



# Introduction to Quantum Information and Quantum Machine Learning

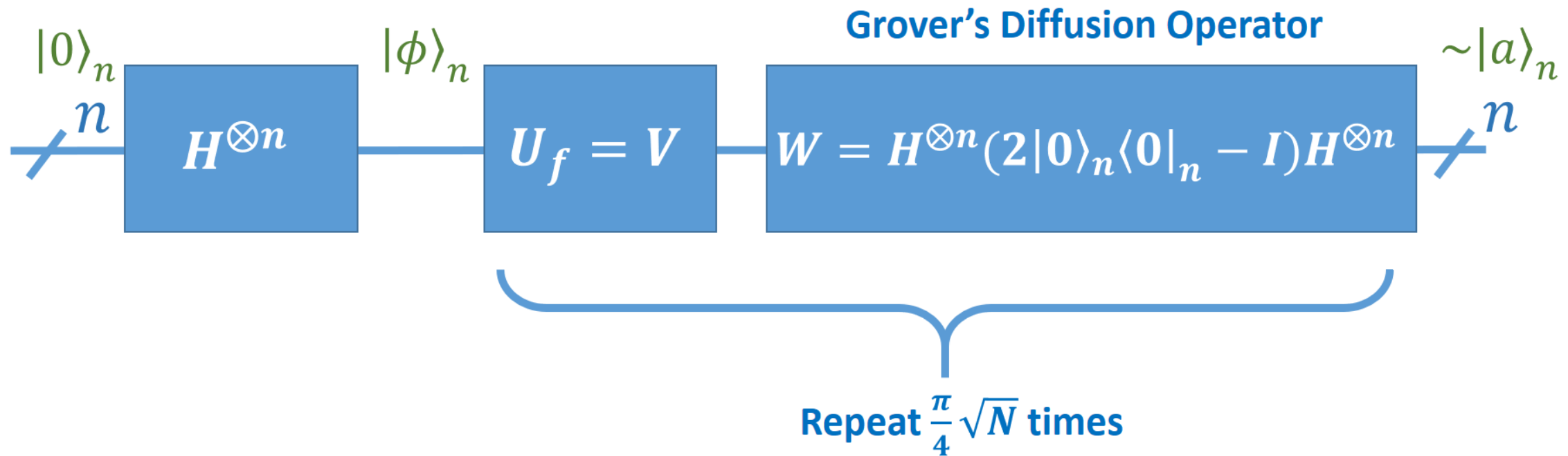
Project - class 4

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# 1. Implementation of Grover's Algorithm

# The general form of Grover's algorithm



## Importing the necessary libraries – Qiskit and Python

- `# Import the necessary libraries`
- `import math`
- `import numpy as np`
- `from math import sqrt`
- `from numpy import pi`
- `from qiskit import QuantumRegister, ClassicalRegister, QuantumCircuit, transpile`
- `from qiskit.quantum_info import Statevector, Operator`
- `from qiskit.circuit.library.standard_gates import XGate`
- `from qiskit.visualization import plot_histogram, plot_distribution`
- `from qiskit_aer import Aer`
- `from time import process_time`

## Determining QPU, i.e. backend

```
# qiskit 2.2.1  
backend = Aer.get_backend('unitary_simulator')
```

## Phase oracle matrix construction

- The form of the function for which we want to construct a phase oracle, in other words: the form of the function we want to build (embed) into the unitary matrix

$$\bullet \quad f(x) = \begin{cases} 1, & x = a \rightarrow |a\rangle \\ 0, & x \neq a \rightarrow |a_{\perp}\rangle \end{cases}$$

- The general form of the phase oracle of Grover's algorithm

$$\begin{aligned} \bullet \quad \hat{U}_f |x\rangle &= \hat{U}_f |q_n \cdots q_1 q_0\rangle = \\ &= (-1)^{f(x)} |q_n \cdots q_1 q_0\rangle \\ &= \begin{cases} -|x\rangle = -|q_n \cdots q_1 q_0\rangle, & x = a \rightarrow |a\rangle \\ |x\rangle = |q_n \cdots q_1 q_0\rangle, & x \neq a \rightarrow |a_{\perp}\rangle \end{cases} \end{aligned}$$

# Operation of the phase oracle operator for $n=3$

- Tensor space basis
- $|0\rangle = |0\rangle \otimes |0\rangle \otimes |0\rangle = |000\rangle$
- $|1\rangle = |0\rangle \otimes |0\rangle \otimes |1\rangle = |001\rangle$
- $|2\rangle = |0\rangle \otimes |1\rangle \otimes |0\rangle = |010\rangle$
- $|3\rangle = |0\rangle \otimes |1\rangle \otimes |1\rangle = |011\rangle$
- $|4\rangle = |1\rangle \otimes |0\rangle \otimes |0\rangle = |100\rangle$
- $|5\rangle = |1\rangle \otimes |0\rangle \otimes |1\rangle = |101\rangle$
- $|6\rangle = |1\rangle \otimes |1\rangle \otimes |0\rangle = |110\rangle$
- $|7\rangle = |1\rangle \otimes |1\rangle \otimes |1\rangle = |111\rangle$
- An example of the operation of the  $\hat{U}_f$  oracle operator for  $|a\rangle = |2\rangle = |0\rangle \otimes |1\rangle \otimes |0\rangle = |010\rangle$
- $\hat{U}_f |0\rangle = \hat{U}_f |000\rangle = |000\rangle$
- $\hat{U}_f |1\rangle = \hat{U}_f |001\rangle = |001\rangle$
- $\hat{U}_f |2\rangle = \hat{U}_f |010\rangle = -|010\rangle$
- $\hat{U}_f |3\rangle = \hat{U}_f |011\rangle = |011\rangle$
- $\hat{U}_f |4\rangle = \hat{U}_f |100\rangle = |100\rangle$
- $\hat{U}_f |5\rangle = \hat{U}_f |101\rangle = |101\rangle$
- $\hat{U}_f |6\rangle = \hat{U}_f |110\rangle = |110\rangle$
- $\hat{U}_f |7\rangle = \hat{U}_f |111\rangle = |111\rangle$

# Implementation of a quantum gate representing the phase oracle operator

Matrix-based operator construction for phase oracle

- # Construction of the  $U_f$  matrix

```
nn=3
oracle=np.identity(2**nn)
oracle[2,2]=-1
print(oracle)
Uf=Operator(oracle)
Operator.is_unitary(Uf)
```

- The form of the "oracle" variable that is the basis for the construction of the  $U_f$  oracle operator

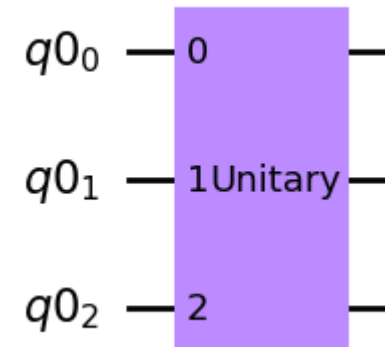
- $$\begin{bmatrix} 1. & 0. & 0. & 0. & 0. & 0. & 0. & 0. \\ 0. & 1. & 0. & 0. & 0. & 0. & 0. & 0. \\ 0. & 0. & -1. & 0. & 0. & 0. & 0. & 0. \\ 0. & 0. & 0. & 1. & 0. & 0. & 0. & 0. \\ 0. & 0. & 0. & 0. & 1. & 0. & 0. & 0. \\ 0. & 0. & 0. & 0. & 0. & 1. & 0. & 0. \\ 0. & 0. & 0. & 0. & 0. & 0. & 1. & 0. \\ 0. & 0. & 0. & 0. & 0. & 0. & 0. & 1. \end{bmatrix}$$

- Result of checking the unitarity of the constructed operator
- True

# Implementation of a quantum gate representing the phase oracle operator

$U_f$  as matrix gate

- # Creating quantum registers,
- # classical registers and a quantum circuit
- # representing the created  $U_f$  operator
- # Number of qubits and bits
- $n_0=nn$
- # Quantum Register
- $q_0 = \text{QuantumRegister}(n_0)$
- # "Empty" quantum circuit
- # for a gate called ' $U_f$ '
- $\text{CircuitUf} = \text{QuantumCircuit}(q_0, \text{name}='U_f')$
- # Attaching the  $U_f$  operator to the circuit
- # representing the  $U_f$  gate  
 $\text{CircuitUf.append}(U_f, [q_0[0], q_0[1], q_0[2]])$
- # Sketch of a quantum circuit  
 $\text{CircuitUf.draw}(\text{output}='mpl')$
- # Transforming the  $U_f$  operator
- # to the „uf” quantum gate
- # marked as  $U_f$
- $\text{uf}=\text{CircuitUf.to\_gate}()$





# Creating an "empty" matrix of a quantum circuit of Grover's algorithm

- # Number of qubits and bits
- n=nn
- # Quantum Register
- q = QuantumRegister(n)
- # Classical Register
- c = ClassicalRegister(n)
- # "Empty" quantum circuit
- # - the core of Grover's algorithm
- Circuit = QuantumCircuit(q,c)
- # Sketch of a quantum circuit  
Circuit.draw(output='mpl')

q1<sub>0</sub> —

q1<sub>1</sub> —

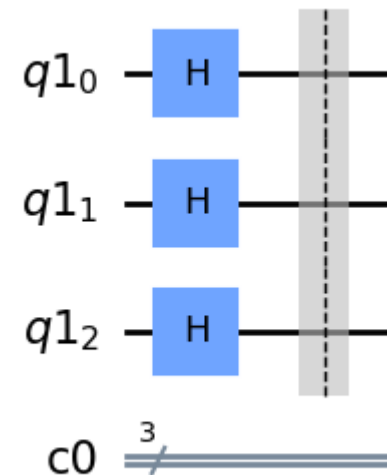
q1<sub>2</sub> —

c0 <sup>3</sup> —

Quantum circuit initiating the  $|\phi\rangle$  state

- # State  $|f_i\rangle$  initiation
- Circuit.h(q[0])
- Circuit.h(q[1])
- Circuit.h(q[2])
- Circuit.barrier()
- # Sketch of a quantum circuit  
Circuit.draw(output='mpl')

*Suggestion:  
do it in a loop  
for n qubits*





# Determining the optimal number $r$ of iterations of the Grover operator $\hat{G} = \hat{V}\hat{W}$

- Example

- $n = 3$

- $N = 2^n = 8$

- $r = \left\lfloor \frac{\pi}{4} \sqrt{N} \right\rfloor \sim \mathcal{O}(\sqrt{N}),$

where  $\lfloor x \rfloor = \max(m \in \mathbb{Z}: m \leq x)$

- $r = \left\lfloor \frac{\pi}{4} \sqrt{8} \right\rfloor = \lfloor 2,22144 \rfloor = 2$

## Qiskit code

```
repeat=math.floor((pi/4)*sqrt(2**n))  
print(repeat)  
[out] 2
```

# Implementation of Grover's diffusion operator $\hat{W} = 2 |\phi\rangle\langle\phi| - \hat{\mathbb{I}}$

Calculation of matrix elements of the diffusion operator

$$\begin{aligned}\hat{W}_{x,x'} &= \langle x | \hat{W} | x' \rangle = \\ &= \langle q_n \cdots q_1 q_0 | \hat{W} | q'_n \cdots q'_1 q'_0 \rangle \\ \text{in basis } \{|x\rangle\} &= \{|q_n \cdots q_1 q_0\rangle\}\end{aligned}$$

• Operator  $\hat{W}$  matrix form

$$\hat{W} = \frac{2}{2^n} \begin{pmatrix} 1 - \frac{2^n}{2} & 1 & 1 & 1 & 1 \\ 1 & 1 - \frac{2^n}{2} & 1 & 1 & 1 \\ 1 & 1 & \ddots & 1 & 1 \\ 1 & 1 & 1 & 1 - \frac{2^n}{2} & 1 \\ 1 & 1 & 1 & 1 & 1 - \frac{2^n}{2} \end{pmatrix}$$

## Equivalent form of the diffusion operator

Use of the Hadamard gates

$$\hat{W} = 2 |\phi\rangle\langle\phi| - \hat{\mathbb{I}} = \hat{H}^{\otimes n} (2 |0\rangle_n \langle 0| - \hat{\mathbb{I}}) \hat{H}^{\otimes n}$$

Attention! Mathematical proof at the lecture.



## Equivalent form of the operator

$$2 |0\rangle_n {}_n\langle 0| - \hat{\mathbb{I}}$$

Use of the Hadamard gates

$$2 |0\rangle\langle 0| - \hat{\mathbb{I}} = \hat{X}^{\otimes n} (2 |1\rangle_n {}_n\langle 1| - \hat{\mathbb{I}}) \hat{X}^{\otimes n}$$

$$\text{where } |1\rangle_n = |11 \cdots 1\rangle,$$

$${}_n\langle 1| = \langle 11 \cdots 1|$$

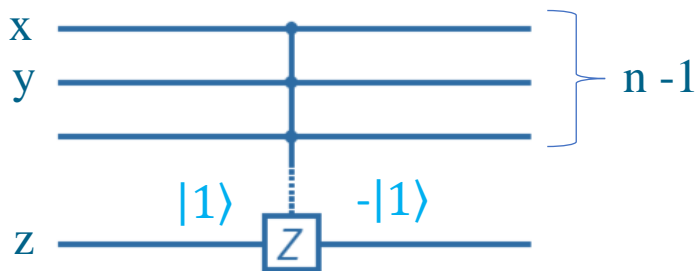
$$2 |1\rangle_n {}_n\langle 1| - \hat{\mathbb{I}} = -(\hat{\mathbb{I}} - 2 |1\rangle_n {}_n\langle 1|)$$

Attention! Mathematical proof at the lecture.

## Multi-qubit controlled operator gate

$$\widehat{C_{n-1}Z} = \hat{\mathbb{I}} - 2|1\rangle_n \langle 1|$$

Symbol of multi-qubit controlled gate  $\widehat{C_{n-1}Z}$



$$\widehat{C_{n-1}Z} = \hat{\mathbb{I}}_n - 2|1\rangle_n \langle 1|$$

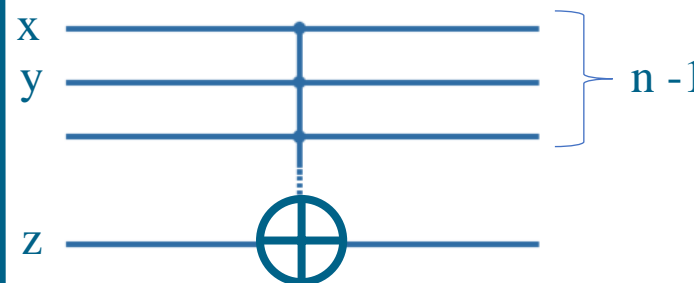
"Truth" table for  $\widehat{C_{n-1}Z}$  (n=3)

z	y	x	z'	y'	x'
0	0	0	0	0	0
0	0	1	0	0	1
0	1	0	0	1	0
0	1	1	0	1	1
1	0	0	1	0	0
1	0	1	1	0	1
1	1	0	1	1	0
1	1	1	-1	1	1

## Multi-qubit controlled operator gate

$$\widehat{C_{n-1}X}$$

Symbol of multi-qubit controlled gate  $\widehat{C_{n-1}X}$



$$\widehat{C_{n-1}X} = \hat{\mathbb{I}}_2 \otimes \hat{\mathbb{I}}_{n-1} + \hat{X} \otimes |1\rangle_{n-1} \langle 1|$$

Gate Implementation  $\widehat{C_{n-1}X}$

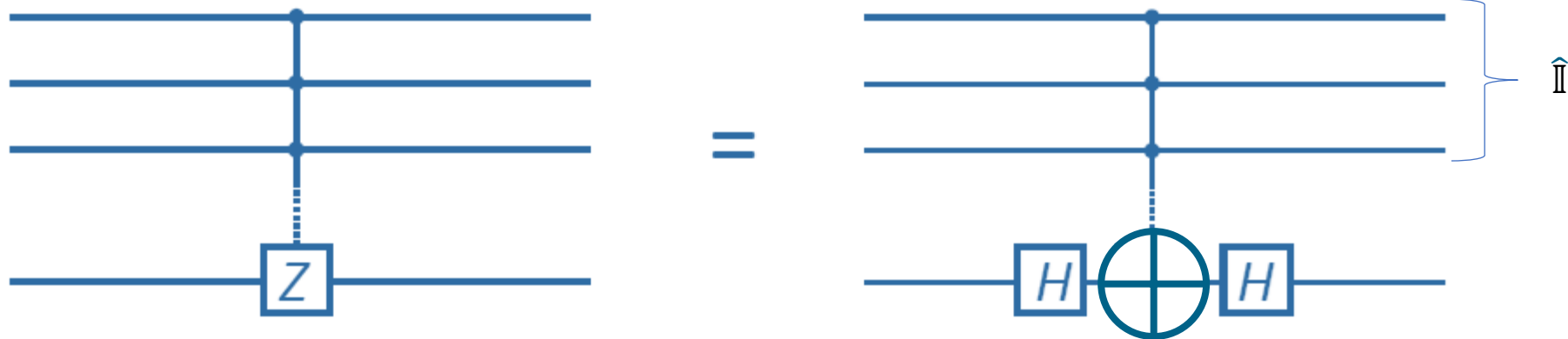
`mccx=XGate().control(n0-1)`

"Truth" table for  $\widehat{C_{n-1}X}$  (n=3)

z	y	x	z'	y'	x'
0	0	0	0	0	0
0	0	1	0	0	1
0	1	0	0	1	0
0	1	1	1	1	1
1	0	0	1	0	0
1	0	1	1	0	1
1	1	0	1	1	0
1	1	1	0	1	1

# Gate Implementation $\widehat{C_{n-1}Z} = \hat{\mathbb{I}} - 2|1\rangle_n \langle 1|$

Since  $\hat{Z} = \hat{H} \hat{X} \hat{H}$  we also have,  $\hat{H}^2 = \hat{\mathbb{I}}^2$



$$\widehat{C_{n-1}Z} = \left( \hat{H} \otimes \widehat{\mathbb{I}_{n-1}} \right) \widehat{C_{n-1}X} \left( \hat{H} \otimes \widehat{\mathbb{I}_{n-1}} \right)$$

# Implementation of $\hat{W}$ operator

- $$\hat{W} = 2 |\phi\rangle\langle\phi| - \hat{\mathbb{I}} = \hat{H}^{\otimes n} (2 |0\rangle\langle 0| - \hat{\mathbb{I}}) \hat{H}^{\otimes n} =$$

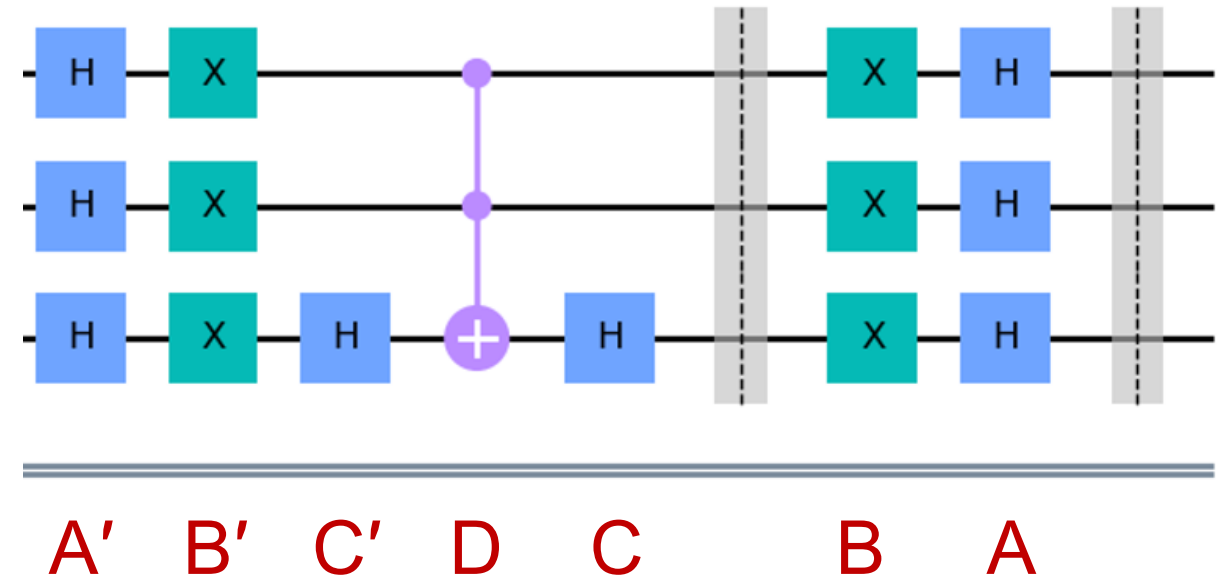
$$= \hat{H}^{\otimes n} \underbrace{(\hat{X}^{\otimes n} (2 |1\rangle_n \langle 1| - \hat{\mathbb{I}}) \hat{X}^{\otimes n})}_{= 2 |0\rangle\langle 0| - \hat{\mathbb{I}}} \hat{H}^{\otimes n} =$$

$$= \hat{H}^{\otimes n} \hat{X}^{\otimes n} \underbrace{(-\widehat{C_{n-1}Z})}_{= -(\hat{\mathbb{I}} - 2 |1\rangle_n \langle 1|)} \hat{X}^{\otimes n} \hat{H}^{\otimes n} =$$

$$= -\hat{H}^{\otimes n} \hat{X}^{\otimes n} \underbrace{(\widehat{H \otimes \hat{\mathbb{I}}_{n-1}} C_{n-1} X \widehat{H \otimes \hat{\mathbb{I}}_{n-1}})}_{= \widehat{C_{n-1}Z}} \hat{X}^{\otimes n} \hat{H}^{\otimes n}$$

A' B' C' D C B A

Quantum circuit of the operator  $\hat{W}$



## A fragment of the code implementing the gate

# A fragment of the code implementing the operator W

- `Circuit.barrier()`
- `Circuit.h(q[0])`
- `Circuit.h(q[1])`
- `Circuit.h(q[2])`
- `Circuit.x(q[0])`
- `Circuit.x(q[1])`
- `Circuit.x(q[2])`
- `Circuit.h(q[2])`
- `Circuit.append(mccx, [q[0],q[1],q[2]])`
- `Circuit.h(q[2])`
- `Circuit.x(q[0])`
- `Circuit.x(q[1])`
- `Circuit.x(q[2])`
- `Circuit.h(q[0])`
- `Circuit.h(q[1])`
- `Circuit.h(q[2])`
- `Circuit.barrier()`



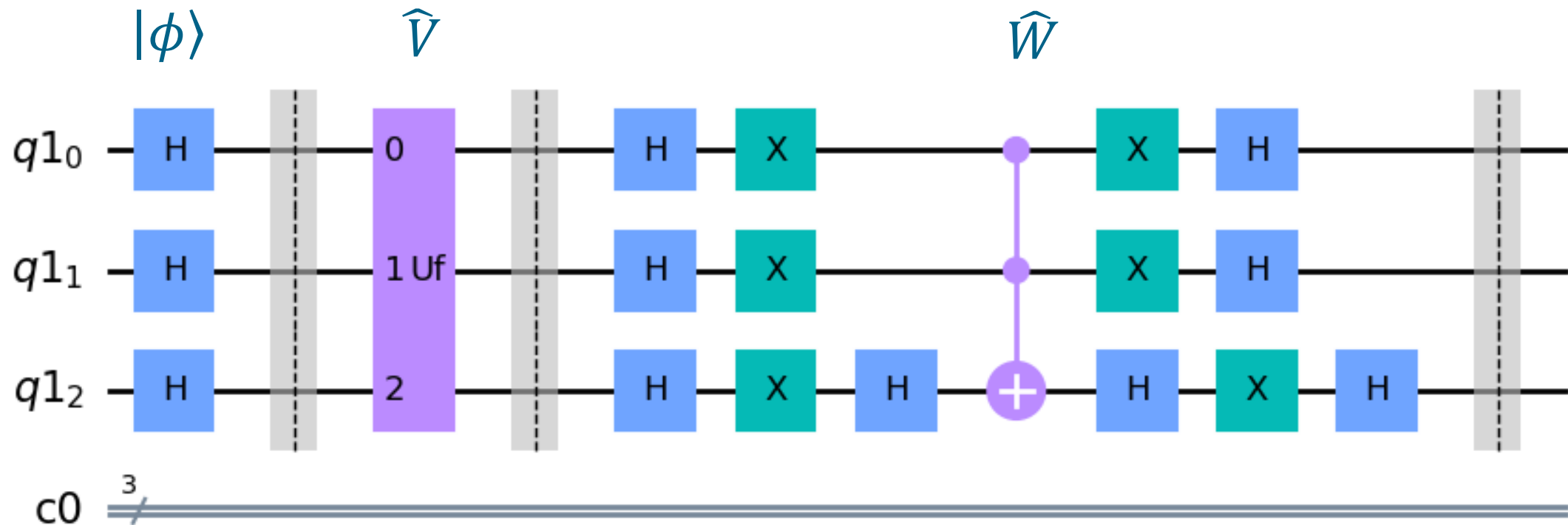


## 2. Final implementation of Grover's algorithm for $n=3$

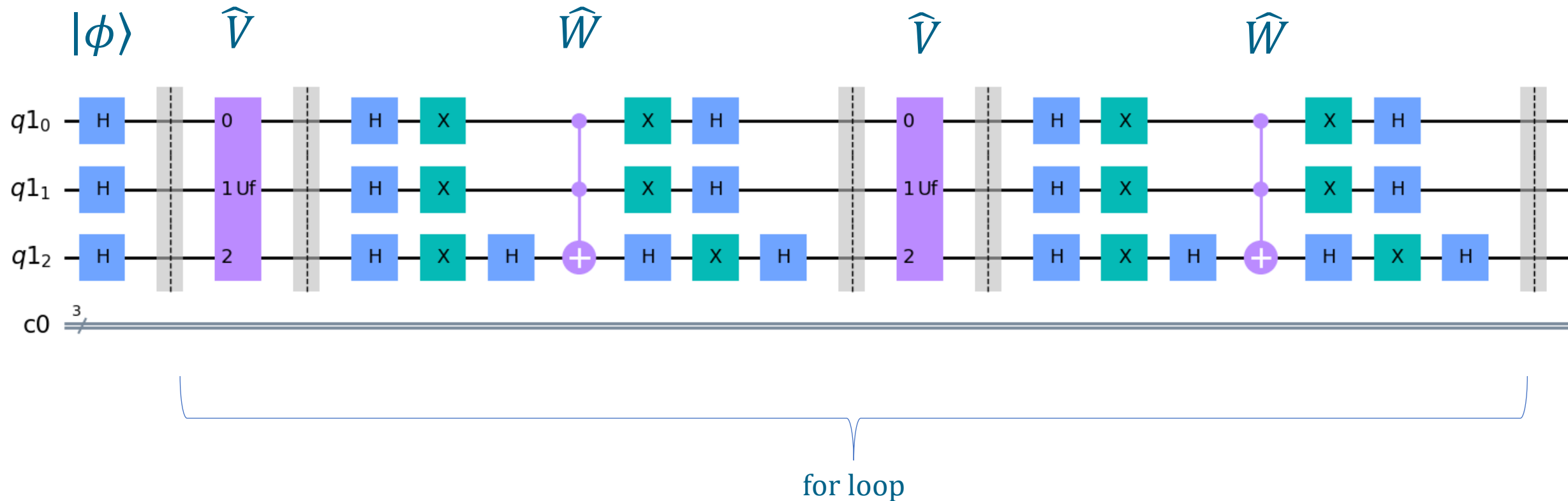
A complete for loop (for  $n=3$ ) calling  $r = \left\lfloor \frac{\pi}{4} \sqrt{N} \right\rfloor = 2$  times the operator  $\hat{V}\hat{W}$

- `for ii in range(repeat):`
  - `Circuit.append(uf, [0,1,2])`
  - `Circuit.barrier()`
  - `# Początek implemenatcji`
  - `# operatora dyfuzji W`
  - `Circuit.h(q[0])`
  - `Circuit.h(q[1])`
  - `Circuit.h(q[2])`
  - `Circuit.x(q[0])`
  - `Circuit.x(q[1])`
  - `Circuit.x(q[2])`
  - `Circuit.h(q[2])`
- `Circuit.append(mccx, [q[0],q[1],q[2]])`
- `Circuit.h(q[2])`
- `Circuit.x(q[0])`
- `Circuit.x(q[1])`
- `Circuit.x(q[2])`
- `Circuit.h(q[0])`
- `Circuit.h(q[1])`
- `Circuit.h(q[2])`
- `# The end of the implementation of diffusion operator W`
- `Circuit.barrier()`
- `print("N=",ii+1)`
- `# print(Circuit)`
- `display(Circuit.draw(output='text'))`

# Single call of the operator $\hat{W} \hat{V}$

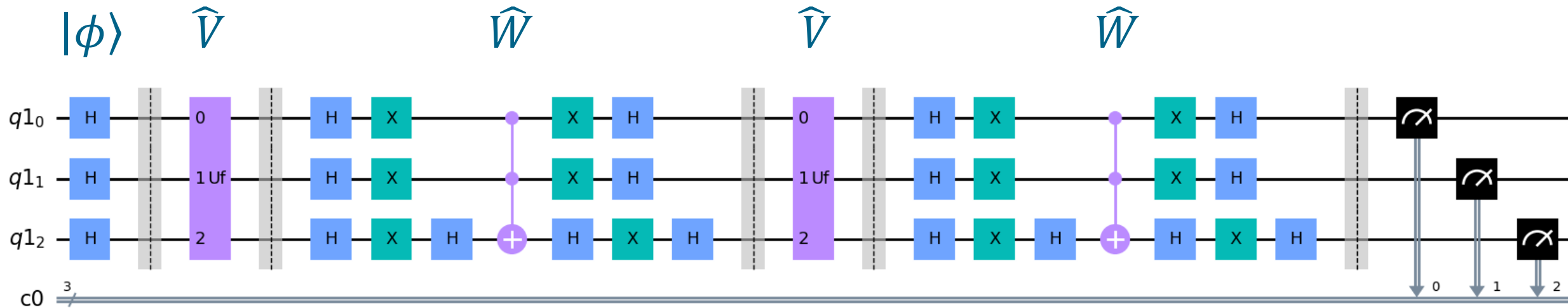


Double call of the operator  $\hat{W} \hat{V}$  :  
 $\hat{W} \hat{V} \hat{W} \hat{V}$



# Adding final measurement operations to the quantum circuit

```
Circuit.measure(q[0],c[0])
Circuit.measure(q[1],c[1])
Circuit.measure(q[2],c[2])
Circuit.draw(output='mpl') # draw mpl
```



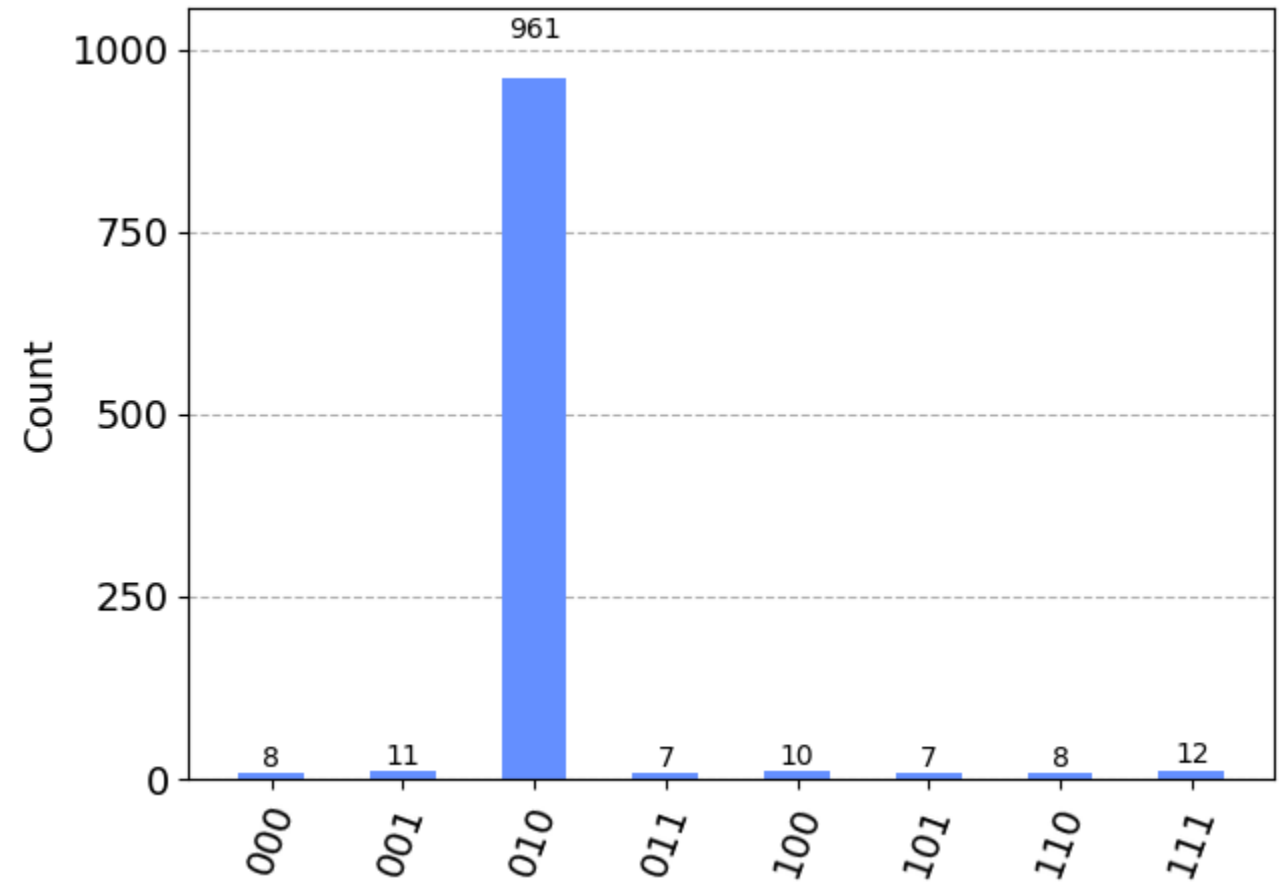
## Selecting the 'qasm\_simulator' computational backend and performing the calculations

- # Choosing a quantum simulator (or processor).
  - `backend = BasicAer.get_backend('qasm_simulator')`
  - # Transpile the circuit for the specific backend (needed in qiskit 1.x)
  - `transpiled_circuit = transpile(Circuit, backend_sim)`
  - # Performing quantum calculations
  - `job_sim0 = backend_sim.run(transpiled_circuit, shots=2**10)`
  - `sim_result0 = job_sim0.result()`
  - # Numerical presentation of measurement results
  - `print(sim_result0.get_counts(Circuit))`
- {'010': 961, '000': 8, '110': 8, '111': 12, '100': 10, '001': 11, '011': 7, '101': 7}

n+7

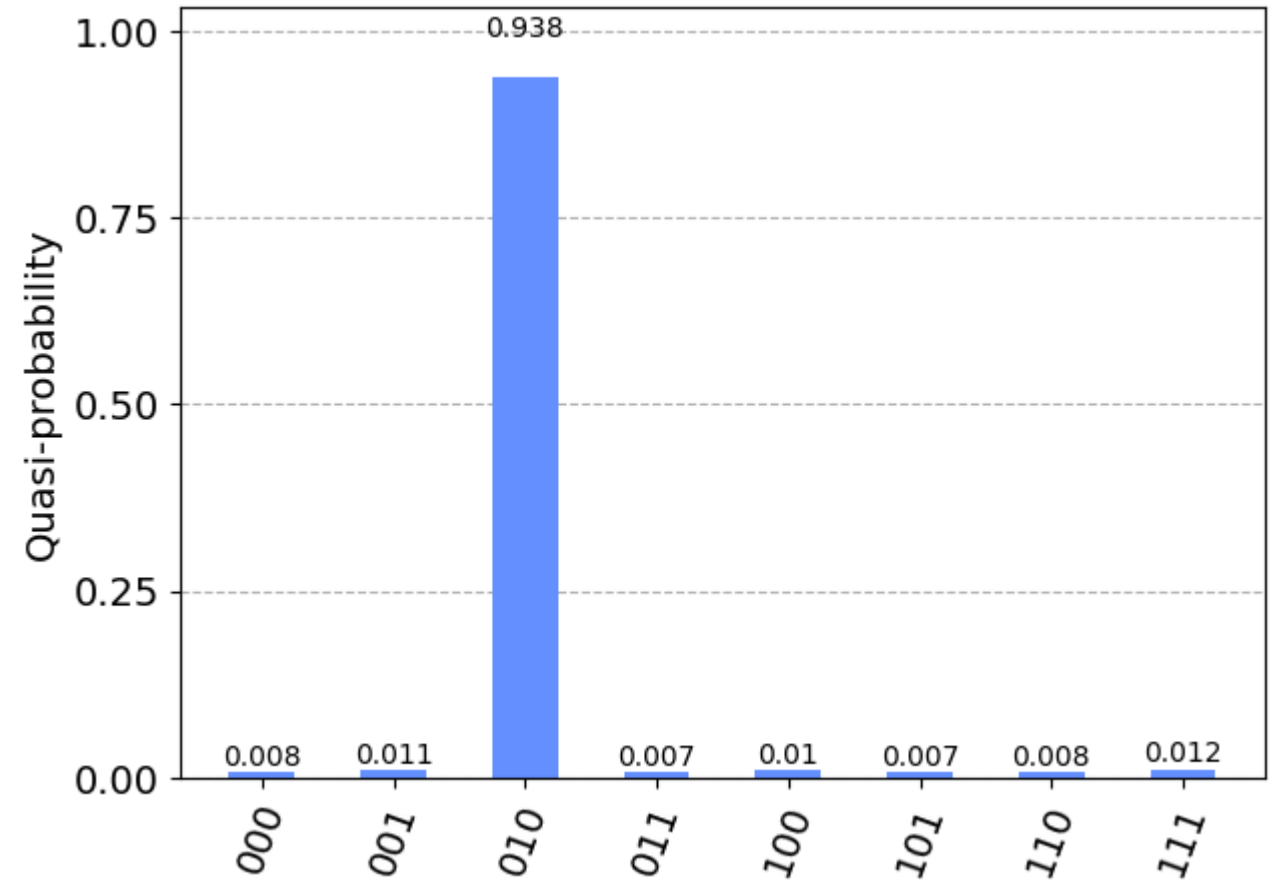
## Histogram of counts

- # Graphical presentation of X measurement results
- `plot_histogram`  
`(sim_result0.get_counts(Circuit))`



## Probability distribution

- # Graphical presentation of X measurement results
- `plot_distribution`  
`(sim_result0.get_counts(Circuit))`







### 3. Task for project

## Tasks:

1. For a given  $n$  ( $n=2, \dots, 6$ ), determine the optimal number  $r = \left\lfloor \frac{\pi}{4} \sqrt{2^n} \right\rfloor$  of necessary operator repetitions  $\hat{G} = \hat{W} \hat{V}$ .
2. Modify the program to implement Grover's algorithm (file: *IQIQML\_Project\_4\_tutorial\_Q221.ipynb*) adapting it to any number of qubits  $n$  (we will research the algorithm for  $2 \leq n \leq 6$ ). The program modification should also include the option to change  $r$  to any natural number.
3. For  $n = 6$  i  $a = (Student\_ID\_number)_{mod\ 2^n}$  [for example  $136225 \% 64 \rightarrow$  out: 33] simulate Grover's algorithm, determine the probability  $p_a$  of detecting state  $|a\rangle$  (which is the solution to Grover's problem) in each subsequent iteration step  $s$ , with  $s = 1, \dots, r$ , i.e. from a single step to the optimal number of iterations. Plot the graph of  $p_a(s)$ .
4. Repeat point 3. for  $s=1, \dots, \left\lfloor \frac{\pi}{2} \sqrt{2^n} \right\rfloor$ .
5. For the number of qubits  $n = 2, \dots, 6$  and  $a = (Student\_ID\_number)_{mod\ 2^n}$  perform simulations of Grover's algorithm for the optimal number of iterations (for a given  $n$ ) and based on this, determine the graph  $p_a(n)$



The End

## Zadania:

1. Dla danego  $n$  ( $n = 2, \dots, 6$ ) wyznacz optymalną liczbę  $r = \left\lfloor \frac{\pi}{4} \sqrt{2^n} \right\rfloor$  niezbędnych powtórzeń operatora  $\hat{G} = \hat{W} \hat{V}$ .
2. Zmodyfikuj program do implementacji algorytm Grovera (plik ...) dostosowując go do dowolnej liczby kubitów  $n$  ( będziemy prowadzić badania algorytmu dla  $2 \leq n \leq 6$  ). Modyfikacja programu powinna również uwzględniać opcję zmiany  $r$  na dowolną liczbę naturalną.
3. Dla  $n = 6$  i  $a = (\text{numer\_indeksu})_{\text{mod } 2^n}$  przeprowadź symulację algorytmu Grovera wyznacz prawdopodobieństwo  $p_a$  wykrycia stanu  $|a\rangle$  ( stanowiącego rozwiązanie problemu Grovera) w każdym kolejnym kroku iteracyjnym  $s$  przy czym  $s = 1, \dots, r$ , tzn. od pojedynczego kroku do optymalnej liczby iteracji. Wykreśl wykres  $p_a(s)$ .
4. Powtórz punkt trzeci dla  $s=1, \dots, \left\lfloor \frac{\pi}{2} \sqrt{2^n} \right\rfloor$ .
5. Dla liczby kubitów  $n = 2, \dots, 6$  i  $a = (\text{numer\_indeksu})_{\text{mod } 2^n}$  przeprowadź symulację algorytmu Grovera dla optymalnej liczby iteracji ( dla danego  $n$ ) i na tej podstawie wyznacz wykres  $p_a(n)$

- Kodowanie podstawowe  $|x\rangle$  i celem jest znalezienie wektora  $|a\rangle$

$$f(x) = \begin{cases} 1, & x = a \rightarrow |a\rangle \\ 0, & x \neq a \rightarrow |a_{\perp}\rangle \end{cases}$$

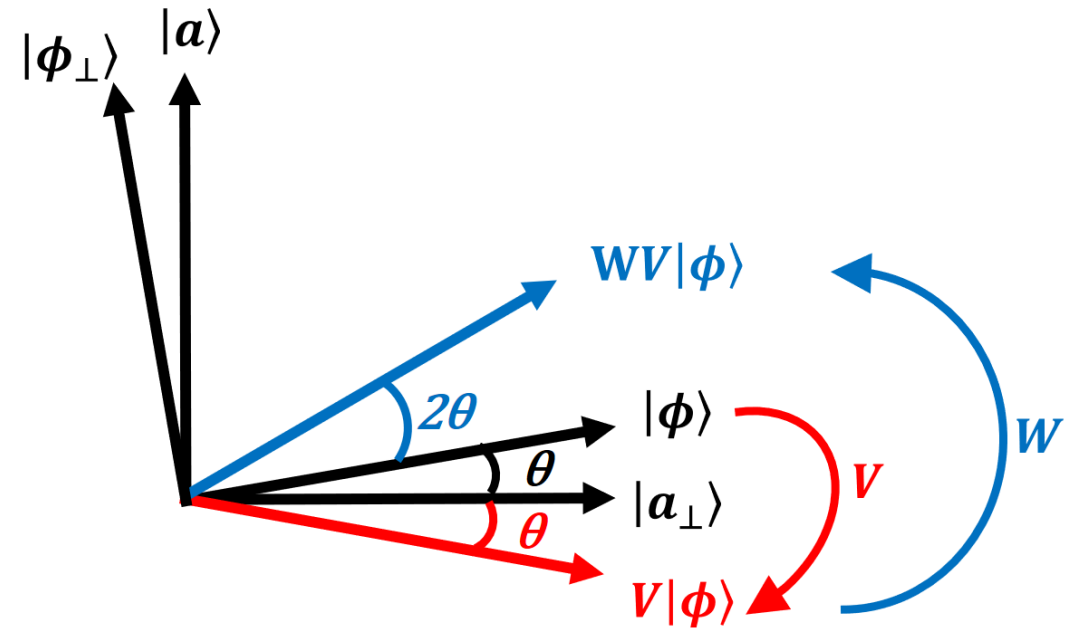
- $|a\rangle$ : wektor docelowy
- $|a_{\perp}\rangle$ : wektor prostopadły

- $\langle a_{\perp} | a \rangle = 0$

- $|a_{\perp}\rangle = \frac{1}{\sqrt{2^n - 1}} \sum_{\substack{x=0 \\ x \neq a}}^{2^n - 1} |x\rangle$

- $|\phi\rangle = \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n - 1} |x\rangle$

Operator  $\hat{W}$  działając na nowy wektor  $\hat{V}|\phi\rangle$  obraca ten wektor do wektora  $\hat{W}\hat{V}|\phi\rangle$ , który jest o kąt  $2\theta$  bliżej wektora docelowego, szukanego wektora  $|a\rangle$



Algorytm Grovera sprowadza się do powtarzania procedury  $\hat{W}\hat{V}$ , tzn.  $\underbrace{\hat{W}\hat{V} \dots \hat{W}\hat{V}}_{\sqrt{N}} |\phi\rangle$