

ph::editor::ghi::GraphicsObjectManager

```
classDiagram
    class GraphicsObjectManager["ph::editor::ghi::GraphicsObjectManager"]
    class NullObjectManager["ph::editor::ghi::NullObjectManager"]
    class OpenglObjectManager["ph::editor::ghi::OpenglObjectManager"]
    GraphicsObjectManager <|-- NullObjectManager
    GraphicsObjectManager <|-- OpenglObjectManager
```

ph::editor::ghi::NullObjectManager

ph::editor::ghi::OpenglObjectManager