



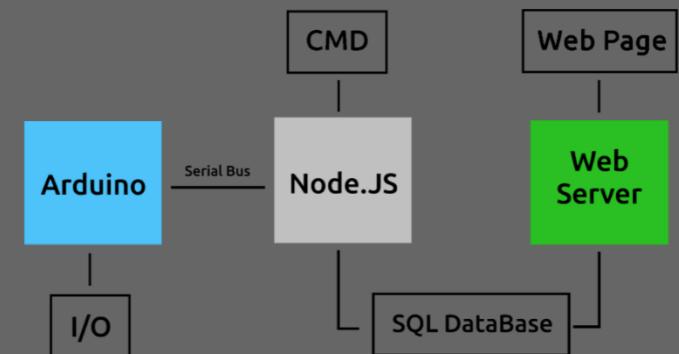
Introduction to NodeJS with WebSockets and DB Connection

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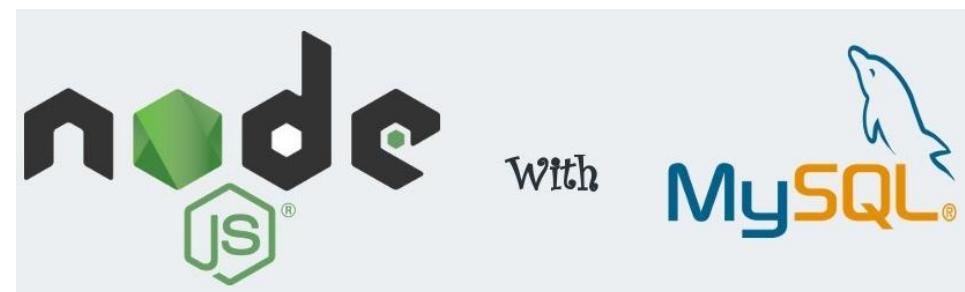
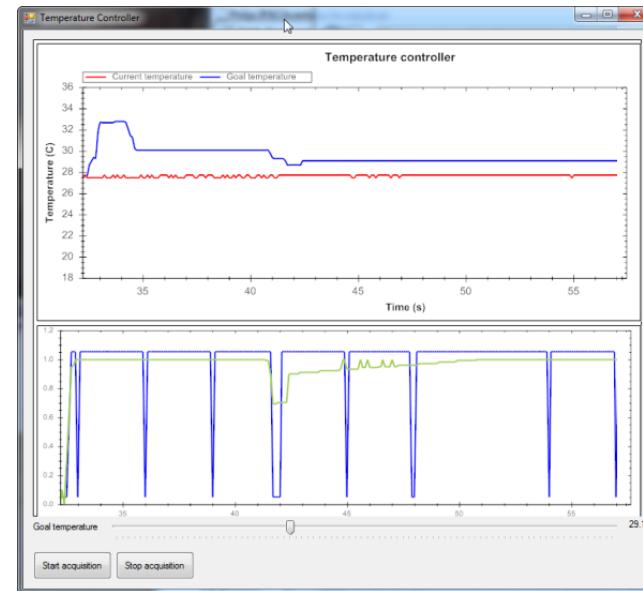
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Grupo de Investigación en Percepción y Sistemas Inteligentes



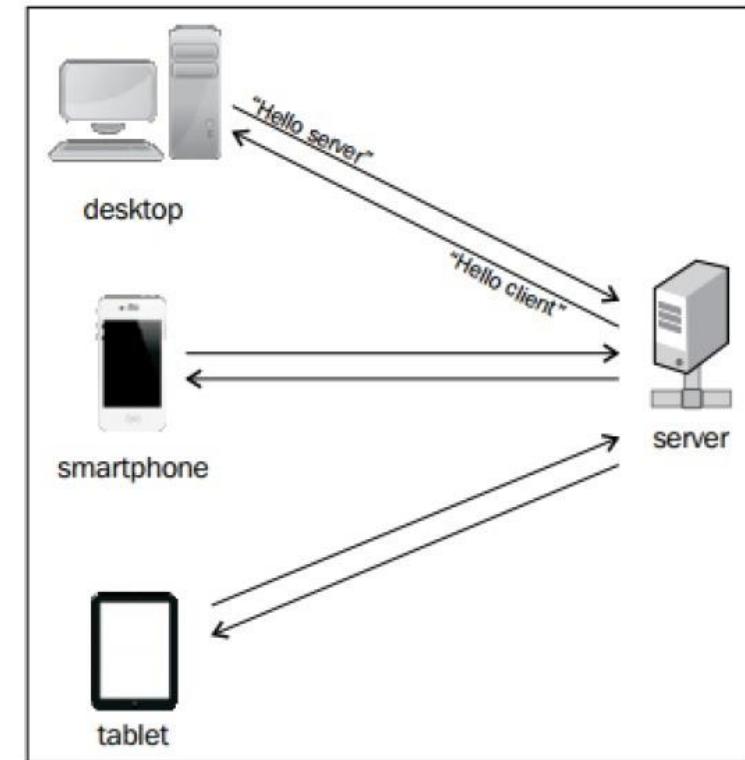
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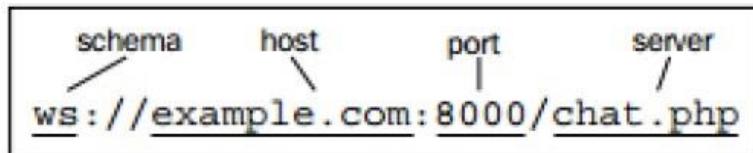


NodeJS and WebSockets

- **WebSockets:** They are defined as a **two-way communication** between the **servers** and the **clients**, which mean both the parties communicate and exchange data at the same time.
- **WebSockets Protocol:**
 - It is **standard**, it means **real time communication** between web **servers** and **clients** is possible
 - The only **requirement** on the browser-side is to run a **JavaScript library** that can interpret the Web Socket handshake
 - Web Socket is an **independent TCP-based** protocol, but it is **designed** to **support any other protocol** that would traditionally run only on top of a pure TCP connection
 - Browser support [RFC-6455](#)



- **URL:**

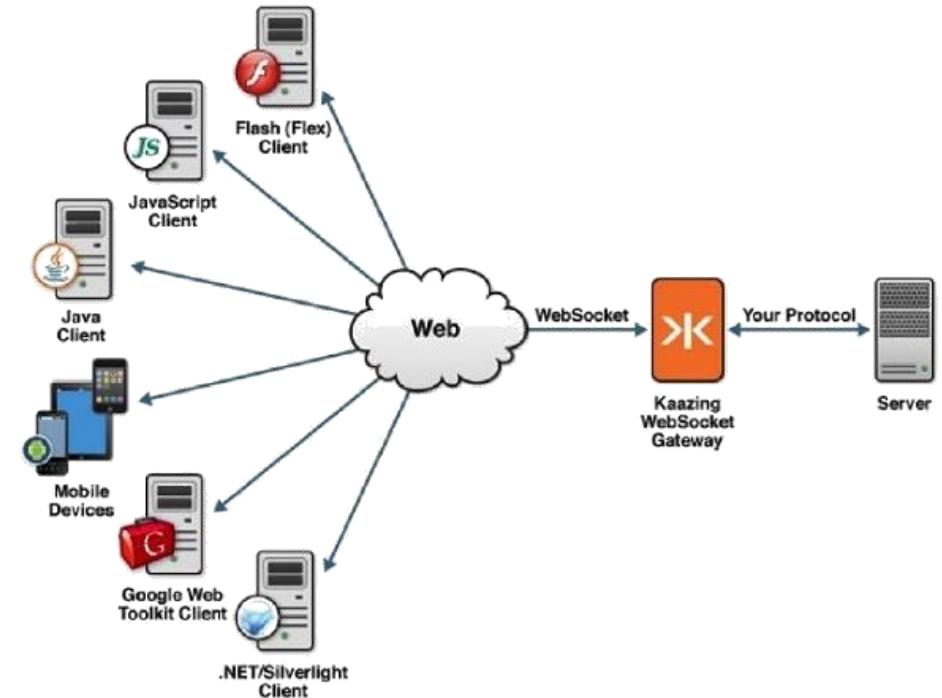


NodeJS and WebSockets – Functionalities

- Web Socket connections are initiated via [HTTP](#); HTTP servers typically interpret Web Socket handshakes as an Upgrade request.
- Web Sockets can both be a [complementary add-on](#) to an existing [HTTP environment](#) and can provide the required infrastructure to add web functionality

- **Process:**

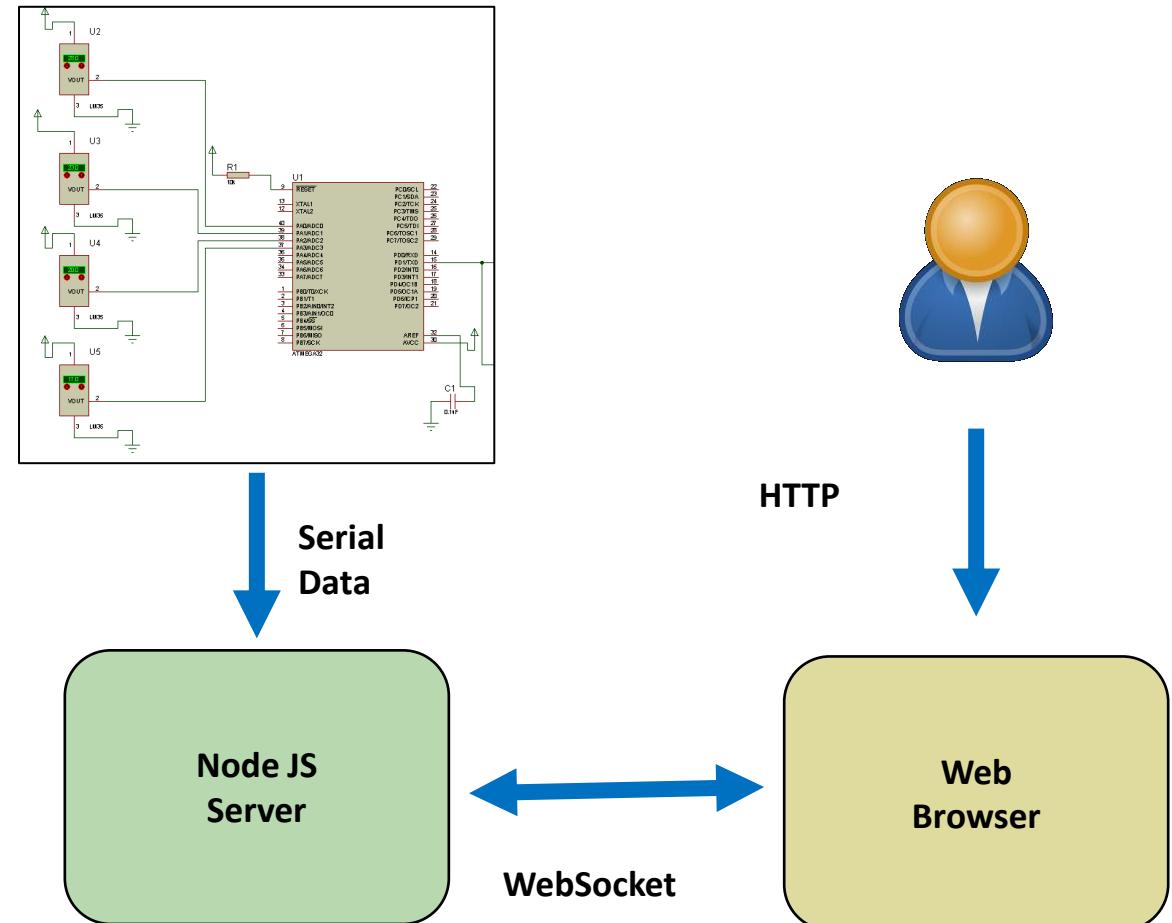
- The [client establishes a connection](#) through a process known as [Web Socket](#) handshake.
- The [process begins](#) with the [client](#) sending a regular [HTTP request](#) to the server.
- An Upgrade header is requested. In this request, it informs the server that request is for Web Socket connection.
- Web Socket URLs use the **ws** scheme.
- To install it in NodeJS: `npm install ws`



NodeJS and WebSockets

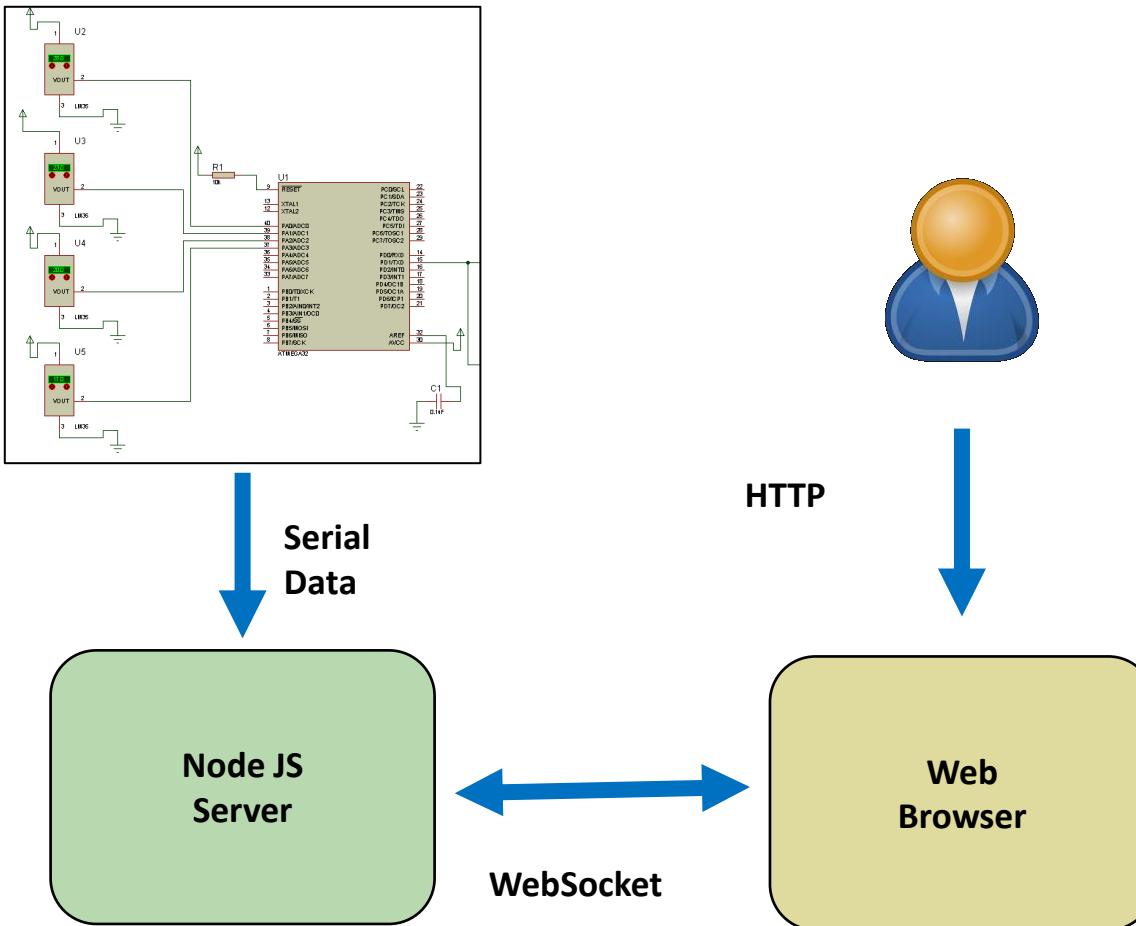
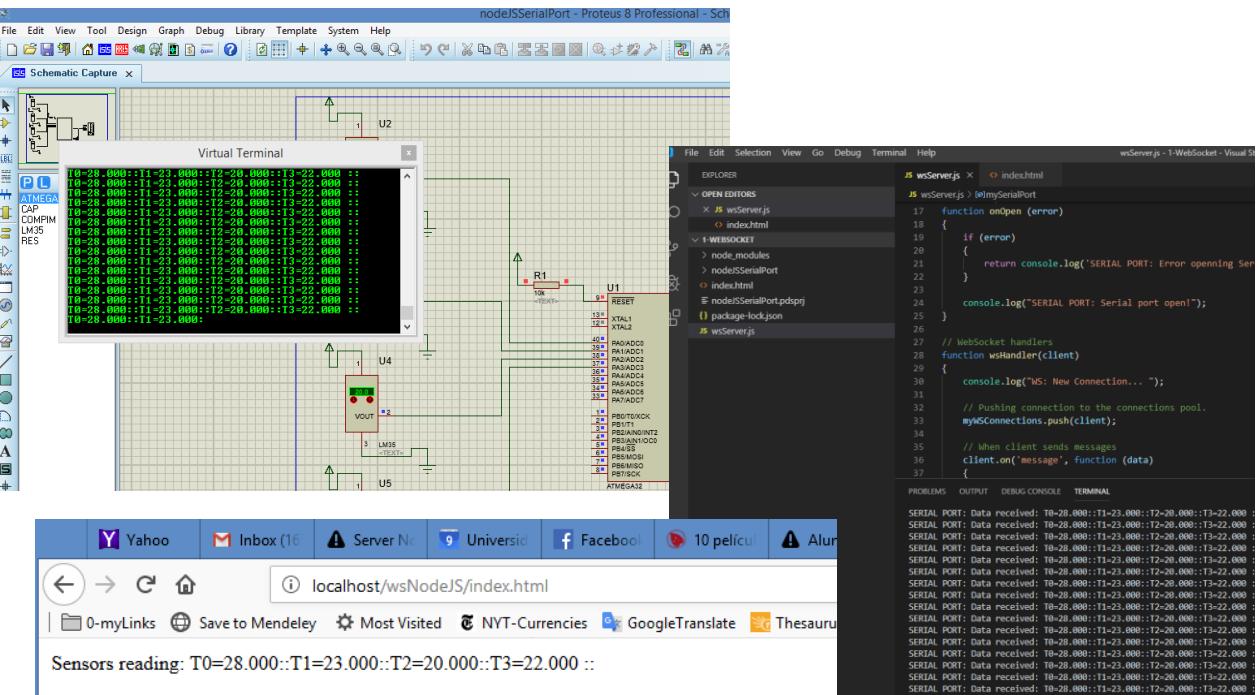
- **Procedure:**

- Start Apache using Xampp Control.
 - Using a file explorer, to create a folder called **wsNodeJS** into the **htdocs**.
 - Copy the **index.html** file into the **wsNodeJS** folder.
 - Start Proteus with the simulation **nodeJSSerialPort.pdsprj**.
 - Start Visual Code Studio using the folder **1-WebSocket**.
 - Start a browser.
 - Run the simulation **nodeJSSerialPort.pdsprj**.
 - Run the file **wsServer.js**.
 - In the URL, put **http://localhost/wsNodeJS/index.html**.



NodeJS and WebSockets

- Expected result:



NodeJS and WebSockets

- **Problem:** the websocket request URL looks like <ws://localhost:8080>. Then, it can be filtered by most firewalls or network elements.
- **Solution:** Proxy servers, specifically Websocket tunneling proxy.
- Steps to configure apache to do that:
 - Open **httpd.conf** file.
 - Uncomment the module loading for **proxy_module**, **proxy_http_module** and **proxy_wstunnel_module**.
 - Configure a virtual host in the port 80 as shown in the figure.
 - Re-start apache web server.
 - Load [index-v2.html](#) instead [index.html](#).

```
LoadModule proxy_module modules/mod_proxy.so
LoadModule proxy_ajp_module modules/mod_proxy_ajp.so
#LoadModule proxy_balancer_module modules/mod_proxy_balancer.so
#LoadModule proxy_connect_module modules/mod_proxy_connect.so
#LoadModule proxy_express_module modules/mod_proxy_express.so
#LoadModule proxy_fcgi_module modules/mod_proxy_fcgi.so
#LoadModule proxy_ftp_module modules/mod_proxy_ftp.so
#LoadModule proxy_html_module modules/mod_proxy_html.so
LoadModule proxy_http_module modules/mod_proxy_http.so
#LoadModule proxy_scgi_module modules/mod_proxy_scgi.so
LoadModule proxy_wstunnel_module modules/mod_proxy_wstunnel.so
```

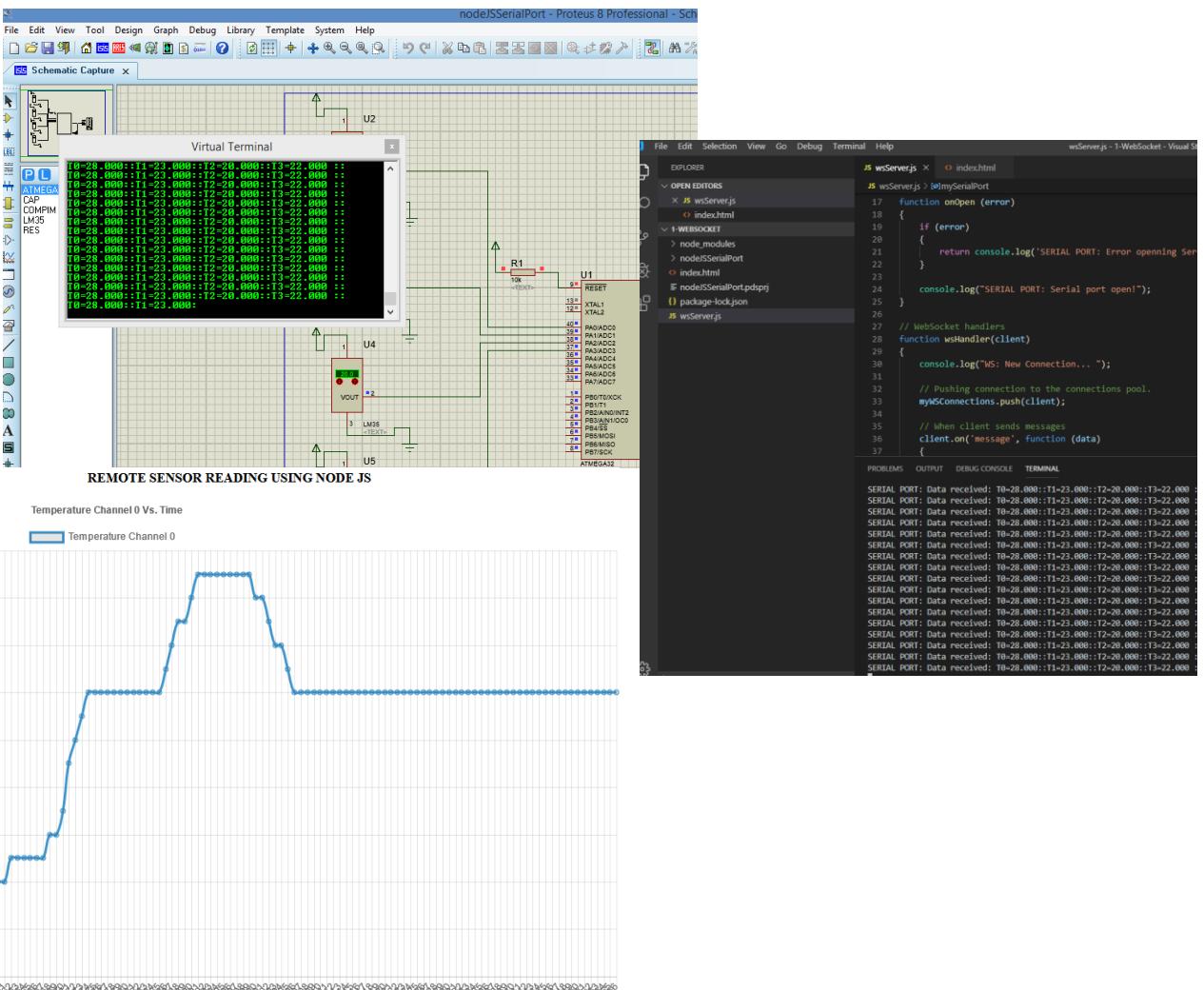
```
# ws_tunnel Module
<VirtualHost *:80>
    ServerName localhost

    <Location "/wsNJS">
        ProxyPass "ws://localhost:8080/"
    </Location>
</VirtualHost>
```

NodeJS and WebSockets

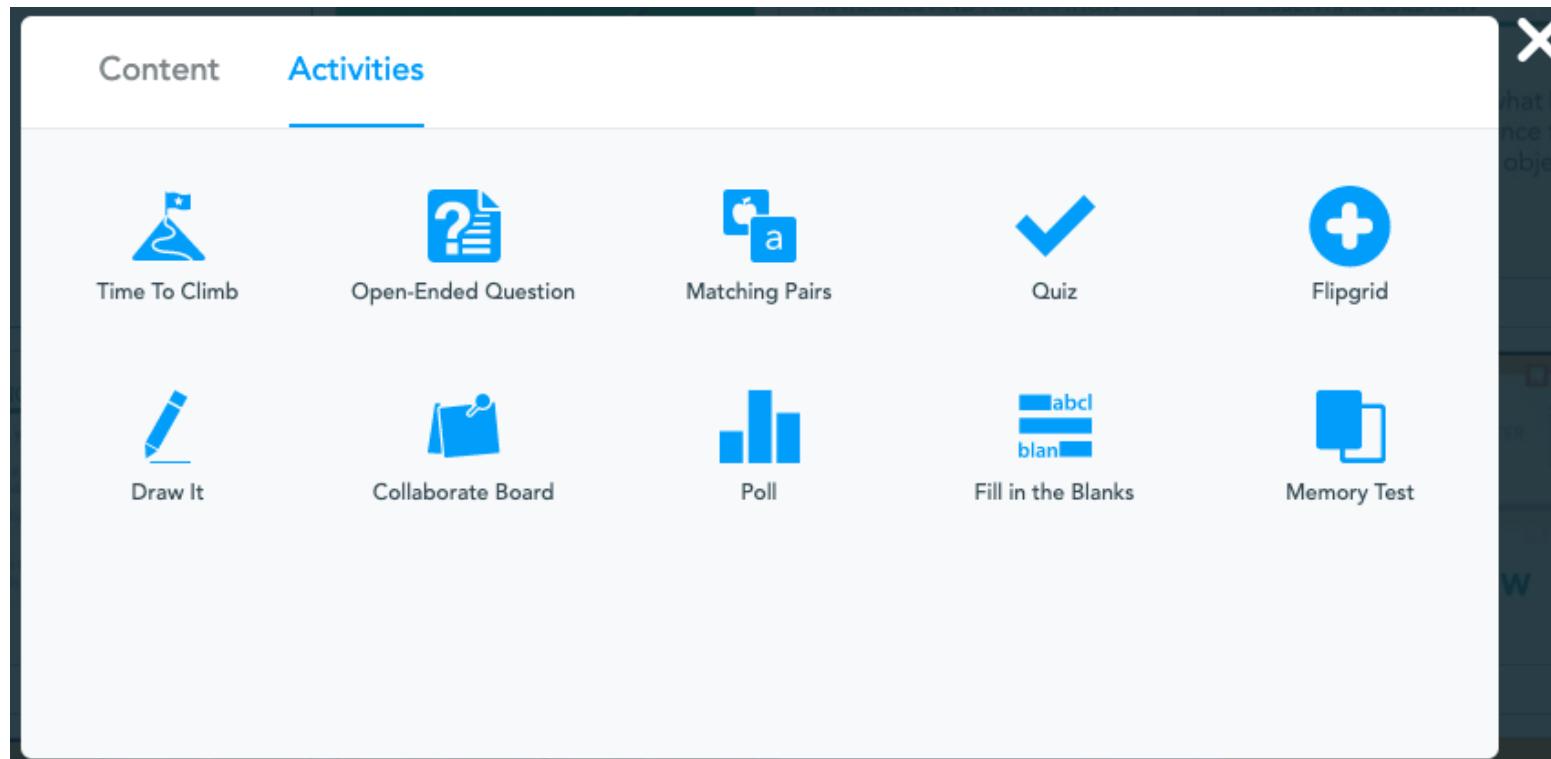
- Load [index-v2.html](#) instead [index.html](#).

- **Expected result:**



Nearpod Activity

- Please go to the Nearpod link shared in the chat.
- Fulfil the Nearpod activity.
- Analyze the results with your teacher.



NodeJS and MySQL Databases – Setup

- **Node JS tools for MySQL:**

```
>npm install mysql
```

- Also, run **Xampp Control** and:

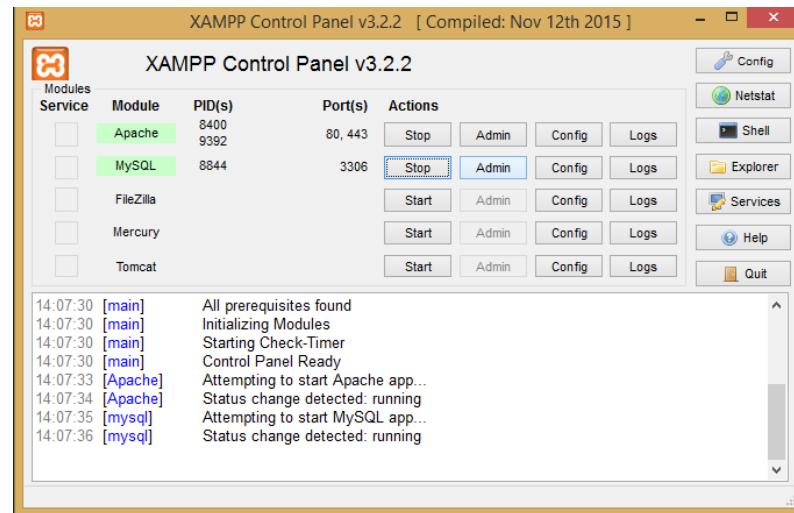
- Run Apache and execute PHPmyADMIN
- Run MySQL server.

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

d:\00-Univalle-Pendientes\Curso-Interfaces\NodeJS\11-WebServicesAndDataBaseAccess\2-NodeJSMYSQL-Inserts>npm install mysql
npm WARN saveError ENOENT: no such file or directory, open 'd:\00-Univalle-Pendientes\Curso-Interfaces\NodeJS\11-WebServicesAndData...
npm notice created a lockfile as package-lock.json. You should commit this file.
npm WARN enoent ENOENT: no such file or directory, open 'd:\00-Univalle-Pendientes\Curso-Interfaces\NodeJS\11-WebServicesAndData...
npm WARN 2-NodeJSMYSQL-Inserts No description
npm WARN 2-NodeJSMYSQL-Inserts No repository field.
npm WARN 2-NodeJSMYSQL-Inserts No README data
npm WARN 2-NodeJSMYSQL-Inserts No license field.

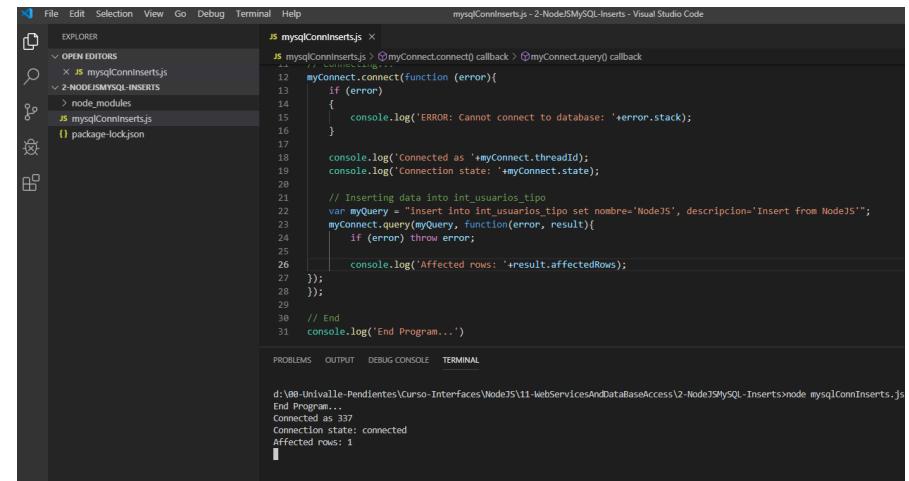
+ mysql@2.17.1
added 11 packages from 15 contributors and audited 13 packages in 9.683s
found 0 vulnerabilities

d:\00-Univalle-Pendientes\Curso-Interfaces\NodeJS\11-WebServicesAndDataBaseAccess\2-NodeJSMYSQL-Inserts>
```



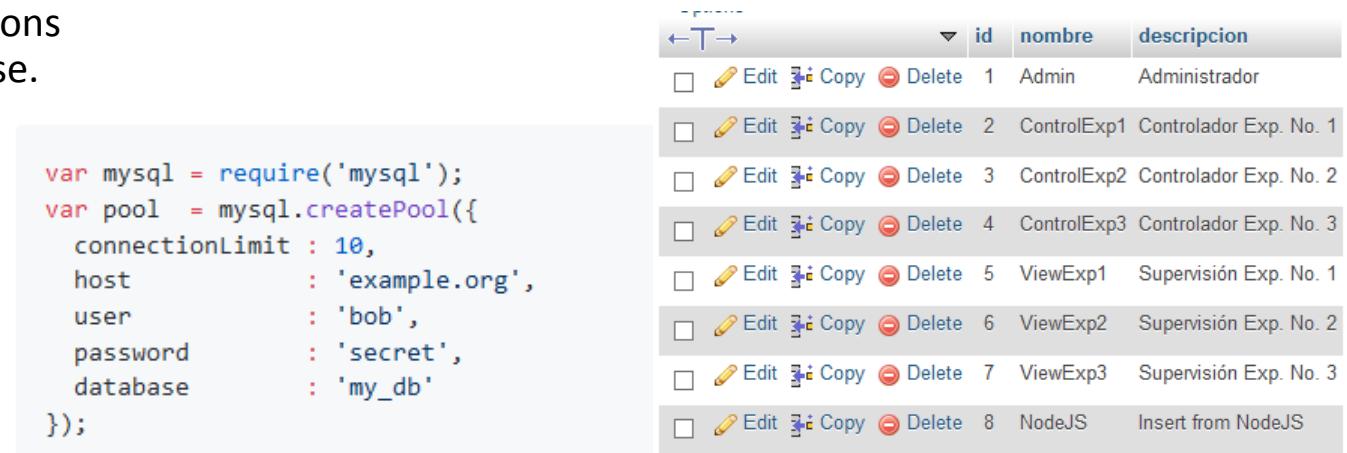
NodeJS and MySQL Databases – Connection and Inserts

- **Connecting with a database:** mysql.createConnection()
 - Main parameters: Host, User, Password, Database
 - It has other 18 parameters.
- **Terminating database connections:**
 - *end() method:* It ensures previous queued queries are sent to server.
 - *destroy() method:* This will cause an immediate termination of the underlying socket. It guarantees that no more events or callbacks will be triggered for the connection.
- **Pooling of connections:** Cache of database connections which are useful to send multiple queries to database.
- Open folder **2-NodeJSMYSQLInserts**, and run **mysqlConnInserts.js**.



The screenshot shows the Visual Studio Code interface. The Explorer sidebar shows a project structure with files like mysqlConnInserts.js, node_modules, and package-lock.json. The main editor area displays the code for mysqlConnInserts.js, which connects to a MySQL database and inserts a new row into the int_usuarios_tipo table. The terminal below shows the execution command and the resulting output: "d:\00-Univalle-Pendientes\curso-Interfaces\NodeJS\11-WebServicesAndDataBaseAccess\2-NodeJSMYSQL-Inserts>node mysqlConnInserts.js". The output indicates a successful connection, insertion, and affected rows count.

```
var mysql = require('mysql');
var pool  = mysql.createPool({
  connectionLimit : 10,
  host            : 'example.org',
  user            : 'bob',
  password        : 'secret',
  database        : 'my_db'
});
```



The screenshot shows a MySQL database table named "int_usuarios_tipo" with columns id, nombre, and descripción. The table contains 8 rows of data, with the last row being the one inserted via NodeJS. The data includes various roles and descriptions such as "Admin", "Controlador Exp. No. 1", and "Supervisión Exp. No. 1".

			id	nombre	descripción
			1	Admin	Administrador
			2	ControlExp1	Controlador Exp. No. 1
			3	ControlExp2	Controlador Exp. No. 2
			4	ControlExp3	Controlador Exp. No. 3
			5	ViewExp1	Supervisión Exp. No. 1
			6	ViewExp2	Supervisión Exp. No. 2
			7	ViewExp3	Supervisión Exp. No. 3
			8	NodeJS	Insert from NodeJS

NodeJS and MySQL Databases – Multiple Inserts

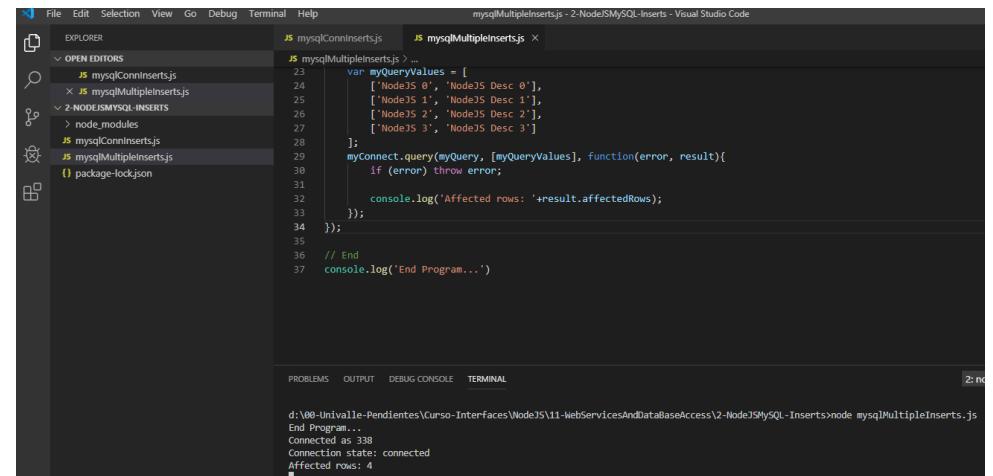
- To insert more than one record in one table:

- Define an array with the values.
- Define the SQL statement with a ‘?’
- The ‘?’ will be replaced by the value array.

- Open folder **2-NodeJSMYSQLInserts**, and run **mysqlMultipleInserts.js**.

- **Result object:** The result object contains information about how the query affected the table. For instance, it would look like this:

```
{  
  fieldCount: 0,  
  affectedRows: 14,  
  insertId: 0,  
  serverStatus: 2,  
  warningCount: 0,  
  message: '\'Records:14  Duplicated: 0  Warnings: 0\'',  
  protocol41: true,  
  changedRows: 0  
}
```



The screenshot shows the Visual Studio Code interface. The Explorer sidebar shows files: mysqlConnInserts.js, mysqlMultipleInserts.js, and mysqlMultipleInserts.js (2-NODEJSMYSQL-INSERTS). The main editor shows the code for mysqlMultipleInserts.js, which includes defining an array of values and using it in a query. The terminal window shows the command being run and the output: "Affected rows: 4".

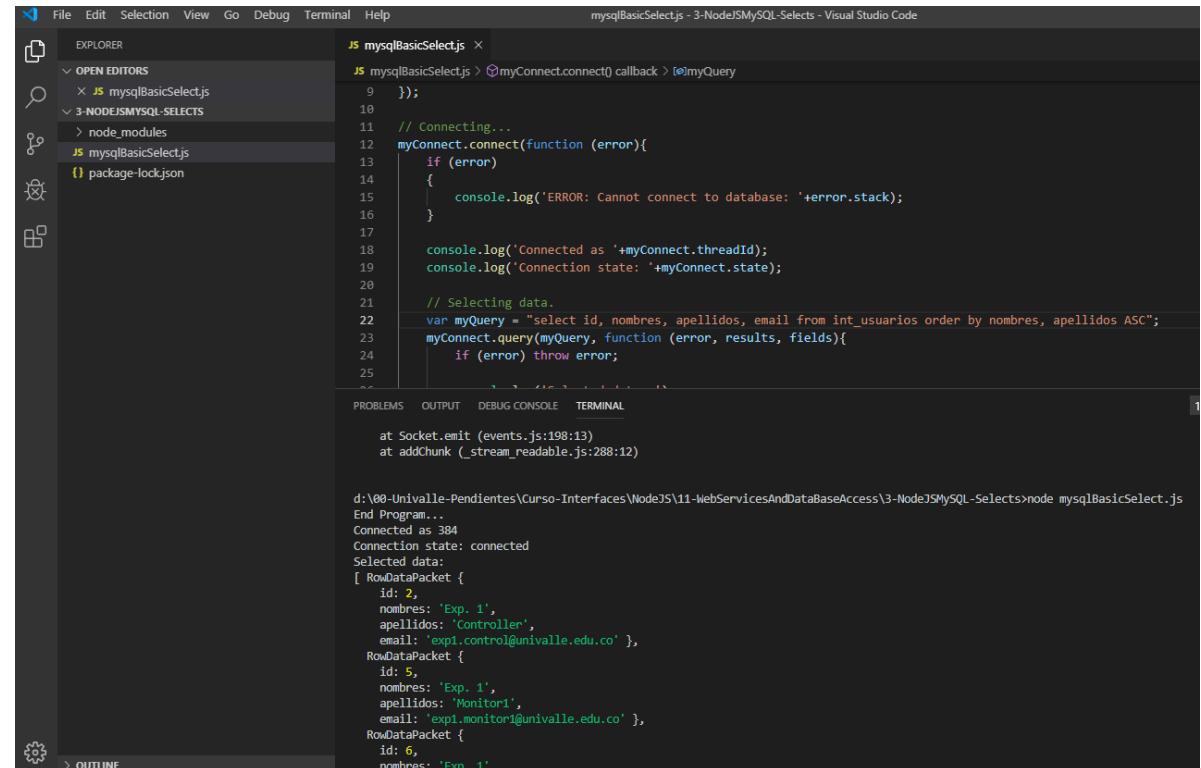
			id	nombre	descripcion
<input type="checkbox"/>			1	Admin	Administrador
<input type="checkbox"/>			2	ControlExp1	Controlador Exp. No. 1
<input type="checkbox"/>			3	ControlExp2	Controlador Exp. No. 2
<input type="checkbox"/>			4	ControlExp3	Controlador Exp. No. 3
<input type="checkbox"/>			5	ViewExp1	Supervisión Exp. No. 1
<input type="checkbox"/>			6	ViewExp2	Supervisión Exp. No. 2
<input type="checkbox"/>			7	ViewExp3	Supervisión Exp. No. 3
<input type="checkbox"/>			18	NodeJS	Insert from NodeJS
<input type="checkbox"/>			19	NodeJS 0	NodeJS Desc 0
<input type="checkbox"/>			20	NodeJS 1	NodeJS Desc 1
<input type="checkbox"/>			21	NodeJS 2	NodeJS Desc 2
<input type="checkbox"/>			22	NodeJS 3	NodeJS Desc 3

NodeJS and MySQL Databases – Selects

- **Selecting data from tables:**

- Objects to deal with **results** and **fields**.
- **Results** is an array of values extracted from table.
- Table rows can be accessed using array notation.
- Fields in a row can be accessed using the dot operator.
- **Fields** object contains information about each field in the result.

- Open folder **3-NodeJSMYSQL-Selects**, and run **mysqlBasicSelect.js**.



The screenshot shows a Visual Studio Code interface. The left sidebar displays the file structure of the '3-NODEJSMYSQL-SELECTS' folder, which includes 'mysqlBasicSelect.js' (the active file), 'node_modules', and 'package-lock.json'. The main editor area shows the code for 'mysqlBasicSelect.js'. The code connects to a MySQL database and performs a SELECT query on the 'int_usuarios' table. The output window at the bottom shows the connection logs and the resulting data, which is an array of objects representing rows from the database.

```
mysqlBasicSelect.js - 3-NodeJSMYSQL-Selects - Visual Studio Code

File Edit Selection View Go Debug Terminal Help
EXPLORER OPEN EDITORS mysqlBasicSelect.js > myConnect.connect() callback > myQuery
3-NODEJSMYSQL-SELECTS node_modules mysqlBasicSelect.js package-lock.json
mysqBasicSelect.js
9   });
10  // Connecting...
11  myConnect.connect(function (error){
12    if (error)
13    {
14      console.log('ERROR: Cannot connect to database: '+error.stack);
15    }
16
17    console.log('Connected as '+myConnect.threadId);
18    console.log('Connection state: '+myConnect.state);
19
20    // Selecting data.
21    var myQuery = "select id, nombres, apellidos, email from int_usuarios order by nombres, apellidos ASC";
22    myConnect.query(myQuery, function (error, results, fields){
23      if (error) throw error;
24
25
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
at Socket.emit (events.js:198:13)
at addChunk (_stream_readable.js:288:12)

d:\00-Univalle-Pendientes\Curso-Interfaces\NodeJS\11-WebServicesAndDataBaseAccess\3-NodeJSMYSQL-Selects>node mysqlBasicSelect.js
End Program...
Connected as 384
Connection state: connected
Selected data:
[ RowDataPacket {
  id: 2,
  nombres: 'Exp. 1',
  apellidos: 'Controller',
  email: 'exp1.control@univalle.edu.co' },
RowDataPacket {
  id: 5,
  nombres: 'Exp. 1',
  apellidos: 'Monitor1',
  email: 'exp1.monitor1@univalle.edu.co' },
RowDataPacket {
  id: 6,
  nombres: 'Exp. 1',
```

NodeJS and MySQL Databases – Selects

- Escaping Query Values.
- In order to avoid SQL **Injection attacks**, you should always **escape any user provided data** before using it inside a SQL query.
- **Injection Attacks:** It occurs when an attacker supplies untrusted input to a program to induce a bad-function of a web application.
- Methods to prevent this:
 - *mysql.escape()*
 - *connection.escape()* or
 - *pool.escape()* methods

```
var userId = 'some user provided value';
var sql    = 'SELECT * FROM users WHERE id = ' + connection.escape(userId);
connection.query(sql, function (error, results, fields) {
  if (error) throw error;
  // ...
});
```

- How to escape values:
 - Numbers are left untouched
 - Booleans are converted to true / false
 - Date objects are converted to 'YYYY-mm-dd HH:ii:ss' strings
 - Buffers are converted to hex strings
 - Strings are safely escaped
 - Arrays are turned into list, e.g. ['a', 'b'] turns into 'a', 'b'
 - Nested arrays are turned into grouped lists,e.g. [['a', 'b'], ['c', 'd']] turns into ('a', 'b'), ('c', 'd')
 - Objects that have a `toSqlString` method will have `.toSqlString()` called
 - Objects are turned into key = 'val' pairs for each enumerable property on the object.
 - undefined / null are converted to NULL
 - NaN / Infinity are left as-is.

NodeJS and MySQL Databases – Selects

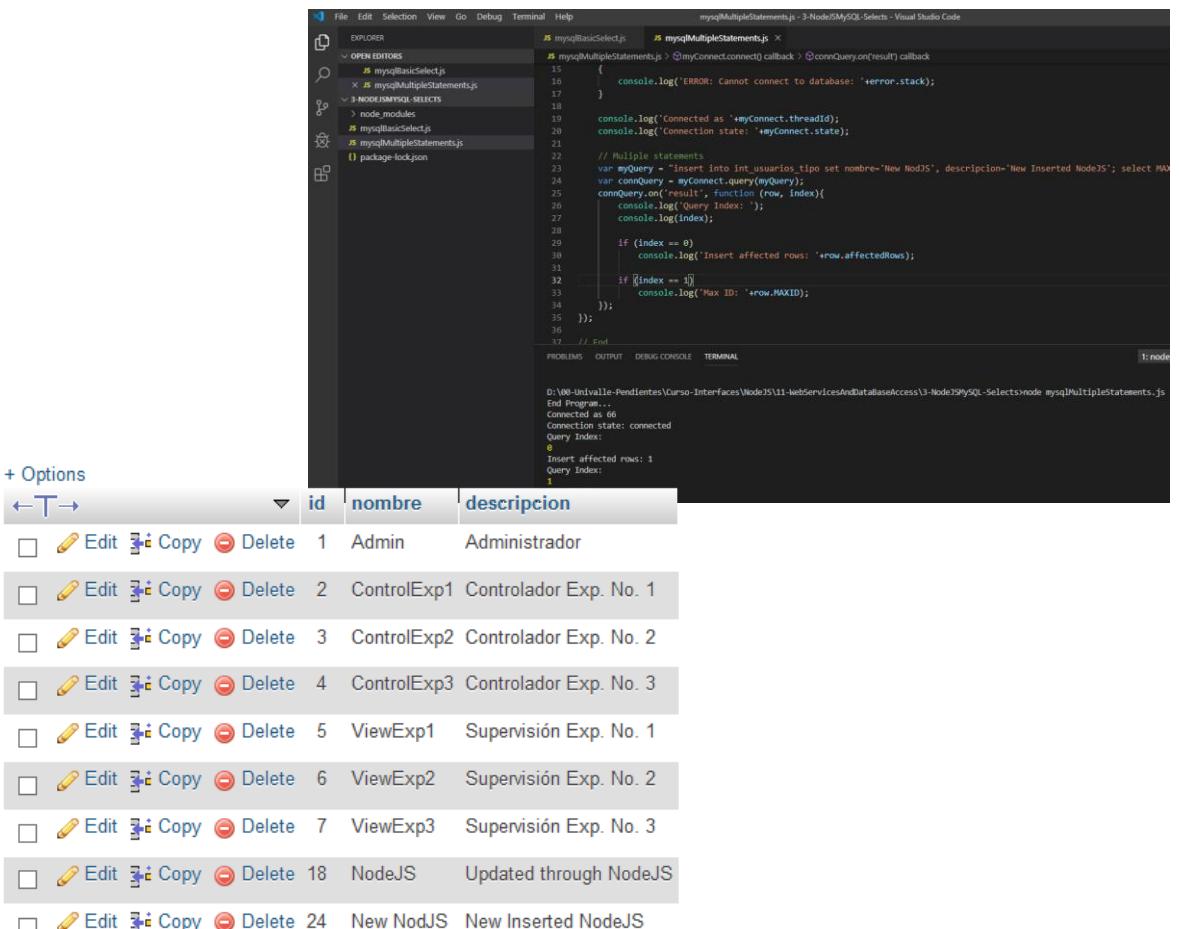
- **Multiple statements query:**

- Support for multiple statements is disabled for security reasons.
- You must enable it explicitly:

```
var connection = mysql.createConnection({multipleStatements: true});
```

```
connection.query('SELECT 1; SELECT 2', function (error, results, fields) {
  if (error) throw error;
  // `results` is an array with one element for every statement in the query:
  console.log(results[0]); // [{1: 1}]
  console.log(results[1]); // [{2: 2}]
});
```

- Open folder **3-NodeJSMYSQL-Selects**, and run **mysqlMultipleStatements.js**.



The screenshot shows the Visual Studio Code interface. The Explorer sidebar shows files: mysqlBasicSelect.js, mysqlMultipleStatements.js (the active file), mySQL.js, and package-lock.json. The code editor displays the following script:

```
var myQuery = "Insert into int_usuarios.tipo set nombre='New NodJS', descripcion='New Inserted NodeJS'; select MAX(id);";
var connQuery = myConnect.query(myQuery);
connQuery.on('result', function (row, index){
  console.log('Query Index: ' + index);
  console.log('Affected Rows: ' + row.affectedRows);
  if ([index == 1])
    console.log("Max ID: " + row.MAXID);
});
// End
```

The terminal window shows the output of the script:

```
D:\00-Univalle-Pendientes\Curso-Interfaces\NodeJS\11-webServicesAndDatabaseAccess\3-NodeJSMYSQL-Selects>node mysqlMultipleStatements.js
Connected as 86
Connection state: connected
Query index: 0
Insert affected rows: 1
Query index: 1
```

A screenshot of a MySQL database table titled 'int_usuarios' is shown below the terminal. The table has columns: id, nombre, and descripcion. The data is as follows:

	id	nombre	descripcion
<input type="checkbox"/>	1	Admin	Administrador
<input type="checkbox"/>	2	ControlExp1	Controlador Exp. No. 1
<input type="checkbox"/>	3	ControlExp2	Controlador Exp. No. 2
<input type="checkbox"/>	4	ControlExp3	Controlador Exp. No. 3
<input type="checkbox"/>	5	ViewExp1	Supervisión Exp. No. 1
<input type="checkbox"/>	6	ViewExp2	Supervisión Exp. No. 2
<input type="checkbox"/>	7	ViewExp3	Supervisión Exp. No. 3
<input type="checkbox"/>	18	NodeJS	Updated through NodeJS
<input type="checkbox"/>	24	New NodJS	New Inserted NodeJS

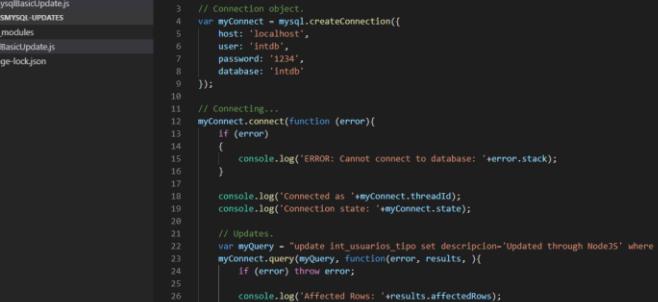
NodeJS and MySQL Databases – Updates

- ### • Updating data from tables:

- Object to deal with **results**.
 - The result object contains information about how the query affected the table.

- Open folder **4-NodeJSMySQL-Updates**, and run **mysqlBasicUpdate.js**.

```
{  
    fieldCount: 0,  
    affectedRows: 1,  
    insertId: 0,  
    serverStatus: 34,  
    warningCount: 0,  
    message: '(Rows matched: 1 Changed: 1 Warnings: 0)',  
    protocol41: true,  
    changedRows: 1  
}
```



The screenshot shows a Visual Studio Code interface with the following details:

- File Explorer:** Shows files like `mysqlBasicUpdate.js`, `node_modules`, and `package-lock.json`.
- Code Editor:** Displays the `mysqlBasicUpdate.js` file content, which is a Node.js script for connecting to a MySQL database and performing an update query.
- Terminal:** Shows the output of running the script, including connection state, affected rows, and result object details.

```
mysqlBasicUpdate.js // 4-NodeJSMySQL-Updates - Visual Studio Code

mysqlBasicUpdate.js
  myConnect.connect(function(error){
    if (error)
      console.log('ERROR: Cannot connect to database: ' + error.stack);
    else
      console.log('Connected');
    myConnect.query(`update int_usuarios_tipos set descripcion='Updated through NodeJS' where nombre='NodeJS'`);
    myConnect.query(`select * from int_usuarios_tipos`, function(error, results, fields) {
      if (error) throw error;
      console.log(`Affected Rows: ${results.affectedRows}`);
      console.log(`Result object: ${JSON.stringify(results)}`);
    });
  });
}

myConnect.on('error', function(error) {
  console.log(`Error: ${error.message}`);
});
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
Connection state: connected
Affected Rows: 1
Result object:
[{"id": 1, "nombre": "NodeJS", "descripcion": "Updated through NodeJS", "serverStatus": 34, "warningCount": 0, "message": "(Rows matched: 1 Changed: 1 Warnings: 0)", "protocol41": true, "changedRows": 1}]
```

			id	nombre	descripcion	
<input type="checkbox"/>	 Edit	 Copy	 Delete	1	Admin	Administrador
<input type="checkbox"/>	 Edit	 Copy	 Delete	2	ControlExp1	Controlador Exp. No. 1
<input type="checkbox"/>	 Edit	 Copy	 Delete	3	ControlExp2	Controlador Exp. No. 2
<input type="checkbox"/>	 Edit	 Copy	 Delete	4	ControlExp3	Controlador Exp. No. 3
<input type="checkbox"/>	 Edit	 Copy	 Delete	5	ViewExp1	Supervisión Exp. No. 1
<input type="checkbox"/>	 Edit	 Copy	 Delete	6	ViewExp2	Supervisión Exp. No. 2
<input type="checkbox"/>	 Edit	 Copy	 Delete	7	ViewExp3	Supervisión Exp. No. 3
<input type="checkbox"/>	 Edit	 Copy	 Delete	18	NodeJS	Updated through NodeJS

Questions?

