# TSP的GA算法实现

给定TSP的一个实例 $C=(c_{ij})_{n\times n}$ ,为n个城市之间的距离矩阵,对任一0-1解矩阵 $S=(s_{ij})_{n\times n}$ ,其中 $s_{ij}$ 取1若解包含城市i->j的路线,否则取0.那么路线距离长度为d(S)=C\*S.

## 为实现遗传算法, 做如下定义

```
染色体:\sigma(S)=(s_1s_2\cdots s_n), s_{ij}=1\iff s_is_j\in\sigma(S)
```

适应度函数:定义为  $f(S)=n*C_m-C*S, C_m=\max_{i,j}c_{ij}$ ,显然f>0,并且f的最大值恰好是TSP的最优解

#### 遗传算子:

- 1.复制算子:按照适应度选择一个个体进行复制
- 2.选择算子:选择father和mother,son的前半部分和father一样,后半部分按mather的序对father的元排序
- 3.突变算子:随机选择 $i \in \{1, 2, \dots, n-1\}$ ,交换 $s_i, s_{i+1}$

```
In [ ]: class SA_TSP():
            from random import sample, choice, choices, uniform
            def __init__(self, C):
                self.maxDepth = 5 # 最大迭代深度
                self.target = 1 # 目标优化值
                self.dim = len(C) # 维度
                self.Top = self.dim * max(max(row) for row in C)
                self.C = C # 距离矩阵
                self.Pm = 0.1
                self.Pc = 0.5
                self.Py = 1 - self.Pm - self.Pc
                # 每个sigma是一个list
                self.sigmas = []
            # 种群初始化
            def setX(self, target = 1 , X0 = [], depth = 1000,):
                if len(X0) == 0:
                    self.sigmas.append(self.sample(range(self.dim),self.dim))
                else:
                    self.sigmas = X0
                self.maxDepth = depth
                self.target = target
            # 设置种群行为概率
            def setProbability(self, Pc, Pm):
                self.Pm = Pm
                self.Pc = Pc
                self.Py = 1 - Pm - Pc
```

```
# 染色体编码
def code(self, S):
   # 设定起点都在城市0
    current_city = 0
    chromosome = [current_city]
    while len(chromosome) < self.dim:</pre>
        next_city = [col for col in range(self.dim) if S[current_city
        current city = next city
        chromosome.append(current_city)
    return chromosome
# 舒适度
def comfort(self, sigma):
    S = [[0 for _ in range(self.dim)] for _ in range(self.dim)]
    for i in range(len(sigma)-1):
        S[sigma[i]][sigma[i+1]] = 1
    S[sigma[-1]][sigma[0]] = 1
    s = self.Top - sum([self.C[i][j] for i in range(self.dim) for j
    return s
# 复制函数
def Copy(self):
    newSigma = self.choices(self.sigmas, [self.comfort(sigma) for sig
    return newSigma
# 选择函数
def Select(self):
    father, mather = self.choices(self.sigmas, [self.comfort(sigma) fo
    son = [-1 for _ in range(self.dim)]
    mid = self.dim // 2
    son[:mid] = father[:mid]
    son[mid:] = sorted(father[mid:], key=lambda x: mather.index(x))
    return son
# 突变函数
def Mutation(self):
    newSigma = self.choice(self.sigmas)
    i,j = self.choices(range(self.dim),k=2)
    i,j = min(i,j), max(i,j)
    newSigma[i],newSigma[j] = newSigma[j],newSigma[i]
    return newSigma
# 获取当前种群中的最优种群舒适度
def best(self):
    a = max([self.comfort(sigma) for sigma in self.sigmas])
    return a
def main(self):
    if len(self.sigmas) == 0:
        self.setX()
    # 当前迭代深度
    depth = 0
    bestRoute = self.sigmas[0]
    while depth < self.maxDepth and self.best() > self.target:
        newSigmas = []
        for _ in range(self.dim):
            rNum = self.uniform(0,1)
            if rNum < self.Py : # 复制
                newSimga = self.Copy()
            elif rNum < self.Py + self.Pc:</pre>
```

```
newSimga = self.Select()
else:
    newSimga = self.Mutation()
    newSigmas.append(newSimga)
    depth += 1
    self.sigmas = newSigmas
    level = [self.comfort(item) for item in self.sigmas]
    bestRoute = max(self.sigmas,key=self.comfort) if max(level) >
return self.Top - self.comfort(bestRoute)
```

最优解: 13-> 14-> 9-> 2-> 3-> 0-> 1-> 5-> 15-> 7-> 11-> 6-> 10-> 4-> 8-> 1, 路线长度356.4133387461901

SA算法计算出的最优解为231左右,误差较大.原因可能在与GA的设计思路不合理,具体表现在染色体设计,也许可以取矩阵S为染色体

# P5 求解矩阵积和式

```
In []: import numpy as np
    from itertools import permutations
    from random import choice, choices, sample
    class perm():

    def __init__(self, n, m):
        self.Pm = 0.01
        self.Pc = 0.4
        self.T = 100
        self.target = 10000
        self.target = 10000
        self.m = m
        self.perms = []

# 产生n:m的0-1矩阵
    def getMatrix(self):
        matrix = np.zeros((self.n, self.n))
```

```
indices = np.random.choice(self.n*self.n, self.m, replace=False)
    matrix.flat[indices] = 1
    return matrix
# 随机生成初始值
def setInitial(self):
    for _ in range(12):
        self.perms.append(self.getMatrix())
# 积和式值 适应度
def getFitness(self, matrix):
    if any( [ sum([matrix[i][j] for j in range(self.n) ]) == 0 for i
        any( [ sum([matrix[i][j] for i in range(self.n)]) == 0 for j
        perm sum = 0
    else:
        perm_sum = 0
        all_permutations = permutations(range(self.n))
        for permutation in all permutations:
            product = 1
            for i in range(self.n):
                product *= matrix[i, permutation[i]]
            perm_sum += product
    return perm_sum
# 突变
def mutation(self):
    newMatrix = choices(self.perms,[self.getFitness(perm) for perm in
    i, j = sample(range(self.n), 2)
    direction = choice(['N', 'W', 'S', 'E'])
    # 获取当前位置和相邻位置的值
    current = newMatrix[i][j]
    if direction == 'N':
        next i = (i - 1) % self.n
        newMatrix[i][j], newMatrix[next_i][j] = newMatrix[next_i][j],
    elif direction == 'W':
        next_j = (j - 1) % self.n
        newMatrix[i][j], newMatrix[i][next_j] = newMatrix[i][next_j],
    elif direction == 'S':
        next_i = (i + 1) % self.n
        newMatrix[i][j], newMatrix[next_i][j] = newMatrix[next_i][j],
    else: # direction == 'E'
        next_j = (j + 1) % self.n
        newMatrix[i][j], newMatrix[i][next_j] = newMatrix[i][next_j],
    return newMatrix
# 交叉
def crossover(self):
    A,B = choices(self.perms,[self.getFitness(perm) for perm in self.
    Alst = list(A.flat)
    Blst = list(B.flat)
    i,j = sample(range(self.n*self.n),2)
    Alst = Alst[i:] + Alst[:i]
    Blst = Blst[j:] + Blst[:j]
    for index in range(self.n * self.n):
        if Alst[index] != Blst[index]:
            Alst[index],Blst[index] = Blst[index],Alst[index]
    C = np.array(Alst).reshape(self.n,self.n)
    return C
```

```
# 选择
            def copy(self):
                newMatrix = choices(self.perms,[self.getFitness(perm) for perm in
                return newMatrix
            # 获取当前种群中的最优种群舒适度
            def best(self):
                BestComfort = max([self.getFitness(perm) for perm in self.perms])
                return BestComfort
            # 主函数
            def main(self):
                self.setInitial()
                depth = 0
                while depth < self.T and self.best() < self.target:</pre>
                     newPerms = []
                     for _ in range(self.m):
                         rNum = np.random.rand()
                         if rNum < self.Pm:</pre>
                             newPerm = self.mutation()
                         elif rNum < self.Pc + self.Pm:</pre>
                             newPerm = self.crossover()
                         else:
                             newPerm = self.copy()
                         newPerms.append(newPerm)
                    depth += 1
                     self.perms = newPerms
                return self.best()
In []: MA = perm(8,20)
        result = MA.main()
        print("the biggest M&A is :", result)
       the biggest M&A is: 8.0
In []: MA = perm(8,20)
        result = MA.main()
        print("the biggest M&A is :", result)
```

多次运行,得到的最大结果为 16

### P6

```
In [ ]: from scipy.optimize import curve_fit
        import numpy as np
        # target_func
        def f(t,A,r,K):
            return A * np.exp( r * t) / ( 1 + (A / K) * np.exp( r * t) )
        populations = [3929214,5308483,7239881,9638453,12866020,17069453,23191876
            50155783,62947714,75994575,91972266,105710620,122775046,131669275,151
                203302031,226545805,248709873]
        X = np.array(list(range(10,220,10)))
        Y = np.array(populations)
        popt, pcov = curve_fit(f,X,Y)
```

```
A,r,K = popt[0],popt[1],popt[2]
print("A = {}, r = {}, K = {}".format(A, r, K))

A = 5716745.358744745, r = 0.02270348805223292, K = 387967738.12121123

/var/folders/2z/kvvrz9fx7575sz8vyx1php7c0000gn/T/ipykernel_56354/125126692
3.py:5: RuntimeWarning: overflow encountered in exp
    return A * np.exp( r * t) / ( 1 + (A / K) * np.exp( r * t) )

/var/folders/2z/kvvrz9fx7575sz8vyx1php7c0000gn/T/ipykernel_56354/125126692
3.py:5: RuntimeWarning: invalid value encountered in divide
    return A * np.exp( r * t) / ( 1 + (A / K) * np.exp( r * t) )
```

这里year是映射year(x) = 1780 + x