

gamestates.State

gamestates.Statemethods

gamestates.Leaderboard

```
graph BT; LB[gamestates.Leaderboard] --> S[gamestates.State]; LB --> SM[gamestates.Statemethods];
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The diagram illustrates a relationship between three objects. At the bottom is a gray box labeled 'gamestates.Leaderboard'. Two blue arrows originate from this box: one points diagonally up and to the left to a white box labeled 'gamestates.State', and the other points diagonally up and to the right to a white box labeled 'gamestates.Statemethods'.