



3D Printing

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3D printing

- Fabrication methods used to print 3D objects, by depositing material layer by layer

Medical Applications



Architecture



Textile: On-demand clothing



Aeronautics

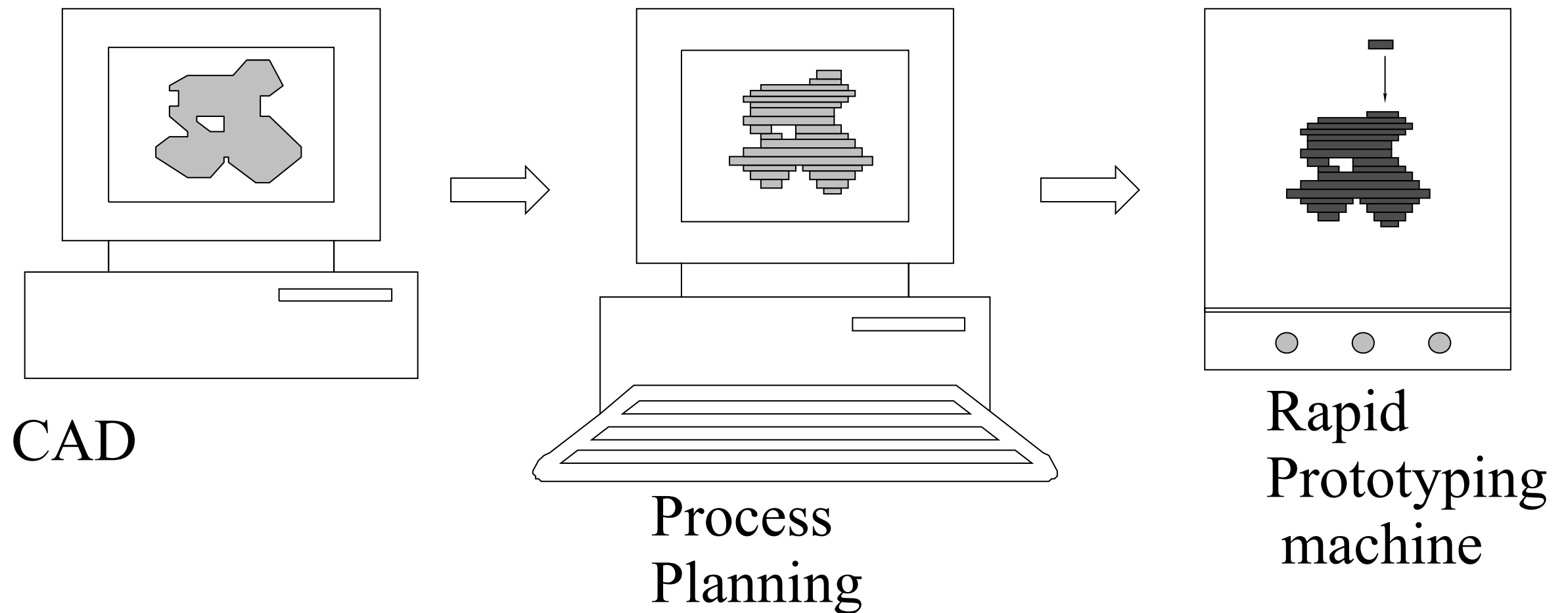


Why 3D printing?

- Fast turn – around
- Cost – effective!

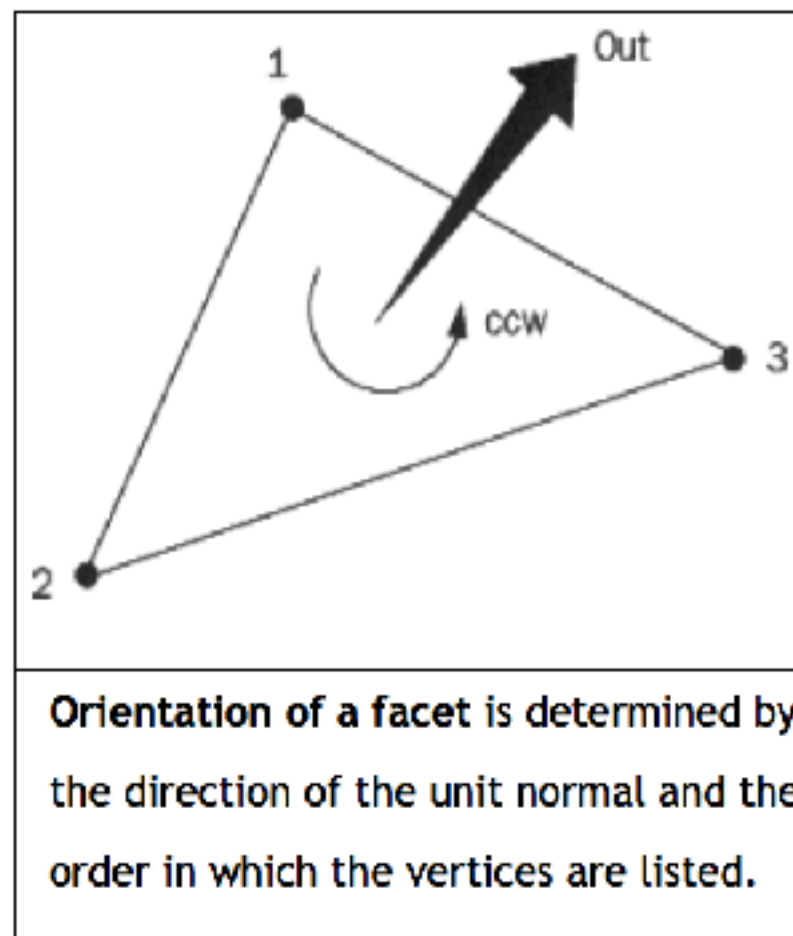
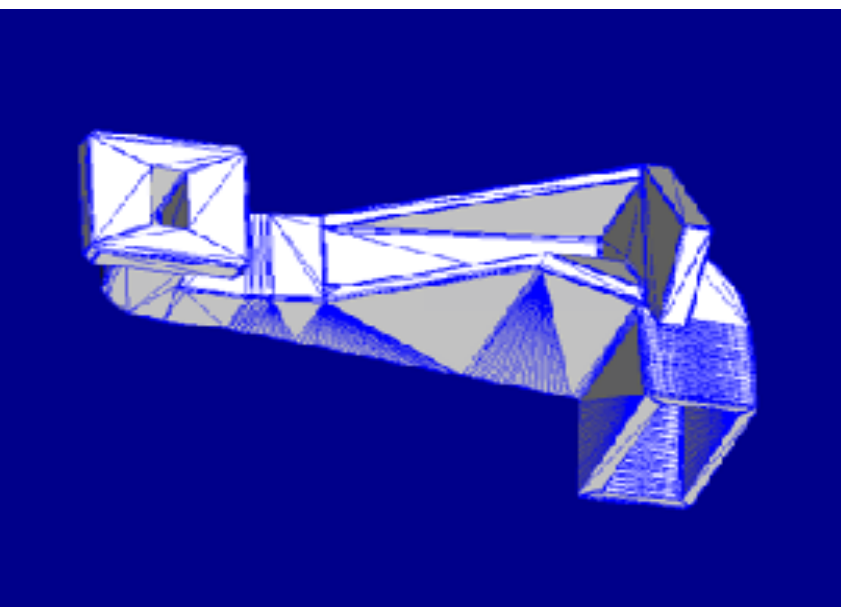
What is 3D printing flow like?

- a.k.a Rapid Prototyping (RP), Layered Manufacturing (LM)



Object representation: .STL FILE

- STL: **ST**ereo**L**ithography
- Representation of the surface geometry of a 3d object
- Triangles
 - For each triangle: X, Y, Z coordinates of the three vertices, and the surface normal



solid *name*

facet normal n_i n_j n_k **outer loop**
vertex $v1_x$ $v1_y$ $v1_z$
vertex $v2_x$ $v2_y$ $v2_z$
vertex $v3_x$ $v3_y$ $v3_z$
endloop
endfacet

endsolid *name*

Different types of 3D printing

1. Stereolithography (SLA)
2. Fused Deposition Modeling (FDM)
3. Digital Light Processing (DLP)
4. Selective Laser Sintering (SLS)
5. Binder Jetting (BJ)

1. Stereolithography

- First commercial RP
 - By 3D systems', Valencia C
- UV Laser traces a cross-section of the part on the surface of the liquid resin
- Exposed resin solidifies and joins layer below

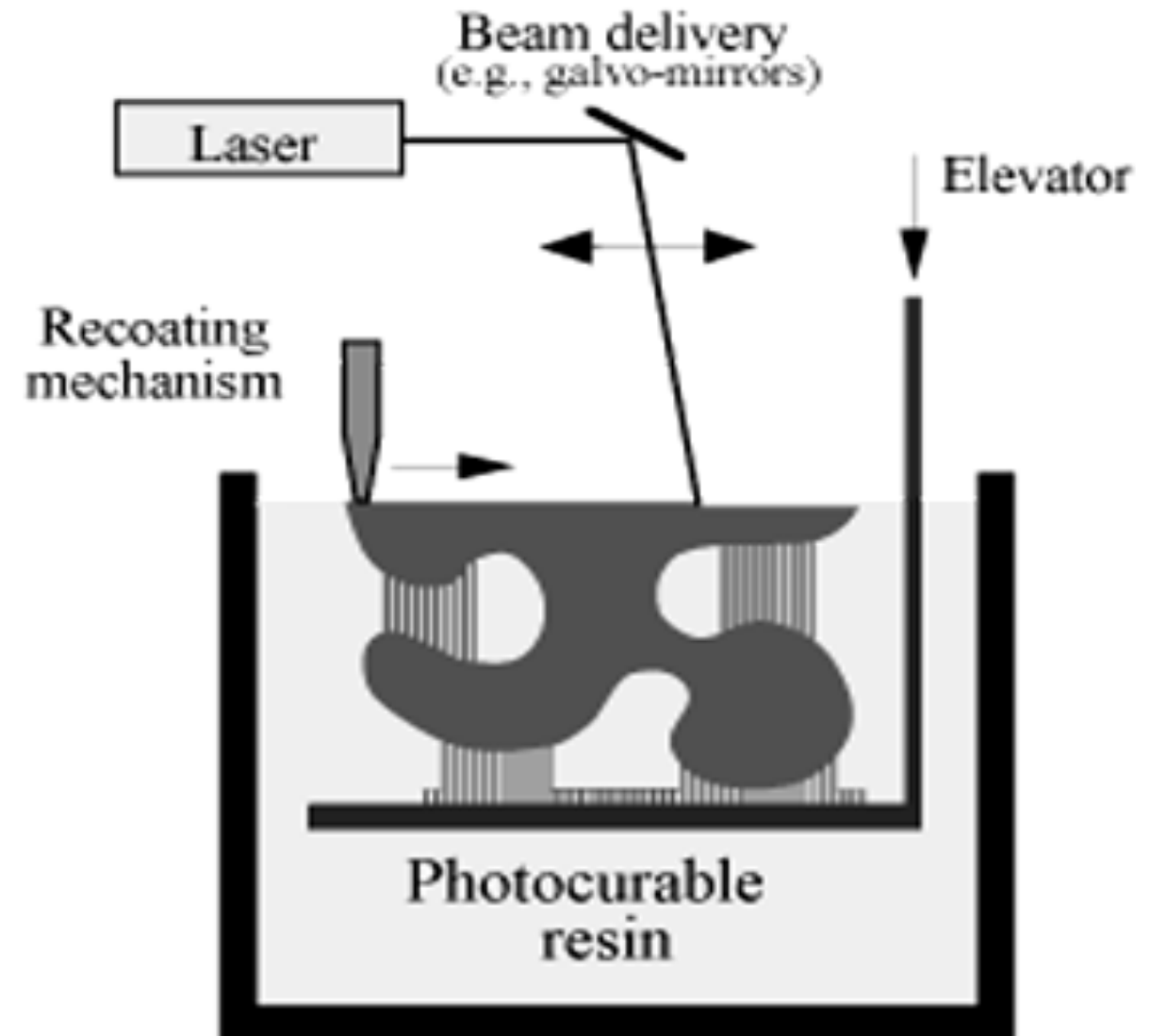


Image from Professor Xiaochun Li's slides, MAE298, UCLA

1. Stereolithography

- To build next layer:
 - SLA's elevator platform descends by a distance equal to thickness of a single layer
 - A resin-filled blade re-coats it with fresh material.

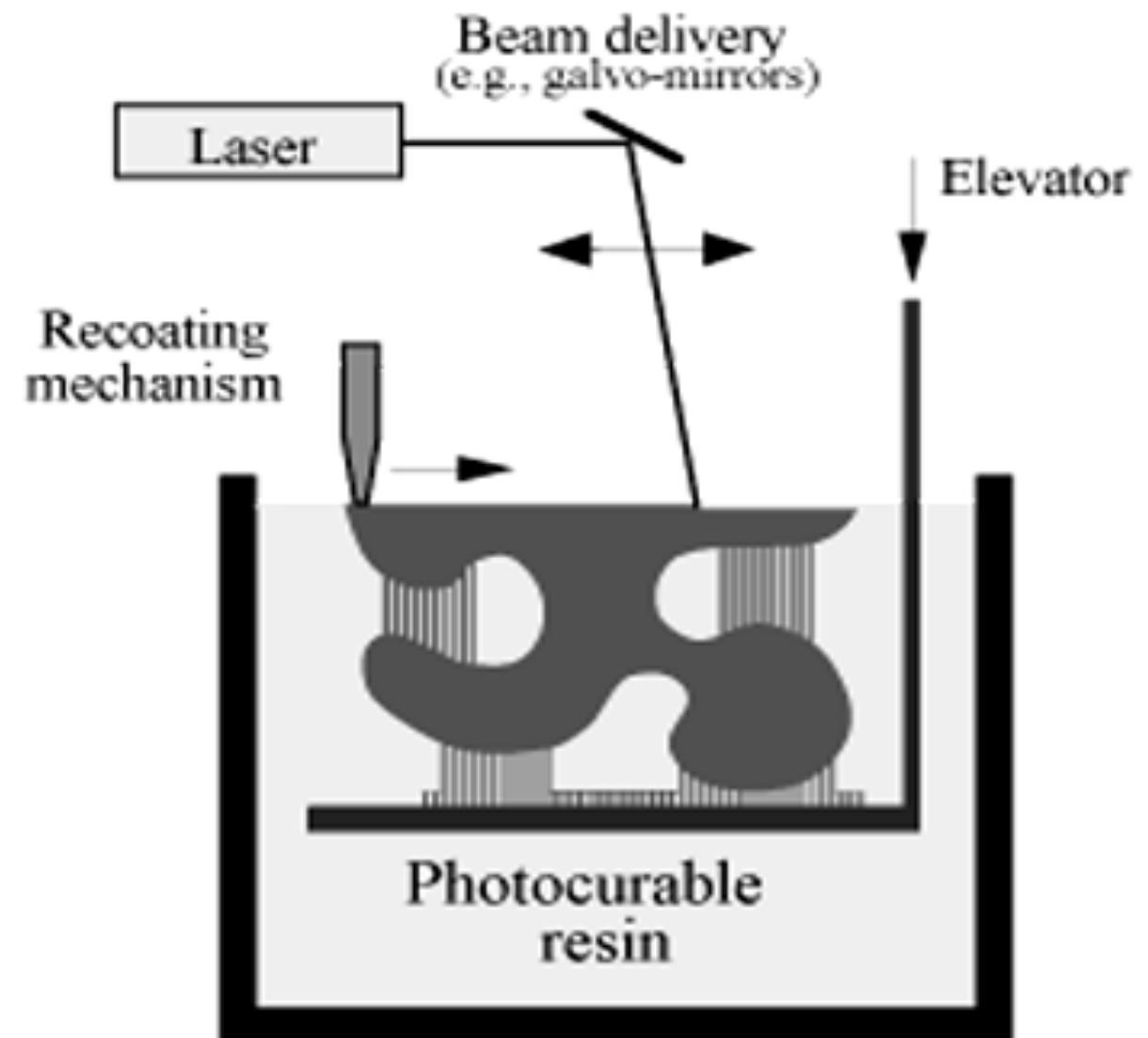
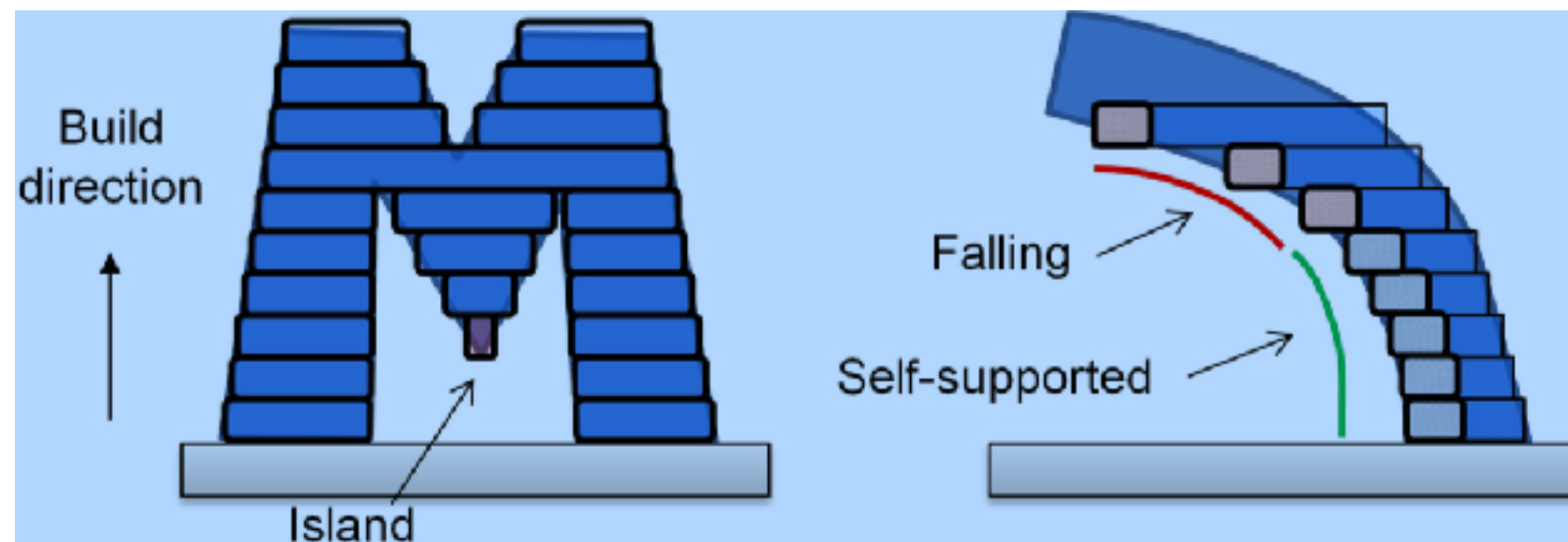


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Support Structures for SLA

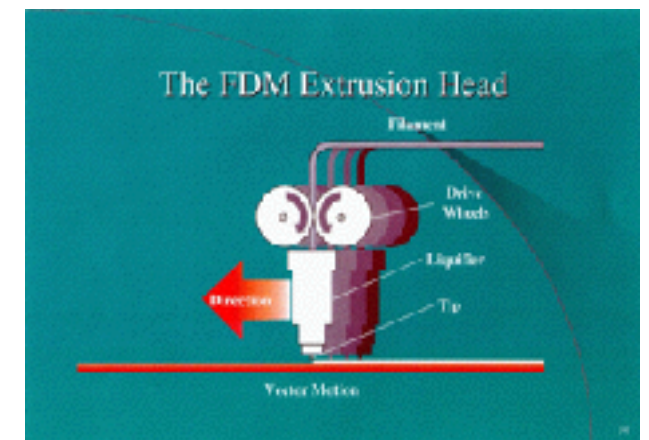
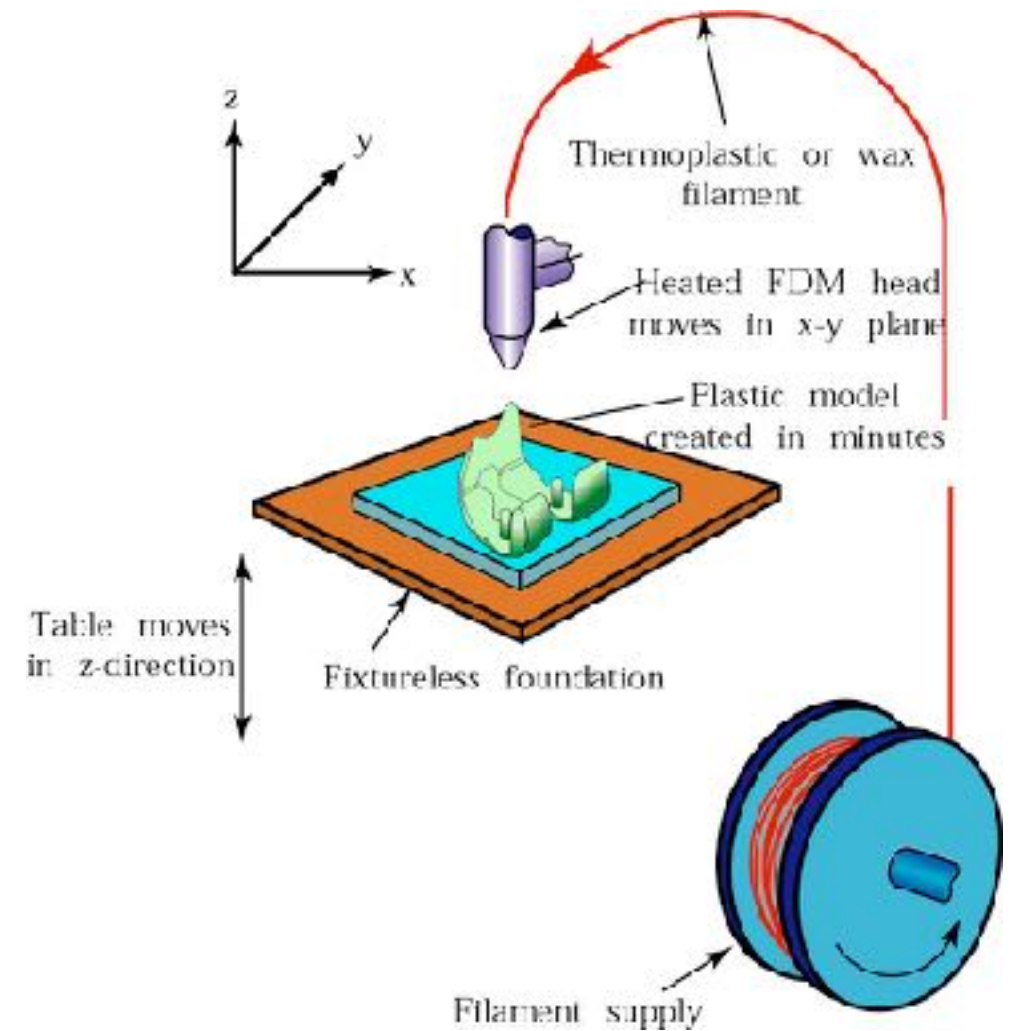
- SLA sometimes requires supporting structures to attach part to elevator platform
- Removed in post-processing



Source: <https://arxiv.org/pdf/1705.03811.pdf>

2. Fused Deposition Modeling (FDM)

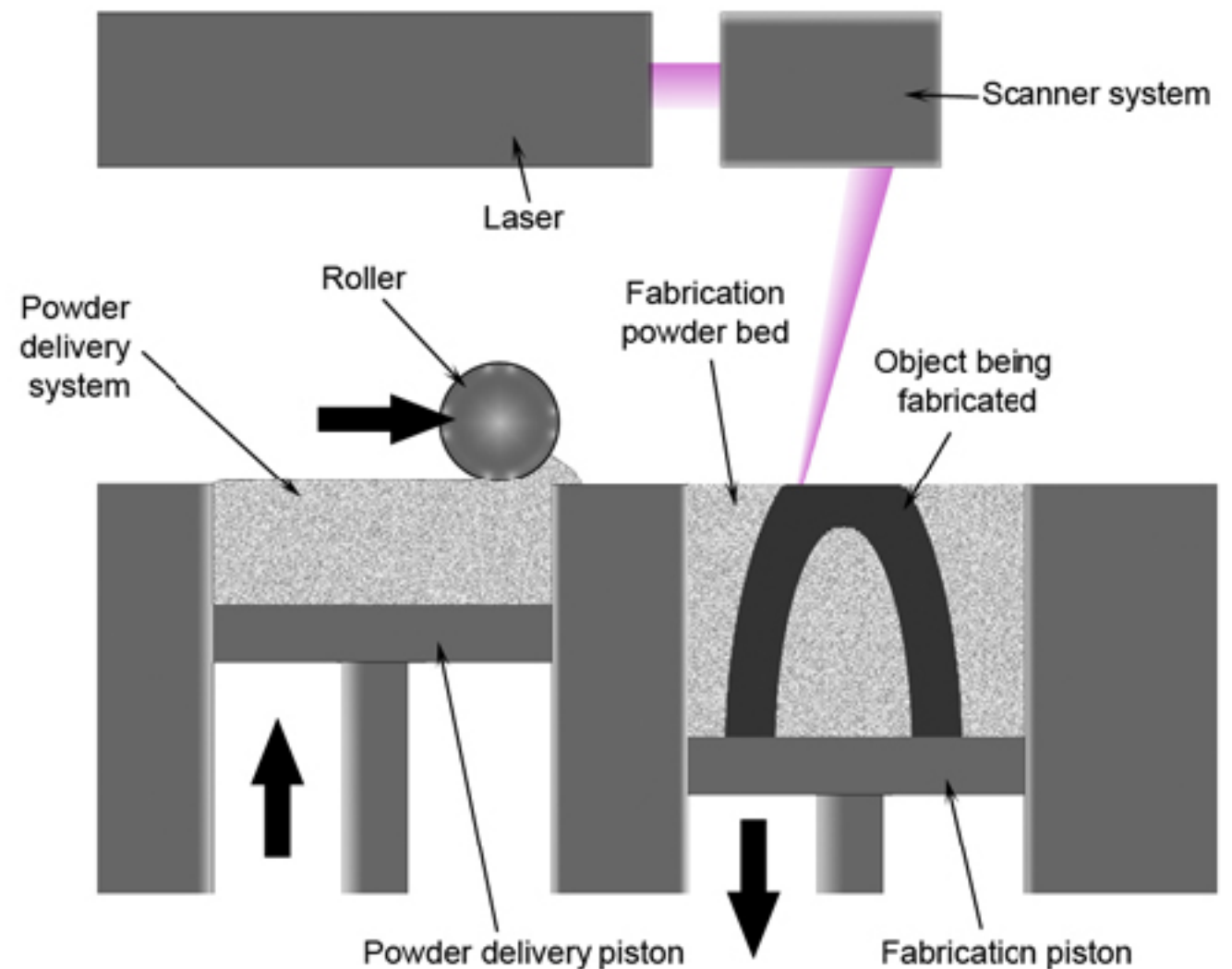
- FDM is the most common desktop 3D printing method.
- Thermoplastic filament is heated and extruded through a head that deposits the molten plastic in X and Y coordinates
- The build platform lowers the object layer by layer in the Z direction.



Images from Professor Xiaochun Li's slides, MAE298, UCLA

3. Selective Laser Sintering (SLS)

- SLS is similar to SLA, but uses powdered material instead of liquid resin.
- Laser is used to selectively sinter a layer of granules, which binds the material together to create a solid structure.
- Similar process used for metals



Chordal Error

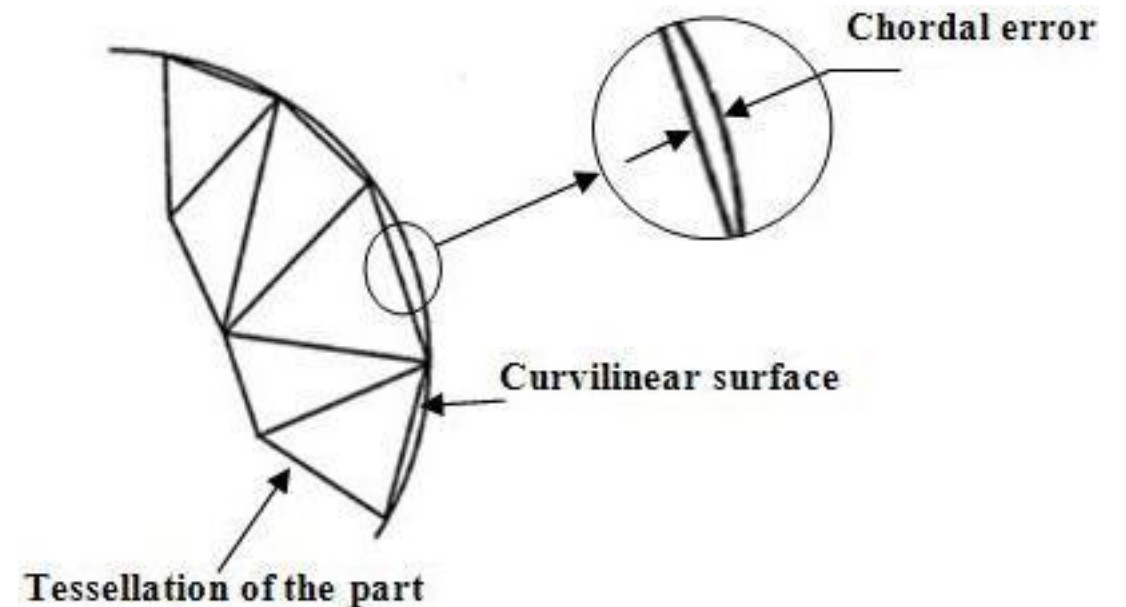
- **Tessellation of object:**

- tiling a surface with geometric shapes such that there are no overlaps or gaps.

- **Chordal error:** Defect due to tessellation

- **To reduce chordal error:**

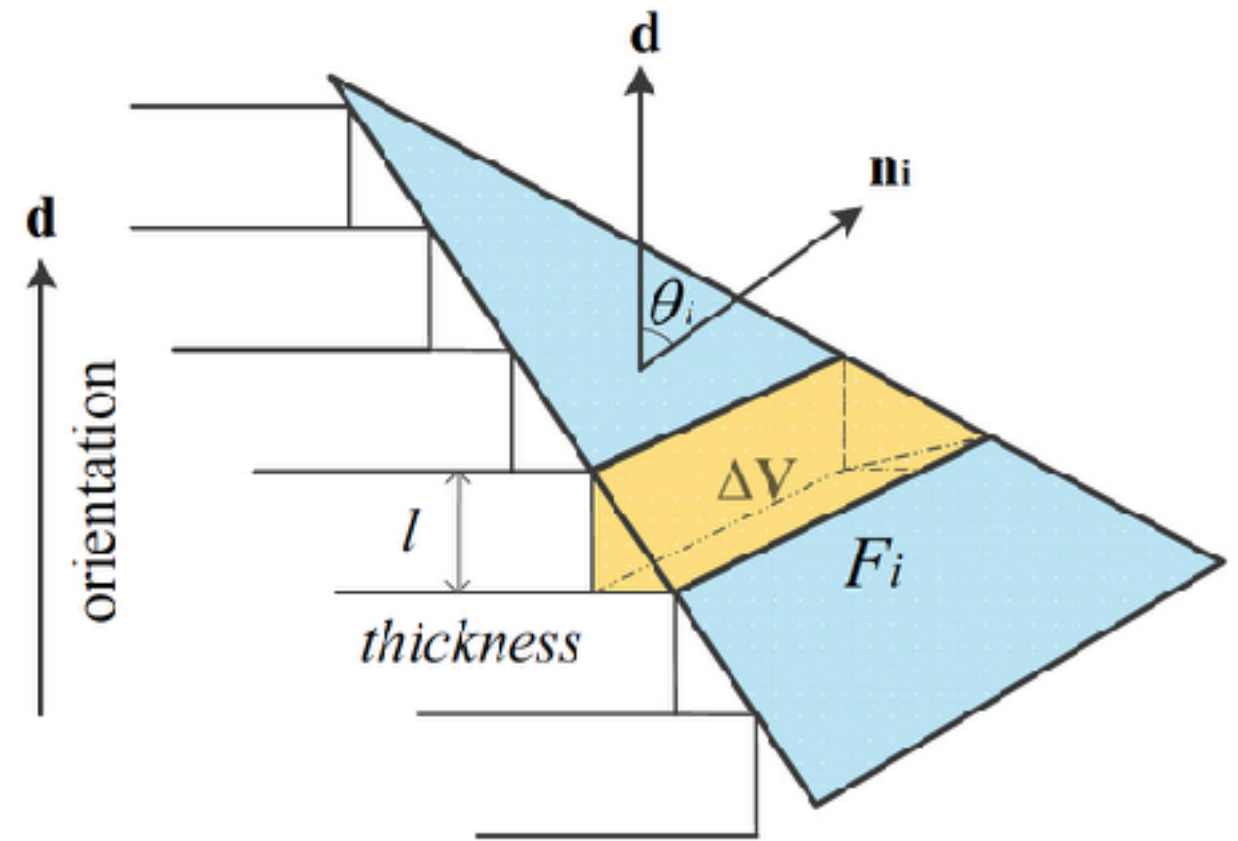
- Increasing number of triangles → increase computational complexity



Source: Taufik et al; 2014

Staircase Error

- Volumetric error
 - Between the model and printer object



(a) Slicing of facet

Source: Luo et al; 2014

Selecting orientation

- **Orientation affects:**

- Surface quality

- If Build direction is parallel to objects edges → no staircase error

- Time needed to print object

- Fewer layers → shorter print time

- Amount of support structures needed

- Orientation determines the overhang in the objects and the islands

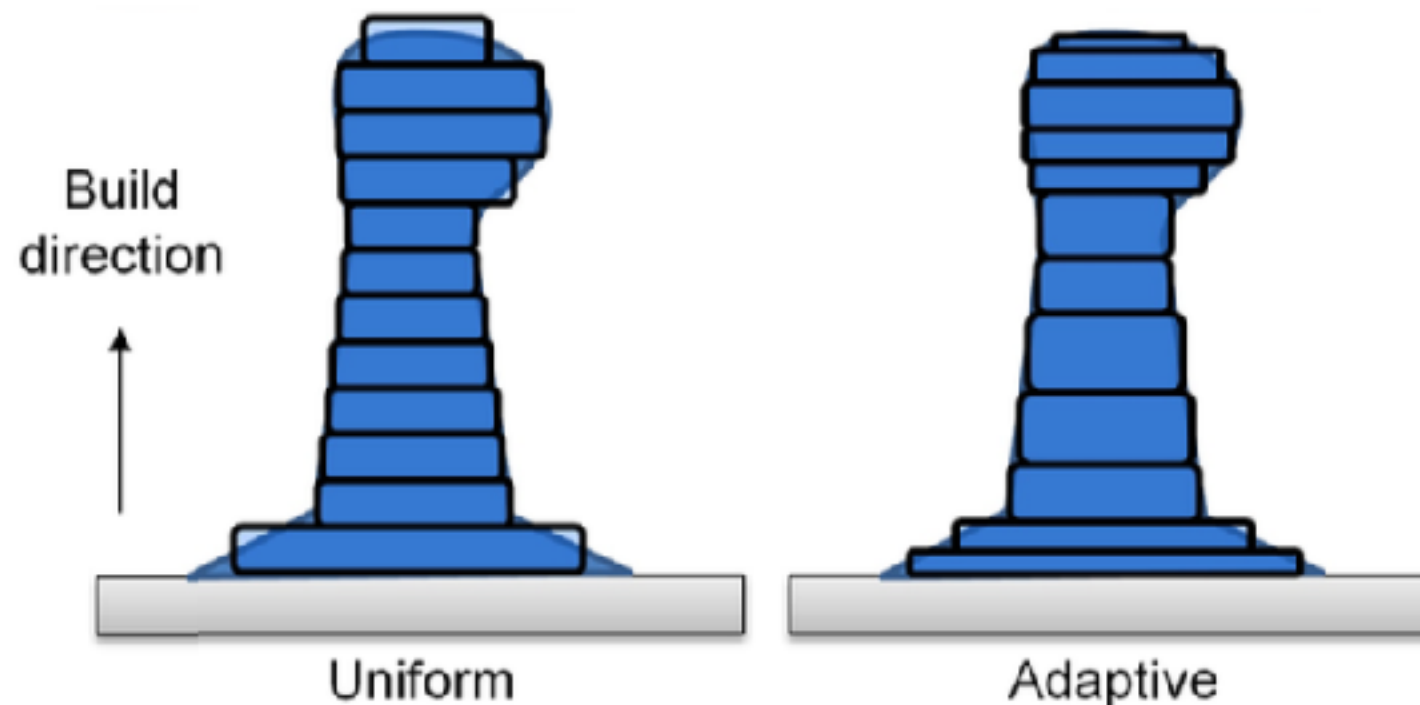
Slicing

- **Uniform Slicing**

- One slice thickness used throughout the whole object
- Tradeoff between accuracy and printing time

- **Adaptive Slicing**

- Small thickness where high accuracy is needed
- Thicker slice
 - Faster



Requirements for Project

1. Download software for the Formlabs 3D printer (Form1+/Form2): preform <https://formlabs.com/tools/preform/>
2. Download numpy-stl and tqdm

OSX:

```
sudo easy_install pip  
pip install numpy-stl  
conda install tqdm
```

Windows:

```
pip install numpy-stl  
conda install tqdm
```


Assignment: Rotate the lion

- Open Preform.
- Load SimpleLion.stl → repair
- In the python code,
 - Rotate the object by 90 degrees around X –axis
 - Save the rotated lion as rotatedLion.stl
- Load rotatedLion.stl in Preform→ repair

Project

- Required:

- Find the “best” orientation to print the object
 - Best tradeoff between **printing accuracy** and **printing time**
 - **Metric:** $\sqrt{\text{number of layers}} * \text{ERROR}$
 - Find angles (x, y, x) to achieve minimum possible metric value
- We will ignore support structures
- Degrees of freedom:
 - 360 degrees rotation around X-axis
 - 360 degrees rotation around Y-axis
 - 360 degrees rotation around Z-axis
- Error Calculation for **one orientation only** takes more than 2 minutes
 - No way to sample all possible orientations for error
 - Figure out a smart way to sample “enough” orientations
- To calculate error
 - `calculateError(stlObj,0.2,5)`

Pick an interesting object to print

- Lot of interesting models online for free!
- Models available at <https://all3dp.com/1/free-stl-files-3d-printer-models-3d-print-files-stl-download/>
- **CONSTRAINT**
 - Printing time < 75 minutes
 - Check time using preform
- We will be printing some of your objects until the end of the program
 - It takes time!

Research/Presentation Topics

1. Adaptive Slicing Algorithm(s)
2. Orientation Selection Algorithm (s)
3. Algorithm(s) to generate support structures
4. Vector vs. Raster-based printers
5. Comparison between commercial printers (personal use and large scale printers)
6. A type of 3D printing
 - Examples: Digital Light Processing (DLP), Binder Jetting (BJ), Continuous Liquid Interface Production (CLIP)