Help from:   
Code Monkey

Unity: https://assetstore.unity.com/packages/essentials/starter-assets-thirdperson-updates-in-new-charactercontroller-pa-196526?srsltid=AfmBOooHwL6hAZiVxx0mC0V\_J87NSU-UtkUW2skG9kt07a-DHHSqVN9w  
  
Ignore Blender Help:  
Ctrl+shift+T drags in all materials from adobe substance painter

Shift+N flips faces.