

MEE5114 Advanced Control for Robotics

Lecture 4: Exponential Coordinate of Rigid Body Configuration

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Outline

- Exponential Coordinate of $SO(3)$ ↙ Rotation matrix
- Euler Angles and Euler-Like Parameterizations
- Exponential Coordinate of $SE(3)$ ← homogeneous transformation matrix

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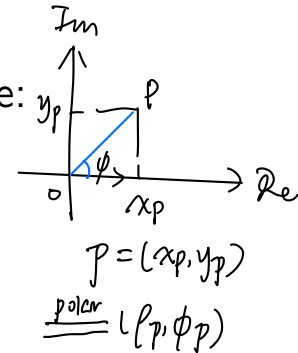
Towards Exponential Coordinate of $SO(3)$

- Recall the polar coordinate system of the complex plane:

- Every complex number $z = x + jy = \rho e^{j\phi}$

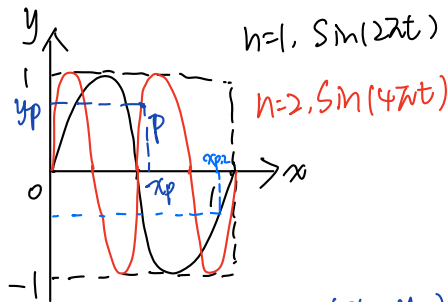
- Cartesian coordinate $(x, y) \leftrightarrow$ polar coordinate (ρ, ϕ)

- For some applications, polar coordinate is preferred due to its geometric meaning.



- Consider a set $M = \{(t, \sin(2n\pi t)) : t \in (0, 1), n = 1, 2, 3, \dots\}$

- $M \subseteq \mathbb{R}^2$



coordinate of p (x_p, y_p)

$$p_2 = (1, x_{p2})$$

take advantage of structure of M

$$\text{coordinate of } p = (2, x_p) \leftarrow \sin(2n\pi t), n=2, t=x_p$$

Exponential Coordinate of $SO(3)$

- **Proposition** [Exponential Coordinate $\leftrightarrow SO(3)$]

- For any unit vector $[\hat{\omega}] \in so(3)$ and any $\theta \in \mathbb{R}$,

$$\downarrow$$

$$\|\hat{\omega}\|=1$$

$$e^{[\hat{\omega}]\theta} \in SO(3)$$

$$R \in SO(3)$$

- For any $R \in SO(3)$, there exists $\hat{\omega} \in \mathbb{R}^3$ with $\|\hat{\omega}\| = 1$ and $\theta \in \mathbb{R}$ such that

$$R = e^{[\hat{\omega}]\theta}$$

$\dot{p} = AP$

$$\text{exp: } [\hat{\omega}]\theta \in so(3) \xrightarrow{\text{exp}} R \in SO(3)$$

$$\text{log: } R \in SO(3) \xrightarrow{\text{log}} [\hat{\omega}]\theta \in so(3)$$

solves linear diff equation

$$R = \begin{bmatrix} x & x & x \\ x & x & x \\ x & x & x \end{bmatrix} \in \mathbb{R}^{3 \times 3}$$

- The vector $\hat{\omega}\theta$ is called the exponential coordinate for R
- The exponential coordinates are also called the canonical coordinates of the rotation group $SO(3)$

Rotation Matrix as Forward Exponential Map

- Exponential Map: By definition

$$\mathcal{R} \leftarrow e^{[\omega]\theta} = I + \theta[\omega] + \frac{\theta^2}{2!}[\omega]^2 + \frac{\theta^3}{3!}[\omega]^3 + \dots$$

- Rodrigues' Formula:** Given any unit vector $[\hat{\omega}] \in so(3)$, we have

analytical $e^{[\hat{\omega}]\theta} = I + [\hat{\omega}] \sin(\theta) + [\hat{\omega}]^2 (1 - \cos(\theta))$

Fact: if $\|\hat{\omega}\|=1$, then we have the following $[\hat{\omega}] = -[\hat{\omega}]^T$, $[\hat{\omega}]^3 = -[\hat{\omega}]$, $[\hat{\omega}]^5 = -[\hat{\omega}]^3$

$$\begin{aligned} e^{[\hat{\omega}]\theta} &= I + \theta[\hat{\omega}] + \frac{\theta^2}{2!}[\hat{\omega}]^2 + \frac{\theta^3}{3!}([\hat{\omega}]^3) + \frac{\theta^4}{4!}(-[\hat{\omega}]) + \dots \\ &= I + \left(\theta - \frac{\theta^3}{3!} + \frac{\theta^5}{5!} - \dots\right)[\hat{\omega}] + \left(\frac{\theta^2}{2!} - \frac{\theta^4}{4!} + \frac{\theta^6}{6!} - \dots\right)[\hat{\omega}]^2 \\ &= I + [\hat{\omega}] \sin\theta + (1 - \cos\theta)[\hat{\omega}]^2 \end{aligned}$$

Examples of Forward Exponential Map

- Rotation matrix $R_x(\theta)$ (corresponding to $\hat{x}\theta$)

$$\underbrace{R_x(\theta)}_{\text{Rot}(\hat{x}, \theta)} \stackrel{D}{=} \text{Rot}(\hat{x}, \theta) = e^{[\hat{\omega}]\theta} = I + \sin\theta \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} + (1 - \cos\theta) \begin{bmatrix} 0 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

$$\text{If } \hat{x} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \Rightarrow [\hat{\omega}]$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix}$$

- Rotation matrix corresponding to $(1, 0, 1)^T$

$$\hat{\omega} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \frac{1}{\sqrt{2}}, \theta = \sqrt{2}$$

$$R = e^{[\hat{\omega}]\theta} = \dots$$

Logarithm of Rotations *From $\mathcal{R} \rightarrow \vec{\omega}$*

① • If $R = I$, then $\theta = 0$ and $\hat{\omega}$ is undefined.

② • If $\text{tr}(R) = -1$, then $\theta = \pi$ and set $\hat{\omega}$ equal to one of the following

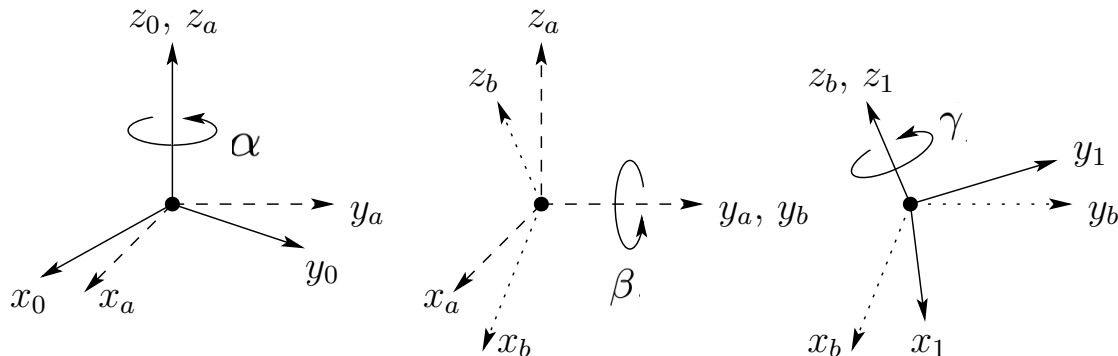
$$\frac{1}{\sqrt{2(1+r_{33})}} \begin{bmatrix} r_{13} \\ r_{23} \\ 1+r_{33} \end{bmatrix}, \frac{1}{\sqrt{2(1+r_{22})}} \begin{bmatrix} r_{12} \\ 1+r_{22} \\ r_{32} \end{bmatrix}, \frac{1}{\sqrt{2(1+r_{11})}} \begin{bmatrix} 1+r_{11} \\ r_{21} \\ r_{31} \end{bmatrix}$$

③ • Otherwise, $\theta = \cos^{-1} \left(\frac{1}{2}(\text{tr}(R) - 1) \right) \in [0, \pi)$ and $[\hat{\omega}] = \frac{1}{2 \sin(\theta)}(R - R^T)$

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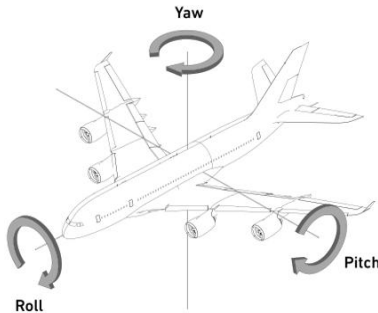
Euler Angle Representation of Rotation



- A common method of specifying a rotation matrix is through three independent quantities called **Euler Angles**.
- Euler angle representation
 - Initially, frame $\{0\}$ coincides with frame $\{1\}$
 - Rotate $\{1\}$ about \hat{z}_0 by an angle α , then rotate about \hat{y}_a axis by β , and then rotate about the \hat{z}_b axis by γ . This yields a net orientation ${}^0R_1(\alpha, \beta, \gamma)$ parameterized by the ZYZ angles (α, β, γ) $R_{\hat{z}}(\gamma) = e^{[\hat{z}]\gamma}$
 - ${}^0R_1(\alpha, \beta, \gamma) = R_z(\alpha)R_y(\beta)R_z(\gamma)$
 $R_{\text{rot}}(\hat{z}, \alpha) \cdot R_{\text{rot}}(\hat{y}, \beta) \cdot R_{\text{rot}}(\hat{z}, \gamma)$

Other Euler-Like Parameterizations

- Other types of Euler angle parameterization can be devised using different ordered sets of rotation axes
- Common choices include:
 - ZYX Euler angles: also called *Fick angles* or yaw, pitch and roll angles
 - YZX Euler angles (Helmholtz angles)



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Exponential Map of $se(3)$: From Twist to Rigid Motion

Theorem 1 [Exponential Map of $se(3)$]: For any $\mathcal{V} = (\omega, v)$ and $\theta \in \mathbb{R}$, we have $e^{[\mathcal{V}]\theta} \in SE(3)$ \rightarrow Homogeneous transformation matrix

- Case 1 ($\omega = 0$): $e^{[\mathcal{V}]\theta} = \begin{bmatrix} I & v\theta \\ 0 & 1 \end{bmatrix}$
- Case 2 ($\omega \neq 0$): without loss of generality assume $\|\omega\| = 1$. Then

$$e^{[\mathcal{V}]\theta} = \begin{bmatrix} e^{[\omega]\theta} & G(\theta)v \\ 0 & 1 \end{bmatrix}, \text{ with } G(\theta) = I\theta + (1 - \cos(\theta))[\omega] + (\theta - \sin(\theta))[\omega]^2 \quad (1)$$

$$\mathcal{V} \in \mathbb{R}^6 = \begin{bmatrix} \omega \\ v \end{bmatrix}, [\mathcal{V}] = \begin{bmatrix} \overset{3 \times 3}{[\omega]} & \overset{3 \times 1}{v} \\ 0 & 0 \end{bmatrix} \in \mathbb{R}^{4 \times 4}$$

From exp map from $se(3)$ \longrightarrow $SE(3)$

Log of $SE(3)$: from Rigid-Body Motion to Twist

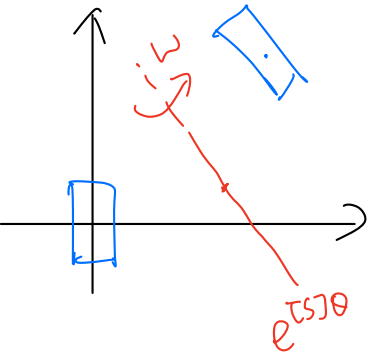
Theorem 2 [Log of $SE(3)$]: Given any $T = (R, p) \in SE(3)$, one can always find twist $\mathcal{S} = (\omega, v)$ and a scalar θ such that

$$e^{[\mathcal{S}]\theta} = T = \begin{bmatrix} R & p \\ 0 & 1 \end{bmatrix}$$

Matrix Logarithm Algorithm:

- If $R = I$, then set $\omega = 0$, $v = p/\|p\|$, and $\theta = \|p\|$.
- Otherwise, use matrix logarithm on $SO(3)$ to determine ω and θ from R . Then v is calculated as $v = G^{-1}(\theta)p$, where

$$G^{-1}(\theta) = \frac{1}{\theta}I - \frac{1}{2}[\omega] + \left(\frac{1}{\theta} - \frac{1}{2}\cos\frac{\theta}{2}\right)[\omega]^2$$



Exponential Coordinates of Rigid Transformation

- To sum up, screw axis $\mathcal{S} = (\hat{\omega}, \hat{v})$ ^{$= (\hat{\omega}, \hat{v}, h)$} can be expressed as a normalized twist; its matrix representation is

$$[\mathcal{S}] = \begin{bmatrix} \overset{3 \times 3}{[\omega]} & \overset{3 \times 1}{v} \\ \underset{1 \times 3}{0} & \underset{1 \times 1}{0} \end{bmatrix} \in se(3)$$

- A point started at $p(0)$ at time zero, travel along screw axis \mathcal{S} at unit speed for time t will end up at $\tilde{p}(t) = e^{[\mathcal{S}]t} \tilde{p}(0)$
 $\overset{4 \times 1}{\tilde{p}} = \overset{4 \times 4}{[S]} \overset{4 \times 1}{\tilde{p}}$
- Given \mathcal{S} we can use Theorem 1 to compute $e^{[\mathcal{S}]t} \in SE(3)$;
- Given $T \in SE(3)$, we can use Theorem 2 to find $\mathcal{S} = (\omega, v)$ and θ such that $e^{[\mathcal{S}]\theta} = T$.
- We call $(\mathcal{S}\theta)$ the Exponential Coordinate of the homogeneous transformation $T \in SE(3)$

More Space

More Space