{TypeMania}

Preliminary Project Website: <u>TypeMania.github.io</u>

CSCI 441 – Project Report 2 Completed

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Nov 5, 2022

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Creating an account

When a user is creating an account for the software TypeMania, first the user must follow the prompts. This includes entering a username, password, and confirmation of said password. Confirming your password ensures the user has not committed any typing errors and will be locked out for future gameplay.

Logging into a pre-existing account

When a user is logging into a pre-exsisting account said user will enter their username and password specific themself. Then, the system will then check if the entered credentials are correct and enter the user into their account with additional information available to registered users, or prompt an error message.

Music Options

Currently the music options consist of several songs the user can choose from then said song will play as the user enters gameplay.

Gameplay

When the user enters gameplay currently there is a moving target that floats across the screen as the user presses the character as prompted on the screen in attempt to hit said target. There is a slider on the screen so the user can choose the speed which affects the difficulty of gameplay.

Statistics

Currently the statistics screen appears on the left side of the sceen with dummy data which is consistently updated. In future versions of TypeMania, the statistics screen will display after gameplay with real time user statistics from yourself and other usres of TypeMania.