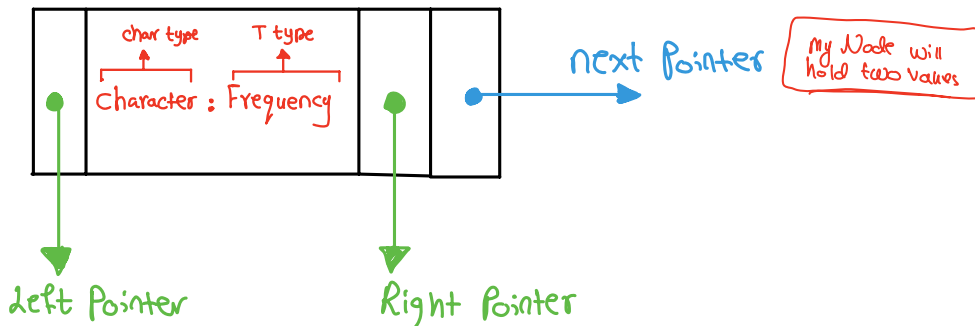


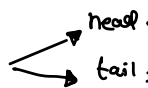
Diagrams to show how some of my methods Work.

① Node class:

How My Node Look like:



② Linked List class

- 1 - I have two pointers here  to make Add to First, Add to End →
- 2 - I have Attribute called size to track insertion and deleting from the linked list

3 - add character method : First I will make a new Node !

This method is used to add the characters to a Sorted LinkedList based on their frequency.

There is several scenarios that I covered in the method

① If the linked list was empty (which is head == null) the new Node will be the first node ; in my linked list so make it head, tail.

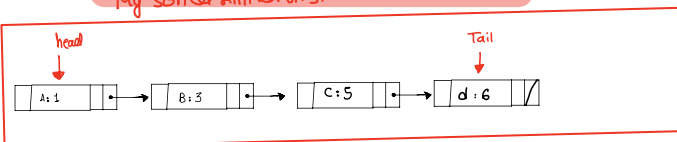
② second scenario: If the frequency of new Node is less than the head connect it to head, then make it new head !

③ Third scenario: If the frequency of new Node is greater than tail, so I will insert it to the end of the linked list + MAKE it new tail !

④ Forth scenario, when non-of above happen I will iterate through my linked list to find the correct position to my Node based on my frequency.

At the end increment the size ! By one → size++ ;

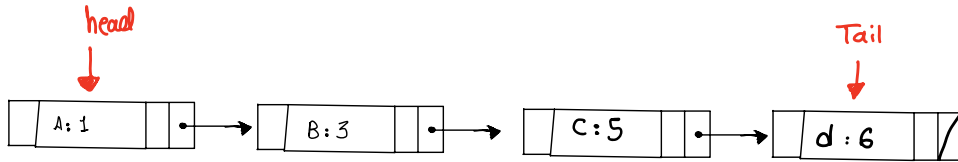
My sorted linked list will look like this



③ HuffmanTree class:

Constructing my Huffman Tree

1- Build Huffman Tree : From a Sorted linked List

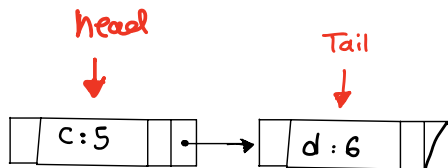
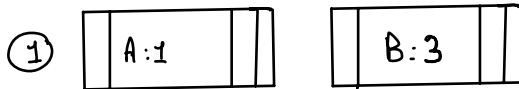


- the constructing of the Huffman Tree goes as following: I will do this until the size of my linked list is ONE

getValueOf First : this method in linked list class .

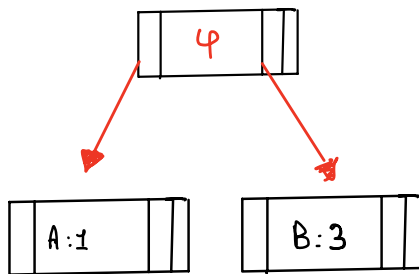
it will Always get the first node of my Linked List and return it

(means I will remove it and update head)!



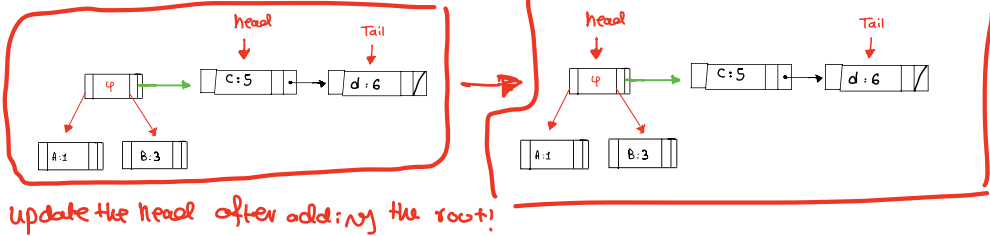
my linked list will look like this. after removing first two nodes

② Add their frequency and make it the Value of the root (make a new Node its Value is the sum of their frequency).
(their parent): , set the parent left and right to the Children!

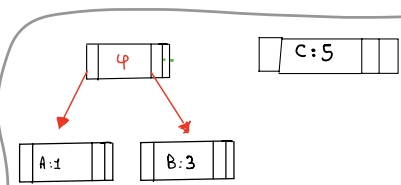
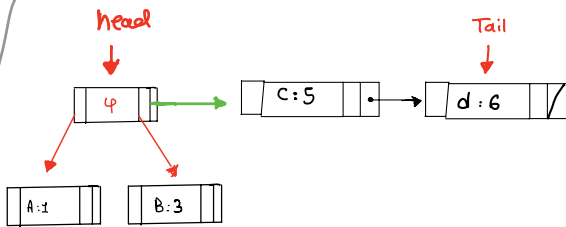


③ Add the root to the first of the linked list make it new head!

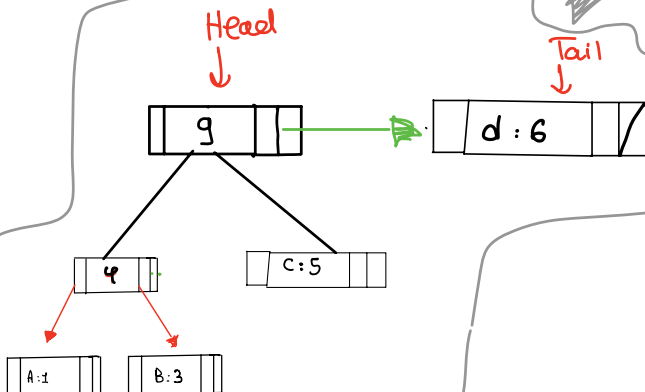
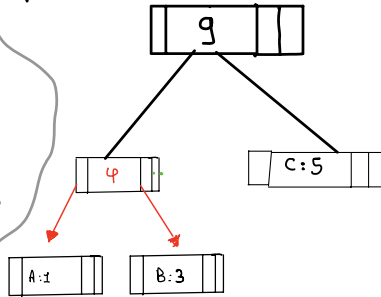
my linked list



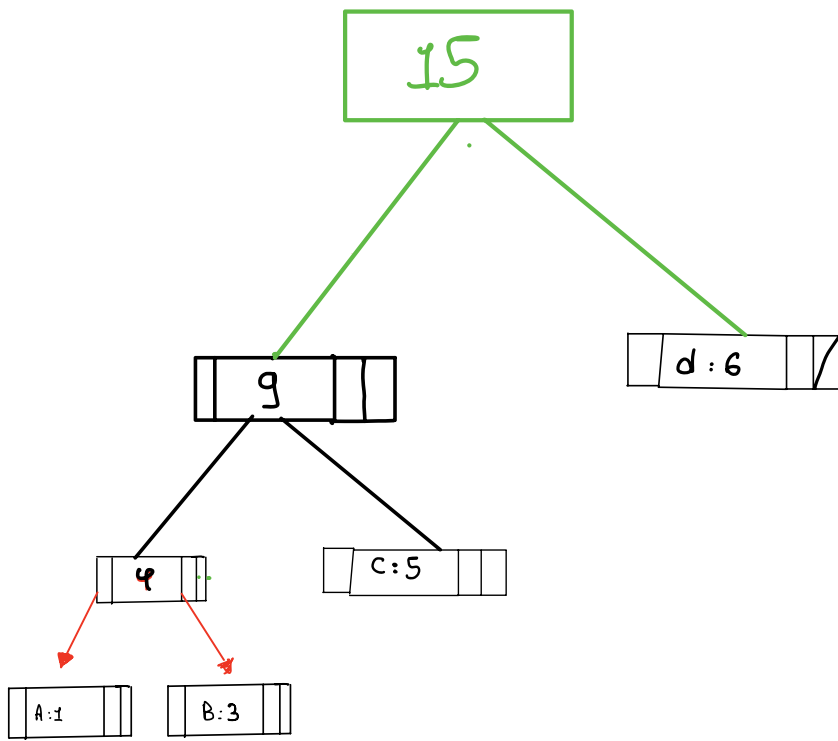
I will do these steps recursively until my size of the linked list is one so I will make the only node root of all nodes!



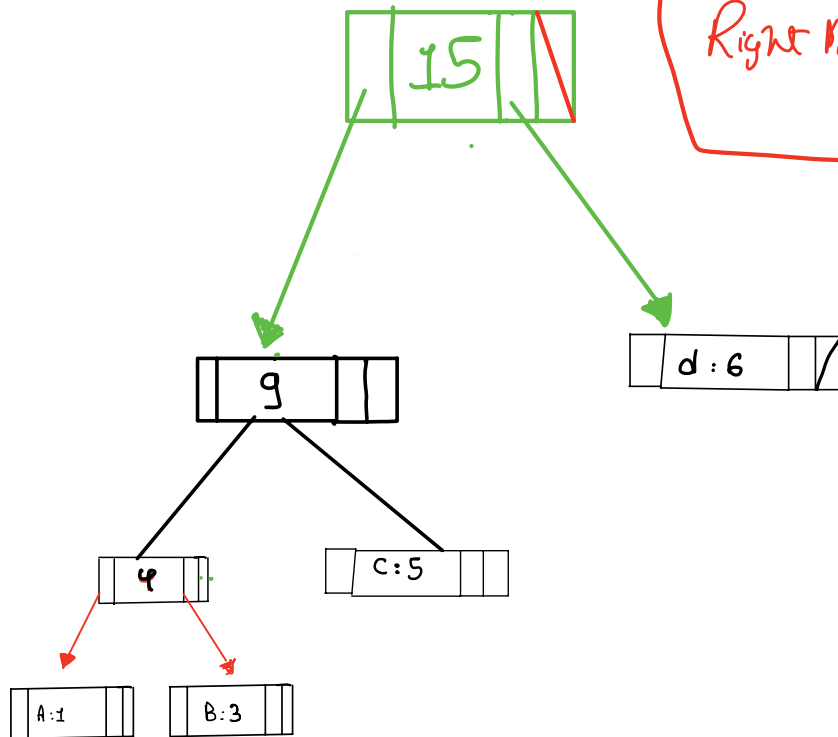
put it back to the first of the linked list



The size of my linked list is still > 1 so Complete same Operation



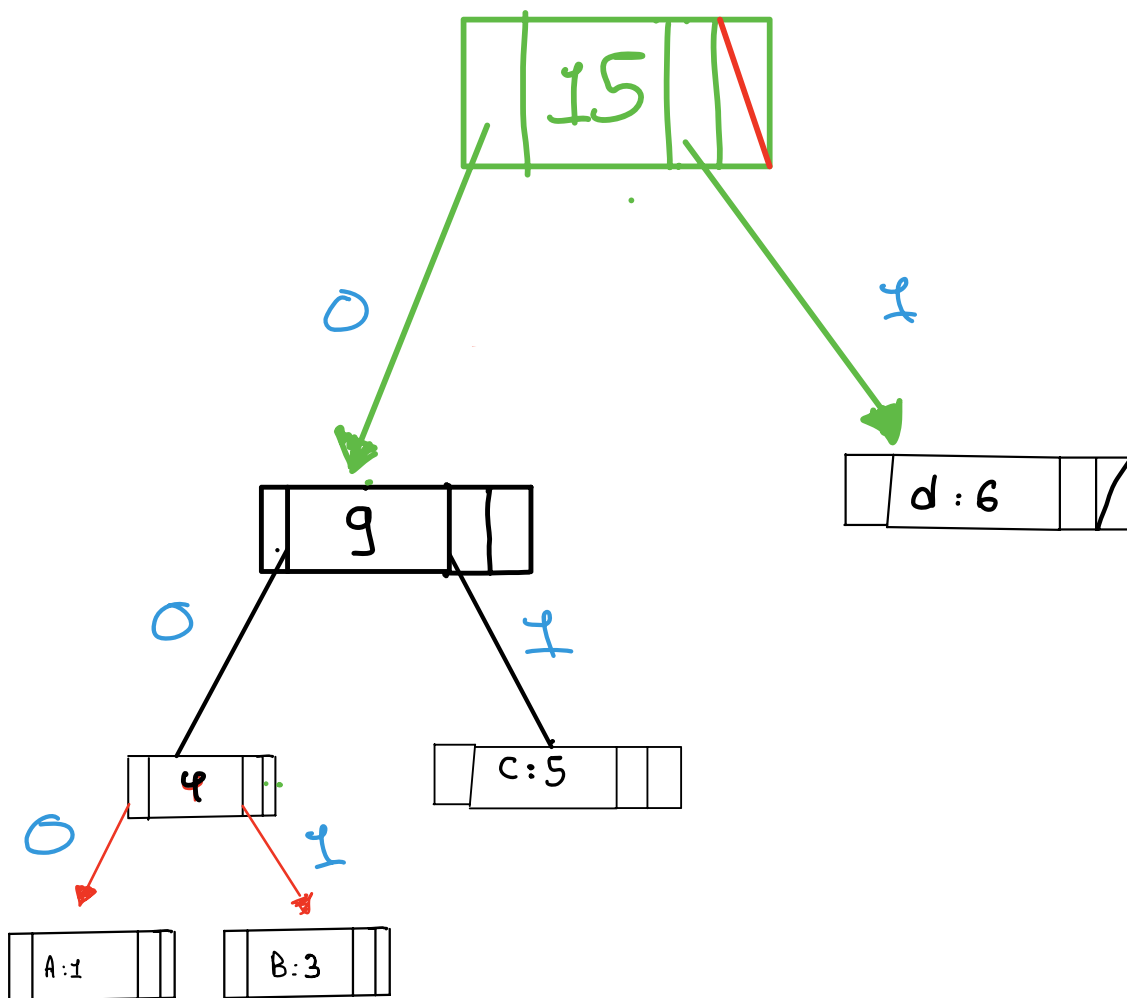
Add it to the linked list!



Right now my size is not Greater than one !!

I will go out of the While loop! And 15 will be the Parent to all Nodes!

● Encoding: Make every left Zero, every right 1!



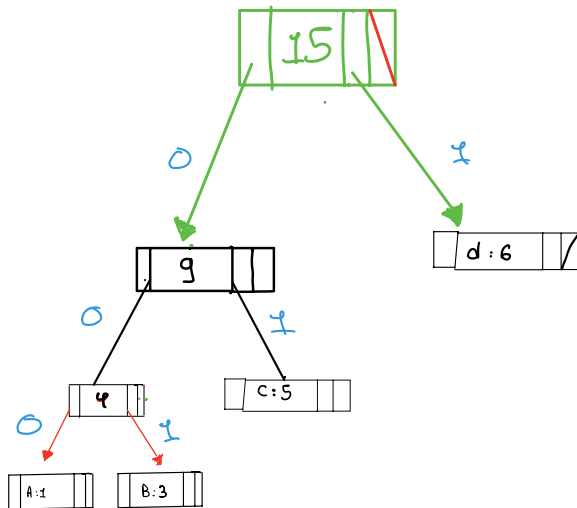
Encoding the characters: We will start from the root!

- A: 000 → less frequency more bit
- B: 001
- C: 01
- d: 1 → More frequency less bit

Decoding is the Opposite!

000 001 011
└┘ └┘ └┘

ALWAYS Start From the root!



000 001 011
└┘ └┘ └┘
A B C d