# Azizbek Umidjonov

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#### Summary

• An entrepreneurial Software Engineer and Founder with Principal-level expertise in end-to-end product development. Specializing in architecting high-performance native mobile applications, on-device AI solutions, and monetized, globally-ready products. Proven ability to lead technical strategy and execution from concept to launch.

#### EXPERIENCE

#### Founder & CTO

Seoul, Kr

 $Milliy Technology\ LLC$ 

Apr 2025 - Present

- Conceived, architected, and engineered a novel AI-driven English learning application, owning the entire product lifecycle from ideation and technical implementation to monetization and deployment.
- Engineered a high-performance, fully offline AI pipeline by integrating the **Vosk** engine for real-time speech recognition and a custom-optimized **Kokoro-82M ONNX model** for text-to-speech.
- Designed and deployed a cost-optimized serverless backend using **Cloudflare Workers** to process LLM feedback, minimizing billable compute time and dramatically reducing operational costs.
- Architected a comprehensive monetization system, integrating both **Google Play Billing** for global subscriptions and a regional provider (**Click**) to maximize market reach in Uzbekistan.
- Delivered a polished user experience with dynamic theming (Dark/Light Mode) and full localization (l10n) for Uzbek, Russian, and English-speaking audiences.

# Lead Mobile Engineer

StoneLab

Seoul, Kr

Apr 2022 - Present

- Lead Engineer on ARIA Wellness (Native Android Kotlin)
  - \* Led the end-to-end development of the native Android application for a mental wellness platform using **Jetpack Compose**, from initial architecture to final deployment.
  - \* Implemented a suite of complex features including AI-based audio streaming, secure OAuth, stateful user flows, and Camera hardware integration.
  - \* Ensured a global-ready product by implementing full localization (l10n) for **Korean and English-speaking markets**.
- Project Leadership & Cross-Platform Development
  - \* Established and managed project roadmaps and backlogs for mobile and backend teams using **GitHub Projects**, improving cross-functional alignment and development velocity.
  - \* Developed multiple **Flutter** applications for a hybrid CBT digital medicine platform (ARIA DTx) and contributed to a **ReactJS** MVP demonstrated at CES 2024.

### MERN Stack developer

Fergana, Uz

Codemy Uz

Jul 2019 - Jul 2020

• Developed and deployed a Progressive Web App (PWA) using Angular, serving thousands of local restaurant clients with a unified digital ordering and management platform.

#### Projects

## Web Content Management System (CRM)

Fall 2024

Side Project

Docker, Kubernetes (K8s), CI/CD

• Architected and deployed a CI/CD pipeline using Docker and Kubernetes (K8s) for a CRM-based web content management platform on university servers, automating the build and release process.

## TECHNICAL SKILLS

- Languages:Kotlin, Dart, Python, TypeScript/JavaScript, C++
- Mobile:Jetpack Compose, Flutter, Android SDK, Google Play Billing, Coroutines, Flow, Hilt, Room
- AI / ML:ONNX Runtime, Vosk, Hugging Face, LLM Integration
- Backend & Cloud:Cloudflare Workers, HonoJS, ExpressJS, D1, R2, Vercel, Firebase, MongoDB
- DevOps & Tools:Git, GitHub (Actions, Projects), Docker, Kubernetes, Linux, Raspberry Pi