

# **Implementing Internet of Things Protocols**

Elias Berglin

MID SWEDEN UNIVERSITY
Department of Information Systems and Technology (IST)

Main field of study: Computer Engineering Credits:

Semester, year: VT, 2022 Supervisor: Stefan Forsström Examiner: Mikael Gidlund

# **Abstract**

The abstract acts as a description of the reports contents. This allows for the possibility to have a quick review of the report and provides an overview of the whole report, i.e. contains everything from the objectives and methods to the results and conclusions. Examples: "The objective of this study has been to answer the question.... The study has been conducted with the aid of.... The study has shown that..." Do not mention anything that is not covered in the report. An abstract is written as one piece and the recommended length is 200-250 words. References to the report's text, sources or appendices are not allowed; the abstract should "stand on its own". Only use plain text, with no characters in italic or boldface, and no mathematical formulas. The abstract can be completed by the inclusion of keywords; this can ease the search for the report in the library databases.

**Keywords:** Human-computer-interaction, XML, Linux, Java.

# **Acknowledgements**

Acknowledgements or Foreword (choose one of the heading alternatives) are not mandatory but can be applied if you as the writer wish to provide general information about your exam work or project work, educational program, institution, business, tutors and personal comments, i.e. thanks to any persons that may have helped you. Acknowledgements are to be placed on a separate page.

# **Table of Contents**

Al	Abbreviations	1	
1	Introduction  1.1 Background and problem motivation 1.2 Overall aim / High-level problem statement 1.3 Concrete and verifiable goals / Detailed probl 1.4 Scope		
2	Theory 2.1 CoAP	5	,
3	Methodology 3.1 System description		)
4	Design / Implementation	8	,
5	Results	9	)
6	Conclusions / Discussion  6.1 Ethical and Societal Discussion		)
Αı	Appendix A Source Code	1	

# **Abbreviations**

RTT Round Trip Time

MQTT Message Queue Telemetry Transport

CoAP Constrained Application Protocol

UDP User Datagram Protocol

TCP Transmission Control Protocol

# 1 Introduction

During your previous education, you have probably come across relatively well defined problem types as formulated by teachers, textbooks and teaching aids. During project courses and exam work you are required to do a great deal of the thinking by yourself in order to define and clarify the direction of the assignment. This analysis should be presented in the report's introductory chapter. By describing the problem or problem area chosen for study and the reasons behind this choice, it should then be possible to write a general introduction to the report. The introductory chapter relates to the content in the project plan that will be presented some weeks after the diploma work has started. The project plan should also contain a time plan for the work. The project plan can also mention some of the intended sources to be read and subsequently referred to in chapter 2, and also to contain some thoughts about the method (see chapter 3) chosen in order to approach the problem. The introduction making up chapter 1, may also contain sub-headings underneath. Try to get to the point as soon as possible. In order to retain the reader's interest information concerning your work must be given within the first few sentences. People only requiring a quick insight into the work will often only read the report's summary, introduction and conclusions, since these sections are usually written without the inclusion of highly technical and mathematical details.

# 1.1 Background and problem motivation

In this sub-chapter you should try to quickly engage the readers' interest in the problem area you have chosen to examine. Demonstrate that you are not only familiar with any minor technical problems, but also have an understanding of the context in which your problem emerges, that you can also describe it from a non-technical perspective, and that you are aware of the practical benefits of the technology you are examining or have knowledge of areas that your study relates to.

It is common that the first sentence contains an insightful formulation or historical retrospective. Obviously it is not possible to be absolutely certain with regards to the future, but you should express your hypothesis in a balanced and objective manner in order to appear credible.

Examples: "Humankind during historical times has... . The use of internet and cellular telephony has grown since... . The next stage in the development is expected to become... . This can lead to problems with... This study investigates if the problem can be solved with the aid of... . This technology can become especially interesting if in some years many

more people..., and there is a growing demand on the market after... ".

A technical report that is carried out on behalf of a company could start with: "Within the organization there is an increased need for... and at the same time growing problems with.... We therefore in the assignment choose to implement a preliminary study about.... A solution to this problem is urgently sought for because this can lead to a considerable reduction of costs for..., increased market shares within... and an improved work environment."

# 1.2 Overall aim / High-level problem statement

(Choose one of the headline alternatives.) The project's aim is an insightful description of the direction in which you want to work, your hopes with regards to the possible outcomes of the project, and of the projects' purpose. The hypothesis does not need to be clearly defined or concrete. It can be an objective which may or may not be resolved or achieved with any degree of certainty. It can be a problem formula of a high level, which cannot be answered by the study's diagrams, tables and other objective results, but which can be discussed in the report's concluding chapter.

Examples: "the project's overall aim is to gain new knowledge within the organization about...". "The project's aim is to identify the general valid principles for the connection between parameter X and Y for everybody...". "The project's aim is to find new technical solutions to problems in the following area: ...." "The project's aim is to compare technology A with technology B as a solution to the needs of C." "The project aims to present a decision-making basis for..." "The project aims to investigate whether or not it is realistic to expect that technology A could be used for purpose B in the future."

# 1.3 Concrete and verifiable goals / Detailed problem statement

The problem- or objective statement is a verification of the proposed formula you will use to reach your objective. The questions that are specified should be answered in the report's results, and in its conclusion. The problem statement should be so clearly defined that deciding whether or not the problem has been resolved should be an easy process.

This sub-chapter is usually written after the implementation of the theoretical study in chapter 2, and should be revised at regular intervals throughout the duration of the project. The problem statement might in some cases require to be placed after the theoretical study. This way of writing a study may be used if it seems to be difficult for the reader to understand the concepts used. The disadvantage of such a layout is that the reader might lose interest in the subject before the core points have been stated.

Examples of problem statements useful in a scientific report are "the survey has an objective to respond to the following questions: P1: What importance has technology A compared with technology B for the performance measure Y at different values on parameter X, for cases F1 and F2? P2: Which profit gives... For mathematical definitions of X and Y, see the model in chapter 3." It is then in chapter 3 that the objective numerical results will be specified, i.e. what will exist on the x - and y-axis in the diagram you intend to take further.

Examples of objectives for a technical report: "the survey's objective is to suggest a solution to the following technical problems: ...... the survey has further objectives to verify that the solution proposal provides useable criteria and to evaluate the proposal with respect to performance measure Y."

All technical details are reserved for the structure chapter's technical requirement specifications.

# 1.4 Scope

Examples: "The study has its focus on.... In the survey, the effect of parameter Z is ignored, because.... The survey is distinguished by the evaluation of cases F1 and F2.... The survey's conclusions should however be generally valid for every...."

# 1.5 Outline

Briefly describe the report's outline. "Chapter 2 describes..."

# 1.6 Contributions

Describe which parts of the work that you have conducted yourself, and which parts that you had help with i.e. carried out by colleagues. If the work is carried out in a group the report should then explain how the tasks were divided between authors. All co-authors should be credited in the work as a whole.

# 2 Theory

#### 2.1 **CoAP**

CaAP is a communication protocol over UDP aimed for lower powered computers. It is often used by small microcontrollers that only have limited storage and RAM available. CoAP uses the client server model. The server accepts requests and then responds. The server also provides methods for clients to discover resources on the server. CoAP was designed to be easily translated to HTTP and uses similar request to HTTP, for example GET and POST [1].

#### **2.2 MQTT**

MQTT is a communication protocol over TCP. It is lightweight and provides an open communication channel between devices. The MQTT system consists of one broker and many clients. A client can subscribe

### 2.3 Flutter

# 3 Methodology

# 3.1 System description

The structure of the IoT system including the planned devices can be found in figure 1.

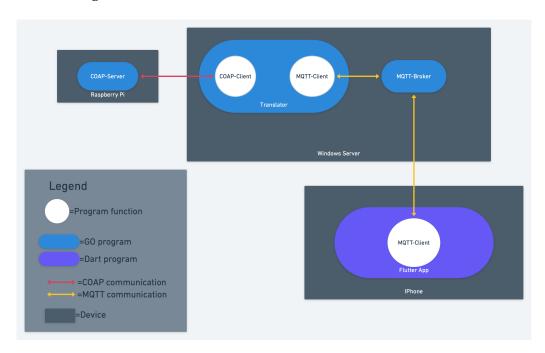


Figure 1: The planned communication scheme. See legend for explanation

The CoAP-server and the MQTT-clients will use external libraries while the MQTT-broker and the CoAP-client is implemented by me. The user application will be developed using Flutter and will use a Dart library written by Steve Hamblett [2]. All other components are written in Golang. The CoAP-server uses a library by plgd**goCoAP** and the MQTT-clinet uses a library by the Eclipse Foundation [3].

The primary purpose of the server is to collect system data more specifically CPU and RAM usage. A client will then be able to request this information. Additionally, the server can create mock temperature sensors. A sensor has a location, power status and a temperature. A client can request temperature, create a sensor, change power status and remove a sensor.

The translators have two purposes. It will collect data from the CoAP-server and publish using the MQTT-client. It will also react to published

messages from other MQTT-clients and create CoAP-request accordingly. Ex. the Flutter app wants to create a sensor. The translator can then convert a publishing by the application to a CoAP POST-request.

The MQTT-broker is a standard MQTT-broker implemented using Golang. It will handle the subscription and publish messages, creating a communication channel between the translator and the Flutter application.

Lastly the Flutter application will be multi-platform application acting as the frontend of the IoT system. The app will have the following capabilities.

- Display CoAP-server system information.
- Display temperature sensor information.
- Create temperature sensors.
- Turn off specific temperature sensors.
- Delete a Temperature sensor.
- Run a benchmark.
- Display benchmark results.

The system requires one active CoAP-server, one active translator, one active MQTT broker and one or more Flutter applications. This implementation will put the CoAP-server on a Raspberry Pi running Raspbian and bundle the MQTT-broker and the Translator on a Server running Windows Server. The Flutter application will run on at least IOS but should be able to run on any operating system supported by Flutters build system.

### 3.2 Evaluation

To evaluate the system the RTT will be measured between the user Application and the CoAP server. This will be done using a benchmark function inside the Flutter application. Three benchmark runs will be done adding a new instance of the flutter application with each run to simulate different load on the system. The Flutter application will output the following metrics:

- Requests per second
- Average RTT
- Max RTT
- Min RTT

# 4 Design / Implementation

The Design or Implementation chapter often appears in technical reports, but not always in scientific reports. Here, the analysis of the problem is implemented and a technical requirement specification is formulated. At this stage, the most important principles in the suggested alternatives for solution are described and formulated in preparation for evaluation at a later point in the report. The description is sometimes placed before, but generally after the methodology/model chapter, if included at all.

The reader is seldom interested in extremely detailed documentation of computer program code, algorithms, electrical circuit diagrams, user guidance, etc. Such details are placed in the appendices.

As mentioned in the Introduction chapter you have during earlier studies mainly worked with small well defined tasks that have taken minutes or as most hours to solve. In comparison an exam work or a project course can sometimes appear to be an almost overwhelming amount of information because it is so extensive, and this may cause anxiety with regards to where to start. One way to facilitate big projects is to use the top-downmethod, i.e. to divide the problem or the structure into smaller problem parts or system parts, and to state specification of requirements, problem analysis and proposed solution for each part. Eventually small and concrete information will have been identified with similar characteristics to those found in your previous studies.

It is not always practically possible to apply the top-down-method, since the problem may be too complex and initially very difficult to visualise the complete overview. It might prove necessary to alternate between the top-down - and bottom-up-method. The latter means that you start with parts already known to you and from simple problems that have been tackled previously you make use of that knowledge for aspects that you expect to resolve at a later stage in the project. Gradually increase these parts into the bigger systems and problems and then pursue the direction of project's objective.

The top-down-method has the advantage of giving the report a solid structure, which makes it easier for the reader. The documentation therefore often follows the top-down-method. It is thus possible to divide the structure part into several chapters, and to name them after each problem part and system part, i.e. "Specification of requirements", "Algorithms", "User interface", "Program documentation", "Prototype" and "Implementation".

# 5 Results

The results chapter is included when you have produced a systematic study, i.e. an evaluation of a program that you have developed, which is required for C - and D-level diploma work. In the results chapter objective results of the empirical study are presented. Keep in mind that possible comments in this chapter should only be used for clarification. Your own views and subjective (personal) comments belong in the chapter conclusion/discussion.

Strive to present the results, for example measurement-, calculations- and/or the simulation result, in a form that is as lucid and easily understandable as possible. The results are preferably presented in diagrams or tables. Accounts of interviews can be summarised, but may include concrete examples supporting your work.

Extensive results, for example complete summaries of survey results, large tables and long mathematical deductions, are placed in the appendices.

# 6 Conclusions / Discussion

The conclusion/discussion (choose a heading) is a separate chapter in which the results are analysed and critically assessed. At this point your own conclusions, your subjective view, and explanations of the results are presented.

If this chapter is extensive it can be divided up into more chapters or subchapters i.e. one analysis or discussion chapter with explanations of and critical assessment of the results, a concluding chapter where the most important results and well supported conclusions are discussed and to sum it up a chapter with suggestions for further research in the same area. In this chapter it is of vital importance that a connection back to the aim of the survey is made and thus the purpose is pointed out in a summary and analysis of the results.

In this chapter you should also include answers to the following questions: What is the project's news value and its most vital contribution to the research or technology development? Have the project's goals been achieved? Has the task been accomplished? What is the answer to the opening problem formula? Was the result as expected? Are the conclusions general, or do they only apply during certain conditions? Discuss the importance of the choice of method and model for the results. Have new questions arisen due to the result?

The last question invites the possibility to offer proposals to others relevant research, i.e. proposal points for measures and recommendations, points for continued research or development for those wishing to build upon your work. In technical reports on behalf of companies, the recommended solution to a problem is presented at this stage and it is possible to offer a consequence analysis of the solution from both a technical and layman perspective, for example regarding environment, economy and changed work procedures. The chapter then contains recommended measures and proposals for further development or research, and thus to function as a basis for decision-making for the employer or client.

### 6.1 Ethical and Societal Discussion

You will need to include a discussion on ethics, societal impact, and considerations.

# 6.2 Future Work

You should also explain potential future work based on your work.

# References

- [1] Zach Shelby, Klaus Hartke, and Carsten Bormann. *The Constrained Application Protocol (CoAP)*. RFC 7252. June 2014. DOI: 10.17487/RFC7252. URL: https://rfc-editor.org/rfc/rfc7252.txt.
- [2] Steve Hamblett. *mqtt\_client*. Jan. 2, 2022. URL: https://github.com/shamblett/mqtt\_client (visited on 01/02/2022).
- [3] Eclipse Foundation. *Eclipse Paho MQTT Go client*. Dec. 28, 2021. URL: https://github.com/eclipse/paho.mqtt.golang (visited on 01/02/2022).

# **A** Source Code