
0	1	1	1	1	1
1	0	0	1	0	0
1	0	1	1	0	1
1	1	0	1	1	0
1	1	1	0	1	1



Gate Implementation $\widehat{C_{n-1}Z} = \hat{\mathbb{I}} - 2|1\rangle_n n\langle 1|$

Since $\hat{Z} = \hat{H} \hat{X} \hat{H}$ we also have, $\hat{H}^2 = \hat{\mathbb{I}}^2$

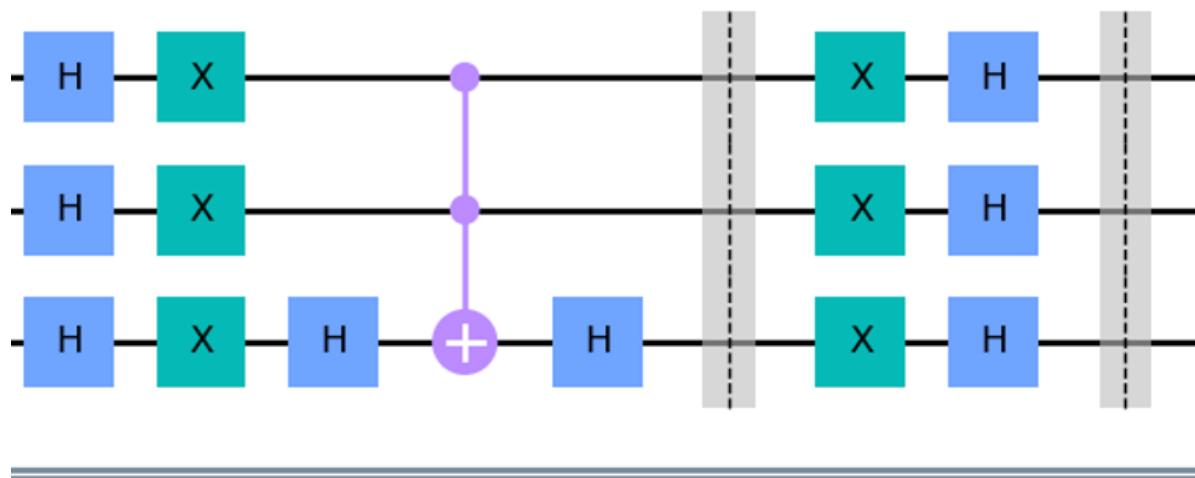


$$\widehat{C_{n-1}Z} = (\hat{H} \otimes \hat{\mathbb{I}}_{n-1}) \widehat{C_{n-1}X} (\hat{H} \otimes \hat{\mathbb{I}}_{n-1})$$

Implementation of \hat{W} operator

- $$\begin{aligned} \hat{W} &= 2 |\phi\rangle\langle\phi| - \hat{\mathbb{I}} = \hat{H}^{\otimes n} (2 |0\rangle\langle 0| - \hat{\mathbb{I}}) \hat{H}^{\otimes n} = \\ &= \hat{H}^{\otimes n} \underbrace{(\hat{X}^{\otimes n} (2|1\rangle_n \langle 1| - \hat{\mathbb{I}}) \hat{X}^{\otimes n})}_{=2 |0\rangle\langle 0| - \hat{\mathbb{I}}} \hat{H}^{\otimes n} = \\ &= \hat{H}^{\otimes n} \hat{X}^{\otimes n} \underbrace{(-\widehat{C_{n-1}Z})}_{=-(\hat{\mathbb{I}}-2|1\rangle_n \langle 1|)} \hat{X}^{\otimes n} \hat{H}^{\otimes n} = \\ &= -\hat{H}^{\otimes n} \hat{X}^{\otimes n} \underbrace{(\hat{H} \otimes \widehat{\mathbb{I}_{n-1}}) \widehat{C_{n-1}X} (\hat{H} \otimes \widehat{\mathbb{I}_{n-1}})}_{=\widehat{C_{n-1}Z}} \hat{X}^{\otimes n} \hat{H}^{\otimes n} \end{aligned}$$

A' B' C' D C B A


 Quantum circuit of the operator \hat{W}


A' B' C' D C B A



A fragment of the code implementing the gate

A fragment of the code implementing the operator W

- Circuit.barrier()
- Circuit.h(q[0])
- Circuit.h(q[1])
- Circuit.h(q[2])
- Circuit.x(q[0])
- Circuit.x(q[1])
- Circuit.x(q[2])
- Circuit.h(q[2])
- Circuit.append(mccx, [q[0],q[1],q[2]])
- Circuit.h(q[2])
- Circuit.x(q[0])
- Circuit.x(q[1])
- Circuit.x(q[2])
- Circuit.h(q[0])
- Circuit.h(q[1])
- Circuit.h(q[2])
- Circuit.barrier()



2. Final
implementation
of Grover's algorithm
for $n=3$



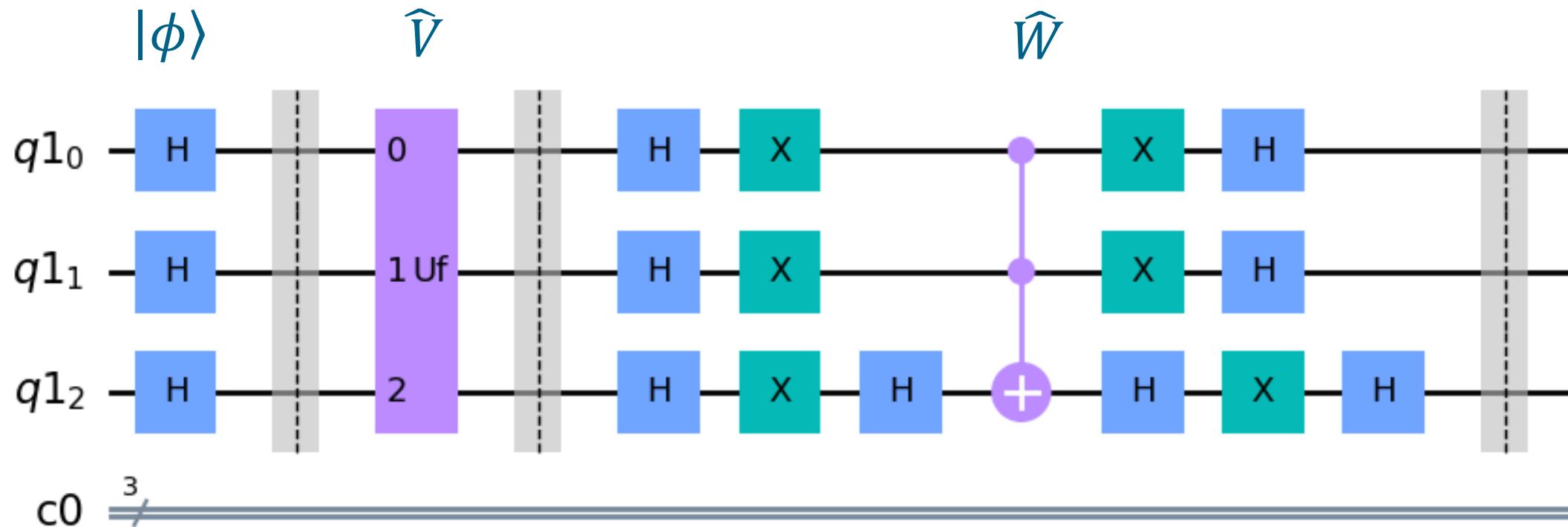
A complete for loop (for $n=3$) calling $r = \left\lfloor \frac{\pi}{4} \sqrt{N} \right\rfloor = 2$ times the operator $\hat{V}\hat{W}$

- `for ii in range(repeat):`
- `Circuit.append(uf,[0,1,2])`
- `Circuit.barrier()`
- `# Początek implementacji`
- `# operatora dyfuzji W`
- `Circuit.h(q[0])`
- `Circuit.h(q[1])`
- `Circuit.h(q[2])`
- `Circuit.x(q[0])`
- `Circuit.x(q[1])`
- `Circuit.x(q[2])`
- `Circuit.h(q[2])`
- `Circuit.append(mccx, [q[0],q[1],q[2]])`
- `Circuit.h(q[2])`
- `Circuit.x(q[0])`
- `Circuit.x(q[1])`
- `Circuit.x(q[2])`
- `Circuit.h(q[0])`
- `Circuit.h(q[1])`
- `Circuit.h(q[2])`
- `# The end of the implementation of diffusion operator W`
- `Circuit.barrier()`
- `print("N=",ii+1)`
- `# print(Circuit)`
- `display(Circuit.draw(output='text'))`



Single call of the operator $\hat{W} \hat{V}$

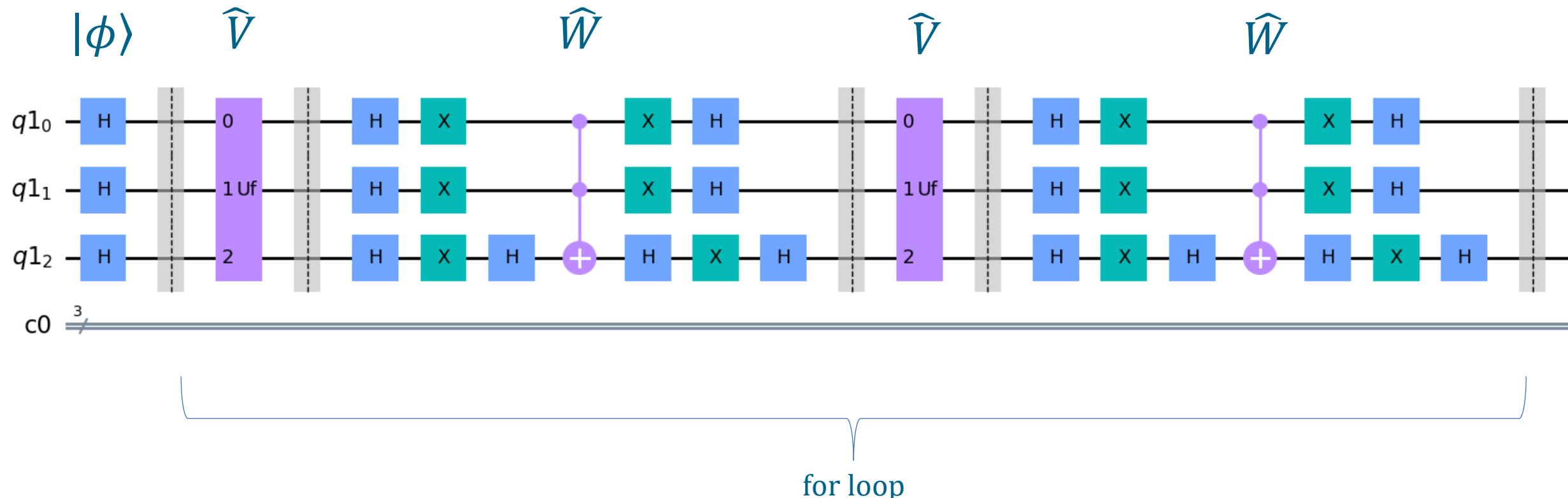
$\hat{W} \hat{V}$





Double call of the operator $\hat{W}\hat{V}$:

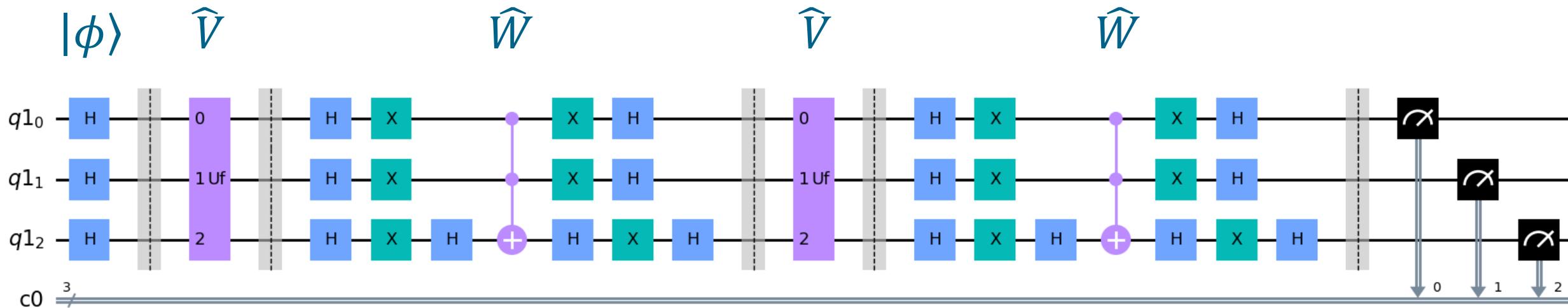
$\hat{W}\hat{V}\hat{W}\hat{V}$





Adding final measurement operations to the quantum circuit

```
Circuit.measure(q[0],c[0])
Circuit.measure(q[1],c[1])
Circuit.measure(q[2],c[2])
Circuit.draw(output='mpl') # draw mpl
```





Selecting the 'qasm_simulator' computational backend and performing the calculations

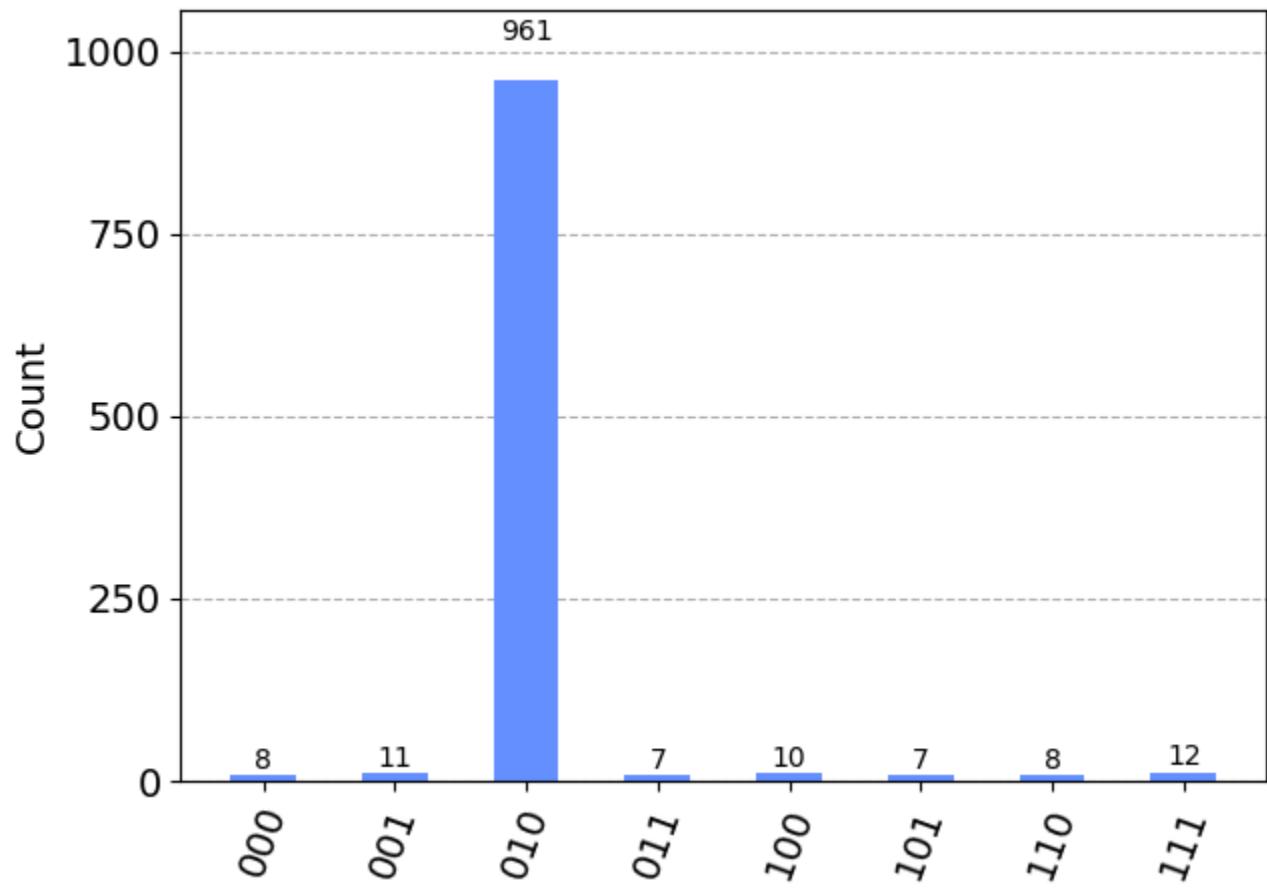
- # Choosing a quantum simulator (or processor).
- backend = BasicAer.get_backend('qasm_simulator')
- # Transpile the circuit for the specific backend (needed in qiskit 1.x)
- transpiled_circuit = transpile(Circuit, backend_sim)
- # Performing quantum calculations
- job_sim0 = backend_sim.run(transpiled_circuit, shots=2**10) n+7
- sim_result0 = job_sim0.result()
- # Numerical presentation of measurement results
- print(sim_result0.get_counts(Circuit))

```
{'010': 961, '000': 8, '110': 8, '111': 12, '100': 10, '001': 11, '011': 7, '101': 7}
```



Histogram of counts

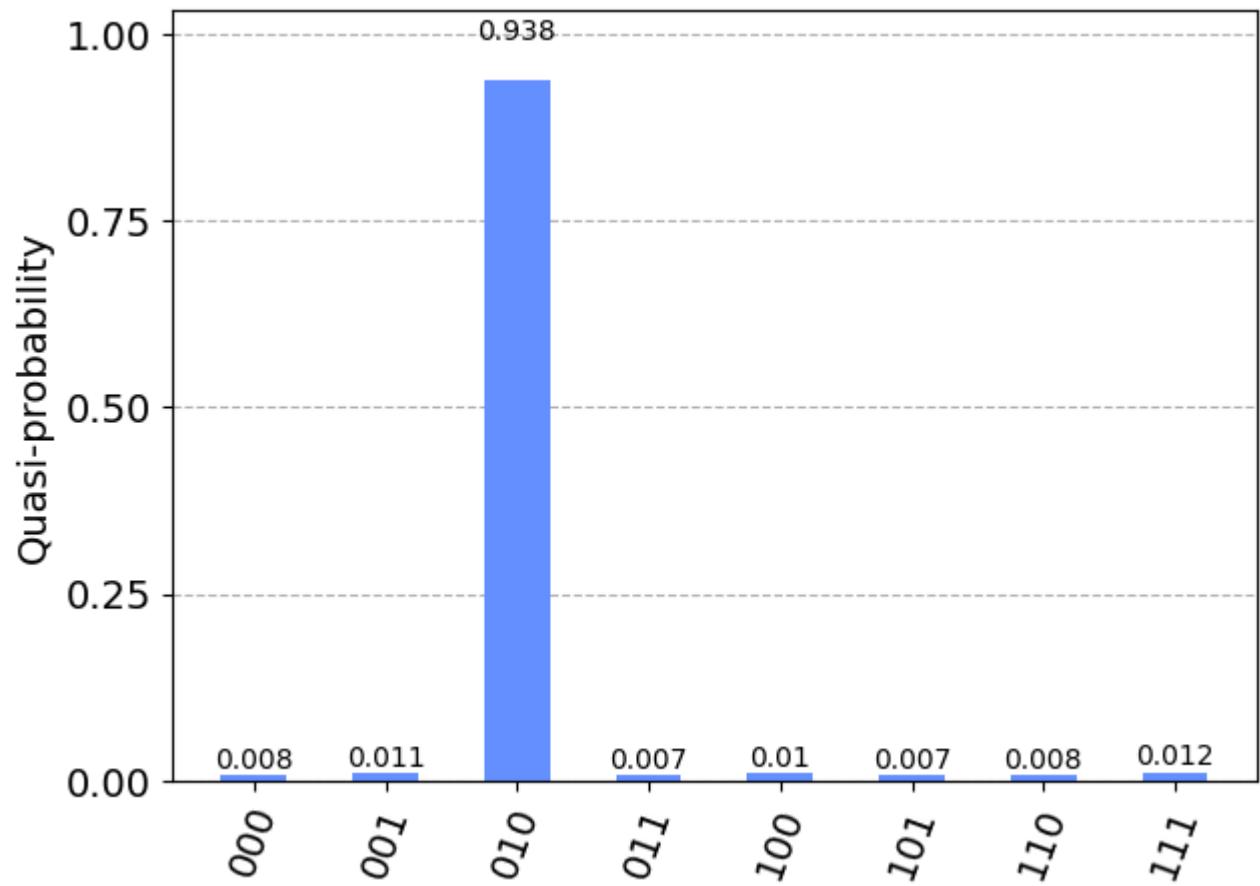
- # Graphical presentation of X measurement results
- `plot_histogram(sim_result0.get_counts(Circuit))`





Probability distribution

- # Graphical presentation of X measurement results
- `plot_distribution(sim_result0.get_counts(Circuit))`





3. Task for project



Tasks:

1. For a given n ($n=2,\dots,6$), determine the optimal number $r = \left\lfloor \frac{\pi}{4} \sqrt{2^n} \right\rfloor$ of necessary operator repetitions $\hat{G} = \hat{W} \hat{V}$.
2. Modify the program to implement Grover's algorithm (file: *IQIQML_Project_4_tutorial_Q221.ipynb*) adapting it to any number of qubits n (we will research the algorithm for $2 \leq n \leq 6$). The program modification should also include the option to change r to any natural number.
3. For $n = 6$ i $a = (\text{Student_ID_number})_{\text{mod } 2^n}$ [for example $136225 \% 64 \rightarrow$ out: 33] simulate Grover's algorithm, determine the probability p_a of detecting state $|a\rangle$ (which is the solution to Grover's problem) in each subsequent iteration step s , with $s = 1, \dots, r$, i.e. from a single step to the optimal number of iterations. Plot the graph of $p_a(s)$.
4. Repeat point 3. for $s=1, \dots, \left\lfloor \frac{\pi}{2} \sqrt{2^n} \right\rfloor$.
5. For the number of qubits $n = 2, \dots, 6$ and $a = (\text{Student_ID_number})_{\text{mod } 2^n}$ perform simulations of Grover's algorithm for the optimal number of iterations (for a given n) and based on this, determine the graph $p_a(n)$



The End



Zadania:

1. Dla danego n ($n = 2, \dots, 6$) wyznacz optymalną liczbę $r = \left\lfloor \frac{\pi}{4} \sqrt{2^n} \right\rfloor$ niezbędnych powtórzeń operatora $\hat{G} = \hat{W} \hat{V}$.
2. Zmodyfikuj program do implementacji algorytmu Grovera (plik) dostosowując go do dowolnej liczby kubitów n (będziemy prowadzić badania algorytmu dla $2 \leq n \leq 6$) . Modyfikacja programu powinna również uwzględniać opcję zmiany r na dowolną liczbę naturalną.
3. Dla $n = 6$ i $a = (\text{numer_indeksu})_{mod 2^n}$ przeprowadź symulację algorytmu Grovera wyznacz prawdopodobieństwo p_a wykrycia stanu $|a\rangle$ (stanowiącego rozwiążanie problemu Grovera) w każdym kolejnym kroku iteracyjnym s przy czym $s = 1, \dots, r$, tzn. od pojedynczego kroku do optymalnej liczby iteracji. Wykreśl wykres $p_a(s)$.
4. Powtóż punkt trzeci dla $s=1, \dots, \left\lfloor \frac{\pi}{2} \sqrt{2^n} \right\rfloor$.
5. Dla liczby kubitów $n = 2, \dots, 6$ i $a = (\text{numer_indeksu})_{mod 2^n}$ przeprowadź symulacje algorytmu Grovera dla optymalnej liczby iteracji (dla danego n) i na tej podstawie wyznacz wykres $p_a(n)$

- Kodowanie podstawowe $|x\rangle$ i celem jest
znalezienie wektora $|a\rangle$

$$f(x) = \begin{cases} 1, & x = a \rightarrow |a\rangle \\ 0, & x \neq a \rightarrow |a_\perp\rangle \end{cases}$$

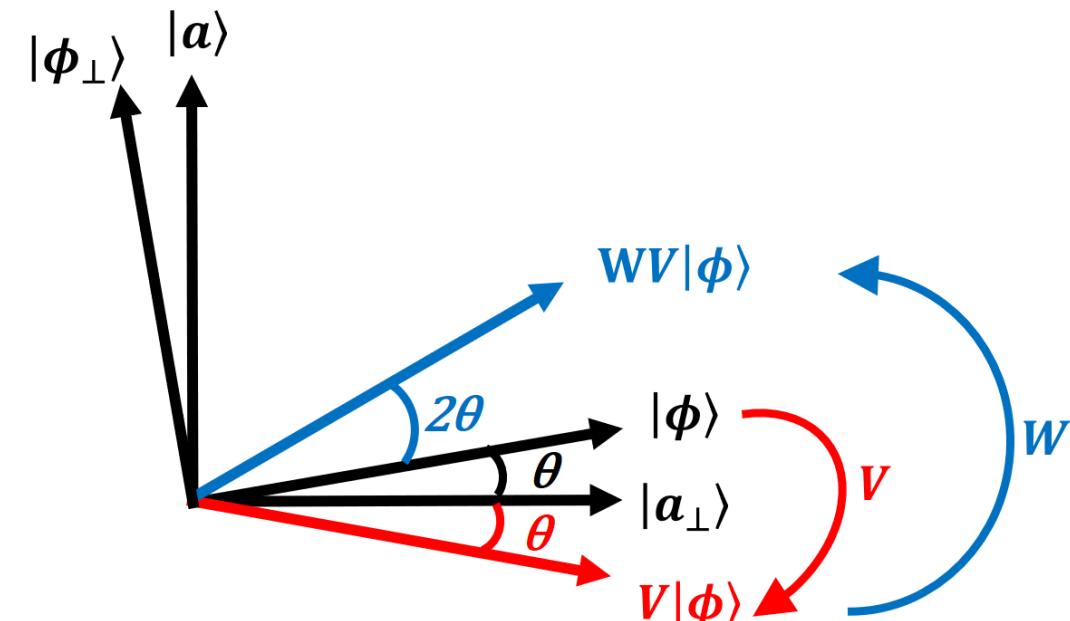
- i. $|a\rangle$: wektor docelowy
- ii. $|a_\perp\rangle$: wektor prostopadły

- $\langle a_\perp | a \rangle = 0$

- $|a_\perp\rangle = \frac{1}{\sqrt{2^n - 1}} \sum_{\substack{x=0 \\ x \neq a}}^{2^n - 1} |x\rangle$

- $|a\rangle = \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n - 1} |x\rangle$

Operator \hat{W} działając na nowy wektor $\hat{V}|a\rangle$
obraca ten wektor do wektora $\hat{W}\hat{V}|a\rangle$, który jest o kąt 2θ
blizej wektora docelowego, szukanego wektora $|a\rangle$



Algorytm Grovera sprowadza się powtarzania procedury $\hat{W}\hat{V}$,
tzn. $\underbrace{\hat{W}\hat{V} \dots \hat{W}\hat{V}}_{\sqrt{N}} |\phi\rangle$