



# Introduction to NodeJS with WebSockets and DB Connection

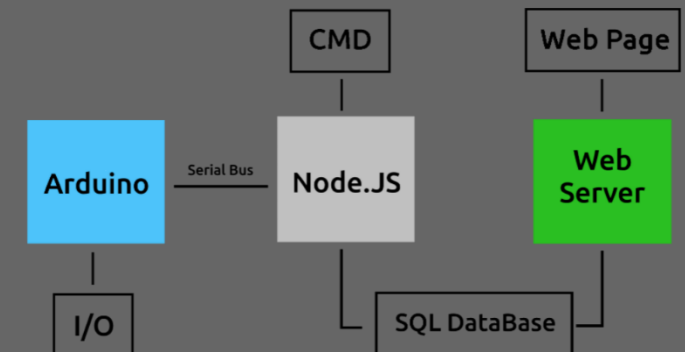
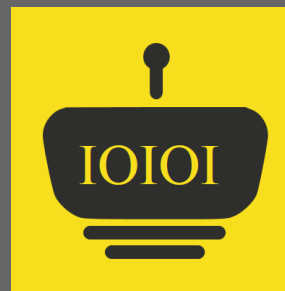


**Professor:**

Bladimir Bacca Cortes Ph.D.

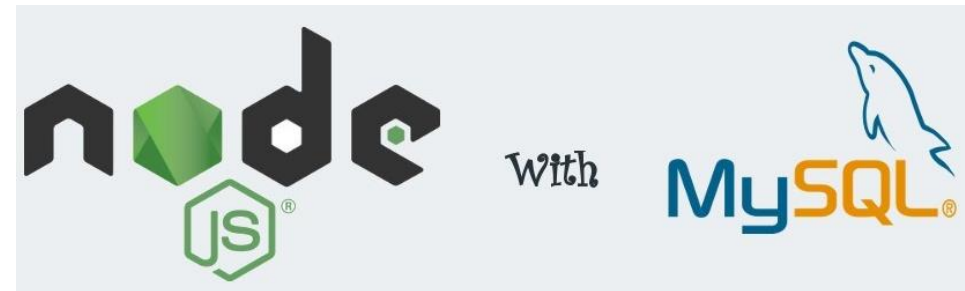
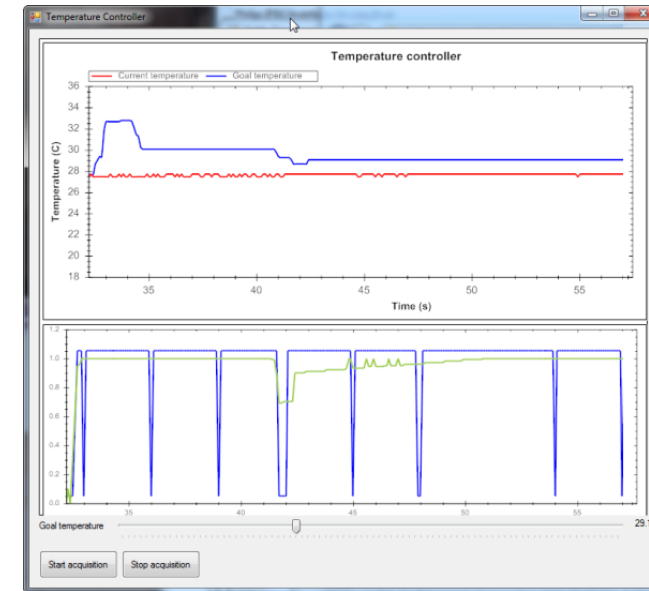
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*Grupo de Investigación en Percepción y Sistemas Inteligentes*



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  - WebSockets
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- NodeJS and MySQL databases.
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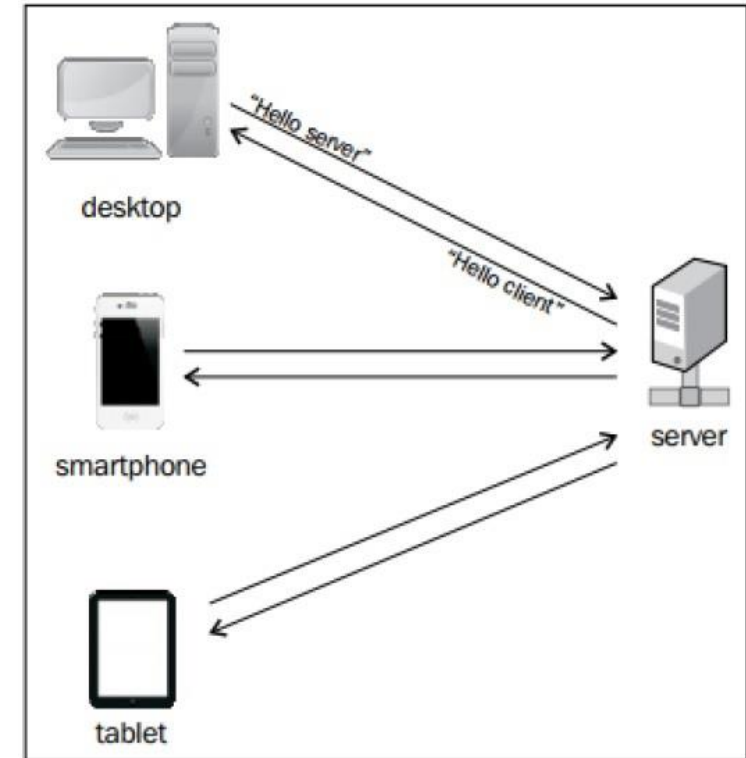


# NodeJS and WebSockets

- **WebSockets:** They are defined as a **two-way communication** between the **servers** and the **clients**, which mean both the parties communicate and exchange data at the same time.
- **WebSockets Protocol:**
  - It is **standard**, it means **real time communication** between web **servers** and **clients** is possible
  - The only **requirement** on the browser-side is to run a **JavaScript library** that can interpret the Web Socket handshake
  - **Web Socket** is an **independent TCP-based** protocol, but it is **designed** to **support any** other **protocol** that would traditionally run only on top of a pure TCP connection
  - Browser support **RFC-6455**

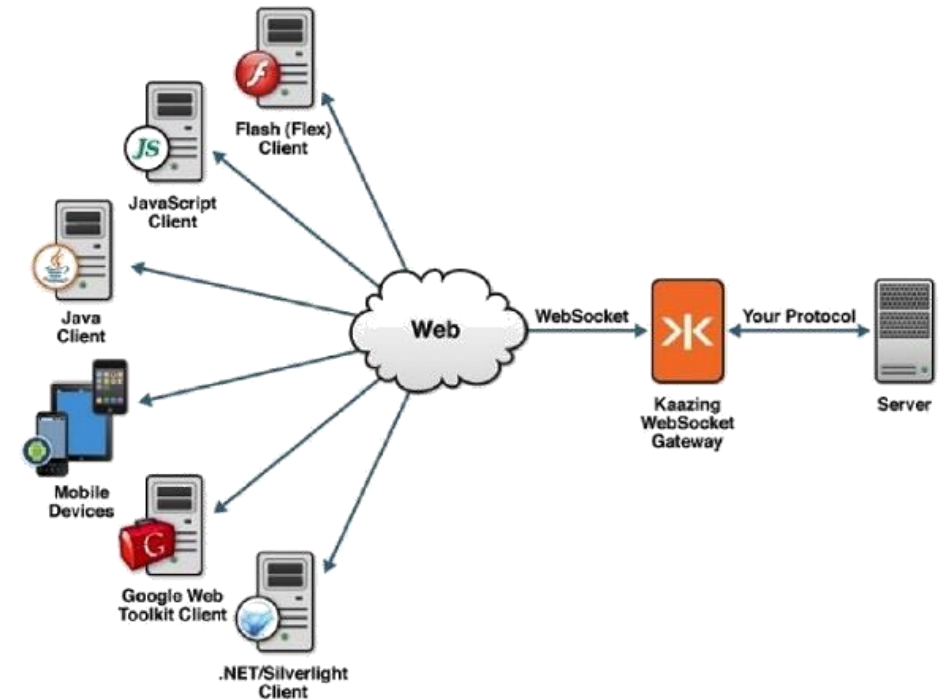
- **URL:**

schema	host	port	server
<code>ws://example.com:8000/chat.php</code>			



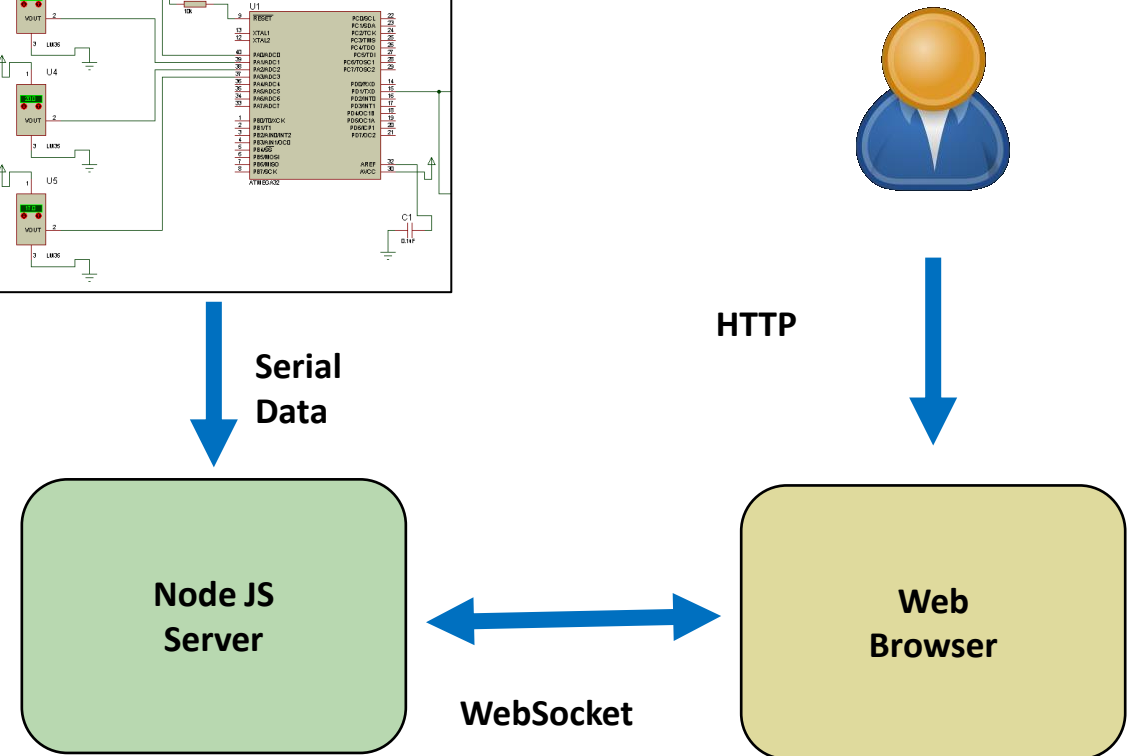
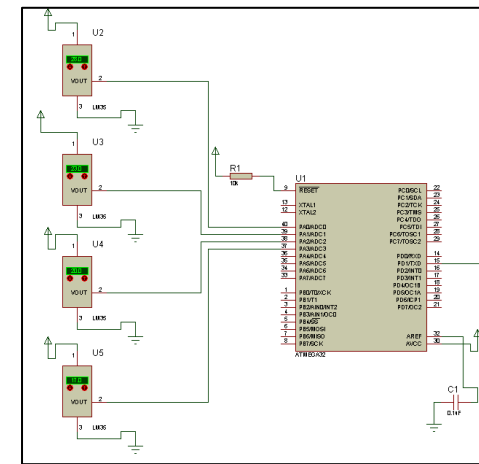
# NodeJS and WebSockets – Functionalities

- **Web Socket** connections are **initiated** via **HTTP**; HTTP servers typically interpret Web Socket handshakes as an Upgrade request.
- **Web Sockets** can both be a **complementary add-on** to an existing **HTTP environment** and can provide the required infrastructure to add web functionality
- **Process:**
  - The **client establishes** a **connection** through a process known as **Web Socket** handshake.
  - The **process begins** with the **client** sending a regular **HTTP request** to the server.
  - An Upgrade header is requested. In this request, it informs the server that request is for Web Socket connection.
  - Web Socket URLs use the **ws** scheme.
  - To install it in NodeJS: `npm install ws`



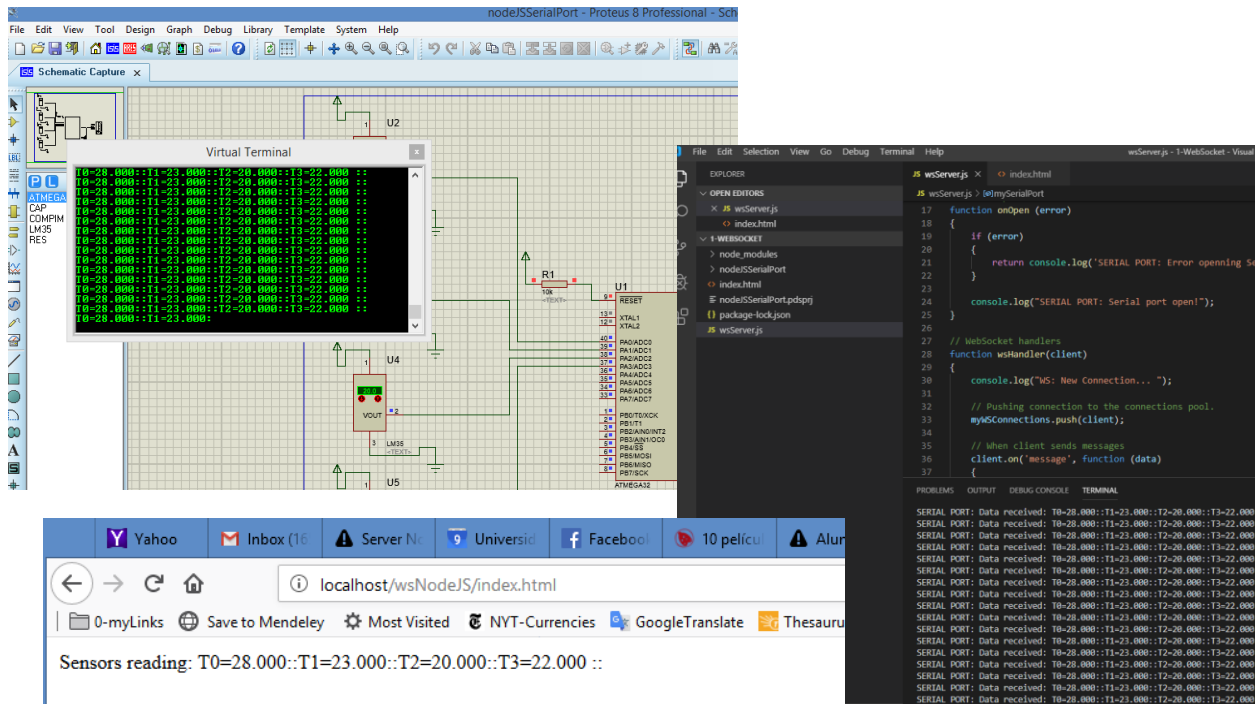
# NodeJS and WebSockets

- **Procedure:**
- Start Apache using Xampp Control.
- Using a file explorer, to create a folder called **wsNodeJS** into the **htdocs**.
- Copy the **index.html** file into the **wsNodeJS** folder.
- Start Proteus with the simulation **nodeJSSerialPort.pdsprj**.
- Start Visual Code Studio using the folder **1-WebSocket**.
- Start a browser.
- Run the simulation **nodeJSSerialPort.pdsprj**.
- Run the file **wsServer.js**.
- In the URL, put **http://localhost/wsNodeJS/index.html**.

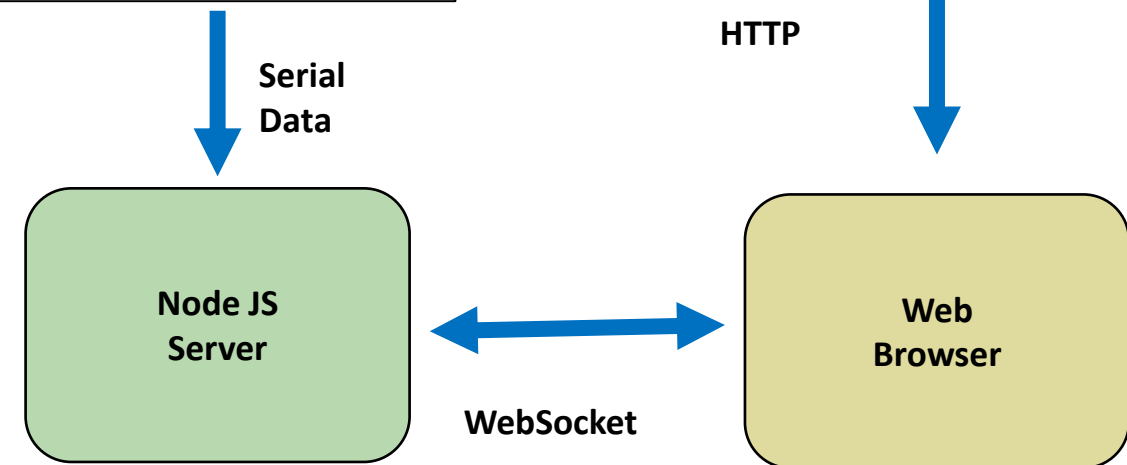
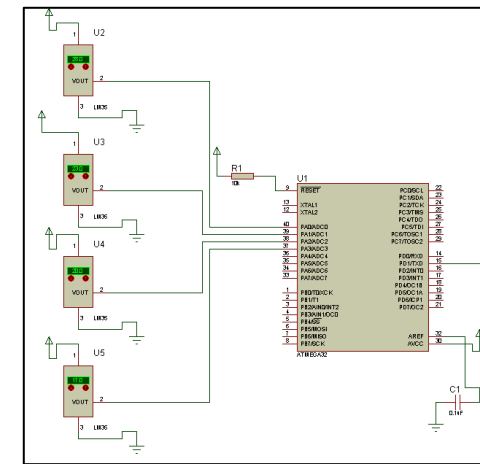


# NodeJS and WebSockets

- Expected result:



The screenshot displays the Proteus 8 Professional environment. On the left, a schematic of a sensor module is shown, featuring a microcontroller (U1), a serial port (U2), and a web browser (U3). The module is connected to a NodeJS server (U4) and a web browser (U5). The NodeJS server is running on a Raspberry Pi 3B+ (U1) and is connected to a serial port (U2). The web browser is running on a Raspberry Pi 3B+ (U3) and is connected to a serial port (U4). The web browser displays the following text: "Sensors reading: T0=28.000::T1=23.000::T2=20.000::T3=22.000 ::". The NodeJS server is running on a Raspberry Pi 3B+ (U1) and is connected to a serial port (U2). The web browser is running on a Raspberry Pi 3B+ (U3) and is connected to a serial port (U4). The web browser displays the following text: "Sensors reading: T0=28.000::T1=23.000::T2=20.000::T3=22.000 ::".



# NodeJS and WebSockets

- **Problem:** the websocket request URL looks like <ws://localhost:8080>. Then, it can be filtered by most firewalls or network elements.
- **Solution:** Proxy servers, specifically Websocket tunneling proxy.
- Steps to configure apache to do that:
  - Open **httpd.conf** file.
  - Uncomment the module loading for **proxy\_module**, **proxy\_http\_module** and **proxy\_wstunnel\_module**.
  - Configure a virtual host in the port 80 as shown in the figure.
  - Re-start apache web server.
  - Load [index-v2.html](#) instead [index.html](#).

```
LoadModule proxy_module modules/mod_proxy.so
LoadModule proxy_ajp_module modules/mod_proxy_ajp.so
#LoadModule proxy_balancer_module modules/mod_proxy_balancer.so
#LoadModule proxy_connect_module modules/mod_proxy_connect.so
#LoadModule proxy_express_module modules/mod_proxy_express.so
#LoadModule proxy_fcgi_module modules/mod_proxy_fcgi.so
#LoadModule proxy_ftp_module modules/mod_proxy_ftp.so
#LoadModule proxy_html_module modules/mod_proxy_html.so
LoadModule proxy_http_module modules/mod_proxy_http.so
#LoadModule proxy_scgi_module modules/mod_proxy_scgi.so
LoadModule proxy_wstunnel_module modules/mod_proxy_wstunnel.so
```

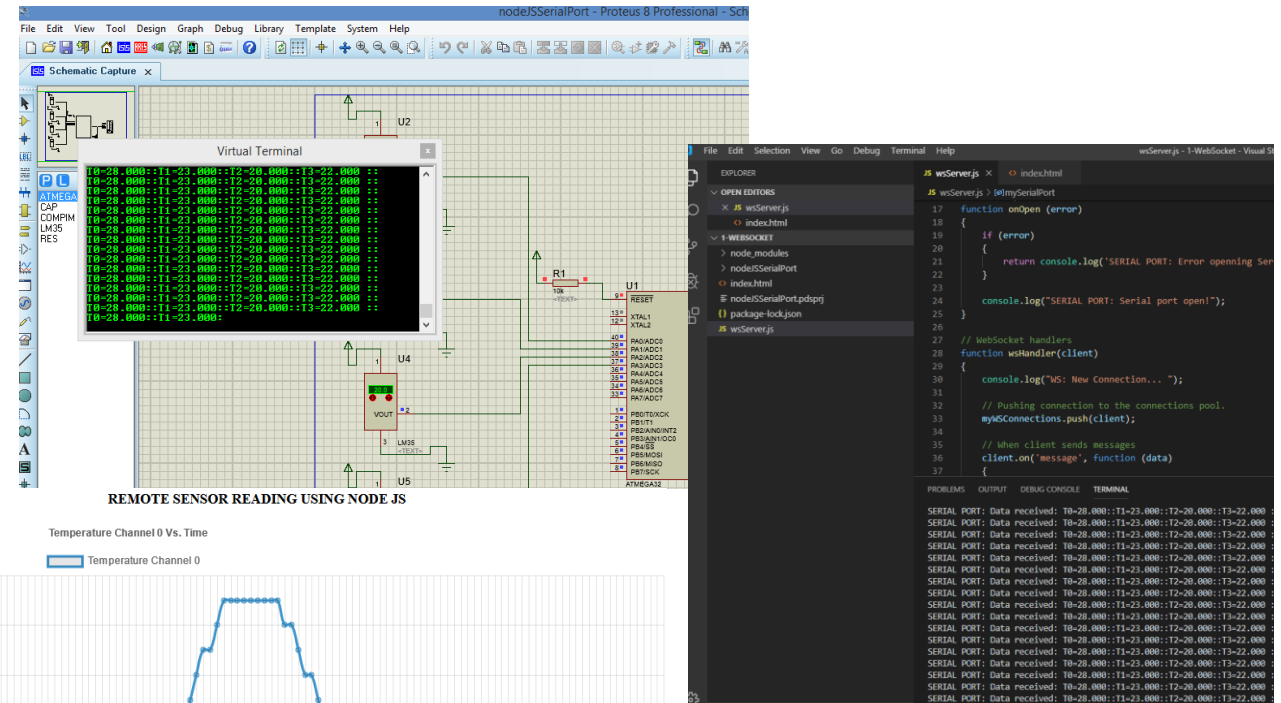
```
# ws_tunnel Module
<VirtualHost *:80>
    ServerName localhost

    <Location "/wsNJS">
        ProxyPass "ws://localhost:8080/"
    </Location>
</VirtualHost>
```



# NodeJS and WebSockets

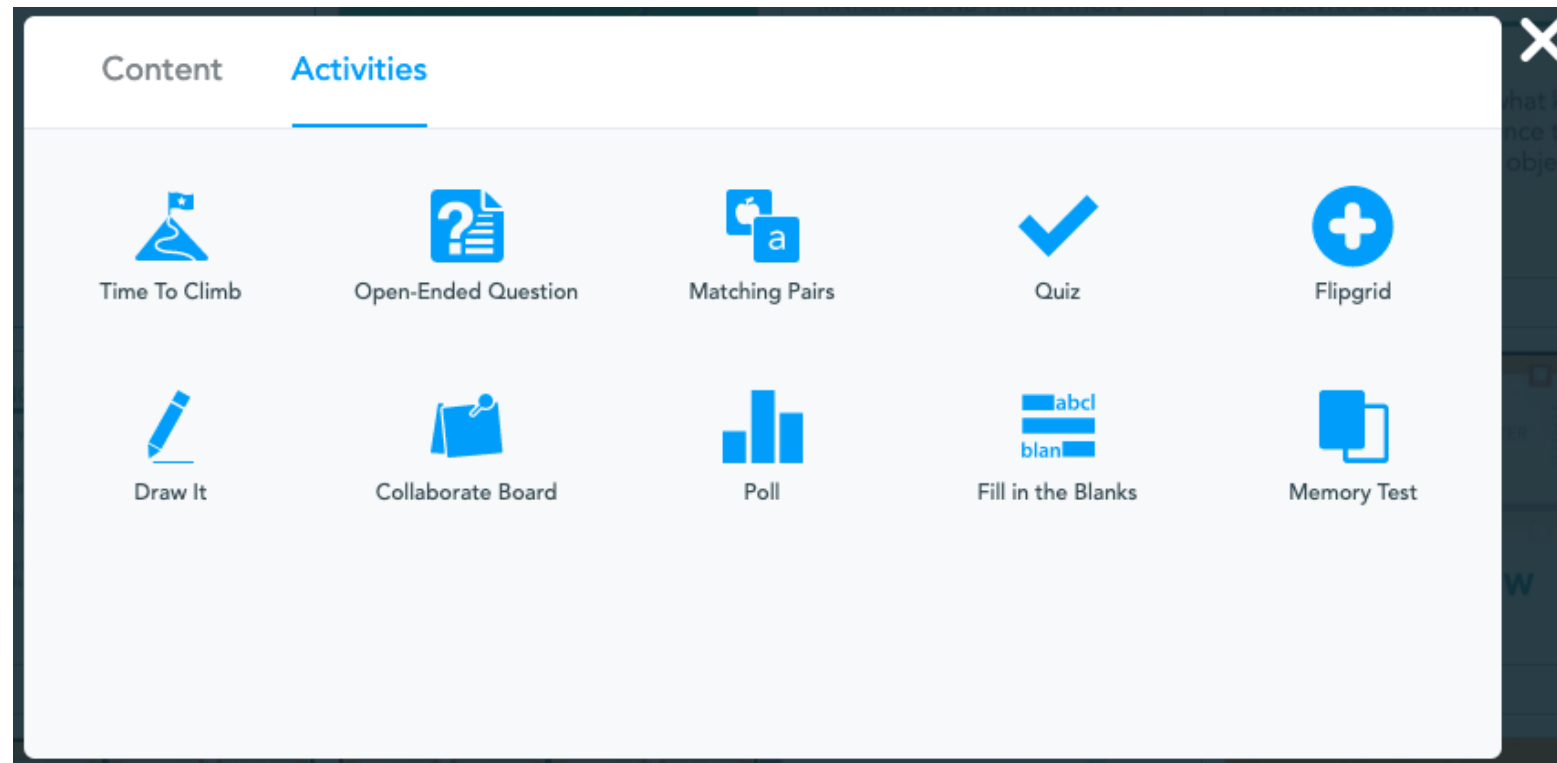
- Load **index-v2.html** instead **index.html**.
- Expected result:





# Nearpod Activity

- Please go to the Nearpod link shared in the chat.
- Fulfil the Nearpod activity.
- Analyze the results with your teacher.



# NodeJS and MySQL Databases – Setup

- Node JS tools for MySQL:

*>npm install mysql*

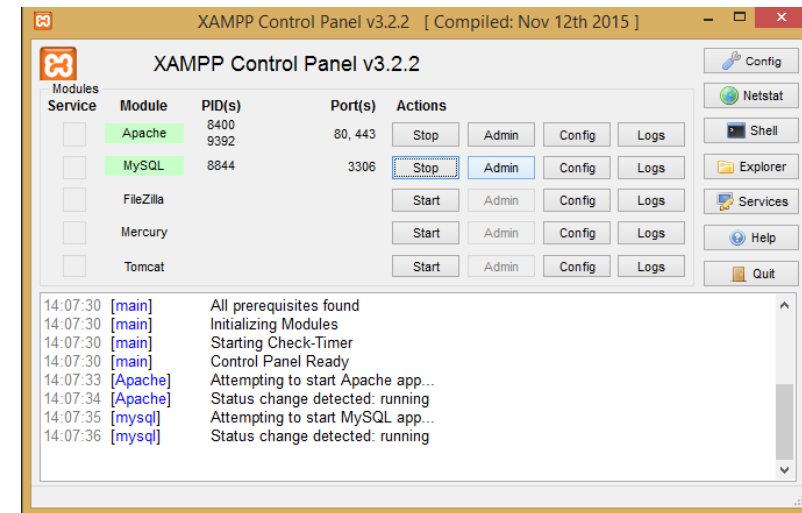
- Also, run **Xampp Control** and:
  - Run Apache and execute PHPmyADMIN
  - Run MySQL server.

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL

d:\00-Univalle-Pendientes\Curso-Interfaces\NodeJS\11-WebServicesAndDataBaseAccess\2-NodeJMySQL-Inserts>npm install mysql
npm WARN saveError ENOENT: no such file or directory, open 'd:\00-Univalle-Pendientes\Curso-Interfaces\NodeJS\11-WebServicesAndData
son'
npm notice created a lockfile as package-lock.json. You should commit this file.
npm WARN enoent ENOENT: no such file or directory, open 'd:\00-Univalle-Pendientes\Curso-Interfaces\NodeJS\11-WebServicesAndData
'
npm WARN 2-NodeJMySQL-Inserts No description
npm WARN 2-NodeJMySQL-Inserts No repository field.
npm WARN 2-NodeJMySQL-Inserts No README data
npm WARN 2-NodeJMySQL-Inserts No license field.

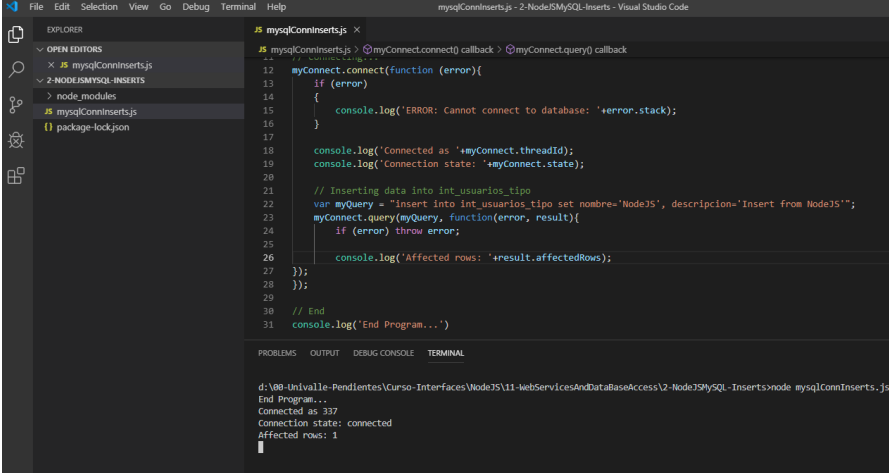
+ mysql@2.17.1
added 11 packages from 15 contributors and audited 13 packages in 9.683s
found 0 vulnerabilities

d:\00-Univalle-Pendientes\Curso-Interfaces\NodeJS\11-WebServicesAndDataBaseAccess\2-NodeJMySQL-Inserts>
```



























# NodeJS and MySQL Databases – Connection and Inserts

- **Connecting with a database:** `mysql.createConnection()`
  - Main parameters: Host, User, Password, Database
  - It has other 18 parameters.
- **Terminating database connections:**
  - *end()* method: It ensures previous queued queries are sent to server.
  - *destroy()* method: This will cause an immediate termination of the underlying socket. It guarantees that no more events or callbacks will be triggered for the connection.
- **Pooling of connections:** Cache of database connections which are useful to send multiple queries to database.
- Open folder **2-NodeJSMYSQLInserts**, and run **mysqlConnInserts.js**.



```
mysqlConnInserts.js
11 myConnect.connect(function (error){
12   if (error)
13     console.log('ERROR: Cannot connect to database: ' + error.stack);
14   }
15 }
16
17 console.log('Connected as ' + myConnect.threadId);
18 console.log('Connection state: ' + myConnect.state);
19
20 // Inserting data into int_usuarios_tipo
21 var myQuery = "insert into int_usuarios_tipo set nombre='NodeJS', descripcion='Insert from NodeJS'";
22 myConnect.query(myQuery, function(error, result){
23   if (error) throw error;
24   console.log('Affected rows: ' + result.affectedRows);
25 });
26
27 // End
28 console.log('End Program...')
```

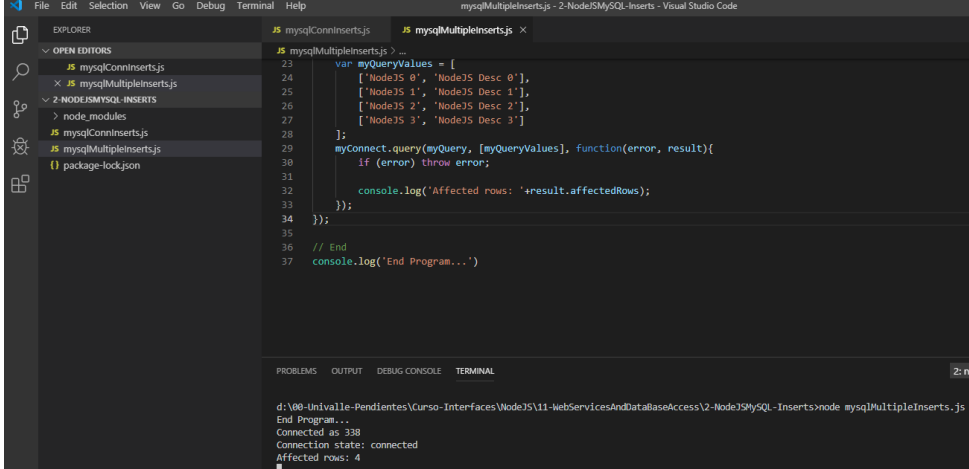
```
var mysql = require('mysql');
var pool = mysql.createPool({
  connectionLimit : 10,
  host             : 'example.org',
  user             : 'bob',
  password         : 'secret',
  database         : 'my_db'
});
```

				id	nombre	descripcion
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# NodeJS and MySQL Databases – Multiple Inserts

- To insert more than one record in one table:
  - Define an array with the values.
  - Define the SQL statement with a '?'
  - The '?' will be replaced by the value array.
- Open folder **2-NodeJSMYSQLInserts**, and run **mysqlMultipleInserts.js**.
- **Result object:** The result object contains information about how the query affected the table. For instance, it would look like this:

```
{
  fieldCount: 0,
  affectedRows: 14,
  insertId: 0,
  serverStatus: 2,
  warningCount: 0,
  message: '\Records:14 Duplicated: 0 Warnings: 0',
  protocol41: true,
  changedRows: 0
}
```



```
23 var myQueryValues = [
24   ['NodeJS 0', 'NodeJS Desc 0'],
25   ['NodeJS 1', 'NodeJS Desc 1'],
26   ['NodeJS 2', 'NodeJS Desc 2'],
27   ['NodeJS 3', 'NodeJS Desc 3']
28 ];
29 myConnect.query(myQuery, myQueryValues, function(error, result){
30   if (error) throw error;
31   console.log('Affected rows: '+result.affectedRows);
32 });
33 // End
34 console.log('End Program...')
```

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<input type="checkbox"/>	Edit	Copy	Delete	6	ViewExp2	Supervisión Exp. No. 2
<input type="checkbox"/>	Edit	Copy	Delete	7	ViewExp3	Supervisión Exp. No. 3
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<input type="checkbox"/>	Edit	Copy	Delete	21	NodeJS 2	NodeJS Desc 2
<input type="checkbox"/>	Edit	Copy	Delete	22	NodeJS 3	NodeJS Desc 3

- The image shows a Visual Studio Code editor window with a dark theme. The Explorer sidebar on the left shows the file structure of a project named '3-NODEJSMYSQL-SELECTS', with 'mysqlBasicSelect.js' selected. The main editor area displays the code for 'mysqlBasicSelect.js', which includes database connection logic and a query to retrieve user data. The terminal at the bottom shows the output of running the application, including connection status messages and the results of the database query.

```
File Edit Selection View Go Debug Terminal mysqlBasicSelect.js - 3-NODEJSMYSQL-Selects - Visual Studio Code

EXPLORER
  OPEN EDITORS
    x JS mysqlBasicSelect.js
  3-NODEJSMYSQL-SELECTS
    > node_modules
    JS mysqlBasicSelect.js
    () package-lock.json

JS mysqlBasicSelect.js x
JS mysqlBasicSelect.js > myConnect.connect() callback > myQuery
9   });
10
11  // Connecting...
12  myConnect.connect(function (error){
13    if (error)
14    {
15      console.log('ERROR: Cannot connect to database: '+error.stack);
16    }
17
18    console.log('Connected as '+myConnect.threadId);
19    console.log('Connection state: '+myConnect.state);
20
21    // Selecting data.
22    var myQuery = "select id, nombres, apellidos, email from int_usuarios order by nombres, apellidos ASC";
23    myConnect.query(myQuery, function (error, results, fields){
24      if (error) throw error;
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```

# NodeJS and MySQL Databases – Selects

- **Escaping Query Values.**

- In order to avoid SQL **Injection attacks**, you should always **escape any user provided data** before using it inside a SQL query.
- **Injection Attacks:** It occurs when an attacker supplies untrusted input to a program to induce a bad-function of a web application.
- Methods to prevent this:
  - *mysql.escape()*
  - *connection.escape()* or
  - *pool.escape()* methods

```
var userId = 'some user provided value';
var sql     = 'SELECT * FROM users WHERE id = ' + connection.escape(userId);
connection.query(sql, function (error, results, fields) {
    if (error) throw error;
    // ...
});
```

- **How to escape values:**

- Numbers are left untouched
- Booleans are converted to true / false
- Date objects are converted to 'YYYY-mm-dd HH:ii:ss' strings
- Buffers are converted to hex strings
- Strings are safely escaped
- Arrays are turned into list, e.g. ['a', 'b'] turns into 'a', 'b'
- Nested arrays are turned into grouped lists, e.g. [['a', 'b'], ['c', 'd']] turns into ('a', 'b'), ('c', 'd')
- Objects that have a toSqlString method will have .toSqlString() called
- Objects are turned into key = 'val' pairs for each enumerable property on the object.
- undefined / null are converted to NULL
- NaN / Infinity are left as-is.

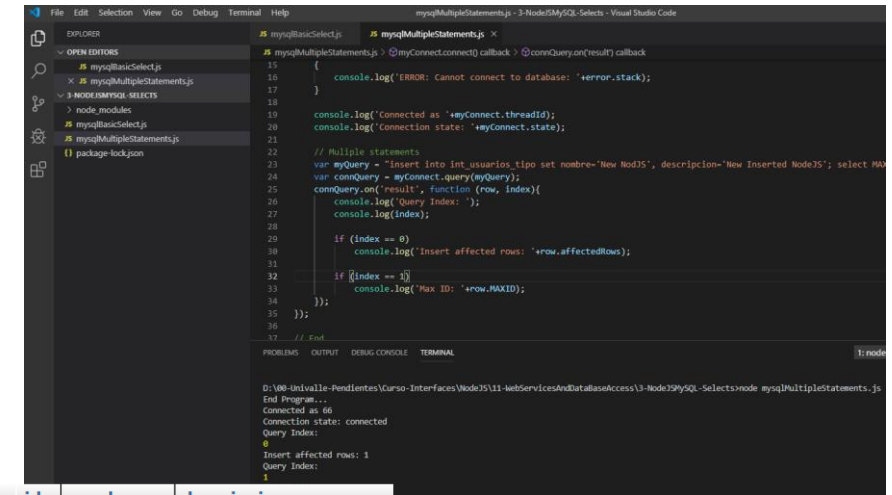
# NodeJS and MySQL Databases – Selects

- **Multiple statements query:**
- Support for multiple statements is disabled for security reasons.
- You must enable it explicitly.

```
var connection = mysql.createConnection({multipleStatements: true});
```

```
connection.query('SELECT 1; SELECT 2', function (error, results, fields) {  
  if (error) throw error;  
  // `results` is an array with one element for every statement in the query:  
  console.log(results[0]); // [{1: 1}]  
  console.log(results[1]); // [{2: 2}]  
});
```

- Open folder **3-NodeJSMySQL-Selects**, and run **mysqlMultipleStatements.js**.



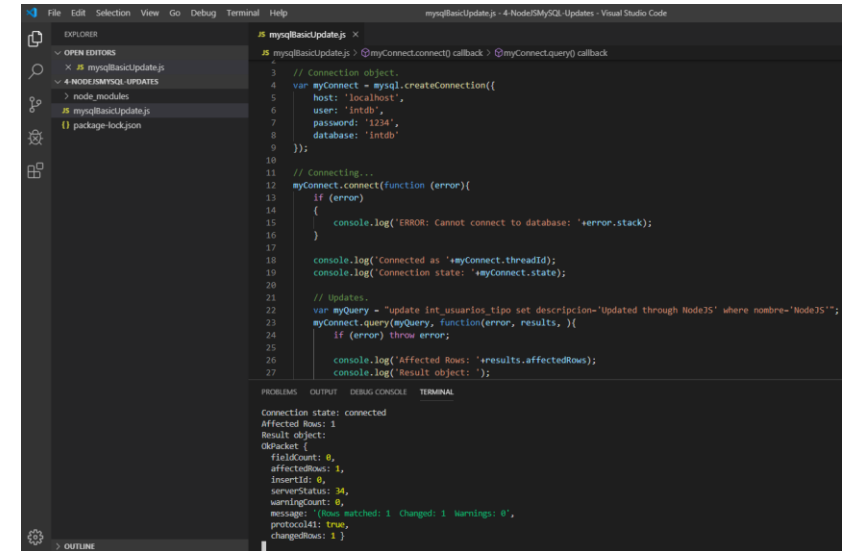
+ Options

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<input type="checkbox"/> Edit Copy Delete	2	ControlExp1	Controlador Exp. No. 1
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# NodeJS and MySQL Databases – Updates

- Updating data from tables:
  - Object to deal with **results**.
  - The result object contains information about how the query affected the table.
- Open folder **4-NodeJSMYSQL-Updates**, and run **mysqlBasicUpdate.js**.



```
mysqlBasicUpdate.js
1 // Connection object.
2 var myConnect = mysql.createConnection({
3   host: 'localhost',
4   user: 'intdb',
5   password: '1234',
6   database: 'intdb'
7 });
8
9 // Connecting...
10 myConnect.connect(function (error) {
11   if (error) {
12     console.log('ERROR: Cannot connect to database: ' + error.stack);
13   }
14   console.log('Connected as ' + myConnect.threadId);
15   console.log('Connection state: ' + myConnect.state);
16
17   // Updates.
18   var myQuery = "update int_usuario set description='Updated through NodeJS' where nombre='NodeJS'";
19   myConnect.query(myQuery, function(error, results, fields) {
20     if (error) throw error;
21     console.log('Affected Rows: ' + results.affectedRows);
22     console.log('Result object: ');
23   });
24
25   // Output
26   console.log('Connection state: connected');
27   console.log('Affected Rows: 1');
28   console.log('Result object: ');
29   console.log('fieldCount: 0,');
30   console.log('affectedRows: 1,');
31   console.log('insertId: 0,');
32   console.log('serverStatus: 34,');
33   console.log('warningCount: 0,');
34   console.log('message: '(Rows matched: 1 Changed: 1 Warnings: 0',');
35   console.log('protocol41: true,');
36   console.log('changedRows: 1');
37 }
```

```
{
  fieldCount: 0,
  affectedRows: 1,
  insertId: 0,
  serverStatus: 34,
  warningCount: 0,
  message: '(Rows matched: 1 Changed: 1 Warnings: 0',
  protocol41: true,
  changedRows: 1
}
```

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<input type="checkbox"/>	 Edit	 Copy	 Delete	2	ControlExp1	Controlador Exp. No. 1
<input type="checkbox"/>	 Edit	 Copy	 Delete	3	ControlExp2	Controlador Exp. No. 2
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<input type="checkbox"/>	 Edit	 Copy	 Delete	5	ViewExp1	Supervisión Exp. No. 1
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<input type="checkbox"/>	 Edit	 Copy	 Delete	7	ViewExp3	Supervisión Exp. No. 3
<input type="checkbox"/>	 Edit	 Copy	 Delete	18	NodeJS	Updated through NodeJS

# Questions?

