# Nov20

November 27, 2023

## 0.1 Liyu Cao STAT 201A MC\_homework

```
[1]: import numpy as np
     import matplotlib.pyplot as plt
    0.1.1 Q1
[2]: P = \text{np.array}([[0.2,0.7,0.1],[0.2,0.5,0.3],[0.2,0.4,0.4]])
     Р
[2]: array([[0.2, 0.7, 0.1],
            [0.2, 0.5, 0.3],
            [0.2, 0.4, 0.4]])
    b)
[3]: X0 = np.array([1,0,0]).reshape(-1,1)
     pi_1 = (X0.T @ P).flatten()
     X1 = np.random.choice([1,2,3],p=pi_1)
[4]: X1
```

- [4]: 1
  - 0.1.2 Q2
  - a) How to solve this numerically

$$\pi = \begin{bmatrix} a \\ b \\ +ab \end{bmatrix}$$

$$\pi^{T} P = \begin{bmatrix} 0.2a & 0.7a & 0.1a \\ 0.2b & 0.1b & 0.3b \\ 0.2(1+ab) & 0.4(1+ab) & 0.4(1+ab) \end{bmatrix} = \begin{bmatrix} 0.2 \\ 0.4 + 0.3a + 0.1b \\ 0.4 - 0.8a + a.1b \end{bmatrix}$$

$$\begin{cases}
a = 0.2 \\
0.4 + 0.06 + 0.16 = 6
\end{cases}$$

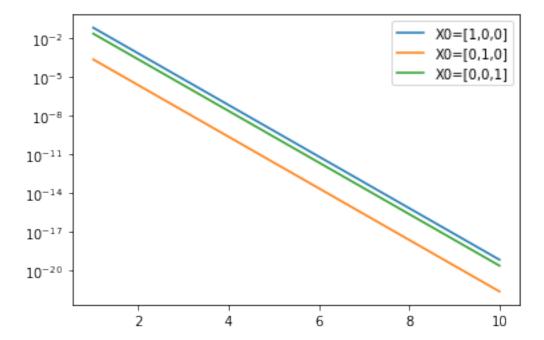
$$\therefore b = 0.46/0.9 = 46/9 = 0.51111 - 0.288888 - 0.288888 - 0.288888 - 0.288888 - 0.28888 - 0.288888 - 0.288888 - 0.288888 - 0.288$$

We should use least square method to solve this problem, with our constraints added to it.??? SHOULD WE USE LEAST SQUARE???

```
x, residuals, _, _ = np.linalg.lstsq(coeff_matrix, b, rcond=None)
      print("Steady-state distribution (PI_inf):", x)
     Steady-state distribution (PI_inf): [0.2]
                                                      0.51111111 0.28888889]
     The anwser is just the same as my theoretical solutions
     b)
 [6]: X0 = np.array([1,0,0]).reshape(-1,1)
      def generate_pi(X0, P, t):
          X = XO
          for i in range(1,t+1):
              Xi = (X.T @ P).T
              X = Xi
          return X
 [7]: generate_pi(XO,P,10) #After 10 iterations, they are almost the same
 [7]: array([[0.2
             [0.51111111],
             [0.28888889]])
     Plot
 [8]: def distribution_dist(Xi,X0):
          def norm2_square(x):
              return np.sum(x**2)
          return norm2_square(Xi-X0)
 [9]: Pi_inf = x.reshape(-1,1)
[10]: Pi inf
[10]: array([[0.2
                        ],
             [0.51111111],
             [0.28888889]])
[11]: i_list = range(1, 10+1)
      X0_1 = np.array([1,0,0]).reshape(-1,1)
      X0_2 = np.array([0,1,0]).reshape(-1,1)
      X0_3 = np.array([0,0,1]).reshape(-1,1)
[12]: Xlist_1 = [generate_pi(XO_1,P,t) for t in i_list]
      dist_1 = [distribution_dist(xi,Pi_inf) for xi in Xlist_1]
      Xlist_2 = [generate_pi(X0_2,P,t) for t in i_list]
      dist_2 = [distribution_dist(xi,Pi_inf) for xi in Xlist_2]
      Xlist_3 = [generate_pi(X0_3,P,t) for t in i_list]
```

```
dist_3 = [distribution_dist(xi,Pi_inf) for xi in Xlist_3]
```

```
[13]: plt.plot(i_list,dist_1,label='X0=[1,0,0]')
      plt.plot(i_list,dist_2,label='X0=[0,1,0]')
      plt.plot(i_list,dist_3,label='X0=[0,0,1]')
      plt.yscale('log')
      plt.legend()
      plt.show()
```



## 0.1.3 Q3

```
[14]: P = np.array([[0.2,0.7,0.1],[0.2,0.5,0.3],[0.2,0.4,0.4]])
      def next_Xi(Xi, P):
          pi = P[Xi-1]
          return np.random.choice([1,2,3],p=pi)
```

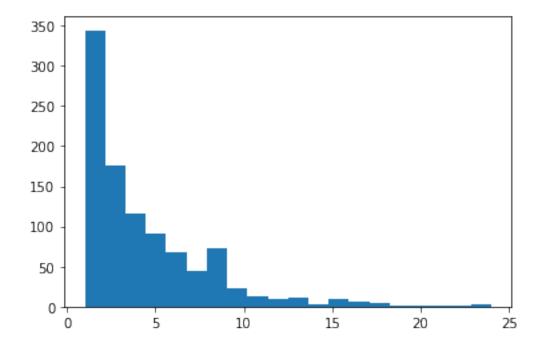
```
[15]: def simulate_arrivaltime(XO,P):
          X = XO
          t = 0
          while X != 3:
              t += 1
              X_t_1 = next_Xi(X,P)
              X = X_t_1
          return t
```

```
[16]: simulate_arrivaltime(1,P)
```

#### [16]: 3

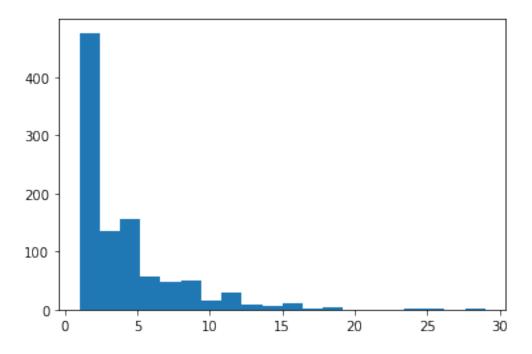
```
[17]: at_1 = []
at_2 = []
for i in range(1000):
    at_1.append(simulate_arrivaltime(1,P))
    at_2.append(simulate_arrivaltime(2,P))
```

## [18]: plt.hist(at\_1,bins=20)



## [19]: plt.hist(at\_2,bins=20)

```
[19]: (array([476., 136., 156., 57., 47., 49., 15., 30., 8., 6., 12., 1., 4., 0., 0., 0., 1., 1., 0., 1.]), array([1., 2.4, 3.8, 5.2, 6.6, 8., 9.4, 10.8, 12.2, 13.6, 15., 16.4, 17.8, 19.2, 20.6, 22., 23.4, 24.8, 26.2, 27.6, 29.]), <BarContainer object of 20 artists>)
```



```
[20]: print("Average arriving time of XO=1 is:",np.mean(at_1))
print("Average arriving time of XO=2 is:",np.mean(at_2))
```

Average arriving time of X0=1 is: 4.555 Average arriving time of X0=2 is: 3.851

**b)** Theoretically, we get the  $\mu_1$  and  $\mu_2$  below

$$\mu_1 = 1 + \beta_1 \cdot \mu_1 + \beta_2 \cdot \mu_2 + \beta_3 \cdot \mu_3$$

$$\mu_2 = 1 + \beta_2 \cdot \mu_1 + \beta_3 \cdot \mu_3$$

$$\mu_3 = 1 + \beta_2 \cdot \mu_1 + \beta_3 \cdot \mu_3$$

$$\mu_4 = 1 + \beta_2 \cdot \mu_1 + \beta_3 \cdot \mu_4$$

$$\mu_5 = 1 + \beta_2 \cdot \mu_1 + \beta_3 \cdot \mu_5$$

$$\vdots \quad \mu_6 = 2 + \beta_6 \cdot \mu_6$$

$$\vdots \quad \mu_6 = 2 + \beta_6 \cdot \mu_6$$

$$\vdots \quad \beta_6 \cdot \beta_6 \cdot \mu_6 = 2 \cdot \beta_6 \cdot \mu_6$$

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$$\vdots \quad \beta_6 \cdot \beta_6 \cdot \mu_6$$

```
[21]: mu1 = 60/13
  mu2 = 50/13
  print("Theoretically, average arriving time of X0=1 is:",mu1)
  print("Theoretically, average arriving time of X0=2 is:",mu2)
  print("Average arriving time of X0=1 is:",np.mean(at_1))
  print("Average arriving time of X0=2 is:",np.mean(at_2))
```

Theoretically, average arriving time of X0=1 is: 4.615384615384615 Theoretically, average arriving time of X0=2 is: 3.8461538461538463 Average arriving time of X0=1 is: 4.555 Average arriving time of X0=2 is: 3.851

As we use larger simulation number, these two numbers get closer

```
[22]: at_1 = []
at_2 = []
for i in range(5000):
    at_1.append(simulate_arrivaltime(1,P))
    at_2.append(simulate_arrivaltime(2,P))
print("Theoretically, average arriving time of X0=1 is:",mu1)
print("Theoretically, average arriving time of X0=2 is:",mu2)
print("Average arriving time of X0=1 is:",np.mean(at_1))
print("Average arriving time of X0=2 is:",np.mean(at_2))
```

Theoretically, average arriving time of XO=1 is: 4.615384615384615

Theoretically, average arriving time of X0=2 is: 3.8461538461538463

Average arriving time of X0=1 is: 4.6798 Average arriving time of X0=2 is: 3.7526

[]: