



ARM Core  
Cortex-M4 (AT520/AT521)  
**Errata Notice**

This document contains the errata known at the date of issue for release r0p1 of the Cortex-M4 (AT520) and Cortex-M4 with FPU (AT521) products.

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## Introduction

### Scope

This document describes errata categorised by level of severity. Each description includes:

- a unique defect tracking identifier
- the current status of the defect
- where the implementation deviates from the specification and the conditions under which erroneous behavior occurs
- the implications of the erratum with respect to typical applications
- the application and limitations of a 'work-around' where possible

### Categorisation of Errata

Errata recorded in this document are split into three levels of severity:

- |            |   |
|------------|---|
| Category 1 | Behavior that is impossible to work around and that severely restricts the use of the product in all, or the majority of applications, rendering the device unusable.   |
| Category 2 | Behavior that contravenes the specified behavior and that might limit or severely impair the intended use of specified features, but does not render the product unusable in all or the majority of applications. |
| Category 3 | Behavior that was not the originally intended behavior but should not cause any problems in applications.   |

## Errata Summary Table

The errata associated with this product affect product versions as below.

A cell shown thus **X** indicates that the defect affects the revision shown at the top of that column.

ID	Cat	Summary of Erratum	r0p1
752770	Cat 2	Interrupted loads to SP can cause erroneous behaviour	X

## Errata present on release r0p1

### **752770: Interrupted loads to SP can cause erroneous behaviour**

#### **Status**

Affects: product Cortex-M4, Cortex-M4 with FPU.

Fault status: Cat 2, Present in: r0p1, Open.

#### **Description**

If an interrupt occurs during the data-phase of a single word load to the stack-pointer (SP/R13), erroneous behaviour can occur. In all cases, returning from the interrupt will result in the load instruction being executed an additional time. For all instructions performing an update to the base register, the base register will be erroneously updated on each execution, resulting in the stack-pointer being loaded from an incorrect memory location.

The affected instructions that can result in the load transaction being repeated are:

1. LDR SP,[Rn],#imm
2. LDR SP,[Rn,#imm]!
3. LDR SP,[Rn,#imm]
4. LDR SP,[Rn]
5. LDR SP,[Rn,Rm]

The affected instructions that can result in the stack-pointer being loaded from an incorrect memory address are:

1. LDR SP,[Rn],#imm
2. LDR SP,[Rn,#imm]!

#### **Conditions**

1. An LDR is executed, with SP/R13 as the destination
2. The address for the LDR is successfully issued to the memory system
3. An interrupt is taken before the data has been returned and written to the stack-pointer.

#### **Implications**

Unless the load is being performed to Device or Strongly-Ordered memory, there should be no implications from the repetition of the load. In the unlikely event that the load is being performed to Device or Strongly-Ordered memory, the repeated read can result in the final stack-pointer value being different than had only a single load been performed.

Interruption of the two write-back forms of the instruction can result in both the base register value and final stack-pointer value being incorrect. This can result in apparent stack corruption and subsequent unintended modification of memory.

## Workaround

Both issues may be worked around by replacing the direct load to the stack-pointer, with an intermediate load to a general-purpose register followed by a move to the stack-pointer.

If repeated reads are acceptable, then the base-update issue may be worked around by performing the stack-pointer load without the base increment followed by a subsequent ADD or SUB instruction to perform the appropriate update to the base register.