# 3D-RT: 3D RADIATIVE TRANSFER BACKGROUND PHYSICS

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#### Abstract

This report aims to explain some of the physics behind the calculations done in the 3D-RT code.

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### 1 General

3D-RT is a multipurpose accelerated 3D radiative transfer code. Given a gas with a density and velocity distribution, an external radiation field and a provisional chemical composition, it selfconsistently calculates the temperature, level populations and chemical composition of the gas. 3D-RT is a ray-tracing code, meaning that to solve for the transport of electromagnetic radiation, the radiative transfer equation is solved along a set of rays.

The first version of 3D-RT is mainly based on 3D-PDR [1]. The main difference is that in 3D-RT the radiative transfer is solved exactly and not in the Sobolev or large velocity gradient (LVG) approximation.

The code is mainly written in C with some features of C++. For the ray tracing the discretization scheme of the unit sphere is used from  $HEALPix^1$ . The chemical rate equations are solved using the CVODE solver provided in  $SUNDIALS^2$ . Most of the linear algebra is done using the Eigen<sup>3</sup> library.

## 2 Chemistry

## 3 Level populations

#### 3.1 Radiative transfer

The intensity  $I_{\nu} \equiv I(\mathbf{x}, t; \hat{\mathbf{n}}, \nu)$  is defined as the energy  $d\mathcal{E}$  propagated through a surface  $d^2\mathbf{S}$ , in the direction  $\hat{\mathbf{n}}$ , over a solid angle  $d^2\omega$ , within the frequency bin  $[\nu, \nu + d\nu]$ , in a time dt.

$$d\mathcal{E} = I_{\nu} \quad \hat{\mathbf{n}} \cdot d^2 \mathbf{S} \ d^2 \omega \ d\nu \ dt \tag{1}$$

For simplicity we only consider the time-independent problem. (Add figure.)

The radiative transfer equation expresses how much the intensity of the electromagnetic radiation in a certain frequency bin at a certain point changes in a certain direction.

$$\hat{\mathbf{n}} \cdot \nabla I_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) = \eta_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) - \chi_{\nu}(\mathbf{x})I_{\nu}(\mathbf{x}, \hat{\mathbf{n}})$$
(2)

One can see that in this equation  $\eta_{\nu}(\mathbf{x}, \hat{\mathbf{n}})$  is the *emissivity* which adds to the intensity and  $\chi_{\nu}(\mathbf{x})$  is the *opacity* of the medium, which attenuates the intensity. Note that we assumed that the opacity is independent of the direction in which we look.

To solve the radiative transfer equation along a ray we use the Feautrier method. The basic idea of the Feautrier method is to write the transfer equation as a second order instead of first order differential equation. Let us first make a distinction between the radiation travelling up and down a ray. Define

$$\begin{cases}
I_{\nu}^{+}(\mathbf{x}, \hat{\mathbf{n}}) & \equiv I_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) \\
I_{\nu}^{-}(\mathbf{x}, \hat{\mathbf{n}}) & \equiv I_{\nu}(\mathbf{x}, -\hat{\mathbf{n}}).
\end{cases}$$
(3)

Using these definitions we can introduce the new variables

$$\begin{cases} u_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) &\equiv \frac{1}{2} \left( I_{\nu}^{+}(\mathbf{x}, \hat{\mathbf{n}}) + I_{\nu}^{-}(\mathbf{x}, \hat{\mathbf{n}}) \right) \\ v_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) &\equiv \frac{1}{2} \left( I_{\nu}^{+}(\mathbf{x}, \hat{\mathbf{n}}) - I_{\nu}^{-}(\mathbf{x}, \hat{\mathbf{n}}) \right). \end{cases}$$
(4)

https://healpix.jpl.nasa.gov

<sup>&</sup>lt;sup>2</sup>https://computation.llnl.gov/projects/sundials

<sup>3</sup>http://eigen.tuxfamily.org

The transfer equation for each of these new variables reads

$$\begin{cases}
\hat{\mathbf{n}} \cdot \nabla u_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) &= \frac{1}{2} \left( \eta_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) + \eta_{\nu}(\mathbf{x}, -\hat{\mathbf{n}}) \right) - \chi_{\nu}(\mathbf{x}) u_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) \\
\hat{\mathbf{n}} \cdot \nabla v_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) &= \frac{1}{2} \left( \eta_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) - \eta_{\nu}(\mathbf{x}, -\hat{\mathbf{n}}) \right) - \chi_{\nu}(\mathbf{x}) v_{\nu}(\mathbf{x}, \hat{\mathbf{n}}).
\end{cases} (5)$$

For a certain ray in direction  $\hat{\mathbf{n}}$  we can define the derivative along that ray and the optical depth as

$$\frac{d}{ds} \equiv \hat{\mathbf{n}} \cdot \nabla$$
 and  $d\tau_{\nu} \equiv \chi_{\nu}(\mathbf{x}) ds$ . (6)

By adding and subtracting the two forms of the transfer equation and substituting the results we find

$$\frac{d^2 u_{\nu}(\mathbf{x}, \hat{\mathbf{n}})}{d\tau_{\nu}^2} = u_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) - \frac{1}{2} \left( S_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) + S_{\nu}(\mathbf{x}, -\hat{\mathbf{n}}) \right) + \frac{1}{2} \frac{d}{d\tau_{\nu}} \left( S_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) - S_{\nu}(\mathbf{x}, -\hat{\mathbf{n}}) \right), \tag{7}$$

where the source function is defined as usual. Note that this is not the usual Feautrier equation since we did not assume that the emissivity is isotropic. This is needed if we want to consider scattering.

Now the problem is solved by discretizing  $\tau_{\nu}$  and solve equation (7) numerically. For simplicity, let us first consider the monochromatic an isotropic case. The straightforward generalization can be found in [2, 3]. Consider the discretized grid as shown in figure 1.

Figure 1: Discretization along the optical depth  $\tau$ .

Given the above discretization, the discretized version of (7) then reads

$$\frac{u_{d+\frac{3}{2}} - u_{d+\frac{1}{2}}}{\Delta \tau_{d+1}} - \frac{u_{d+\frac{1}{2}} - u_{d-\frac{1}{2}}}{\Delta \tau_{d}} = -S_{d+\frac{1}{2}} + u_{d+\frac{1}{2}}, \tag{8}$$

where we used

$$\Delta \tau_d \equiv \tau_{d+\frac{1}{2}} - \tau_{d-\frac{1}{2}}, \Delta \tau_{d+\frac{1}{2}} \equiv \frac{1}{2} (\tau_{d+1} + \tau_d).$$
 (9)

The discretized equation (8) can be rewritten as

$$-A_d u_{d-\frac{1}{2}} + B_d u_{d+\frac{1}{2}} - C_d u_{d+\frac{3}{2}} = S_{d+\frac{1}{2}},$$
 (10)

where we defined

$$A_d \equiv \frac{1}{\Delta \tau_d \ \Delta \tau_{d+\frac{1}{2}}},$$

$$B_d \equiv 1 + A_d + C_d,$$

$$C_d \equiv \frac{1}{\Delta \tau_{d+1} \ \Delta \tau_{d+\frac{1}{2}}}.$$
(11)

This enables us to write the descretized transfer equation in matrix form

$$\begin{pmatrix}
B_1 & -C_1 & 0 & \cdots & 0 \\
-A_2 & B_2 & -C_2 & \cdots & 0 \\
0 & -A_3 & B_3 & \cdots & 0 \\
\vdots & \vdots & \vdots & \ddots & \vdots \\
0 & 0 & 0 & \cdots & B_D
\end{pmatrix}
\begin{pmatrix}
u_{\frac{1}{2}} \\
u_{\frac{3}{2}} \\
u_{\frac{5}{2}} \\
\vdots \\
u_{D-\frac{1}{2}}
\end{pmatrix} = \begin{pmatrix}
S_{\frac{1}{2}} \\
S_{\frac{3}{2}} \\
S_{\frac{5}{2}} \\
\vdots \\
S_{D-\frac{1}{2}}
\end{pmatrix}$$
(12)

One can solve this tridiagonal matrix equation be elimination and back-substitution. One can relate the first element to the second. From the first line one can find

$$u_{\frac{1}{2}} = S_{\frac{1}{2}}/B_1 + C_1/B_1 \ u_{\frac{3}{2}}. (13)$$

Now one can show that it is always possible to write  $u_{d+\frac{1}{2}}$  in terms of  $u_{d+\frac{3}{2}}$  as

$$u_{d+\frac{1}{2}} = v_d + D_d \ u_{d+\frac{3}{2}}. (14)$$

Substituting this in (10) we can write

$$u_{d+\frac{1}{2}} = (B_d - A_d D_{d-1})^{-1} \left( S_{d+\frac{1}{2}} + A_d \ v_{d-1} \right) + (B_d - A_d D_{d-1})^{-1} C_d \ u_{d+\frac{3}{2}}, \tag{15}$$

from this we can simply read the two coefficients

$$v_d = (B_d - A_d D_{d-1})^{-1} \left( S_{d+\frac{1}{2}} + A_d \ v_{d-1} \right),$$

$$D_d = (B_d - A_d D_{d-1})^{-1} C_d.$$
(16)

Now it is clear that to find all  $u_{d+\frac{1}{2}}$ , we first need to calculate all  $D_d$  and simultaneously we can calculate the  $v_d$ , to then substitute these in (15) to find the  $u_{d+\frac{1}{2}}$ .

#### 4 Thermal balance

#### 4.1 Heating

#### 4.2 Cooling

For the moment the only cooling mechanism that is implemented is radiative cooling.

#### 4.2.1 Radiative cooling

A gas can (locally) cool by radiative cooling when radiation from a certain region can escape i.e. the radiation is emitted by a region but not absorbed in that same region. The emission can be either spontaneous or stimulated.

The rate of energy emission in a frequency bin  $\nu_{ij}$  can be given by

$$\dot{\mathcal{E}} = \dot{\mathcal{E}}_{\text{spontaneous emission}} + \dot{\mathcal{E}}_{\text{stimulated emission}} - \dot{\mathcal{E}}_{\text{absorption}}.$$
 (17)

The last term is needed because the stimulated emission will be counter acted by absoption. Using the definitions of the Einstein coefficients we can rewrite this as

$$\dot{\mathcal{E}} = h\nu_{ij} \phi_{\nu} \Big( A_{ij} \ n_i + J_{\nu} \left( B_{ij} \ n_i - B_{ji} \ n_j \right) \Big). \tag{18}$$

In terms of the line source function  $S_{ij}$  the result can be written slightly more compact

$$\dot{\mathcal{E}} = h\nu_{ij} A_{ij} n_i \phi_{\nu} \left( 1 - \frac{J_{\nu}}{S_{ij}} \right). \tag{19}$$

This is the way in which the radiative cooling is implemented in the code. The total radiative cooling is giver by the expression above for every downward transition i.e.

$$\dot{\mathcal{E}} = \sum_{j} \sum_{i>j} h\nu_{ij} A_{ij} n_i \phi_{\nu} \left( 1 - \frac{J_{\nu}}{S_{ij}} \right). \tag{20}$$

## References

- [1] T. G. Bisbas, T. A. Bell, S. Viti, J. Yates, and M. J. Barlow, "3d-pdr: A new three-dimensional astrochemistry code for treating photodissociation regions," *Mon. Not. R. Astron. Soc.*, vol. 427, no. 3, pp. 2100–2118, 2012.
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