

# GPU Accelerated Time-of-Flight PET Reconstructions via STIR Integration of Parallelproj

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### Introduction



Time of Flight (TOF) functionalities integrated into STIR<sup>[1]</sup> master since v. 6.0

Traditional STIR Ray-Tracing projector does not support GPU utilization

Parallelproj<sup>[2]</sup>: (independent) CUDA + C + Python library allowing use of CUDA GPUs for fast tomographic projection

Since STIR v. 5.0: wrapper for parallelproj projector into STIR for non-TOF reconstructions

#### This work

Extends the wrapper's functionality to support TOF data processing

### Materials & Methods (I)



#### PET phantom scans

Siemens Biograph Vision 600 [3, 4]

NEMA IEC Body phantom

#### Data generation – Siemens research software e7tools

Unlist LM data into sinograms

Estimate TOF scatter & randoms

#### Data generation – Prepare for use with STIR

Create STIR – readable headers (correct data order,...)

Use of Script to deal with this (STIR workshop at IEEE MIC 2023)

Conversion script to process e7tools output will be made available



### Materials & Methods (II)



#### Reconstructions

Using STIR via SIRF

MLEM, 10 iterations

For STIR Ray-Tracing: set number of LORs per bin to 5

#### Timing tools

Individual steps: STIR Timings Utility (stir\_timings)

Full reconstructions: Using line-profiler [5]

#### A note on file sizes

prompts: 1.4 GB (signed integer)

randoms, scatter: 2.8 GB (single float)

Due to large file sizes: Caching switched off

### System Specifications



#### **CPU**

Model: Intel Xeon W2295

• Cores/Threads: 18 Cores / 36 Threads

• Base/Boost Clock: 3.0 GHz / 4.6 GHz

#### **GPU**

Model: NVIDIA RTX A4000

CUDA Cores: 6144

VRAM: 16 GB GDDR6

Memory Bandwidth: 448 GB/s

• Base/Boost Clock: 735 MHz / 1560 MHz

#### **RAM**

Size: 64 GB DDR4 (2 x 32 GB modules)

• **Speed**: 2666 MT/s

Form Factor: DIMM

• **ECC**: Supported

#### **SW Versions**

• **STIR:** 6.3

• Parallelproj: 1.9

OS: Ubuntu 22.04.5 LTS (Jammy Jellyfish)

• gcc: 11.4.0

• CUDA: 12.1

### A note on overhead



#### STIR: procedure for forward projection - copying data from CPU to GPU

- If image stored non-contiguously in memory, copy to contiguous memory block (rarely occurs!)
- Copy image from host to device (GPU)
- Call parallelproj (for all data, i.e. NOT subset-wise)
- Copy projection data from device to host
- Parallelproj and STIR projection data: different data order
  - Transpose TOF and spatial dimensions (on host) to internal ProjDataInMemory
- STIR is setup to forward project directly to a file
  - When data is accessed, it is copied from file into memory

#### Consequences:

- Double memory needed
  - Forward\_project uses an internal buffer, but transposing uses its own buffer!
- Overhead in memory copies
- Overhead when only needing a subset of the data
  - can be avoided in SIRF (or STIR Python) by constructing one AcquisitionData per subset

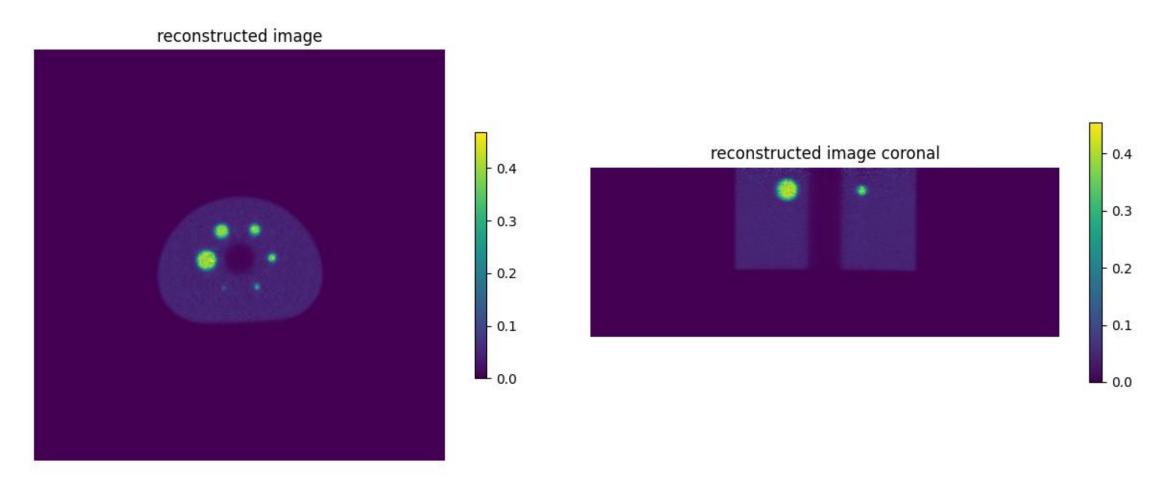
# Results – Timings



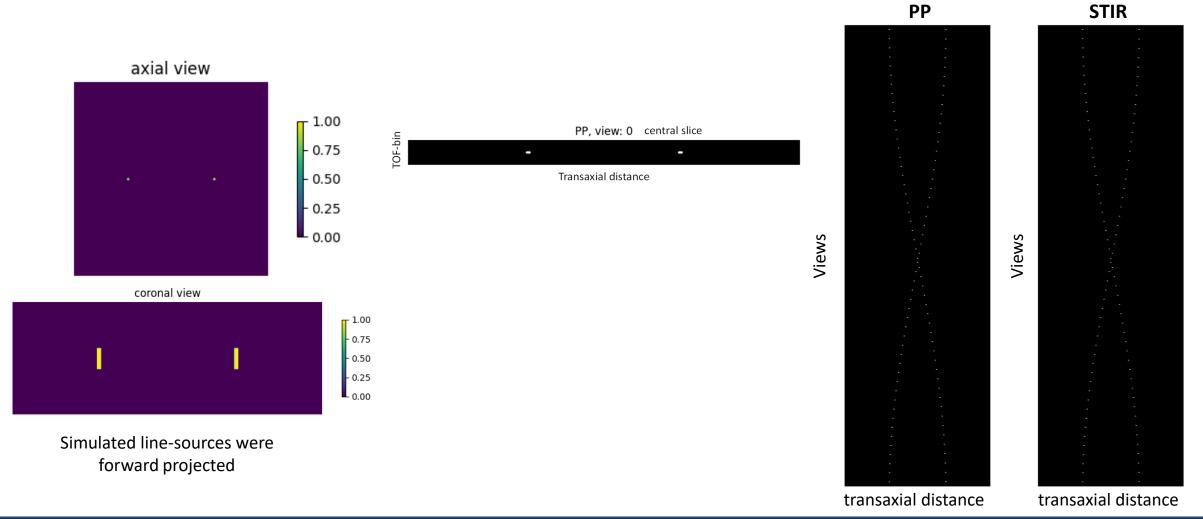
	RT [min]	PP [min]
forward projection	4.92	0.55
back projection	14.97	0.44
Full acquisition model set-up	16.67	1.50
Full reconstructions	133.33	5.00

# Results – (STIR) Reconstructed Images

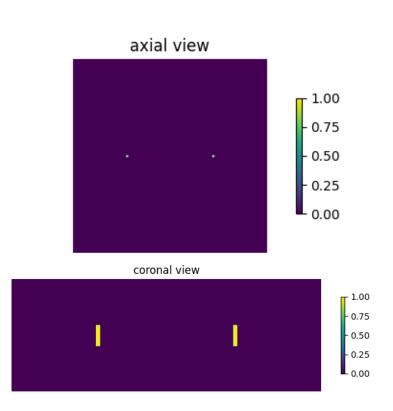






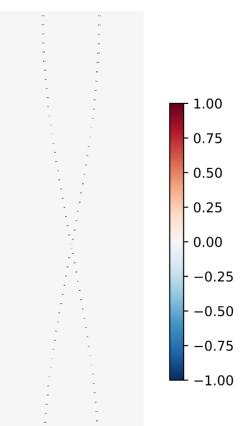




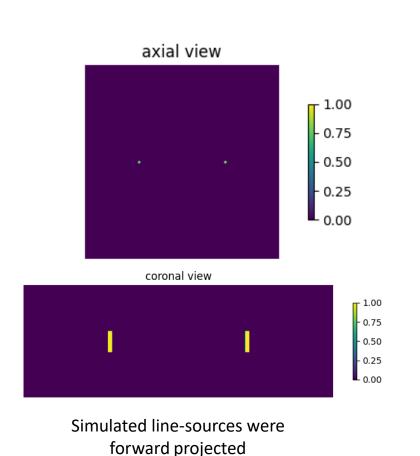


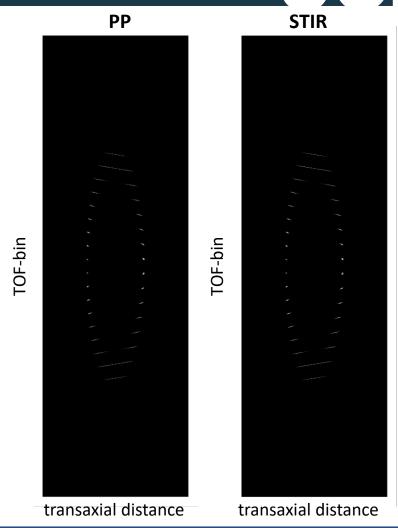
Simulated line-sources were forward projected

#### **Relative Difference**

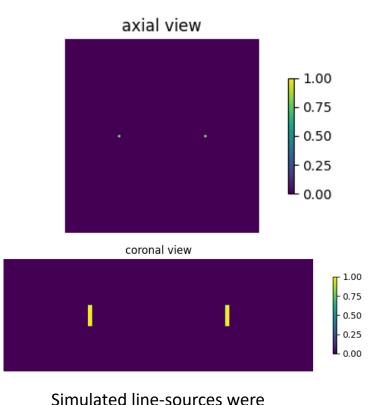




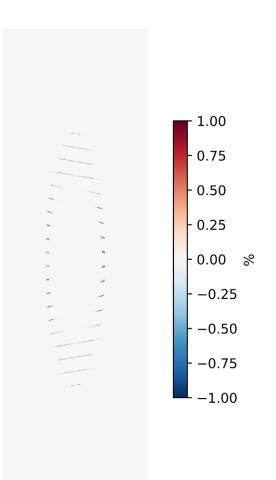








Simulated line-sources were forward projected



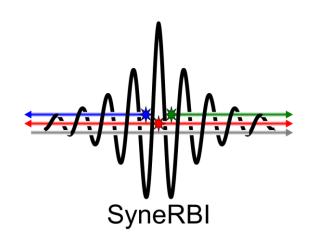
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### References



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