ph::math::TArithmeticArrayBase< Derived, T, N >	
	ph::math::TSpectrumBase< TSampledSpectrum< COLOR_SPACE, T, Props >, COLOR_SPACE, T, Props::NUM_SAMPLES >
	pilmaii1spectumbasec 15ampicuspectume COLOR_St Act, 1, 110ps 2, COLOR_St Act, 1, 110psActin_SAMLLES 2
	ph::math::TSpectrumBase< TTristimulusSpectrum< COLOR_SPACE, T >, COLOR_SPACE, T, 3 >
	ph::math::TVectorNBase< TVector2< float64 >, float64, 2 >
	ph::math::TVectorNBase< TVector3< real >, real, 3 >
	pn::main::1vectorNBase<1vector3< real >, real, 3 >
	ph::math::TVectorNBase< TVector2< Element >, Element, 2 >
	ph::math::TVectorNBase< TVector2< T >, T, 2 >
	ph::math::TVectorNBase< TVector3< T >, T, 3 >
	ph::math::TVectorNBase< TVector4< T >, T, 4 >
	ph::math::TVectorNBase< TVectorN< T, N >, T, N >
	ph::math::TVectorNBase< TVector2< int64 >, int64, 2 >
	ph::math::TVectorNBase< TVector2< uint32 >, uint32, 2 >
	ph::math::TVectorNBase< TVector2< std::size_1 >, std::size_1, 2 >
	ph::math::1vectorvBase< 1vector2< std::size_t >, std::size_t, 2 >
	ph::math::TVectorNBase< TVector2< real >, real, 2 >
	ph::math::TSpectrumBase< Derived, COLOR_SPACE, T, N >
	dend TV at ND at D and T V
	ph::math::TVectorNBase< Derived, T, N >