

Optimization in Industry Assignment 1

Mathematical Formulation for Round Robin Match Scheduling

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January 29, 2025

Sets

- T : Set of teams, indexed by i, j , where $i, j \in T$.
- D : Set of days in the tournament, indexed by d .

Parameters

- $I_{i,j}$ ($i \neq j$): Binary parameter, 1 if the match between team i and j is interesting, 0 otherwise
- W_d : Binary parameter, 1 if d is a weekend, 0 otherwise.
- $\text{Dist}_{i,j}$: Distance between home stadiums of teams i and j .
- $E_{d,i}$: Binary parameter, 1 if there is a big event in the city of home stadium of team i on day d , 0 otherwise.
- $\text{MinGap}, \text{MaxGap}$: Minimum and maximum gap between two consecutive matches for a team.
- $\text{MaxConsecHome}, \text{MaxConsecAway}$: Integer parameter, maximum number of consecutive home matches and away matches.
- $\text{MaxNightMatches}, \text{MinNightMatches}$: Integer parameter, maximum and minimum number of night matches to be played by each team.
- $L_{i,n}$: n th location visited by team i

Decision Variables

- $x_{i,j,d}$ ($i \neq j$): Binary variable, 1 if match (day or night) is scheduled on day d at home stadium of i between team i and j , 0 otherwise.
- $N_{i,j,d}$ ($i \neq j$): Binary variable 1 if there is a night match between team i and j at home stadium of i in day d , 0 otherwise.

- $\text{count}_{i,d}$: Integer variable to count the number of matches played by team i as of day d
- $\text{count_home}_{i,d}$: Integer variable to count the number of home matches played by team i as of day d
- $\text{count_away}_{i,d}$: Integer variable to count the number of away matches played by team i as of day d

Objective Function

$$\text{Maximize: } \sum_{i,j \in T; i \neq j} \sum_{d \in D} I_{i,j} \cdot x_{i,j,d} \cdot W_d - \alpha(\text{count}_{i,d+l} - \text{count}_{i,d})x_{j,i,d+l}x_{k,i,d}\text{Dist}_{i,k}$$

Constraints

1. Each team plays all others twice (one home and one away):

$$\begin{aligned} \sum_{d \in D} x_{i,j,d} &= 1, \forall j \in T \quad (i \text{ plays } j \text{ exactly once at home}) \\ \sum_{d \in D} x_{j,i,d} &= 1, \forall j \in T \quad (i \text{ plays } j \text{ exactly once away}) \end{aligned}$$

2. Each team plays at most one match per date

$$\sum_{j \in T; i \neq j} x_{i,j,d} \leq 1, \forall i \in T \quad (i \text{ plays atmost one match each day})$$

3. Only one match in a single day/night slot:

Non Linearity to convert to Linearity

$$\begin{aligned} \sum_{i,j \in T, i \neq j} x_{i,j,d}(1 - N_{i,j,d}) &\leq 1, \forall d \in D \\ \sum_{i,j \in T, i \neq j} x_{i,j,d}N_{i,j,d} &\leq 1, \forall d \in D \end{aligned}$$

4. Night Match is not possible if there is no match on that day

$$N_{i,j,d} \leq x_{i,j,d} \quad \forall i, j \in T, d \in D \text{ and } i \neq j$$

5. No overlapping of interesting matches:

Non Linearity to convert to Linearity

$$\begin{aligned} \sum_{i,j \in T, i \neq j} x_{i,j,d}I_{i,j}N_{i,j,d} &\leq 1 \quad \forall d \in D \\ \sum_{i,j \in T, i \neq j} x_{i,j,d}I_{i,j}(1 - N_{i,j,d}) &\leq 1 \quad \forall d \in D \end{aligned}$$

6. Count of Home and Away matches

$$\begin{aligned}\text{count_home}_{i,d} &= \sum_{d' \leq d} \sum_{j \in T; j \neq i} x_{i,j,d'} \\ \text{count_away}_{i,d} &= \sum_{d' \leq d} \sum_{j \in T; j \neq i} x_{j,i,d'} \\ \text{count}_{i,d} &= \text{count_home}_{i,d} + \text{count_away}_{i,d}\end{aligned}$$

7. Bounds on gaps between consecutive matches:

$$\begin{aligned}\text{count}_{i,d'} - \text{count}_{i,d} &= 0 \quad \forall i \in T \text{ and } \forall d, d' \in D \text{ such that } d' \geq d \text{ and } d' - d \leq \text{MinGap} \\ \text{count}_{i,d'} - \text{count}_{i,d} &\geq 0 \quad \forall i \in T \text{ and } \forall d, d' \in D \text{ such that } d' \geq d \text{ and } d' - d \geq \text{MinGap} \\ \text{count}_{i,d+\text{MaxGap}} - \text{count}_{i,d} &\geq 1 \quad \forall i \in T \text{ and } \forall d \in D \setminus \{d : d > \text{end_date} - \text{MaxGap}\}\end{aligned}$$

8. Home/away match balance:

$$\begin{aligned}\text{count_home}_{i,d} - \text{count_away}_{i,d} &\leq \text{MaxConsecHome} \\ \text{count_away}_{i,d} - \text{count_home}_{i,d} &\leq \text{MaxConsecAway}\end{aligned}$$

9. Avoid matches on restricted days:

$$x_{i,j,d} \leq 1 - E_{d,i} \quad \forall d \in D, \forall i, j \in T, i \neq j$$

10. Match relocation day for incase of rain:

$$x_{i,j,d} + x_{i,j,d+1} \leq 1 \quad \forall d \in D \setminus \{\text{end_date}\}$$

11. Day and night match balance:

$$\begin{aligned}\sum_{d \in D} \sum_{j \in T; j \neq i} (N_{i,j,d} + N_{j,i,d}) &\leq \text{MaxNightMatches} \\ \sum_{d \in D} \sum_{j \in T; j \neq i} (N_{i,j,d} + N_{j,i,d}) &\geq \text{MinNightMatches}\end{aligned}$$

Assumptions

- Interesting matches are known in advanced and depends on which two teams are playing only.
- Stadiums are uniformly distributed across zones.
- Travel distances between stadiums are known and constant.
- Each team has only one home stadium.
- MinGap and MaxGap values are set based on league regulations.
- MaxConsecHome and MaxConsecAway are set basedon league regulations.
- Day and night slots for matches of a day do not overlap with each other.
- MaxNightMatches and MinNightMatches are set in advanced based on league regulations.

- The days from the start and end date of the round robin are coded as integers i.e. $D = \{1, 2, 3, \dots\}$
- $\forall d \in D, d + 1$, is the immediate next day
- end_date is the last date in D