Deadline 1: Project Analysis

Group 1-21

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Project Description

Title: Scouts Agenda Manager

Description:

The Scouts Agenda Manager allows parents to check upcoming scout activities. Leaders can create, edit, and delete events. Head leaders have additional privileges to manage leadership roles and post news. Only leaders and head leaders can log into the platform.

User Stories

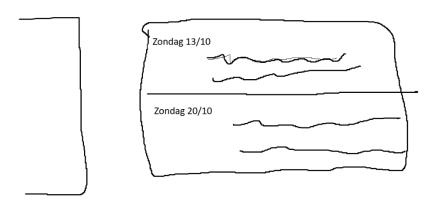
Story: Agenda overview

As a user

I am able to look at the agenda overview

So I know what activities are planned.

Wireframe:



- Each Agenda point of a selected group is shown
- When a group has no agenda points, "No current agenda points" is shown
- The date and time of each agenda point is properly shown
- Agenda points are shown based on date, earliest first

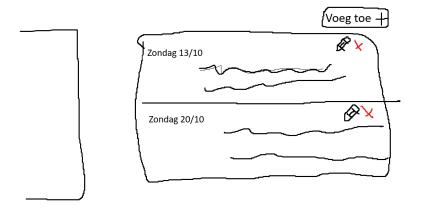
Story: Change agenda points

As an admin (leider)

I am able to add, change and delete agenda points

So that all users know when to be where

Wireframe:



- An agenda point can be added
- An agenda point can be removed
- An agenda point can be changed
- Agenda points are shown based on date, earliest first

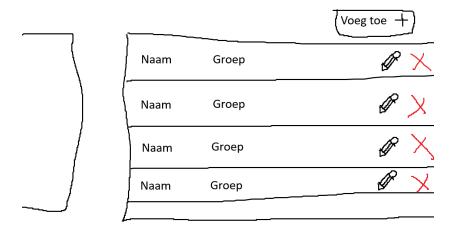
Story: Change Admins (leiders)

As a headadmin (hoofdleider)

I can add, change and remove admins (leider)

So that all users can see the people responsible for their group and the admins can only change the agenda of their respective groups

Wireframe:



- An admin can be removed
- An admin can be added
- An admin can be changed
- Admins are displayed on each groups agenda

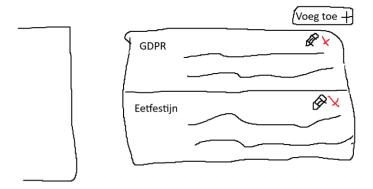
Story: add news messages

As a headadmin (hoofdleider)

I can add change or delete news messages

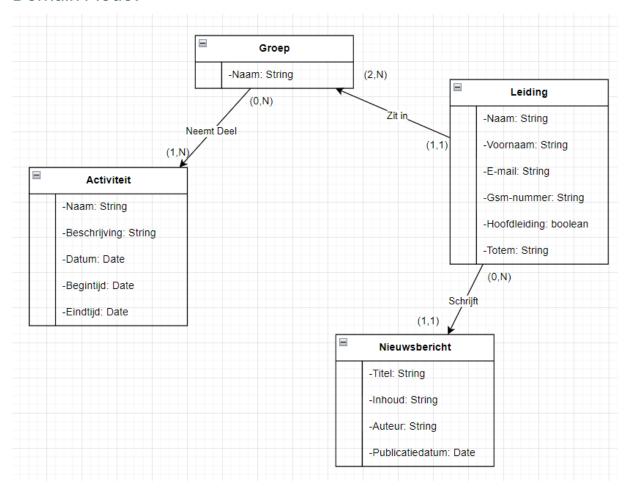
So I can keep all my users up to date on certain general events

Wireframe

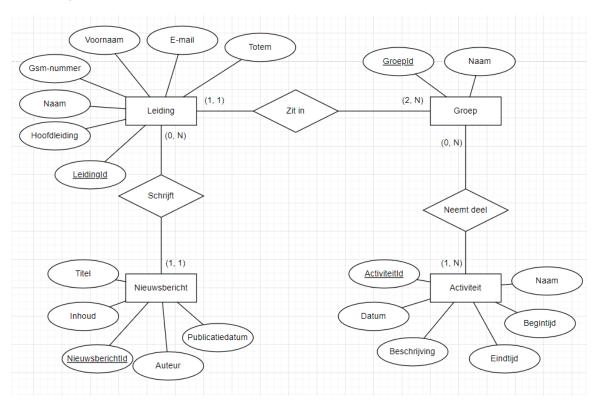


- A news item can be removed
- A news item can be added
- A news item can be changed
- News items are displayed on properly, most recently made first

Domain Model



Conceptual Model



Logical Model

