

$$y = \mathbb{R}, p = 2$$

$$\text{Linear Model } \mathcal{H} = \{w_0 + w_1 x_1 + w_2 x_2 : \vec{w} \in \mathbb{R}^3\}$$

$$\mathbb{D} = \langle x, y \rangle \quad X = \begin{bmatrix} 1 & x_{11} & x_{12} \\ 1 & x_{21} & x_{22} \\ \vdots & \vdots & \vdots \\ 1 & x_{n1} & x_{n2} \end{bmatrix} \in \mathbb{R}^{n \times 3}$$

Algorithm return one \vec{w} and all \hat{y} 's can be compute via:

$$\hat{y} = X\vec{w}$$

$$\vec{e} = \vec{y} - \hat{y}$$

$$\text{SSE} = \sum_{i=1}^n e_i^2 = \vec{e}^T \vec{e}$$

A: OLS

$$= (\vec{y} - \hat{y})^T (\vec{y} - \hat{y})$$

$$= (\vec{y}^T - \hat{y}^T) (\vec{y} - \hat{y})$$

$$= \vec{y}^T \vec{y} - \hat{y}^T \vec{y} - \vec{y}^T \hat{y} + \hat{y}^T \hat{y}$$

$$= \vec{y}^T \vec{y} - 2\hat{y}^T \vec{y} + \hat{y}^T \hat{y}$$

$$A: \vec{b} = \underset{\vec{w} \in \mathbb{R}^3}{\text{argmin}} \{ \vec{e}^T \vec{e} \}$$

$$= \vec{y}^T \vec{y} - 2\vec{w}^T X^T + \vec{w}^T X^T X \vec{w}$$

$$= \text{SSE}$$

$$\frac{\partial}{\partial \vec{w}} [SSE] := \begin{bmatrix} \frac{\partial}{\partial w_0} [SSE] \\ \frac{\partial}{\partial w_1} [SSE] \\ \frac{\partial}{\partial w_2} [SSE] \end{bmatrix} \stackrel{\text{def}}{=} \vec{0}_3$$

Back to Math 231 -

Let $\vec{x} \in \mathbb{R}^n$, \vec{a} column vector constant with respect to all x_j 's.

$$\frac{\partial}{\partial \vec{x}} [a] = \vec{0}_n$$

$$\frac{\partial}{\partial \vec{x}} [\vec{a}^T \vec{x}] = \left[\frac{\partial}{\partial x_1} [a_1 x_1 + a_2 x_2 + \dots + a_n x_n] \right] = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix} = \vec{a}$$

f, g are both $\mathbb{R}^n \rightarrow \mathbb{R}^n$ function, a, b scalar constant

$$\frac{\partial}{\partial \vec{x}} [a f(\vec{x}) + b g(\vec{x})] = \left[\frac{\partial}{\partial x_1} [a f_1(\vec{x}) + b g_1(\vec{x})] \right]$$

$$= a \frac{\partial}{\partial \vec{x}} [f(\vec{x})] + b \frac{\partial}{\partial \vec{x}} [g(\vec{x})]$$

Let $A \in \mathbb{R}^{n \times n}$ be a symmetric matrix of constant with respect to \vec{x} 's.

$$\frac{\partial}{\partial \vec{x}} [\vec{x}^T A \vec{x}] = \frac{\partial}{\partial \vec{x}} \left[\vec{x}^T \begin{bmatrix} \overleftarrow{a_1} \\ \overleftarrow{a_2} \\ \vdots \\ \overleftarrow{a_n} \end{bmatrix} \begin{bmatrix} \uparrow \vec{x} \\ \downarrow \end{bmatrix} \right]$$

$$= \frac{\partial}{\partial \vec{x}} \left[\vec{x}^T \begin{bmatrix} \vec{a_1} \cdot \vec{x} \\ \vec{a_2} \cdot \vec{x} \\ \vdots \\ \vec{a_n} \cdot \vec{x} \end{bmatrix} \right]$$

$$= \frac{\partial}{\partial \vec{x}} \left[[x_1, x_2, \dots, x_n] \begin{bmatrix} \vec{a_1} \cdot \vec{x} \\ \vdots \\ \vec{a_n} \cdot \vec{x} \end{bmatrix} \right]$$

$$= \frac{\partial}{\partial \vec{x}} [x_1 \vec{a_1} \cdot \vec{x} + x_2 \vec{a_2} \cdot \vec{x} + \dots + x_n \vec{a_n} \cdot \vec{x}]$$

$$= \frac{\partial}{\partial \vec{x}} [x_1 (a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n) + x_2 (a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n) + \dots + x_n (a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n)]$$

$$= \frac{\partial}{\partial \vec{x}} [a_{11}x_1^2 + a_{12}x_1x_2 + \dots + a_{1n}x_1x_n + a_{21}x_2x_1 + a_{22}x_2^2 + \dots + a_{2n}x_2x_n + a_{n1}x_nx_1 + a_{n2}x_nx_2 + \dots + a_{nn}x_n^2]$$

equal since $A = A^T$

$$\frac{\partial}{\partial x_1} [\checkmark] = 2a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n + a_{21}x_2 + a_{31}x_3 + \dots + a_{n1}x_n$$

$$2a_{11}x_1 + 2a_{21}x_2 + \dots + 2a_{n1}x_n = 2\vec{a}_1 \cdot \vec{x}$$

$$\frac{\partial}{\partial x_2} [- - -] = 2\vec{a}_2 \cdot \vec{x}$$

$$\frac{\partial}{\partial \vec{x}} [\vec{x}^T A \vec{x}] = \begin{bmatrix} 2\vec{a}_1 \cdot \vec{x} \\ 2\vec{a}_2 \cdot \vec{x} \\ \vdots \\ 2\vec{a}_n \cdot \vec{x} \end{bmatrix} = 2 \begin{bmatrix} \vec{a}_1 \\ \vec{a}_2 \\ \vdots \\ \vec{a}_n \end{bmatrix} \vec{x} = 2A\vec{x}$$

$(\vec{x}^T \vec{x})^T = \vec{x}^T (\vec{x})^T = \vec{x}^T \vec{x}$
 $(\vec{x}^T \vec{y})^T = \vec{y}^T \vec{x}$

$$\frac{\partial}{\partial \vec{w}} [SSE] = \frac{\partial}{\partial \vec{w}} [\vec{y}^T \vec{y} - 2\vec{w}^T X^T \vec{y} + \vec{w}^T X^T X \vec{w}]$$

$$= \vec{0}_3 - 2X^T \vec{y} + 2X^T X \vec{w} \stackrel{\text{set}}{=} \vec{0}_3$$

$$\Rightarrow (X^T X)^{-1} X^T X \vec{w} = (X^T X)^{-1} X^T \vec{y} \quad (\text{assumed } X^T X \text{ was invertible})$$

$$\Rightarrow \vec{b} = (X^T X)^{-1} X^T \vec{y} \quad (\text{OLS estimate valid for all } \rho)$$

Assume X is full rank $\Rightarrow X^T X$ full rank

$$X = \begin{bmatrix} \downarrow & \downarrow & \downarrow & \downarrow \\ 1 & \uparrow & \uparrow & \uparrow \\ 1 & \vec{x}_1 & \vec{x}_2 & \vec{x}_3 \\ \vdots & \downarrow & \downarrow & \downarrow \\ 1 & \downarrow & \downarrow & \downarrow \end{bmatrix}$$

linearly independent

In general X is full rank $= p+1$

$$X = \begin{bmatrix} 1 & \uparrow & \uparrow & \uparrow \\ 1 & \vec{x}_1 & \vec{x}_2 & \vec{x}_p \\ \vdots & \downarrow & \downarrow & \downarrow \\ 1 & \downarrow & \downarrow & \downarrow \end{bmatrix} \begin{matrix} \uparrow \\ n \\ \downarrow \end{matrix}$$

\vec{x}_* is a new observation $\in 1 \times \mathbb{R}^{p+1}$

$$g(\vec{x}_*) = \vec{x}_* \vec{b} = \vec{y}_*$$

$$\begin{bmatrix} \quad \end{bmatrix} \begin{bmatrix} \quad \end{bmatrix} \begin{bmatrix} \quad \end{bmatrix}$$

$\in \mathbb{R}^{n \times (p+1)}$

$$g(\vec{x}_*) = \vec{x}_* \vec{b} = \vec{y}_*$$

get back \vec{y} for all n original subjects in \mathbb{D} .

$$\vec{y} = g(X) = X\vec{b} = \underbrace{X(X^T X)^{-1} X^T}_{H \in \mathbb{R}^{n \times n}} \vec{y} = \boxed{\vec{y} = H\vec{y}} = T(\vec{y})$$

"Hat Matrix"

linear function

$$\text{rank} + \text{nullity} = n$$

$$\overset{||}{\dim}[\text{colspace}] + \dim[\text{nullspace}] = n$$

$$\overset{||}{(p+1)} + (n - (p+1)) = n$$

↑
"degree of freedom"

$$\vec{y} = \vec{\hat{y}} + \vec{e}$$

$$[\vec{e} = \vec{y} - \vec{\hat{y}} = \mathbf{I}\vec{y} - \mathbf{H}\vec{y}]$$

$$\mathbf{I}\vec{y} = \underbrace{\mathbf{H}\vec{y}}_{T(\vec{y})} + \underbrace{(\mathbf{I} - \mathbf{H})\vec{y}}_{U(\vec{y})}$$

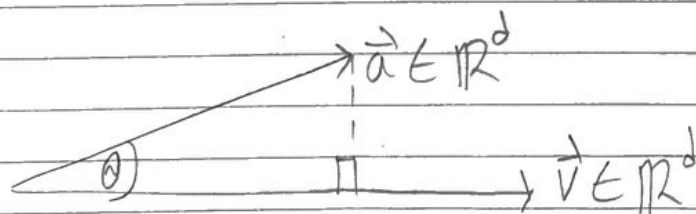
$$= (\mathbf{I} - \mathbf{H})\vec{y}]$$

$$\text{SSE} = \vec{e}^T \vec{e}$$

$$\text{MSE} = \frac{1}{n - (p+1)} \text{SSE}$$

$$\text{RMSE} = \sqrt{\text{MSE}}$$

$$R^2 = 1 - \frac{\text{SSE}}{\text{SST}}$$



$$\vec{v} := \text{proj}_{\vec{v}}(\vec{a})$$

"orthogonal projection"

We want a formula for \vec{J} as a function of inputs \vec{a}, \vec{v} .

Recall the "law of cosines"

$$\cos(\theta) = \frac{\vec{a}^T \vec{v}}{\|\vec{a}\| \|\vec{v}\|} = \frac{\|\vec{J}\|}{\|\vec{a}\|}$$

$$\Rightarrow \|\vec{J}\| = \frac{\vec{a} \cdot \vec{v}}{\|\vec{v}\|}$$

$$\vec{J} = \|\vec{J}\| \frac{\vec{v}}{\|\vec{v}\|} = \frac{\vec{a} \cdot \vec{v} \vec{v}}{\|\vec{v}\|^2} = \frac{\vec{v} \vec{v}^T}{\|\vec{v}\|^2} \vec{a}$$

$$= H \vec{a}$$

$$= \text{Proj}_{\vec{v}}(\vec{a})$$

$$\frac{dx \cdot dx}{dx \cdot dx} \quad \textcircled{H}$$