Title: Eventer

Project description: In the current digital age, it is becoming increasingly more important to get people to connect in the real world again. This is what eventer aims to do. Connect all different kinds of people over common passions, in real life. Users get offered events targeted at their interests and get to experience them in a new social setting.

User stories:

User story 1:

as a user

I'm able to log in

so, I get redirected to the homepage where I can see available events

Acceptance criteria:

- Login screen is shown
- After logging in, username is displayed on screen
- User info is stored in session storage

Wire frame:

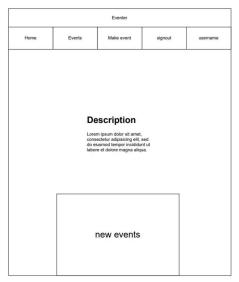


User story 2:

As a user

After logging in I get redirected to the homescreen and see the new events So I can click and browse the events.

Wire frame:



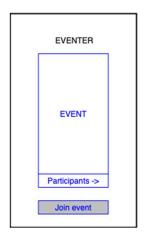
User Story 3:

as a user I'm able to click on an event so, I can add it to the list of events I wish to attend

Acceptance criteria:

- Have a join event button
- When clicked, user is added to participants
- The user can see the event in their personal event list

Wire frame:



User Story 4:

as an administrator I'm able to make an event so, users can see and interact with the event

Acceptance criteria:

- A make event page is shown
- When an event is made, it is shown in the event search

Wire frame:



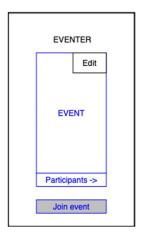
User Story 5:

as an administrator I'm able to edit an event so, I can update the events if needed

Acceptance criteria:

- An edit event button is available
- When edited, the new info is displayed in the search

Wire frame:



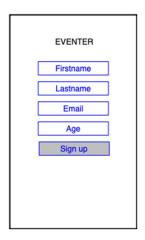
ser Story 6:

as a person I'm able to sign up so, I can make an account to view the site

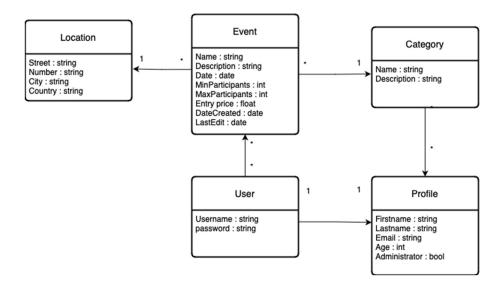
Acceptance criteria:

- There is a signup page
- After signing up, new user is added to the db

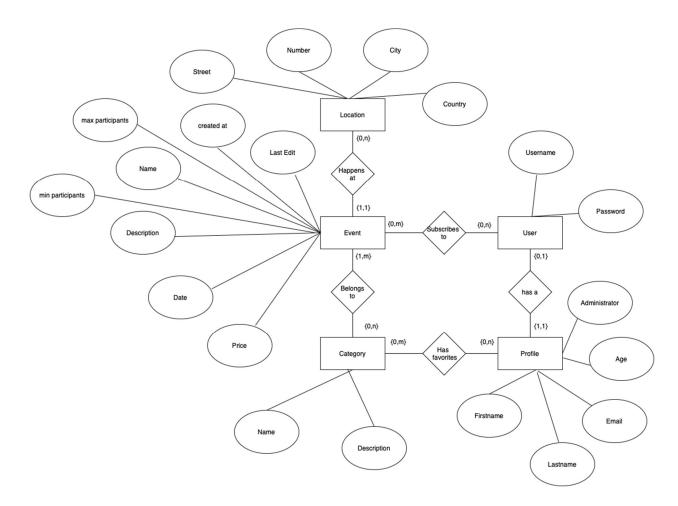
Wire frame:



Domain model:



Conceptual model:



Logical model:

