Building the To Do application

for Android

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1 Building from the Source

When making any changes to the code, you also need to change the release date in the "About..." dialog ('`res/values/strings.xml`' / `InfoPopupText`) as well as the application's internal version number ('`AndroidManafest.xml`' / `android:versionCode` and `android:versionName`).

To build the application '`.apk`', you will need:

- A Java 6 compiler
- Eclipse integrated development environment (IDE)
- The Android software development kit (SDK). I used release 12 for the current version.

See `http://developer.android.com/sdk/index.html` for information on how to set up a project using the Android SDK.

1.1 Generating Icons

Some of the application icons are generated from 3-D image description files using Persistence of Vision. The image files are included with the source code, but in case you want to tweak or change any image you can use `povray` to generate new ones.

Because some of the icons contain small details that may get lost if rendered at a low resolution, it is recommended that you render the initial image at a size which is the least common multiple of all icon sizes — 288 × 288 — and then use a raster graphics program such as the GIMP, `convert`, or `pamscale`. For each image file '`foo.png`', you need to create five icons: a 16 × 16 icon in '`res/drawable/foo_16.png`', a 24 × 24 icon in '`res/drawable-mdpi/foo.png`', a 32 × 32 icon in '`res/drawable/foo_32.png`', a 36×36 icon in '`res/drawable/foo_36.png`', and a 48 × 48 icon in '`res/drawable-hdpi/foo.png`'.

The command for generating an image from one of the '`.pov`' descriptions is:

```
povray +FN +AM3 +A0.3 +UA +W288 +H288 foo.pov
```

The main application icon was drawn by hand in the GIMP, and can be found in '`IconMaster.xcf`'. This is scaled down to 48 × 48 for '`res/drawable-mdpi/icon.png`', and to 72 × 72 for '`res/drawable-hdpi/icon.png`'.

1.2 Generating Documentation

Lastly, if you need to generate a new edition of this manual, you will need `texinfo` and `pdftex`.

To generate the manual in PDF, simply run:

```
texi2pdf ToDo.texinfo
```

2 To Do

- Document how the code works
- Document the data structures
- Document the encryption algorithms