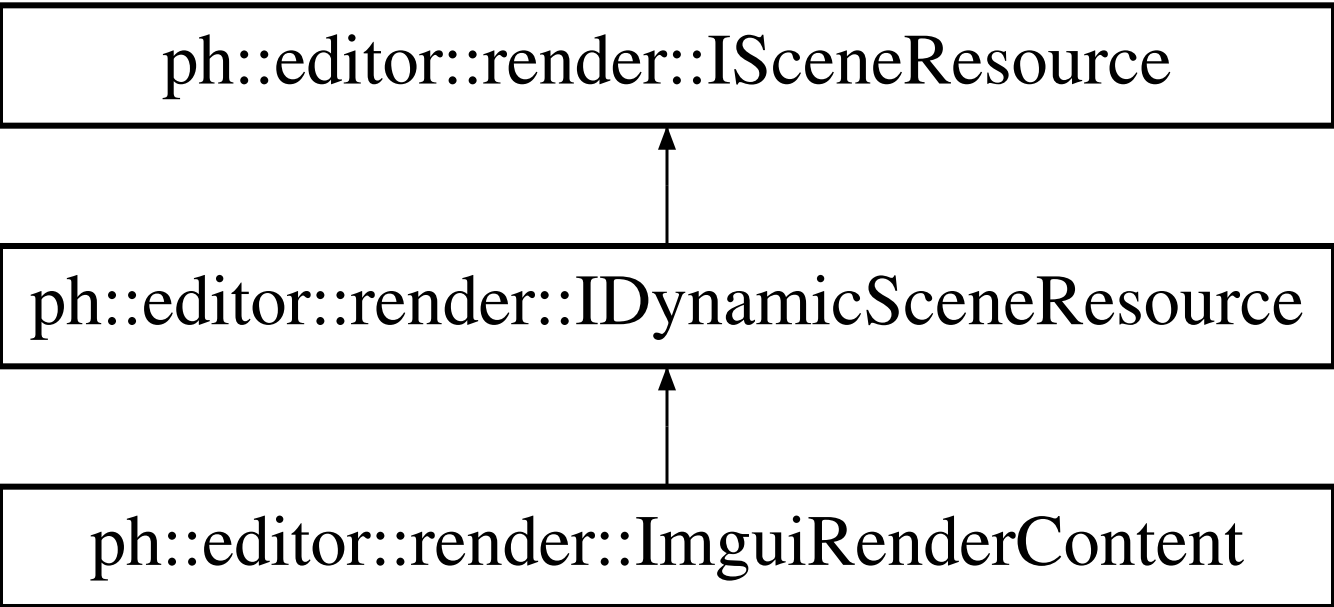
ph::editor::render::ISceneResource
ph::editor::render::IDynamicSceneResource
ph::editor::render::ImguiRenderContent