# Magritte: 3D Radiative Transfer Background Physics

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#### Abstract

This report aims to explain some of the physics behind the calculations done in the Magritte code.

# Contents

1 General													
2	Chemistry												
3	Radiative transfer												
	.1 Feautrier solution method												
	.2 Scattering												
4	Thermal balance												
	.1 Dust temperature												
	.2 Heating												
	.3 Cooling												
	4.3.1 Radiative line cooling												

A	3D-1	PDR																				
	A.1	Sobolev	approximation																			

## 1 General

Magritte is a multipurpose accelerated 3D radiative transfer code. Given a gas with a density and velocity distribution, an external radiation field and a provisional chemical composition, it selfconsistently calculates the temperature, level populations and chemical composition of the gas. Magritte is a ray-tracing code, meaning that to solve for the transport of electromagnetic radiation, the radiative transfer equation is solved along a set of rays.

The first version of Magritte is mainly based on 3D-PDR [1]. The main difference is that in Magritte the radiative transfer is solved exactly and not in the Sobolev or large velocity gradient (LVG) approximation.

The code is mainly written in C with some features of C++. For the ray tracing the discretization scheme of the unit sphere is used from HEALPix<sup>1</sup>. The chemical rate equations are solved using the CVODE solver provided in SUNDIALS<sup>2</sup>. Most of the linear algebra is done using the Eigen<sup>3</sup> library.

## 2 Chemistry

#### 3 Radiative transfer

The intensity  $I_{\nu} \equiv I(\mathbf{x}, t; \hat{\mathbf{n}}, \nu)$  is defined as the energy  $d\mathcal{E}$  propagated through a surface  $d^2\mathbf{S}$ , in the direction  $\hat{\mathbf{n}}$ , over a solid angle  $d^2\omega$ , within the frequency bin  $[\nu, \nu + d\nu]$ , in a time dt.

$$d\mathcal{E} = I_{\nu} \quad \hat{\mathbf{n}} \cdot d^2 \mathbf{S} \ d^2 \omega \ d\nu \ dt \tag{1}$$

For simplicity we only consider the time-independent problem. (Add figure.)

The radiative transfer equation expresses how much the intensity of the electromagnetic radiation in a certain frequency bin at a certain point changes in a certain direction.

$$\hat{\mathbf{n}} \cdot \nabla I_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) = \eta_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) - \chi_{\nu}(\mathbf{x})I_{\nu}(\mathbf{x}, \hat{\mathbf{n}})$$
(2)

One can see that in this equation  $\eta_{\nu}(\mathbf{x}, \hat{\mathbf{n}})$  is the *emissivity* which adds to the intensity and  $\chi_{\nu}(\mathbf{x})$  is the *opacity* of the medium, which attenuates the intensity. Note that we assumed that the opacity is independent of the direction in which we look.

#### 3.1 Feautrier solution method

To solve the radiative transfer equation along a ray we use the Feautrier method. The basic idea of the Feautrier method is to write the transfer equation as a second order instead of first order differential equation. Let us first make a distinction between the radiation travelling up and down a ray. Define

$$\begin{cases}
I_{\nu}^{+}(\mathbf{x}, \hat{\mathbf{n}}) & \equiv I_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) \\
I_{\nu}^{-}(\mathbf{x}, \hat{\mathbf{n}}) & \equiv I_{\nu}(\mathbf{x}, -\hat{\mathbf{n}}).
\end{cases}$$
(3)

Using these definitions we can introduce the new variables

$$\begin{cases} u_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) & \equiv \frac{1}{2} \left( I_{\nu}^{+}(\mathbf{x}, \hat{\mathbf{n}}) + I_{\nu}^{-}(\mathbf{x}, \hat{\mathbf{n}}) \right) \\ v_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) & \equiv \frac{1}{2} \left( I_{\nu}^{+}(\mathbf{x}, \hat{\mathbf{n}}) - I_{\nu}^{-}(\mathbf{x}, \hat{\mathbf{n}}) \right). \end{cases}$$
(4)

https://healpix.jpl.nasa.gov

<sup>2</sup>https://computation.llnl.gov/projects/sundials

<sup>3</sup>http://eigen.tuxfamily.org

The transfer equation for each of these new variables reads

$$\begin{cases}
\hat{\mathbf{n}} \cdot \nabla u_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) &= \frac{1}{2} \left( \eta_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) + \eta_{\nu}(\mathbf{x}, -\hat{\mathbf{n}}) \right) - \chi_{\nu}(\mathbf{x}) v_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) \\
\hat{\mathbf{n}} \cdot \nabla v_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) &= \frac{1}{2} \left( \eta_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) - \eta_{\nu}(\mathbf{x}, -\hat{\mathbf{n}}) \right) - \chi_{\nu}(\mathbf{x}) u_{\nu}(\mathbf{x}, \hat{\mathbf{n}}).
\end{cases} (5)$$

For a certain ray in direction  $\hat{\mathbf{n}}$  we can define the derivative along that ray and the optical depth as

$$\frac{d}{ds} \equiv \hat{\mathbf{n}} \cdot \nabla$$
 and  $d\tau_{\nu} \equiv \chi_{\nu}(\mathbf{x}) ds$ . (6)

By adding and subtracting the two forms of the transfer equation and substituting the results we find

$$\frac{d^2 u_{\nu}(\mathbf{x}, \hat{\mathbf{n}})}{d\tau_{\nu}^2} = u_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) - \frac{1}{2} \left( S_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) + S_{\nu}(\mathbf{x}, -\hat{\mathbf{n}}) \right) + \frac{1}{2} \frac{d}{d\tau_{\nu}} \left( S_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) - S_{\nu}(\mathbf{x}, -\hat{\mathbf{n}}) \right), \tag{7}$$

where the source function is defined as usual. Note that this is not the usual Feautrier equation since we did not assume that the emissivity is isotropic. This is needed if we want to consider scattering.

Now the problem is solved by discretizing  $\tau_{\nu}$  and solve equation (7) numerically. For simplicity, let us first consider the monochromatic an isotropic case. The straightforward generalization can be found in [2, 3]. Consider the discretized grid as shown in figure 1.

Figure 1: Discretization along the optical depth  $\tau$ .

Given the above discretization, the discretized version of (7) then reads

$$\frac{u_{d+\frac{3}{2}} - u_{d+\frac{1}{2}}}{\Delta \tau_{d+1}} - \frac{u_{d+\frac{1}{2}} - u_{d-\frac{1}{2}}}{\Delta \tau_{d}} = -S_{d+\frac{1}{2}} + u_{d+\frac{1}{2}}, \tag{8}$$

where we used

$$\Delta \tau_d \equiv \tau_{d+\frac{1}{2}} - \tau_{d-\frac{1}{2}}, \Delta \tau_{d+\frac{1}{2}} \equiv \frac{1}{2} (\tau_{d+1} + \tau_d).$$
 (9)

The discretized equation (8) can be rewritten as

$$-A_d u_{d-\frac{1}{2}} + B_d u_{d+\frac{1}{2}} - C_d u_{d+\frac{3}{2}} = S_{d+\frac{1}{2}},$$
 (10)

where we defined

$$A_d \equiv \frac{1}{\Delta \tau_d \ \Delta \tau_{d+\frac{1}{2}}},$$

$$B_d \equiv 1 + A_d + C_d,$$

$$C_d \equiv \frac{1}{\Delta \tau_{d+1} \ \Delta \tau_{d+\frac{1}{2}}}.$$
(11)

This enables us to write the descretized transfer equation in matrix form

$$\begin{pmatrix}
B_1 & -C_1 & 0 & \cdots & 0 \\
-A_2 & B_2 & -C_2 & \cdots & 0 \\
0 & -A_3 & B_3 & \cdots & 0 \\
\vdots & \vdots & \vdots & \ddots & \vdots \\
0 & 0 & 0 & \cdots & B_D
\end{pmatrix}
\begin{pmatrix}
u_{\frac{1}{2}} \\
u_{\frac{3}{2}} \\
u_{\frac{5}{2}} \\
\vdots \\
u_{D-\frac{1}{5}}
\end{pmatrix} = \begin{pmatrix}
S_{\frac{1}{2}} \\
S_{\frac{3}{2}} \\
S_{\frac{5}{2}} \\
\vdots \\
S_{D-\frac{1}{5}}
\end{pmatrix}$$
(12)

One can solve this tridiagonal matrix equation be elimination and back-substitution. One can relate the first element to the second. From the first line one can find

$$u_{\frac{1}{2}} = S_{\frac{1}{2}}/B_1 + C_1/B_1 \ u_{\frac{3}{2}}. (13)$$

Now one can show that it is always possible to write  $u_{d+\frac{1}{2}}$  in terms of  $u_{d+\frac{3}{2}}$  as

$$u_{d+\frac{1}{2}} = v_d + D_d \ u_{d+\frac{3}{2}}. (14)$$

Substituting this in (10) we can write

$$u_{d+\frac{1}{2}} = (B_d - A_d D_{d-1})^{-1} \left( S_{d+\frac{1}{2}} + A_d \ v_{d-1} \right) + (B_d - A_d D_{d-1})^{-1} C_d \ u_{d+\frac{3}{2}}, \tag{15}$$

from this we can simply read the two coefficients

$$v_d = (B_d - A_d D_{d-1})^{-1} \left( S_{d+\frac{1}{2}} + A_d \ v_{d-1} \right),$$

$$D_d = (B_d - A_d D_{d-1})^{-1} C_d.$$
(16)

Now it is clear that to find all  $u_{d+\frac{1}{2}}$ , we first need to calculate all  $D_d$  and simultaneously we can calculate the  $v_d$ , to then substitute these in (15) to find the  $u_{d+\frac{1}{2}}$ .

#### 3.2 Scattering

So far we only considered an absorption term  $\chi_{\nu}(\mathbf{x})$  and an emission term  $\eta_{\nu}(\mathbf{x}, \hat{\mathbf{n}})$ . However, there is a third important process by which electromagnetic radiation can interact with the medium: scattering. The radiation interacts with the medium such that it is deflected. We can see this process as an absorption of radiation in a certain direction followed by emission in another direction. Note that this is why we allowed the emissivity to depend on the direction in which we look. The transfer equation including the scattering can be written as follows

$$\hat{\mathbf{n}} \cdot \nabla I_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) = \eta_{\nu}(\mathbf{x}, \hat{\mathbf{n}}) + \chi_{\nu}^{\mathrm{sca}}(\mathbf{x}) \int d\hat{\mathbf{n}}' \, \Phi(\hat{\mathbf{n}}, \hat{\mathbf{n}}') I_{\nu}(\mathbf{x}, \hat{\mathbf{n}}') - (\chi_{\nu}(\mathbf{x}) + \chi_{\nu}^{\mathrm{sca}}(\mathbf{x})) I_{\nu}(\mathbf{x}, \hat{\mathbf{n}}).$$
(17)

The opacity gets an extra contribution from the radiation that is scattered out of the direction under consideration and the emissivity gets a contribution from the radiation of every direction that is scattered into the direction under consideration, hence the integral.  $\Phi(\hat{\mathbf{n}}, \hat{\mathbf{n}}')$  is the scattering phase function. It gives the angular distribution of the scattered radiation, i.e. the probability for incoming radiation from direction  $\hat{\mathbf{n}}'$  to be scattered into direction  $\hat{\mathbf{n}}$ .

Including scattering in the transfer equation makes it a lot harder to solve: we need to know the radiation coming from all directions in order to solve for the radiation in a certain direction. We can overcome this difficulty by solving the equation iteratively. Let us first write equation (18) in semi-discrete form where we only discretize the rays.

$$\frac{dI_{\nu}(\mathbf{x},r)}{ds} = \eta_{\nu}(\mathbf{x},r) + \chi_{\nu}^{\text{sca}}(\mathbf{x}) \sum_{r'\neq r} \Phi(r,r') I_{\nu}(\mathbf{x},r') - \left(\chi_{\nu}(\mathbf{x}) + \left(1 - \Phi(r,r)\right)\chi_{\nu}^{\text{sca}}(\mathbf{x})\right) I_{\nu}(\mathbf{x},r). \quad (18)$$

## 4 Thermal balance

#### 4.1 Dust temperature

One can calculate the dust temperature at a certain point by assuming that the dust grains are in thermal balance with their surroundings<sup>4</sup>. Assume spherical dust grains of radius a.

#### 4.2 Heating

## 4.3 Cooling

For the moment the only cooling mechanism that is implemented is radiative line cooling.

#### 4.3.1 Radiative line cooling

A gas can (locally) cool by radiative cooling when radiation from a certain region can escape i.e. the radiation is emitted by a region but not absorbed in that same region. The emission can be either spontaneous or stimulated.

The rate of energy emission in a frequency bin  $\nu_{ij}$  can be given by

$$\dot{\mathcal{E}} = \dot{\mathcal{E}}_{\text{spontaneous emission}} + \dot{\mathcal{E}}_{\text{stimulated emission}} - \dot{\mathcal{E}}_{\text{absorption}}.$$
 (19)

The last term is needed because the stimulated emission will be counter acted by absoption. Using the definitions of the Einstein coefficients we can rewrite this as

$$\dot{\mathcal{E}} = h\nu_{ij} \phi_{\nu} \Big( A_{ij} n_i + J_{\nu} \left( B_{ij} n_i - B_{ji} n_j \right) \Big). \tag{20}$$

In terms of the line source function  $S_{ij}$  the result can be written slightly more compact

$$\dot{\mathcal{E}} = h\nu_{ij} A_{ij} n_i \phi_{\nu} \left( 1 - \frac{J_{\nu}}{S_{ij}} \right). \tag{21}$$

The total radiative cooling is given by the expression above for every downward transition i.e.

$$\dot{\mathcal{E}} = \sum_{j} \sum_{i>j} h\nu_{ij} A_{ij} n_i \phi_{\nu} \left( 1 - \frac{J_{\nu}}{S_{ij}} \right). \tag{22}$$

This is the way in which the radiative cooling is implemented in the code (cooling.cpp).

<sup>&</sup>lt;sup>4</sup>Check this assumption by calculating the actual heating and cooling rates to get an idea of the time scale.

# References

- [1] T. G. Bisbas, T. A. Bell, S. Viti, J. Yates, and M. J. Barlow, "3d-pdr: A new three-dimensional astrochemistry code for treating photodissociation regions," *Mon. Not. R. Astron. Soc.*, vol. 427, no. 3, pp. 2100–2118, 2012.
- [2] D. Mihalas, Stellar Atmospheres. Astronomy and Astrophysics Series, W. H. Freeman, 1978.
- [3] D. Mihalas and B. Weibel-Mihalas, Foundations of Radiation Hydrodynamics. Dover Books on Physics, Dover Publications, 1999.

# A 3D-PDR

# A.1 Sobolev approximation

The main difference between 3D-PDR and the first version of Magritte is that former used the Sobolev approximation.