Factors	Alternative 1			Alternative 2		Alternative 3			SUM
Criteria	Weight	QR Code	Weighted	Virtual Learning	Weighted	D-to-P Integration	Weighted		
Usability	8	4	3.2	8	6.4	6	4.8		
Cost	1	8	6.4	5	4	7	5.6		
Accessibility	3	10	8	3	2.4	3	2.4		
Time consumption	3	8	6.4	6	4.8	3	2.4		
User interactivity	6	3	2.4	9	7.2	8	6.4		
Educational Impact	10	5	4	9	7.2	9	7.2		
	31	38		40		36			RAW SUM
			30.4		32		28.8		WEIGHTED SUM