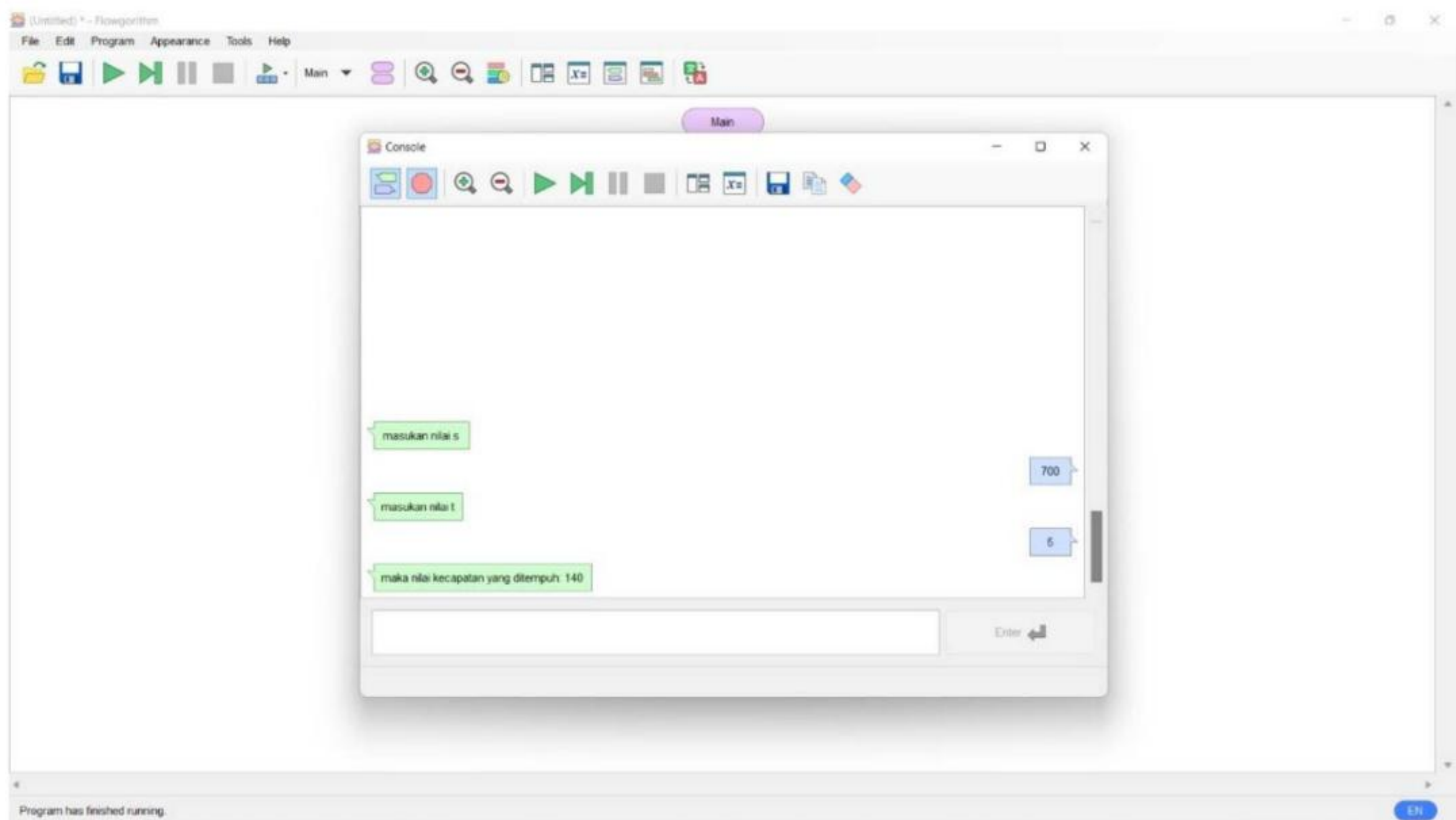
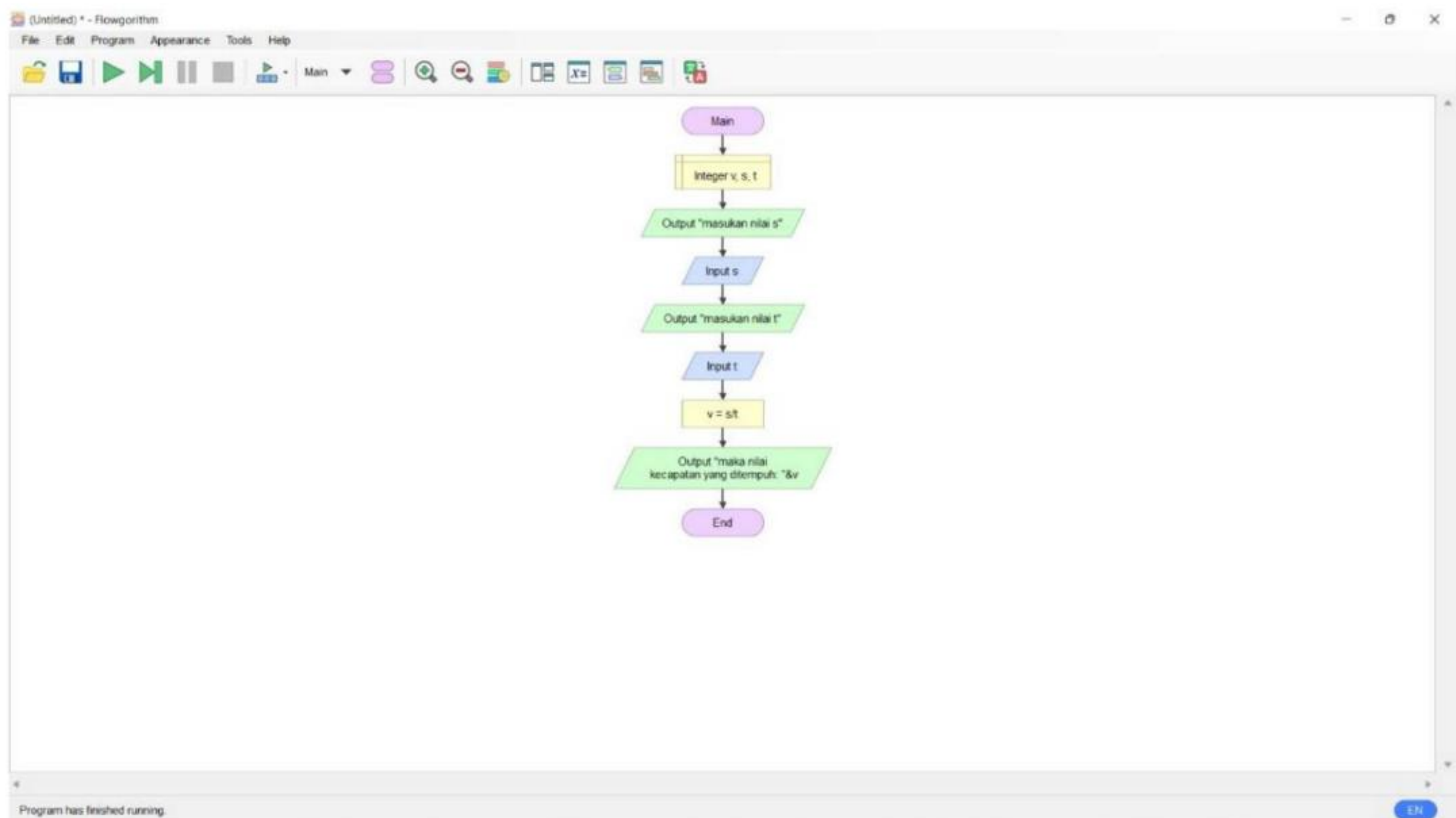


1. Menentukan kecepatan



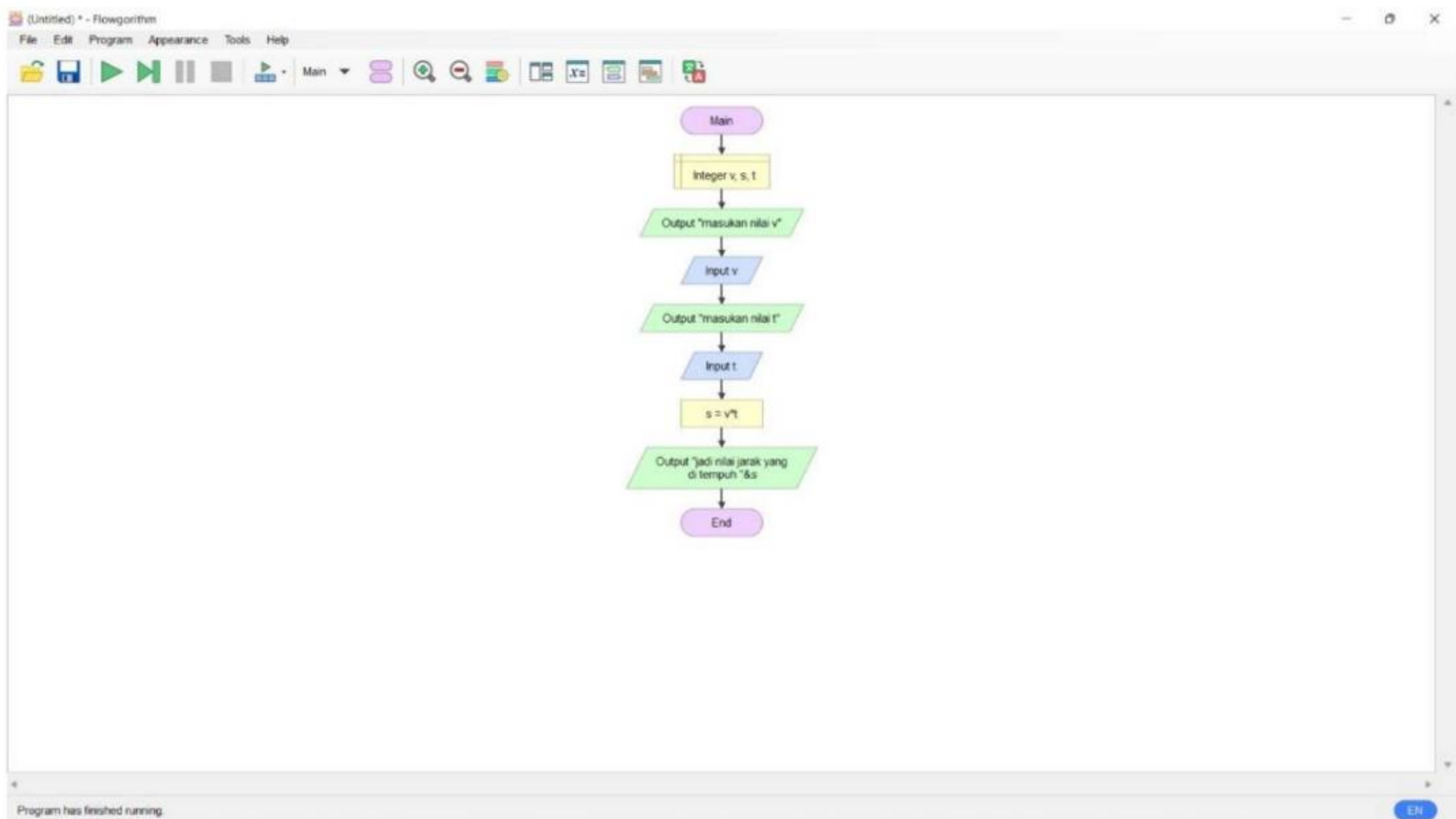
The screenshot shows the Visual Studio Code interface. The Explorer pane on the left shows a project structure with folders 'baru' and 'tyreenia', and files 'menghitung jarak.py', 'praktik.py', 'latihanpertama.py', and 'Untitled-1.py'. The main editor displays the 'menghitung jarak.py' file with the following Python code:

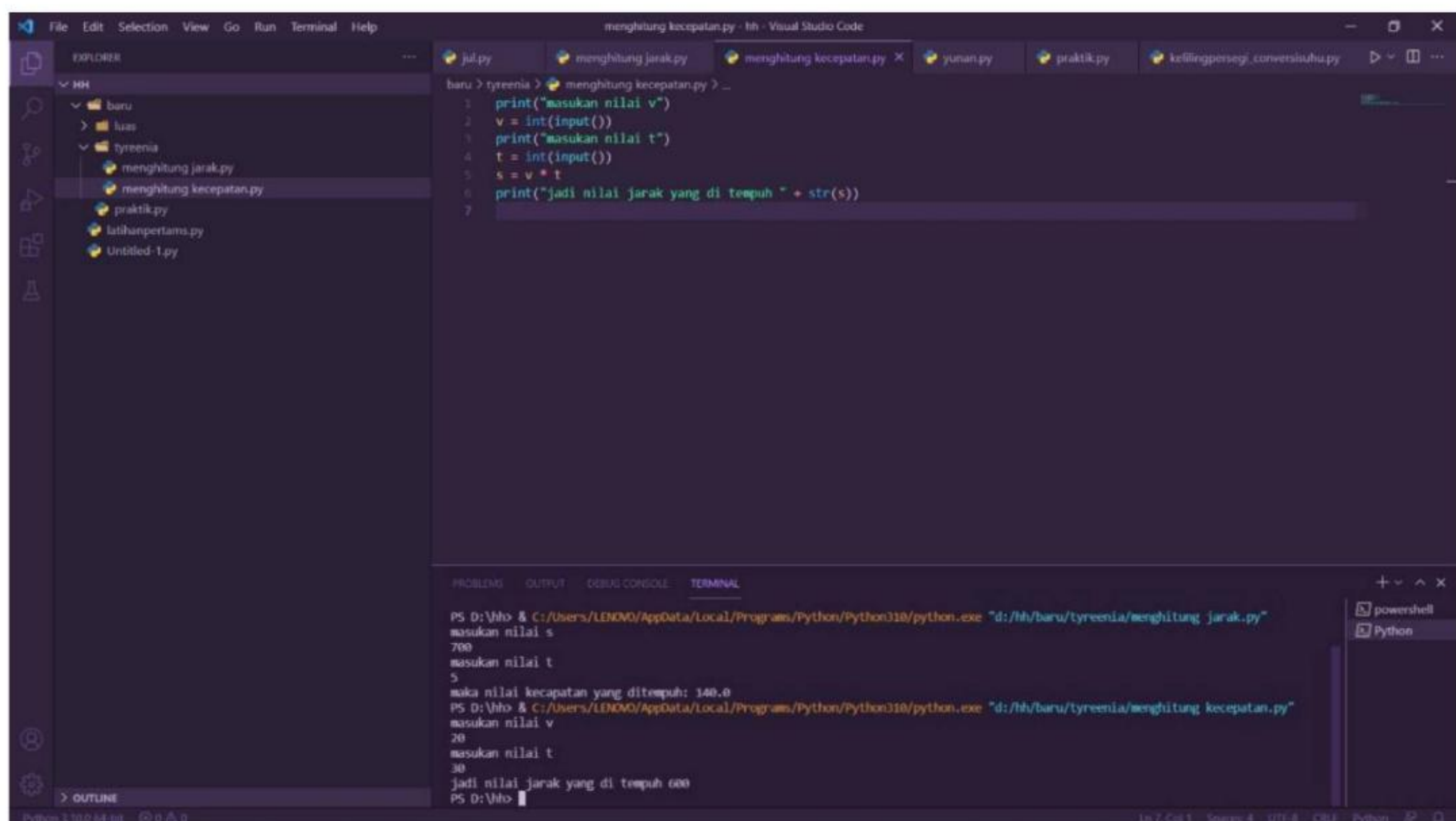
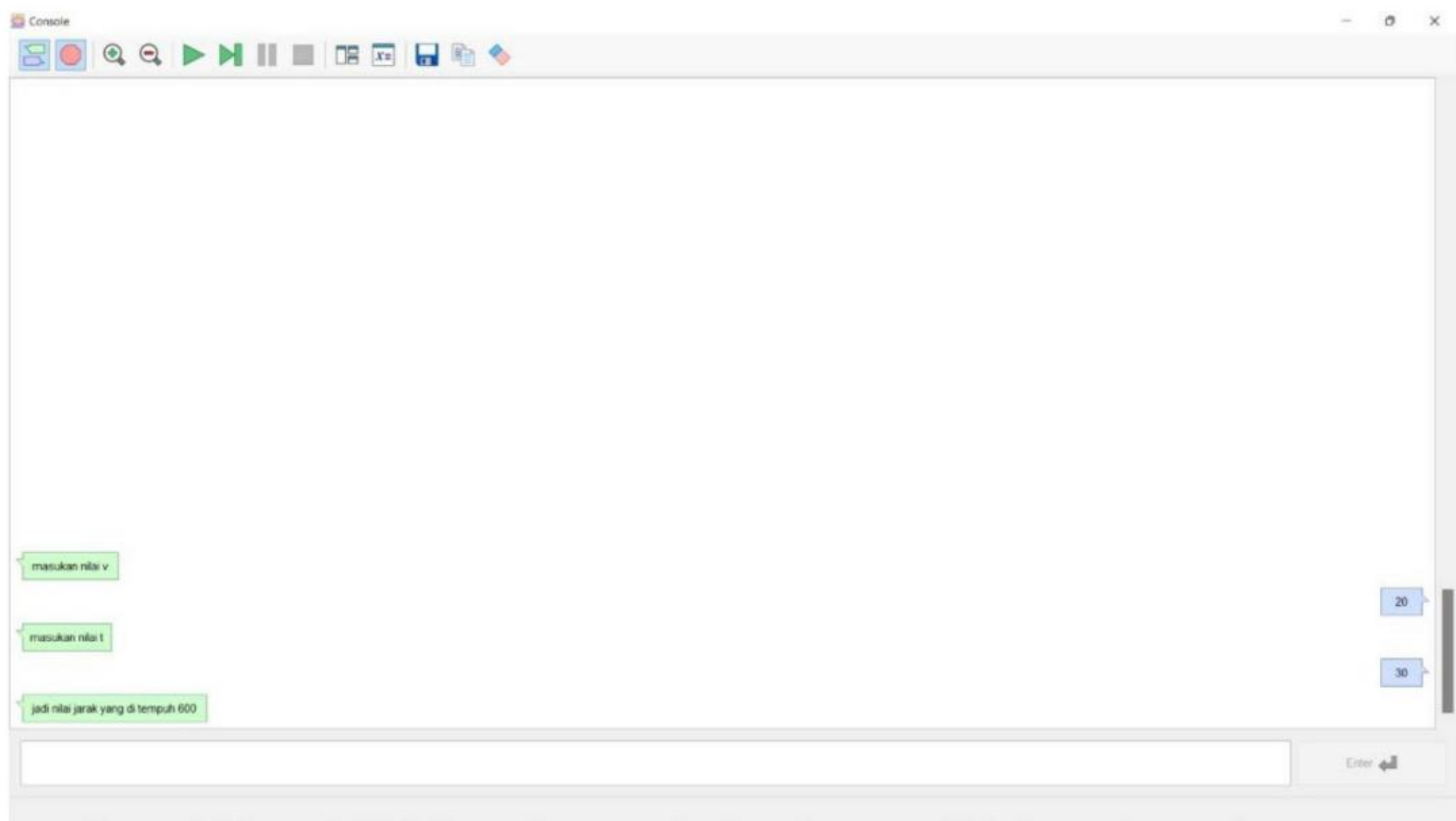
```
1 print("masukan nilai s")
2 s = int(input())
3 print("masukan nilai t")
4 t = int(input())
5 v = float(s) / t
6 print("maka nilai kecepatan yang ditempuh: " + str(v))
7
```

The bottom panel shows the TERMINAL output:

```
PS D:\Vho & C:\Users\LEHMO\AppData\Local\Programs\Python\Python310\python.exe "d:/h/b/tyreenia/menghitung jarak.py"
masukan nilai s
700
masukan nilai t
5
maka nilai kecepatan yang ditempuh: 140.0
PS D:\Vho
```

2. Menentukan jarak





3. Menentukan waktu

