

GROUP 2 FHSU 441 PRESENTERS

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### TYPEMANIA DEMO 2

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# PROJECT TITLE

TypeMania

## PROJECT WEBPAGE

**Team URL** TypeMania.github.io

### **Github URL**

https://github.com/TypeMania/TypeMania.github.io/tree/master



#### **DEMO 2 FEATURES**

#### **Guest/Registered User Home Page**

Guest users can access the guest user page, where they have access to the start menu, guest navigation, and guest game; logged in users can access personalized start menu and statistics

#### **Registration & Registered User Login**

From the guest user page, the user can navigate to the registration page to register users and to the login page to login with verified credentials

#### **Start Menu**

The user is prompted to select a song from the song select menu, once selected, the song appears on the menu and the play button is enabled, once clicked the song restarts and the game begins

#### **Song Select Menu**

Play a song listed in the menu, view the songs artist, bpm, length, and leaderboard, select desired speed and the play button to start the game

#### **Live Leaderboard**

All users can view users' top scores on songs from the song select menu in the guest and registered user page, leaderboard data refreshes every 30 seconds

#### **Registered User Statistics**

Registered users can view all previous game statistics which show the game's date, score, accuracy, and highest combo

#### **Gameplay**

Once song selected and play button click, play begins as notes are generated on the screen. As notes are typed, they disappear and the player's score, accuracy, and highest combo are visible

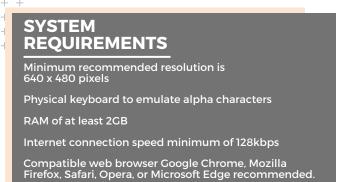




Figure 3: Registered User Gameplay