# Jason Jones (aka Alex Lauderdale)

Software Engineer / Educator

Morristown, TN 37814 •

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## SUMMARY

Creative and adaptable software engineer with 10+ years of experience specializing in computer science education and distributed software systems. Works closely with collaborators and stakeholders, leveraging in-depth technical acumen, creative problem-solving skills, and a learning-oriented mindset to quickly build knowledge of application domains and develop efficient, scalable solutions to real-world problems.

## PROFESSIONAL COMPETENCIES

Software: MS Office | Visual Studio | IntelliJ | Git | Jira | Salesforce | Substance | Blender | Unity

Languages: C/C++ | Java | C# | VB | Python | JS | TypeScript | Lua | SQL | PHP | HTML | CSS | JSON | XML |
Frameworks: Xamarin | Electron | React | Angular | Bootstrap | Node | Express | jQuery | ASP.NET | Spring |
Linux (Debian, Ubuntu, Red Hat) | Windows 11 & earlier | MacOSX | UNIX | Android | iOS |
Cloud: AWS | Azure | GCP | Docker | Kubernetes | Terraform | Distributed Systems | Microservices

DB Systems: Relational (MySQL/MariaDB, Oracle, PostgreSQL, SQLite) | NoSQL (MongoDB, Neo4J)

Methodologies: Agile (XP, Scrum) | Unified Process (RUP, AUP) | Spiral | Waterfall | CI/CD | DevOps

Exceptional critical thinking, problem solving, analytical, and knowledge acquisition skills,

great communication/collaboration skills, strong mathematics and writing skills.

## **EDUCATION**

EAST TENNESSEE STATE UNIVERSITY (ETSU), Johnson City, TN

Master of Science (All But Thesis) - Computing Department, GPA: 3.9

Concentrations: Applied Computer Science

Thesis Topic: "Utilizing Semantic Networks for Phenomenological Modeling of Fictional Narrative"

Selected Courses: Artificial Intelligence, Distributed Systems, Interactive Graphics

Bachelor of Science - Computing Department, Magna Cum Laude, May 2014

Concentrations: Computer Science, Information Technology

Accreditation: Computing Accreditation Commission (CAC) of ABET

Honors: Upsilon Pi Epsilon, Golden Key Honor Society

Selected Courses: Information Security, Database Advanced Topics, System Administration

WALTERS STATE COMMUNITY COLLEGE (WSCC), Morristown, TN

Associate of Science – Mathematics, Magna Cum Laude, May 2014

Honors: 2013-2014 Outstanding Student Award – Mathematics, Phi Theta Kappa

## PROJECT EXPERIENCE

Nameless Stack Machine (Designer, Developer), ETSU, Jan. 2019

- Designed and built an extensible stack machine and language interpreter, written in Java.
- Designed and tested a Turing-complete, Forth-like programming language with 100+ keywords.
- Efficiently leveraged object-oriented design patterns to facilitate easy extension of the language.

#### Android Development Team (Gameplay Developer), ETSU, Dec. 2012

- Developed backend classes and algorithms for an interactive puzzle game.
- Used proofing techniques to test and optimize algorithms mathematically.
- Applied skills in Java programming and discrete mathematics.

## Dreamscape: A Text-Based Adventure (Founder, Lead Developer), May 2006 - May 2014

- Designed and implemented a tightly integrated set of game-specific libraries and commands.
- Modified the source code of a multi-user game platform to implement additional features.
- Accepted and managed bug reports and feature requests from end users of the game software.
- Applied the principles of island theory to ensure a flexible and engaging storyline for players.

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## WORK EXPERIENCE

Software Engineer, Freelance, May 2014 – Present

- Coordinated directly with clients to establish and validate software feature requirements and constraints.
- Applied Agile development principles to deliver robust software consistently within given estimates.
- Used modern SCM and time tracking utilities to ensure efficient product turnaround and accurate billing.
- Provided customer support and maintenance for delivery and deployment of commissioned software.

# Quality Specialist, Tutor.com, April 2022 - Present

- Provided support, coaching, and quality assurance for tutors working remotely across the U.S.
- Utilized quantitative and qualitative statistics to ensure quality and effectiveness of tutoring sessions.
- Leveraged specialized knowledge of computer science topics to validate content correctness.

#### Computer Science Tutor, Tutor.com, Sept. 2018 – April 2022

- Provided on-demand, online tutoring services to students and institutions across the United States.
- Leveraged knowledge acquisition skills to quickly gain functional understanding of unfamiliar material.
- Applied creative problem-solving to formulate and deliver a personalized tutoring experience.
- Reviewed code in various styles and stages of completeness to identify and explain programming mistakes.

## Customer Care Agent, SYKES, June 2019 - Sept. 2019

- Provided a best-in-class phone support experience for customers subscribed to Intuit Quickbooks Online.
- Performed complex troubleshooting to find the cause of customer issues and bring about a resolution.
- Used Salesforce to track and document customer issues, ensuring the best issues resolutions possible.

# Senior Tutor, Walters State Community College, May 2014 – May 2018, Oct. 2018 – May 2019

- Provided tutoring for students in college level writing, mathematics, and programming.
- Provided tutoring and technical support for students learning Microsoft Office 2008 and later.
- Provided additional troubleshooting and technical support for students and staff as needed.

#### Adjunct Instructor, Computer Science Department, Walters State Community College, May 2018 – Aug. 2018

- Coordinated with other instructors to successfully deliver a free educational workshop for adult learners.
- Provided instruction to students towards reaching competency in Microsoft Windows and Microsoft Office.
- Designed assignments and provided feedback and one-on-one assistance to students via email.

#### Teaching Associate, Department of Computing, East Tennessee State University, Aug. 2016 – May 2018

- Provided instruction to students in the proficient use of Microsoft Windows and Microsoft Office.
- Provided feedback and one-on-one assistance to students via email and during scheduled office hours.
- Designed and wrote assignments to effectively reinforce course concepts and assess student learning.
- Coordinated with other instructors to plan and implement a successful curriculum.

#### **COMMUNITY & VOLUNTEER PROJECTS**

Second Life Community (Asset Creation / Scene Design / Scripting / External Tools) 2014 – Present Phoenix Firestorm Viewer Project (QA / Beta Testing) 2012 – 2023

Dreamscape RPG Group (Virtual Worlds / Gaming / Roleplaying) 2004 – 2014

ETSU Department of Theatre and Dance (Set Construction) 2011 – 2013

Gallery Magazine (Creative Writing) 2008 – 2009