

Project description:

Title: RunTracker

Description: *With RunTracker you'll be able to see valid speedruns in leaderboards (with time, achievements,...) for all categories in a speedrun event. A user can submit their runs via email and after a thorough review it will be added to the leaderboards. You can also learn about the event and it's goals in the "about the event"-section.*

User story's:

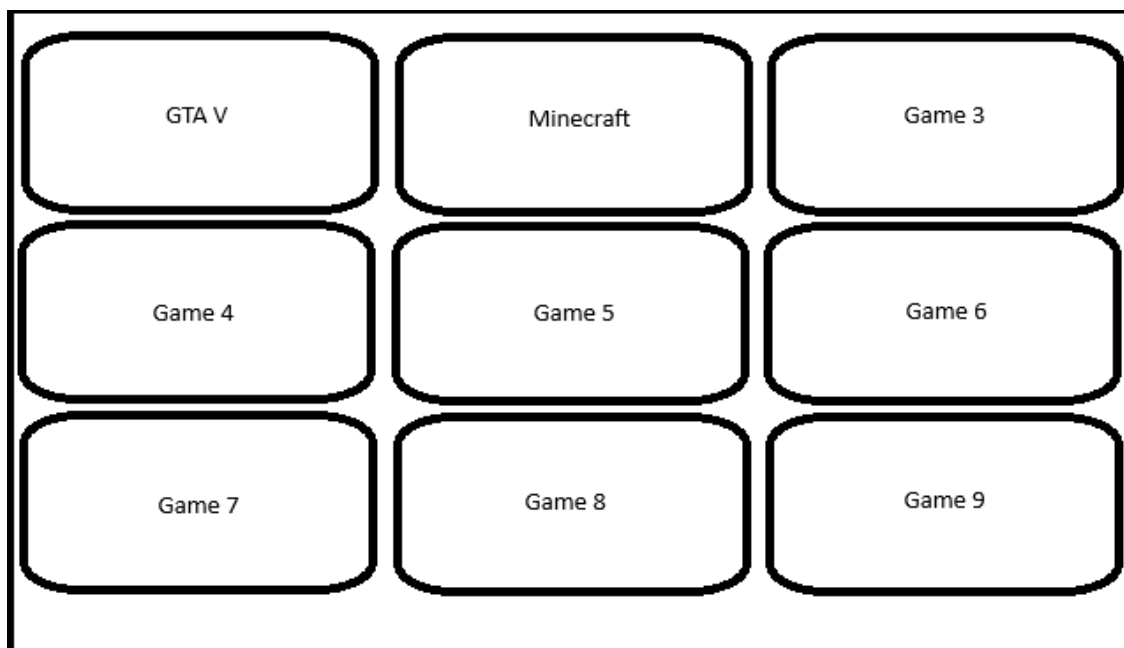
Story 1: Game Overview

As a user,

I'm able to get an overview of all speedran games,

So that I can see what games there are.

Wireframe:



Acceptance criteria:

- An overview of clickable game grid-items is displayed
- When there are no games, displays "No games found"

Story 2: Category overview for game

As a user,

I'm able to get an overview of all categories after selecting a game,

So that I can see all of the categories

Wireframe:

100%	<div>Selected game</div> <div>Info on game</div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div>
Blindfolded	
Nether	
Category 4	
Category 5	
Category 6	
Category 7	
Category 8	
Category 9	

Acceptance criteria:

- A list of all categories for the game are displayed
- Clicking a category name will change the page accordingly as shown in the scoreboard user story

Story 3: Leaderboard per category

As a user,

I'm able to get an overview of all the runs on a scoreboard with time info and username per run,

So that I can keep track of the fastest players and see where I am on the leaderboard.

Wireframe:

Game: Category		
#	Time	Username
1	1:34.20	_____
2	1:34.56	_____
3	1:36.55	_____
4	1:36.89	_____
5	1:38.85	_____
6	1:42.02	_____
7	1:55.23	_____

Acceptance criteria:

- A list of the fastest number of players is displayed
- When no runs have been reviewed, displays: "Noone has set a time yet"

Story 4:

As a user,

I'm able to fill in a form to submit my own runs by pressing a button and filling out the form,

So that I can compete against the other players.

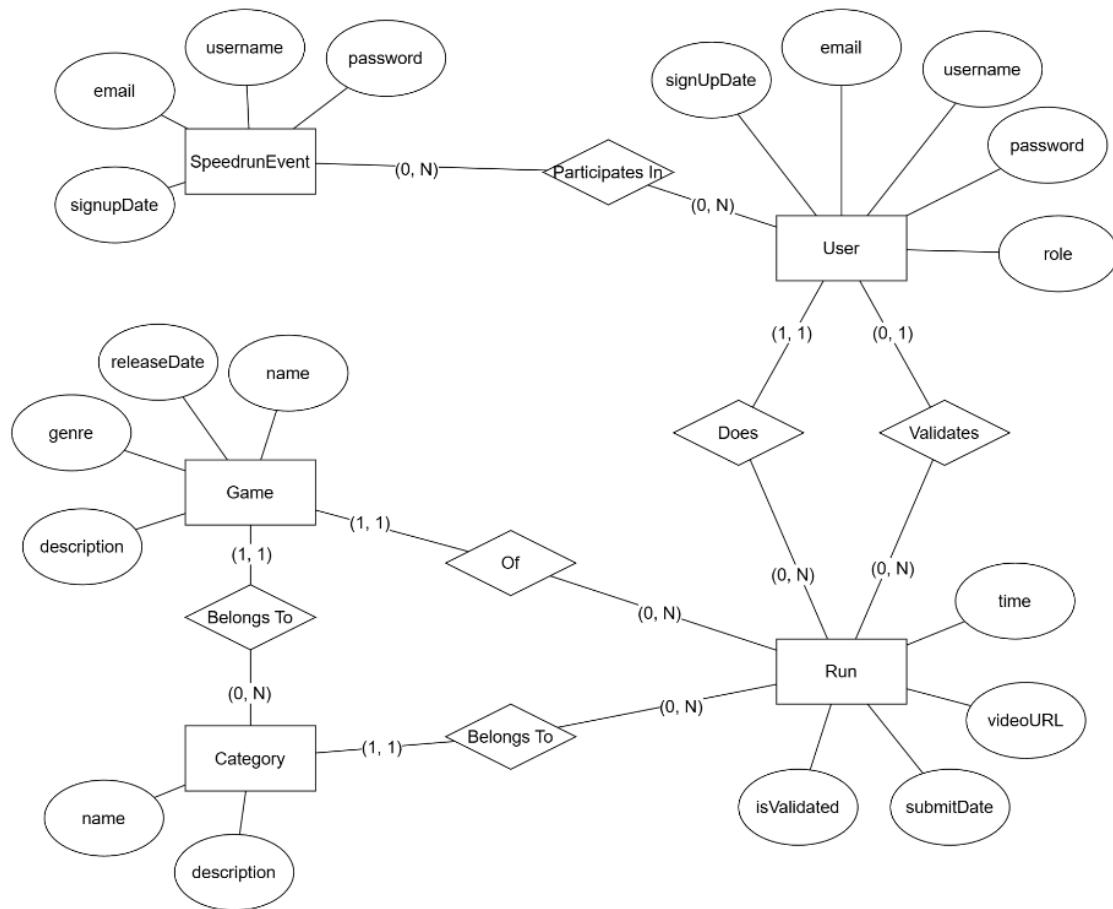
Wireframe:

The wireframe illustrates a user interface for submitting game runs. It is divided into two main horizontal sections. The top section contains a button labeled "Submit your own run!". Below this button is a grid of nine rounded rectangular buttons arranged in three rows and three columns. The buttons are labeled as follows: the first row contains "GTA V", "Minecraft", and "Game 3"; the second row contains "Game 4", "Game 5", and "Game 6"; and the third row contains "Game 7", "Game 8", and "Game 9". The bottom section features a large, rounded rectangular "Submission form" that appears to be a modal or a pop-up. This form contains four input fields, each preceded by a label: "Game:", "Category:", "Username:", and "Video url:". Below these input fields is a "Submit" button. The entire interface is enclosed in a simple rectangular border.

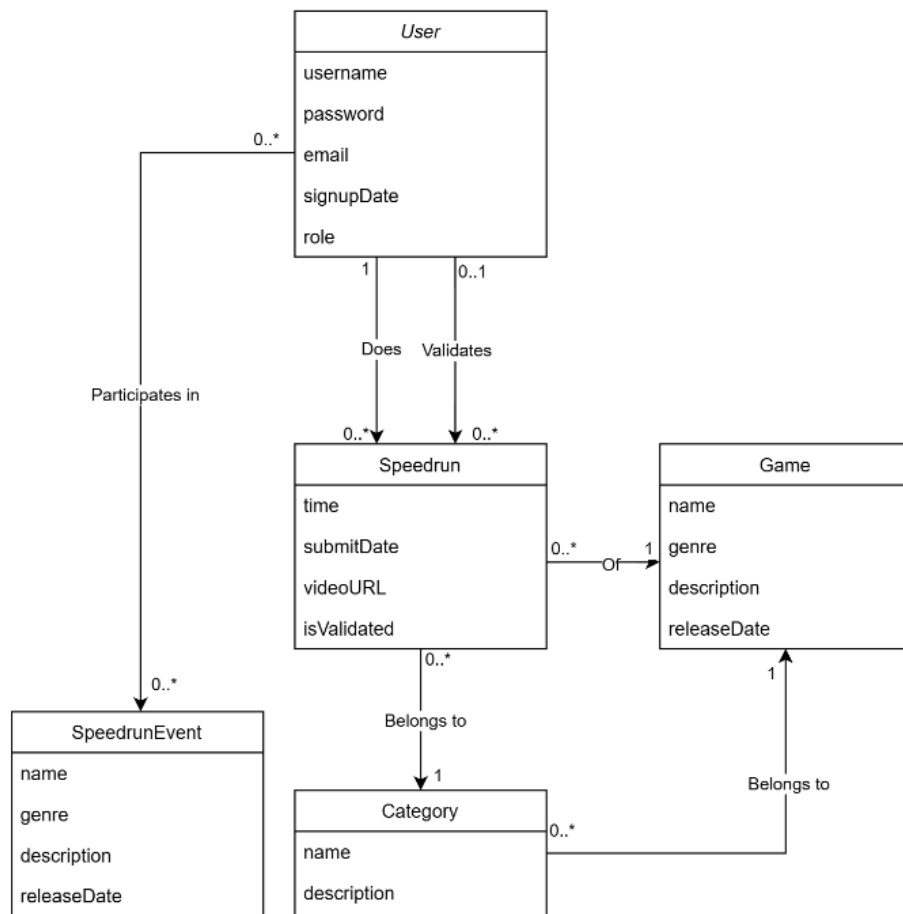
Acceptance criteria:

- When pressing the "submit your own run" button the form pops up.
- Every input field can be adequately filled out.
- Every input is saved when submitting the form.

Conceptual model:



Domain model:



Logical model:

