

CM to Change the lesion



# What was your act of kindness this weekend?







# **CPSC 100**

# **Computational Thinking**



**Gestalt Principles** 

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# **Agenda**

- Course Admin
  - Course check-in results
- Learning Goals
- Visualization:
  - Gestalt Principles



# Course Admin



### **Course Admin**

#### PC Quiz 6

- Will be posted late tonight
- Due Sunday, March 24, 11:59pm

#### Lab 7 Infographic Critique

- Available on Wednesday
- Due Friday, March 21, 11:59pm

#### Midterm Cheat sheets

Available for pick up during Lab on Wednesday, March 19

#### Final Exam

Tuesday, April 22, 7pm; Location: SWING 121



# Course Check-in Survey



## **Course Check-in Survey**

- Please fill out the anonymous survey below to provide your thoughts on the course thus far. Your feedback will be used to improve the course!
- https://ubc.ca1.qualtrics.com/jfe/form/SV\_26a4t2Ppcw6mJ6u

CPSC 100 - Course Check-in Feedback	
The purpose of this survey is to gather student feedback so the teaching team can make changes that can improve your learning experience for the remainder of the semester. Your answers will also help us make improvements for juture years. All responses are <i>anonymous</i> .	
Thank you for taking the time to complete this survey!	
What lab are you in?	
O L2A	
○ L2B	
O L2C	
O L2D	
O LZE	
Please indicate how strongly you agree or disagree with all the following statements.	
Strongly Somewhat Neither agree Somewhat Strongly disagree disagree nor disagree agree agree	



# Results (N=24)



# **Check-in Survey Results (N=24)**



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#### Going good:

- Content is interesting
  - Lots of different topics
- Course Pace: ~about right
- Al Policy: Neutral/strong approval
- iClicker questions
- PC quizzes + Las are helpful
- In-class activities/discussions are great
- Course content is presented in an engaging way



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#### **Need Adjustment**

- Course / Lab times (same day)
- Project topic is not engaging/challenging
  - How is it connected to CT?
- More challenging quizzes?
  - No time limit?
- Lab content
  - May not map to lecture 1:1
- iClicker answers
  - Posted?



# Favourite Quotes



## Proposed Ideas (this term)

 "Was hoping for a GPA booster, so didn't get that but got a nice intro to coding and satisfied a degree requirement."

 "...I also found the recent lectures on RGB fascinating, because I never quite understood why colours in drawings/paintings are different to those of light."

"Nice to have lecture slides that I can download, so that I can review them at a later date/time. I like have defined learning goals for each lecture. Bits of take home learning exercises at the end of the lecture reinforces what was taught in class."



# Discussion



## Proposed Ideas (this term)

#### Lecture

- Less time on Course Admin related announcements
- Continue with in-class activities (more time)

#### Lab Background Content

To be covered before Wednesday's lab sessions

#### Lab deadlines

Pushed to Fridays (1 extra day than usual)

#### Lab Review

- TAs available via office hours (Time doesn't work? Contact them via email!)
- TAs to review previous lab



## **Changes for the Future**

- Project
  - Change the project, difficulty, closer to CT skills
- Course timing
  - No lectures/labs on the same day
- Quizzes
  - More challenging?
  - More time?
- ... what else?







# Learning Coals



## **Learning Goals**

After this **today's lecture**, you should be able to:

- Understand, define, name Gestalt Principles and explain their role in visualization
  - Demonstrate how these principles appear in real life—such as recognizing how proximity is used in store displays or how logos use closure to create memorable designs.
- Explore how understanding these principles can inform better visual communication, whether for creating infographics, arranging elements on a webpage, or organizing a physical space.



# Gestalt Principles

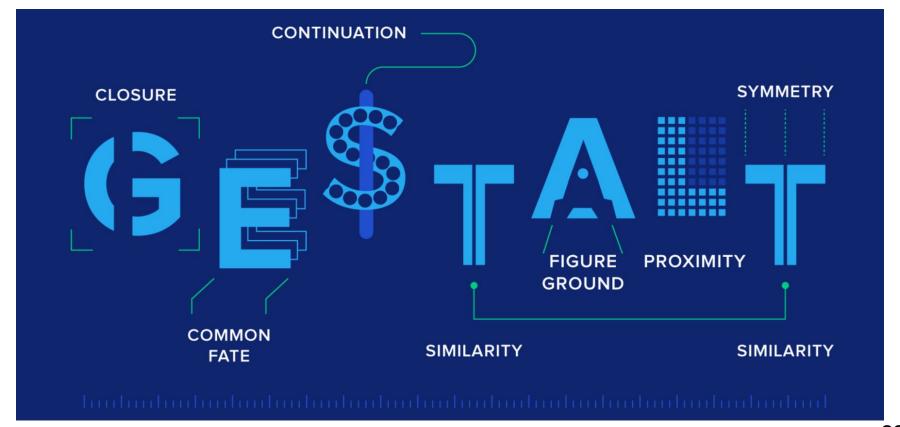


## What are Gestalt Principles?

- "Gestalt" is German for "unified whole".
- German psychologists Max Wertheimer, Kurt Koffka, and Wolfgang Kohler created the Gestalt Principles in the 1920s.
- They wanted to understand how people make sense of the confusing things they see and hear. They identified a set of laws that address the natural compulsion to find order in disorder. According to this, the mind "informs" what the eye sees by perceiving a series of individual elements as a whole.



### What are Gestalt Principles?



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# **Gestalt Principles**

- 1. Emergence
- 2. Closure (Reification)
- 3. Common Region
- 4. Continuity or
- Continuation
- 5. Proximity
- 6. Multistability

- 7. Figure/Ground
- 8. Invariance
- 9. Pragnanz
- 10. Similarity
- 11. Symmetry and Order
- 12. Common Fate



# **Today's Focus**

- 1. Emergence
- 2. Closure (Reification)
- 3. Common Region
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# Emergence

## Gestalt Rule: Emergence







# **Emergence**

- A dog can immediately be identified, despite the picture not having all the details.
- Instead of building up our perception piece by piece, our minds tend to see the overall form all at once.
- We perceive the world without thinking too much about understanding every small thing around us.

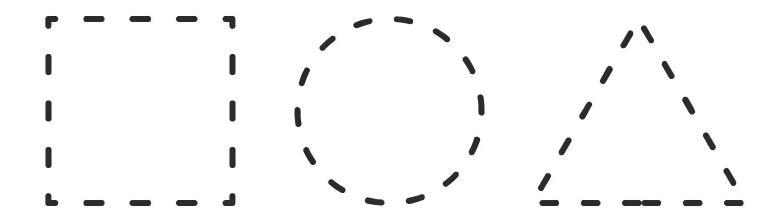




# Closure

### Gestalt Rule: Closure

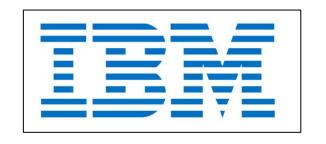






### Closure

#### Sometimes known as "Reification"



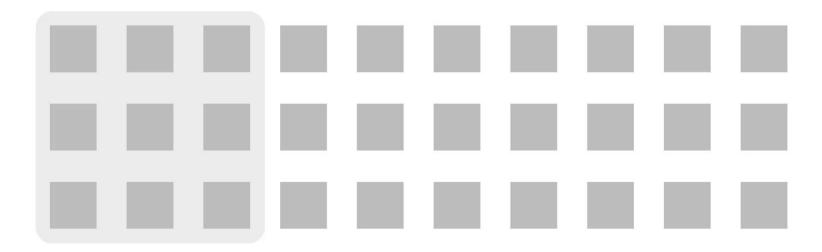
- The mind's tendency to fill in gaps in incomplete shapes or figures, effectively "closing" open boundaries to perceive a whole.
- Lets us quickly recognize objects even when parts are missing.
- Used in logos and artwork to hint at forms and engage the viewer's imagination.



# Common Region

## Gestalt Rule: Common Region







# **Common Region**

- Elements located within the same clearly defined area or boundary are perceived to belong together.
- · Helps us group items based on shared space.
- Influences how we arrange or label items so they appear unified (like
  - sections on an infographic or webpage).
- In a living room, a rug can create a sense of a "zone" or common elements are on facebook posted







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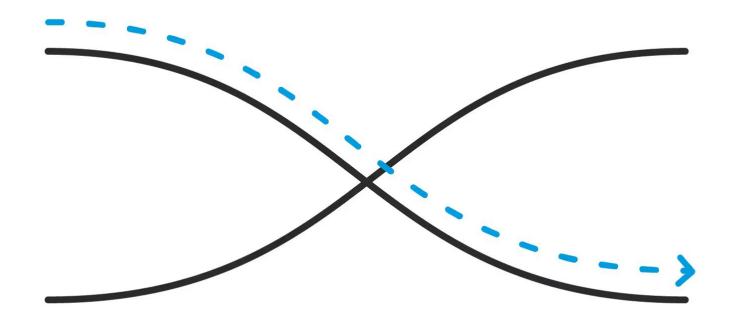




# Continuity

# Gestalt Rule: Continuity

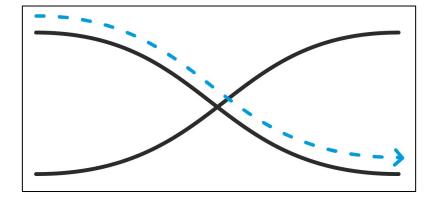






## **Continuity**

- Our eyes prefer continuous, unbroken lines and curves. When lines or shapes follow a smooth path, we assume they are connected, rather than separate elements.
- Makes complicated or intersecting shapes easier to interpret.
- Encourages design that "flows," guiding your attention naturally.





## **Continuity**

https://youtu.be/gVIUI1832CE?si=IMhrru9UyeWmVJQi



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# Proximity

## Gestalt Rule: Proximity







## **Proximity**

- Objects that are physically close to one another are seen as related or forming a group.
- Helps with quick organization of information.
- Influences how we arrange items to signal relationships (e.g., grouped shelves in a grocery store).

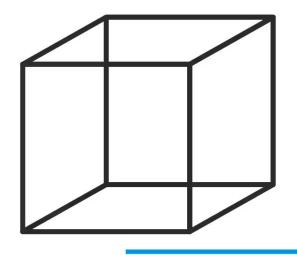




# Multistability

## Gestalt Rule: Multistability





**Necker Cube** 



## **Multistability**

- Phenomenon where an ambiguous image can switch between different interpretations in your mind.
- Demonstrates how our brains can hold multiple interpretations of the same visual.
- Highlights the importance of context and focus in shaping what we perceive first.



















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# Q: Which Gestalt Principles is most applicable to this logo?



- A. Emergence
- B. Closure
- C. Common Region
- D. Continuity
- E. Multistability





# Q: Which Gestalt Principles is most applicable to this logo?



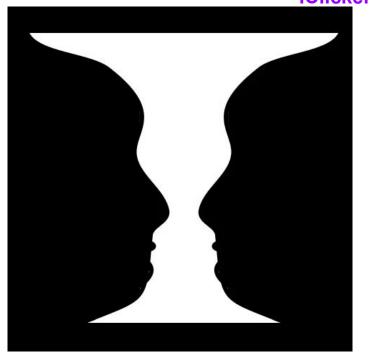
- A. Emergence
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# Q: Which Gestalt Principles is most applicable to this image?

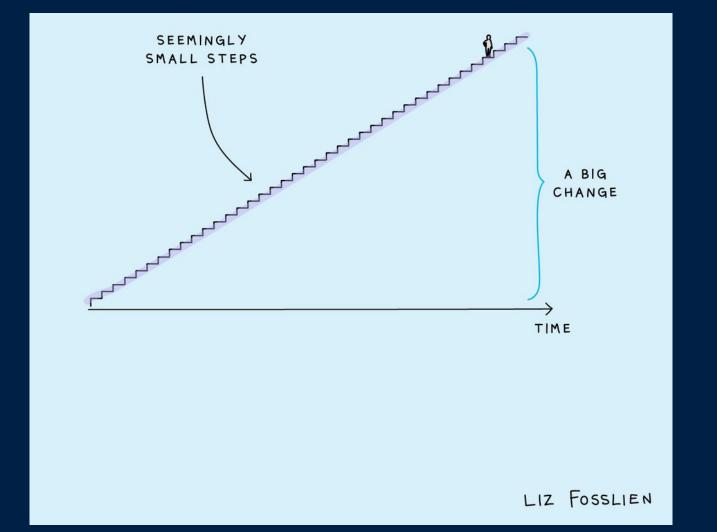
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# What was your main takeaway from today's session?







# Wrap up



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