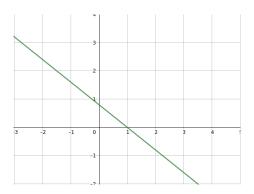
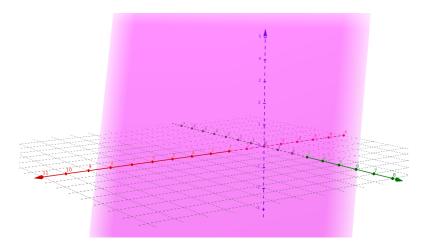
Linear Systems & Augmented Matrices

Geometrical Representation of Solutions of Linear Equations

Given an equation, we can represent its solutions geometrically. For example, given the formula 4x+5y=4, we can represent all the solutions as a line.



Similarly, for the general equation 3x+2y+z=6, we can represent it's solutions as a plane.



Given n real numbers $s_1, s_2, ..., s_n$, we say that $x_1 = s_1, x_2 = s_2, ..., x_n = s_n$ is a solution to a linear equation $a_1x_1 = s_1, a_2x_2 = s_2, ..., a_nx_n = b$ if the equation is satisfied when we substitute the values into the equation accordingly.

Example: $a_1 s_1 + a_2 s_2 + ... + a_n s_n = b$

General Solutions of Linear Equations

Consider the linear equation 4x-2y=1 which has infinitely many solutions.

The general solution is

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x=t
 y=2t-0.5 where t is an arbitrary parameter.
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We can also write the general solution as

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x=0.5s+0.25
y=s where s is an arbitrary parameter.
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Augmented Matrices

A system of linear equations can be represented by an augmented matrix.

Homogeneous Linear Systems

A system of linear equations is homogeneous if all the constant terms are zero.

A homogeneous linear system always has the origin as the solution. The origin is called the trivial solution. Any other solution is called a non-trivial solution. Since any linear system may only have 0, 1 or inifinte number of solutions, and a homogeneous linear system always has the origin as its solution, we can deduce that a homogeneous linear system will either have 1 or inifinite number of solutions.