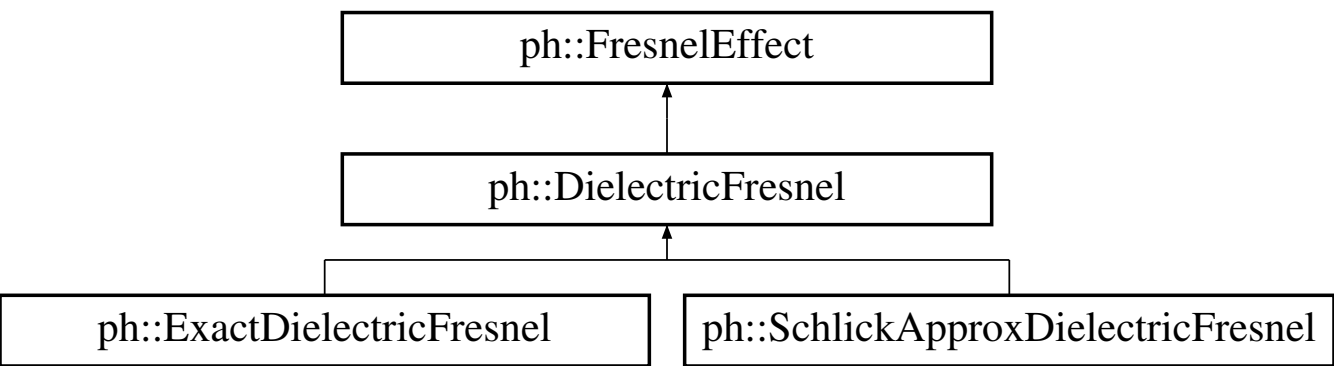


ph::FresnelEffect



```
graph BT; A[ph::ExactDielectricFresnel] --> B[ph::DielectricFresnel]; C[ph::SchlickApproxDielectricFresnel] --> B; B --> D[ph::FresnelEffect]
```

ph::DielectricFresnel

ph::ExactDielectricFresnel

ph::SchlickApproxDielectricFresnel