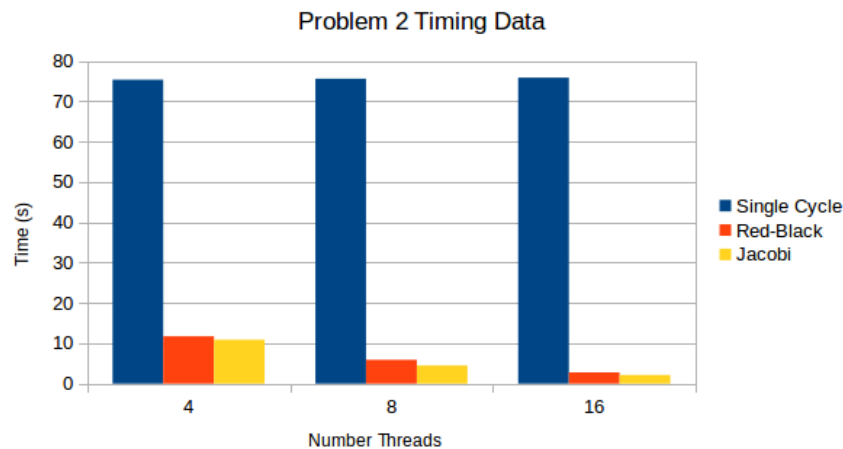
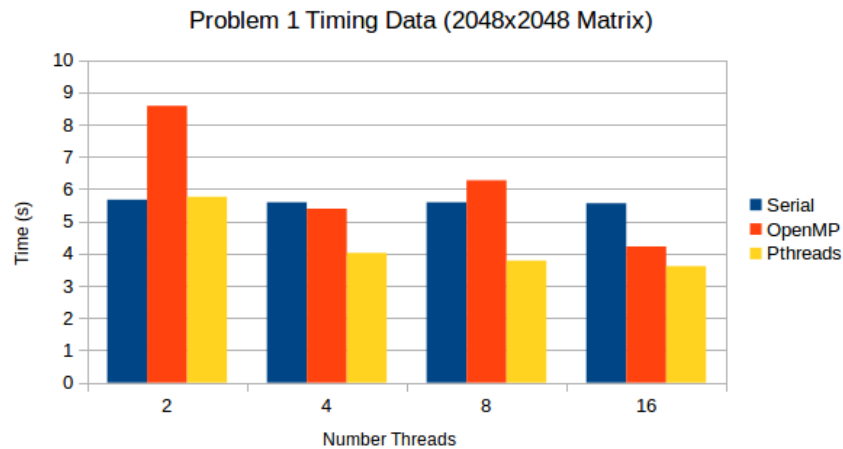


Parallel Computing Midterm

By: Alex Kazantsev and Hanumant Mahida

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Results



Problem 1

Note: Compile using `gcc -fopenmp -o chol chol.c chol_gold.c -lpthread -lm -std=gnu99`

Timing data

Matrix Size	Number of Threads	Serial Time (s)	OpenMP (s)	PThreads (s)	Serial vs OpenMP	Serial vs PThreads
512	2	0.10	0.15	0.10	0.67	1
512	4	0.09	0.10	0.09	0.9	1
512	8	0.09	0.13	0.08	0.69	1.125

Matrix Size	Number of Threads	Serial Time (s)	OpenMP (s)	PThreads (s)	Serial vs OpenMP	Serial vs PThreads
512	16	0.10	0.11	0.09	0.91	1.11
1024	2	0.72	1.09	0.72	0.66	1
1024	4	0.69	0.70	0.50	0.98	1.38
1024	8	0.71	1.09	0.47	1.06	1.37
1024	16	0.70	0.66	0.51	1.06	1.37
2048	2	5.67	8.58	5.76	0.66	0.98
2048	4	5.59	5.39	4.02	1.04	1.39
2048	8	5.59	6.27	3.78	0.89	1.47
2048	16	5.56	4.22	3.61	1.31	1.54

Cholesky Decomposition (PThreads)

Barrier Data Structure Initialized

```

struct s1* para = (struct s1*) malloc(num_threads * sizeof(struct s1));
for (i = 0; i < num_threads; i++)
{
    para[i].mat = U.elements;
    para[i].id = i;
    // creating num_threads pthreads
    pthread_create(&threads[i], NULL, pthread_wrapper, (void *)&para[i]);
}

```

Main PThread Row Loop

```

for(row = 0; row < num_elements; row++)
{
    row_number = row;
    U.elements[row * U.num_rows + row] = sqrt(U.elements[row * U.num_rows + row]);
    pthread_barrier_wait (&barrier_main);
    pthread_barrier_wait (&barrier_main);
}

```

PThread Wrapper to handle functions rowReduction and eliminationStep with barriers to make sure data is in sync

```

void* pthread_wrapper (void* s)
{
    struct s1* myStruct = (struct s1*) s;
    while(row_number < MATRIX_SIZE)
    {
        pthread_barrier_wait (&barrier_main);
        rowReduction(s);
        pthread_barrier_wait (&barrier_threads);
        eliminationStep(s);
        pthread_barrier_wait (&barrier_threads);
        if (row_number == MATRIX_SIZE- 1)
            setZeroes(s);

        pthread_barrier_wait (&barrier_main);
    }
    pthread_exit(0);
}

```

Note: rowReduction and eliminationStep can be found in midterm/cholesky/chol.c

Cholesky Decomposition (OpenMP)

OpenMP used to parallelize algorithm. OMP Parallel and barrier's used to ensure Cholesky decomposition takes place in place on the U Matrix

```
#pragma omp parallel default(none) shared(U) private(k, i, j)
{
    for(k = 0; k < U.num_rows; k++){
        // Take the square root of the diagonal element
        #pragma omp master
        U.elements[k * U.num_rows + k] = sqrt(U.elements[k * U.num_rows + k]);

        #pragma omp barrier

        // Division step
        for(j = (k + 1)+omp_get_thread_num(); j < U.num_rows; j += num_threads)
            U.elements[k * U.num_rows + j] /= U.elements[k * U.num_rows + k]; // Di
        #pragma omp barrier

        // Elimination step
        for(i = (k + 1)+omp_get_thread_num(); i < U.num_rows; i += num_threads)
            for(j = i; j < U.num_rows; j++)
                U.elements[i * U.num_rows + j] -= U.elements[k * U.num_rows

        #pragma omp barrier
    }
}
```

Problem 2

Note: Compile using gcc -o solver solver.c solver_gold.c -fopenmp -std=c99 -lm -lpthread

Timing data

Matrix Size	Number of Threads	Serial Time (s)	Red-Black (s)	Jacobi (s)	Serial vs Red-Black	Serial vs Jacobi
8192	4	75.36	11.73	10.89	6.42	6.92
8192	8	75.60	5.89	4.51	12.84	16.76
8192	16	75.86	2.79	2.16	27.19	35.12

Red-Black Decomposition

Call OpenMP parallel on while loop

```
#pragma omp parallel
for (int i = 1; i < (grid_2->dimension- 1); i++)
{
    ....
}
```

Computing X (Red) for decomposition

```
// Compute "x" (odd)
xStart = (id* 2) + i%2;
#pragma omp for reduction(+: diff_x) private(temp, j, xStart)
for (int j = xStart; j < (grid_2->dimension- 1); j+=num_threads)
{
    temp = grid_2->element[i * grid_2->dimension + j];
```

```

grid_2->element[i * grid_2->dimension + j] = 0.20*(grid_2->element[i * grid_2->dimension + j] +
    grid_2->element[(i - 1) * grid_2->dimension + j] +
    grid_2->element[(i + 1) * grid_2->dimension + j] +
    grid_2->element[i * grid_2->dimension + (j + 1)] +
    grid_2->element[i * grid_2->dimension + (j - 1)]);
diff_x = diff_x + fabs(grid_2->element[i * grid_2->dimension + j] - temp);
}

```

Computing Y (Black) for decomposition

```

// Compute "Y" (even)
yStart = id*2 + (1 - id%2);
#pragma omp for reduction(+: diff_y) private(temp, j, yStart)
for (int k = yStart; k < (grid_2->dimension- 1); k+=num_threads)
{
    temp = grid_2->element[i * grid_2->dimension + j];
    grid_2->element[i * grid_2->dimension + j] = 0.20*(grid_2->element[i * grid_2->dimension + j] +
        grid_2->element[(i - 1) * grid_2->dimension + j] +
        grid_2->element[(i + 1) * grid_2->dimension + j] +
        grid_2->element[i * grid_2->dimension + (j + 1)] +
        grid_2->element[i * grid_2->dimension + (j - 1)]);
    diff_y = diff_y + fabs(grid_2->element[i * grid_2->dimension + j] - temp);
}

```

Element-Based Decomposition

Using Reduction to parallelize data and also using a copy of the grid

```

while(!done){
    diff = 0;
    #pragma omp parallel for reduction(+: temp)
    for (int i = 1; i < (grid_3->dimension- 1); i++)
    {
        int id = omp_get_thread_num();
        for (int j = id; j < (grid_3->dimension- 1); j+=num_threads)
        {
            temp = grid_3->element[i * grid_3->dimension + j];
            grid_3->element[i * grid_3->dimension + j] = 0.20*(grid_3_copy->element[i * grid_3_copy->
                grid_3_copy->element[(i - 1) * grid_3_copy->dimension + j] +
                grid_3_copy->element[(i + 1) * grid_3_copy->dimension + j] +
                grid_3_copy->element[i * grid_3_copy->dimension + (j + 1)] +
                grid_3_copy->element[i * grid_3_copy->dimension + (j - 1)]);
            diff = diff + fabs(grid_3->element[i * grid_3->dimension + j] - temp);
        }
    }
}

```