

ph::editor::TQueryPerformer< Target >



```
graph BT; A[ph::editor::TQueryPerformer< Target >] <|-- B[ph::editor::ghi::GetTextureNativeHandle]; A <|-- C[ph::editor::render::GetGraphicsTextureHandle];
```

ph::editor::ghi::GetTextureNativeHandle

ph::editor::render::GetGraphicsTextureHandle