

$M$ : espacio de mensajes

$$M = \{0, 1\}^*$$

$H$ : espacio de valores de hash

$$H = \{0, 1\}^{128}$$

$$h: M \rightarrow H$$

• Resistente a preimagen

1. Fácil de calcular  $h(m)$

dado  $x$ , no es posible encontrar  $h(m) = x$

$$h: M \rightarrow H$$

$$H = \{0, 1\}^l$$

$$M = \{0, 1\}^*$$

$l$ : largo de hash

$r$ : largo de los bloques

$$m = m_1 \text{ --- } m_k$$

$$|m_i| = r$$

$$h': \{0, 1\}^l \times \{0, 1\}^r \rightarrow \{0, 1\}^l$$

$H_0$ : estado inicial fijo

$$\underline{H_0} \in \{0, 1\}^l$$

$$\underline{H_1} = \underline{h'}(\underline{H_0}, \underline{m_1})$$

$$H_2 = h'(H_1, m_2)$$

$$H_i = h(H_{i-1}, m_i)$$

$$H_k = h(H_{k-1}, m_k)$$

$$h(m) = H_k$$

$$h(D) = \boxed{\times}$$

$$h(D') \neq$$

MDS

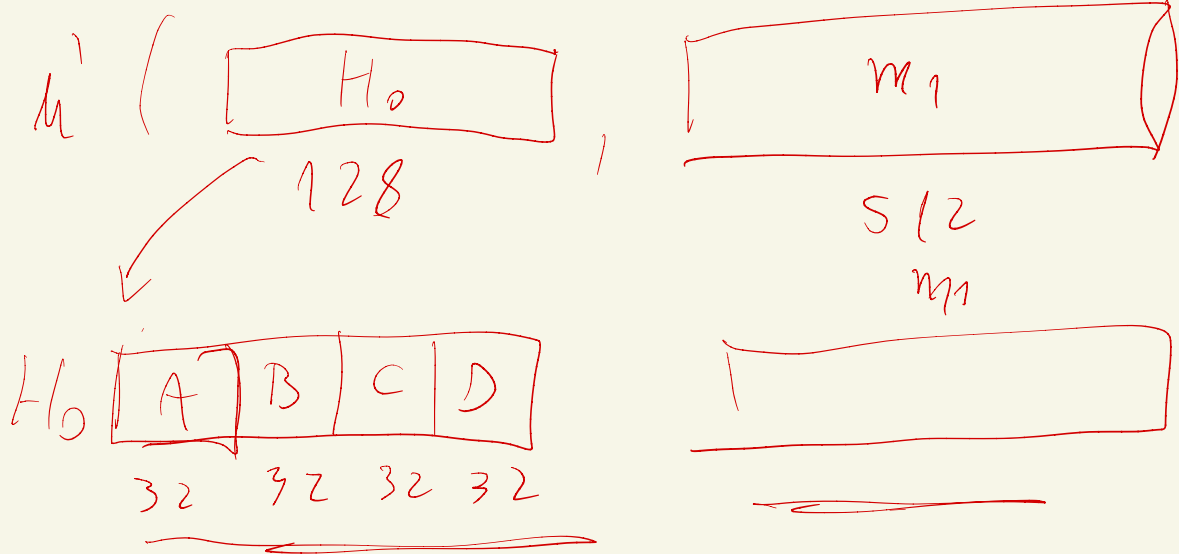
$$h: \{0, 1\}^* \rightarrow \{0, 1\}^{128}$$

$$\ell = 128$$

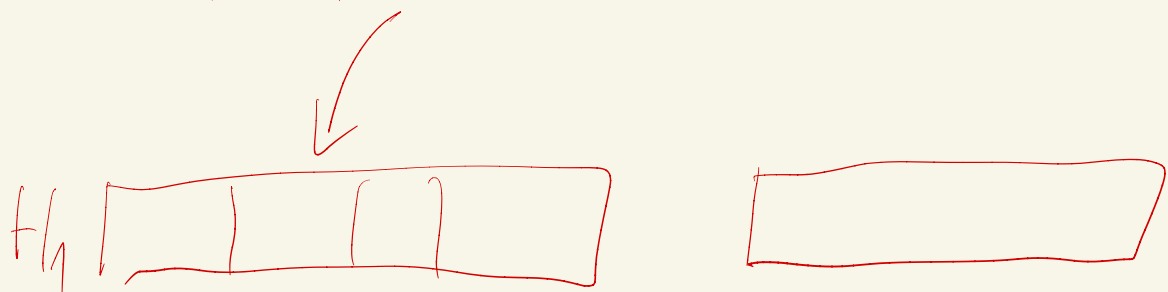
$$r = 512$$

$$m = m_1 \text{ --- } m_k$$

$$|m_i| = 512$$



$\wedge, \vee, \neg, \text{XOR}$



MD5 : 128 bits

Secure hash algorithm (SHA)

SHA-1 160 bits

SHA-256 256 bits

— . —

Resistente a colisiones: no  
existe un algoritmo eficiente  
que pueda encontrar colisiones

encontrar  $m_1, m_2$  :  $h(m_1) = h(m_2)$   
 $m_1 \neq m_2$



# RANDOM ORACLE MODEL

$$h: M \rightarrow H$$

$h$  es un random oracle model si para una secuencia de mensajes  $m_1, m_2, \dots$

① Si  $m_i$  es un mensaje nuevo ( $m_i \neq m_j$  para todo  $j \in \{1, \dots, i-1\}$ )

$h(m_i)$  es escogido al azar con distribución uniforme desde  $H$

② Si  $m_i = m_j$  para  $j \in \{1, \dots, i-1\}$ :  $h(m_i) = h(m_j)$

$$m_1 = 0 \text{---} 00$$

$$H = \{0, 1\}^{128}$$

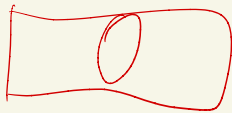
$$m_2 = 0 \text{---} 01$$

$$h(m_1) = h(m_2) + 1$$

↪

$$\frac{1}{2^{128}}$$

m



• Omita de la extensión del largo

$h(m)$  ✓

$m$  ✗

$$h: M \rightarrow H \quad H = \{0, 1\}^{128}$$

$$H_i = h^1(H_{i-1}, \underline{m_i})$$

$$m = m_1 \dots m_k$$

$$|m| = \ell$$

$$h^1: \{0, 1\}^{128} \times \{0, 1\}^{512} \rightarrow \{0, 1\}^{128}$$

$h(m)$  ✓

$|m|$

512 |  $|m|$

$h(m \parallel m')$

$$m = m_1 \dots m_k$$

$$m' = m'_1 \dots m'_s$$



$$h: M \rightarrow \{0, 1\}^{128}$$

$$h' : \{0, 1\}^{128} \times \{0, 1\}^{512} \rightarrow \{0, 1\}^{128}$$

$$m = \underbrace{m_1 \dots m_k}_{512}$$

$$h(m), \quad 512 \text{ } \textcircled{1} \text{ } \underline{|m|}$$

$$\underline{h(m || m')}, \quad 512 \text{ } | \text{ } |m'|$$

$$m' = m'_1 \dots m'_s$$

$$m || m' = m_1 \dots m_k \underbrace{m'_1 \dots m'_s}$$

$$H_1 = h'(H_0, m_1)$$

$$\vdots$$

$$H_k = h'(H_{k-1}, m_k)$$

$$\underline{H_{k+1}} = h'(\textcircled{H_k}, m'_1) \dots$$

$h(m)$

$$h(m)$$

$$|m| = 540$$

$$h(\underline{m} \parallel \underline{x} \parallel m')$$

Colisión de mensajes pécidos

$$h(m) = h(m') \leadsto H_h$$

$$\Rightarrow h(m \parallel \underline{m''}) = h(m' \parallel \underline{m''})$$

$$512 / |m|$$

$$512 / |m'|$$

$$h(m) = h(m')$$

$$H_i = h'(\underline{H_{i-1}}, m_i)$$

$$\boxed{m \mapsto h(m)}$$

$$m \mapsto \underline{h(m \parallel h(m))}$$

$$h_g(m) = \underline{h(\underline{m \parallel h(m)})}$$

Colisión de mensajes pericidas:

$$h(m) = h(m') \Rightarrow h(m \parallel x) = h(m' \parallel x)$$

S12 | m  
S12 | m'

$$h_d(m) = h_d(m')$$

$$d \Rightarrow ?$$

$$h_d(m \parallel x) = h_d(m' \parallel x)$$

$$\rightarrow h(m \parallel \underbrace{h(m)}_{d \Downarrow ?}) = h(m' \parallel h(m'))$$

$$\rightarrow h(m \parallel x \parallel h(m \parallel x)) = h(m' \parallel x \parallel h(m' \parallel x))$$

$$h_d(m) \rightarrow \underline{h_d(m \parallel x)}$$