

Pre-Sprint Planning Meeting for Project 3 (Sprint 2)

Prepared by: Jane

Meeting Date: 11/4/24

Meeting Attendees

1. Emily
2. Jane
3. Sonika
4. Alexis
5. Yuexin

Meeting Agenda Items

- Reevaluate the product backlog and put items from it into the Sprint 2 backlog
- Reevaluate point values for tasks
- Assign tasks to team members

Before The End of the Sprint

Plans:

- Deploy on Heroku
- Have cash out functionality
- Connecting menu items to order_items and items to orders table

Task Assignments:

Task Description	Assigned to
- check boxes to filter menu items	Emily
- add and remove employee functionality - add and remove menu item functionality - deploy on Heroku	Jane
- Port Z report (implement button click) - Display weekly deals on menu board	Sonika
- wok/spicy icons - Premium menu items	Alexis
- cash out logic and menu button click logic in cashier view	Yuexin

SCRUM Meeting 1 for Project 3 (Sprint 2)

Prepared by: Jane

Meeting Date: 11/6/24

Meeting Attendees

6. Emily
7. Jane
8. Sonika
9. Alexis
10. Yuexin

Meeting Agenda Items

- Status updates and blockers
- Merging conflicts between branches
- Discuss cashier view vs manager view pages ??

Status Update Since Last Meeting

Accomplishments:

- Everything's connected to the database
- Adding icons to different views
- Adding some pop ups

Tasks Completed:

Task Description	Assigned to	Completed? (yes/no)
Worked on layout of kiosk view	Emily	Yes
Ported add/remove menu item	Jane	Yes
Add icons to menu board	Sonika	Yes
Kiosk icons	Alexis	Yes
Added pop up for when you click a menu item it has a price	Yuexin	Yes

Before The Next Meeting

Plans:

- Continue porting

- Adding more information to the screen
- Button functionality

Task Assignments:

Task Description	Assigned to
Checkboxes for kiosk view	Emily
Port employee report	Jane
Add promos to menu board	Sonika
Adding “More info” button in kiosk view	Alexis
Get price for the order and put into order summary	Yuexin

Minutes from Previous Meeting

In the previous meeting, we discussed major plans for the coming sprint. We reevaluated the product backlog to determine which tasks we wanted to include in Sprint 2. Furthermore, we split up some of the tasks from the product backlog into smaller tasks now that we know a little more about how the project is structured and how large each of these tasks really are. We also began to claim certain tasks we each wanted to work on during the sprint, but we don't want to claim all of them because we are planning on claiming more tasks as we go until there are none left or the sprint is over.

SCRUM Meeting 2 for Project 3 (Sprint 2)

Prepared by: Jane

Meeting Date: 11/8/24

Meeting Attendees

11. Emily
12. Jane
13. Sonika
14. Alexis
15. Yuexin

Meeting Agenda Items

- Status updates and blockers
- Discuss what to do about the fortune cookies

Status Update Since Last Meeting

Accomplishments:

- Continuing to port the code
- Continuing to work on adding more functionality/features to the GUI

Tasks Completed:

Task Description	Assigned to	Completed? (yes/no)
Add checkboxes to the kitchen view	Emily	no
Updated database to remove certain outdated information	Jane	yes
Working on updating the menu board to add promos	Sonika	no
Updated database	Alexis	yes
Implemented cash out logic	Yuexin	Partly done

Before The Next Meeting

Plans:

- Continue porting
- Changing the front end gui to include more features

Task Assignments:

Task Description	Assigned to
Update the kitchen view to add checkboxes to the cards	Emily
Figure out how to host the website on render	Jane
Change the menu board layout to include the promos/deals Port the Z report so the button is functional	Sonika
Add additional info for menu items on kiosk view	Alexis
Completely finish the cash out logic as well as the logic for the combo.	Yuexin

Minutes from Previous Meeting

In the previous meeting, we talked about what we worked on over the past few days. Originally, we got confused because we thought that multiple people had been working on the same thing, however we figured out that we were actually working in different sections. This was a good learning experience because now we know to be more clear about what we're all working on, which hopefully means we can be more targeted and specific when we discuss future goals in future meetings. We also spent some time at the meeting merging conflicts between certain branches and getting everyone's code up to date within main. We also discussed certain roadblocks that some team members have run into and possible solutions.

SCRUM Meeting 3 for Project 3 (Sprint 2)

Prepared by: Jane

Meeting Date: 11/11/24

Meeting Attendees

16. Emily
17. Jane
18. Sonika
19. Alexis
20. Yuexin

Meeting Agenda Items

- Status updates and blockers
- Make sure everyone can access the deployed site links without errors
- Set realistic goals for the rest of the sprint / assign new tasks?

Status Update Since Last Meeting

Accomplishments:

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Tasks Completed:

Task Description	Assigned to	Completed? (yes/no)
Update the kitchen view to add checkboxes to the cards, connecting kitchen view to kiosk orders	Emily	No
Deployed on Render, implemented the add and remove employee functionality, ported the Employee Information table	Jane	Yes
Added holiday deals to menu board, ported Z Report	Sonika	Yes
Created info icon, working on adding functionality for additional menu item info	Alexis	No
	Yuexin	

Before The Next Meeting

Plans:

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Task Assignments:

Task Description	Assigned to
Connect kitchen view to kiosk cards	Emily
	Jane
Port X Report	Sonika
Finish 'more info' section in kiosk cards	Alexis
Finish Cash out functionality and	Yuxin

Minutes from Previous Meeting

In the previous meeting, we spent most of our time updating the other team members what we had been working on. There were some important structural design choices in our code that we had to discuss as a team and make sure each person's work could be easily integrated into it. We also discussed blockers the team has faced, which a big one has been that we always seem to run into issues somewhere in-between when we want to retrieve data from the database and display it. We often encounter network, 500, or 404 errors which greatly slow down progress, however we're working together to understand each scenario and try to avoid them in the future. Lastly, we discussed a small design plan for our database, specifically how we wanted to handle Fortune Cookies, as we had them included in the menu items table but did not want them to be displayed, and we ended up coming to an elegant solution.

Post-Sprint Retrospective Meeting for Project 3 (Sprint 2)

Prepared by: Jane

Meeting Date: 11/13/24

Meeting Attendees

21. Emily
22. Jane
23. Sonika
24. Alexis
25. Yuexin

Meeting Agenda Items

- What went right and wrong during the previous sprint
- What changes (if any) need to be made regarding procedure
- What adjustments might need to be made to the product backlog

Retrospective results

- What went right: we learned a lot from our presentation, we caught up a lot on our backlog tasks, and we successfully deployed the project
- What went wrong: it took a lot of time and struggle to deploy the project, and even though it works, there are still frequent errors which slows down the project greatly
- What to change about procedure: Everyone should be more specific about what it is exactly that we're working on so that team members aren't stepping on each other's toes or working on the same thing
- We need to add more stuff, including splitting up existing tasks into smaller ones as well as adding more ideas to go above and beyond as we come up with them. We will definitely need to plan which of these new ideas we will have time for before the next sprint and set our priorities accordingly.