﻿namespace MultiFaceRec

{

partial class FrmPrincipal

{

/// <summary>

/// Variable del diseñador requerida.

/// </summary>

private System.ComponentModel.IContainer components = null;

/// <summary>

/// Limpiar los recursos que se estén utilizando.

/// </summary>

/// <param name="disposing">true si los recursos administrados se deben eliminar; false en caso contrario, false.</param>

protected override void Dispose(bool disposing)

{

if (disposing && (components != null))

{

components.Dispose();

}

base.Dispose(disposing);

}

#region Código generado por el Diseñador de Windows Forms

/// <summary>

/// Método necesario para admitir el Diseñador. No se puede modificar

/// el contenido del método con el editor de código.

/// </summary>

private void InitializeComponent()

{

this.components = new System.ComponentModel.Container();

this.button2 = new System.Windows.Forms.Button();

this.textBox1 = new System.Windows.Forms.TextBox();

this.groupBox1 = new System.Windows.Forms.GroupBox();

this.label1 = new System.Windows.Forms.Label();

this.imageBox1 = new Emgu.CV.UI.ImageBox();

this.groupBox2 = new System.Windows.Forms.GroupBox();

this.label5 = new System.Windows.Forms.Label();

this.label4 = new System.Windows.Forms.Label();

this.label3 = new System.Windows.Forms.Label();

this.label2 = new System.Windows.Forms.Label();

this.imageBoxFrameGrabber = new Emgu.CV.UI.ImageBox();

this.serialPort1 = new System.IO.Ports.SerialPort(this.components);

this.folderBrowserDialog1 = new System.Windows.Forms.FolderBrowserDialog();

this.groupBox1.SuspendLayout();

((System.ComponentModel.ISupportInitialize)(this.imageBox1)).BeginInit();

this.groupBox2.SuspendLayout();

((System.ComponentModel.ISupportInitialize)(this.imageBoxFrameGrabber)).BeginInit();

this.SuspendLayout();

//

// button2

//

this.button2.FlatStyle = System.Windows.Forms.FlatStyle.System;

this.button2.Location = new System.Drawing.Point(87, 201);

this.button2.Name = "button2";

this.button2.Size = new System.Drawing.Size(87, 31);

this.button2.TabIndex = 3;

this.button2.Text = "Add face";

this.button2.UseVisualStyleBackColor = true;

this.button2.Click += new System.EventHandler(this.button2\_Click);

//

// textBox1

//

this.textBox1.Location = new System.Drawing.Point(67, 170);

this.textBox1.Name = "textBox1";

this.textBox1.Size = new System.Drawing.Size(107, 20);

this.textBox1.TabIndex = 7;

//

// groupBox1

//

this.groupBox1.Controls.Add(this.label1);

this.groupBox1.Controls.Add(this.textBox1);

this.groupBox1.Controls.Add(this.imageBox1);

this.groupBox1.Controls.Add(this.button2);

this.groupBox1.Location = new System.Drawing.Point(342, 12);

this.groupBox1.Name = "groupBox1";

this.groupBox1.Size = new System.Drawing.Size(184, 242);

this.groupBox1.TabIndex = 8;

this.groupBox1.TabStop = false;

this.groupBox1.Text = "Training: ";

//

// label1

//

this.label1.AutoSize = true;

this.label1.Location = new System.Drawing.Point(11, 173);

this.label1.Name = "label1";

this.label1.Size = new System.Drawing.Size(41, 13);

this.label1.TabIndex = 8;

this.label1.Text = "Name: ";

//

// imageBox1

//

this.imageBox1.BorderStyle = System.Windows.Forms.BorderStyle.FixedSingle;

this.imageBox1.Location = new System.Drawing.Point(11, 18);

this.imageBox1.Name = "imageBox1";

this.imageBox1.Size = new System.Drawing.Size(163, 134);

this.imageBox1.TabIndex = 5;

this.imageBox1.TabStop = false;

//

// groupBox2

//

this.groupBox2.Controls.Add(this.label5);

this.groupBox2.Controls.Add(this.label4);

this.groupBox2.Controls.Add(this.label3);

this.groupBox2.Controls.Add(this.label2);

this.groupBox2.Location = new System.Drawing.Point(532, 12);

this.groupBox2.Name = "groupBox2";

this.groupBox2.Size = new System.Drawing.Size(209, 242);

this.groupBox2.TabIndex = 9;

this.groupBox2.TabStop = false;

this.groupBox2.Text = "Results: ";

this.groupBox2.Enter += new System.EventHandler(this.groupBox2\_Enter);

//

// label5

//

this.label5.AutoSize = true;

this.label5.Font = new System.Drawing.Font("Microsoft Sans Serif", 9F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.label5.ForeColor = System.Drawing.Color.Black;

this.label5.Location = new System.Drawing.Point(9, 23);

this.label5.Name = "label5";

this.label5.Size = new System.Drawing.Size(197, 15);

this.label5.TabIndex = 17;

this.label5.Text = "Persons present in the scene:";

//

// label4

//

this.label4.AutoSize = true;

this.label4.Font = new System.Drawing.Font("Times New Roman", 12F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.label4.ForeColor = System.Drawing.Color.Blue;

this.label4.Location = new System.Drawing.Point(9, 53);

this.label4.Name = "label4";

this.label4.Size = new System.Drawing.Size(61, 19);

this.label4.TabIndex = 16;

this.label4.Text = "Nobody";

this.label4.Click += new System.EventHandler(this.label4\_Click);

//

// label3

//

this.label3.AutoSize = true;

this.label3.Font = new System.Drawing.Font("Microsoft Sans Serif", 9.75F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.label3.ForeColor = System.Drawing.Color.Red;

this.label3.Location = new System.Drawing.Point(163, 124);

this.label3.Name = "label3";

this.label3.Size = new System.Drawing.Size(16, 16);

this.label3.TabIndex = 15;

this.label3.Text = "0";

//

// label2

//

this.label2.AutoSize = true;

this.label2.Font = new System.Drawing.Font("Microsoft Sans Serif", 9F, System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(0)));

this.label2.Location = new System.Drawing.Point(10, 92);

this.label2.Name = "label2";

this.label2.Size = new System.Drawing.Size(179, 15);

this.label2.TabIndex = 14;

this.label2.Text = "Number of faces detected: ";

//

// imageBoxFrameGrabber

//

this.imageBoxFrameGrabber.BorderStyle = System.Windows.Forms.BorderStyle.FixedSingle;

this.imageBoxFrameGrabber.Location = new System.Drawing.Point(12, 12);

this.imageBoxFrameGrabber.Name = "imageBoxFrameGrabber";

this.imageBoxFrameGrabber.Size = new System.Drawing.Size(324, 242);

this.imageBoxFrameGrabber.TabIndex = 4;

this.imageBoxFrameGrabber.TabStop = false;

//

// serialPort1

//

this.serialPort1.PortName = "COM3";

this.serialPort1.DataReceived += new System.IO.Ports.SerialDataReceivedEventHandler(this.serialPort1\_DataReceived);

//

// FrmPrincipal

//

this.AutoScaleDimensions = new System.Drawing.SizeF(6F, 13F);

this.AutoScaleMode = System.Windows.Forms.AutoScaleMode.Font;

this.ClientSize = new System.Drawing.Size(832, 463);

this.Controls.Add(this.groupBox2);

this.Controls.Add(this.groupBox1);

this.Controls.Add(this.imageBoxFrameGrabber);

this.Name = "FrmPrincipal";

this.Text = "Smart Lift Face Recognition System";

this.groupBox1.ResumeLayout(false);

this.groupBox1.PerformLayout();

((System.ComponentModel.ISupportInitialize)(this.imageBox1)).EndInit();

this.groupBox2.ResumeLayout(false);

this.groupBox2.PerformLayout();

((System.ComponentModel.ISupportInitialize)(this.imageBoxFrameGrabber)).EndInit();

this.ResumeLayout(false);

}

#endregion

private System.Windows.Forms.Button button2;

private Emgu.CV.UI.ImageBox imageBoxFrameGrabber;

private Emgu.CV.UI.ImageBox imageBox1;

private System.Windows.Forms.TextBox textBox1;

private System.Windows.Forms.GroupBox groupBox1;

private System.Windows.Forms.Label label1;

private System.Windows.Forms.GroupBox groupBox2;

private System.Windows.Forms.Label label5;

private System.Windows.Forms.Label label4;

private System.Windows.Forms.Label label3;

private System.Windows.Forms.Label label2;

private System.IO.Ports.SerialPort serialPort1;

private System.Windows.Forms.FolderBrowserDialog folderBrowserDialog1;

}

}