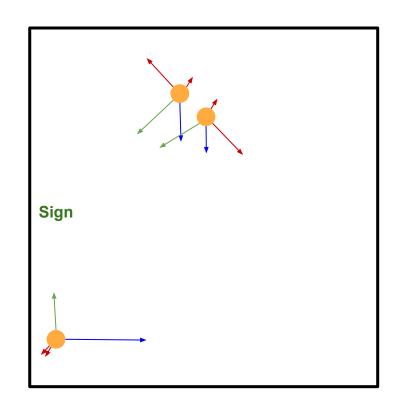
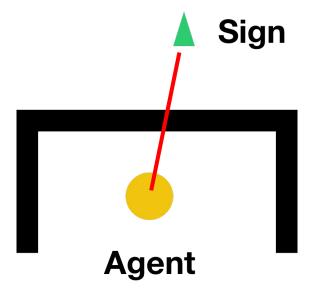
Burning Man

Social Force Model

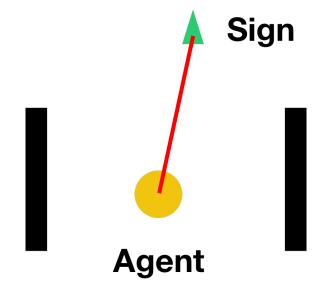


$$f_a = c_1 * e^{\frac{distance}{c_2}}$$
 $f_w = c_3 * e^{\frac{distance}{c_4}}$
 $f_{steer} = \frac{v_{desired} - v_{physical}}{c_5}$

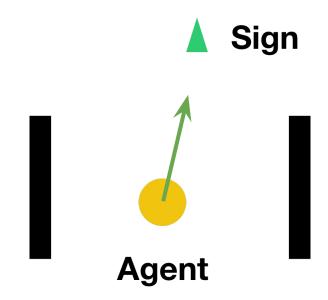
Implementation: Raytracing

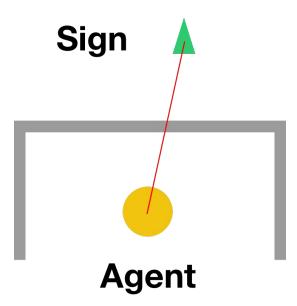


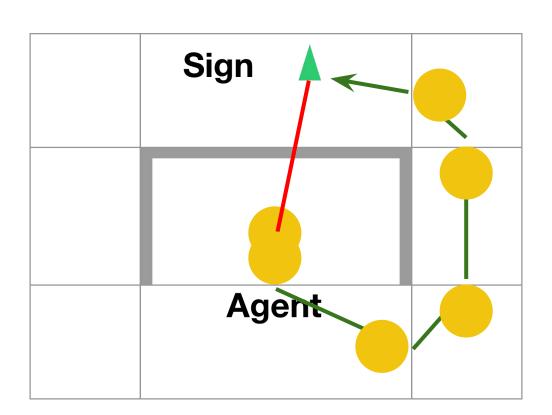
Implementation: Raytracing



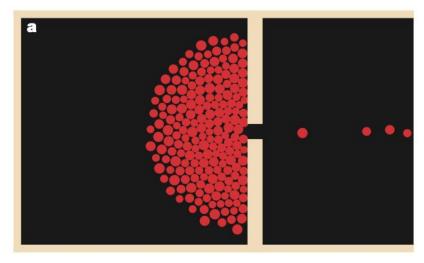
Implementation: Raytracing



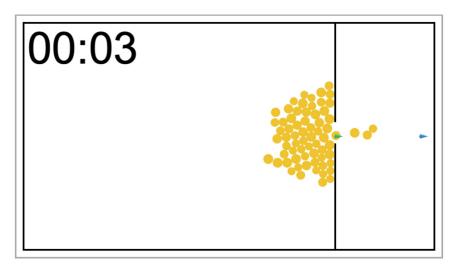




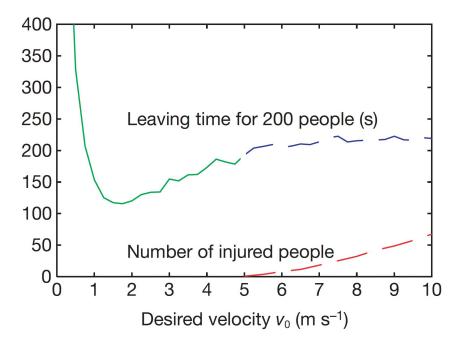
Experiment 1: small door



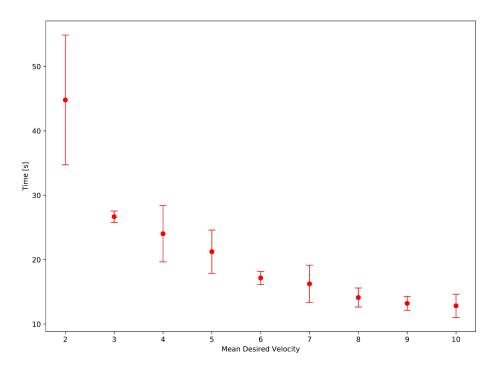
Experiment from the paper "Simulating dynamical features of escape panic" ¹



Experiment 1 from our Complex System Model



Statistical plot from the paper Simulating dynamical features of escape panic¹



Statistical plot from the paper Simulating dynamical features of escape panic¹

Experiment 2: Polysnack

