

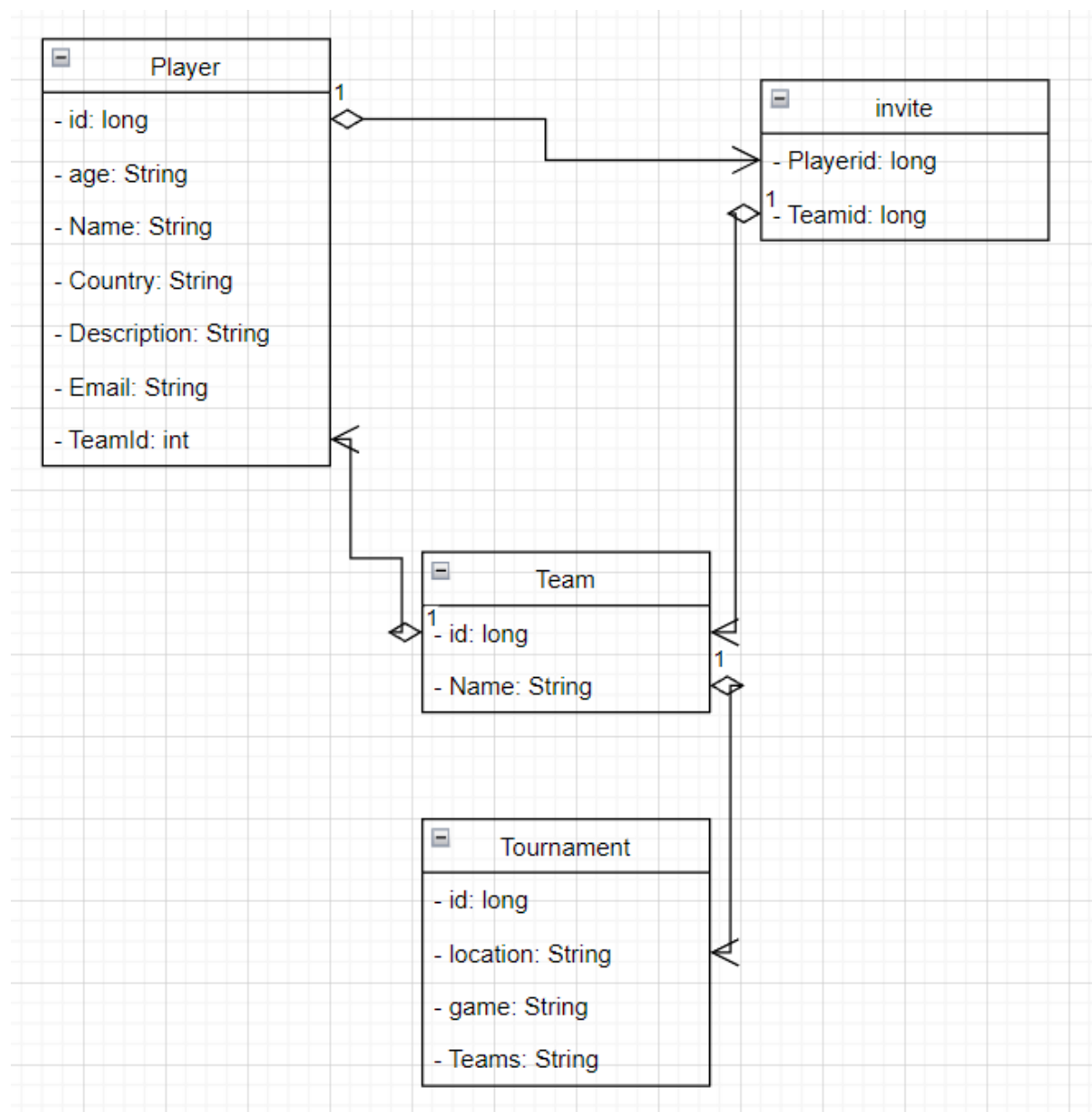
# Project Description

Title: Tournamentz

## Description:

With the Tournamentz app we want user to be able to register and keep track of the upcoming tournaments they will attend or have attended. Users can join teams and teams can join tournaments, For all the teams and torunaments an overview will be made so that it is easy to manage all the different teams and tournaments

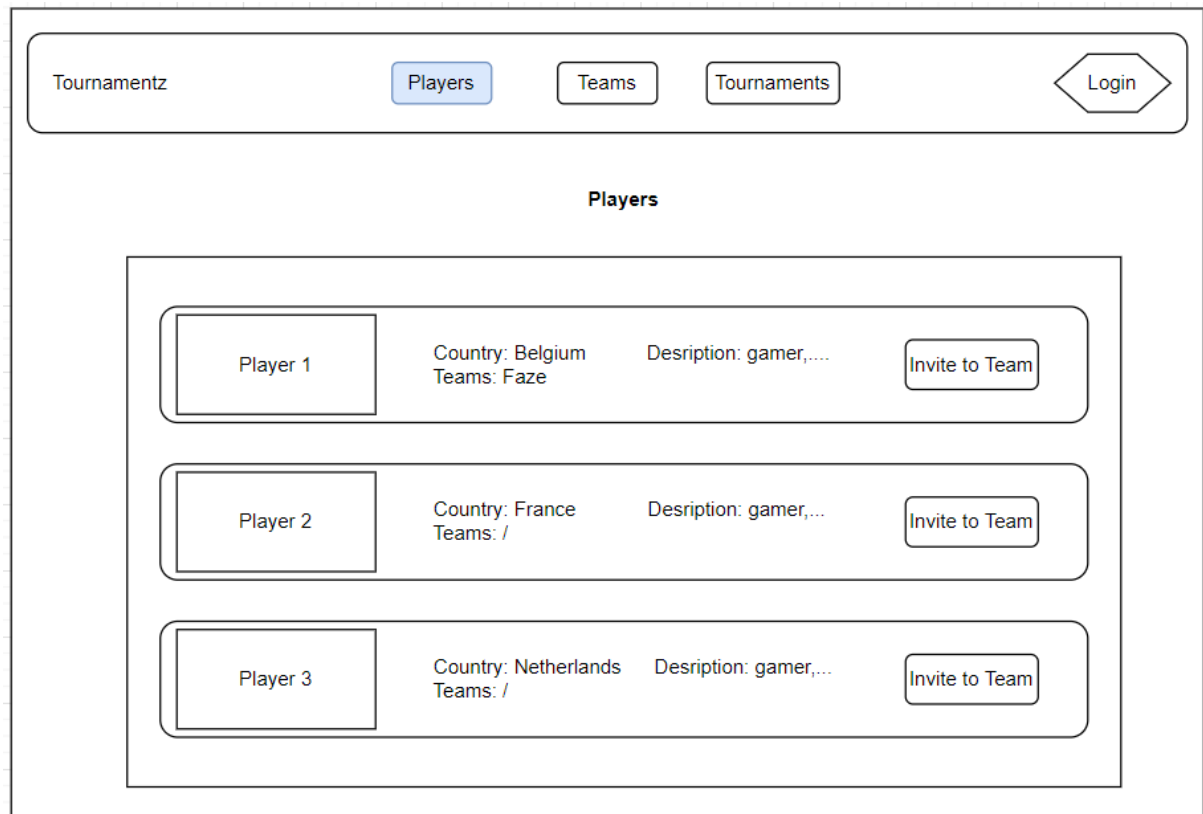
## UML



## Story - Players Overview

As a user I am able to view all the different registered players so that I have a good overview of how many players there are registered on the app and so that I can look for new teammates who live around my area.

## Wireframe



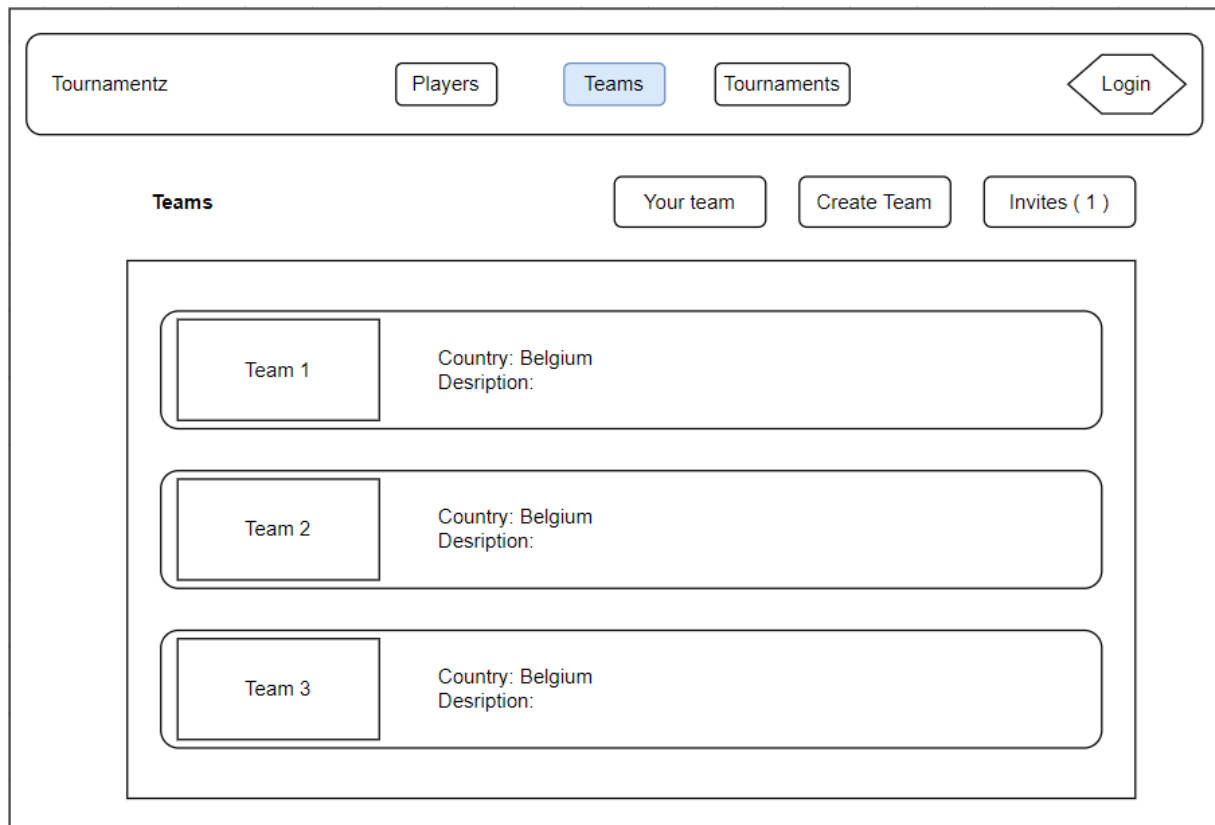
## Acceptance Criteria

- A list of players with their information is shown
- If I'm in a team, a button is shown to invite other players

## Story - Teams overview

As a user I want to be able to view all the teams and have a button to where I can create my own team, As a user I want to be able to see the country of the teams and get a small decription, I also want to have a button to look at all the invites from different teams

## Wireframes



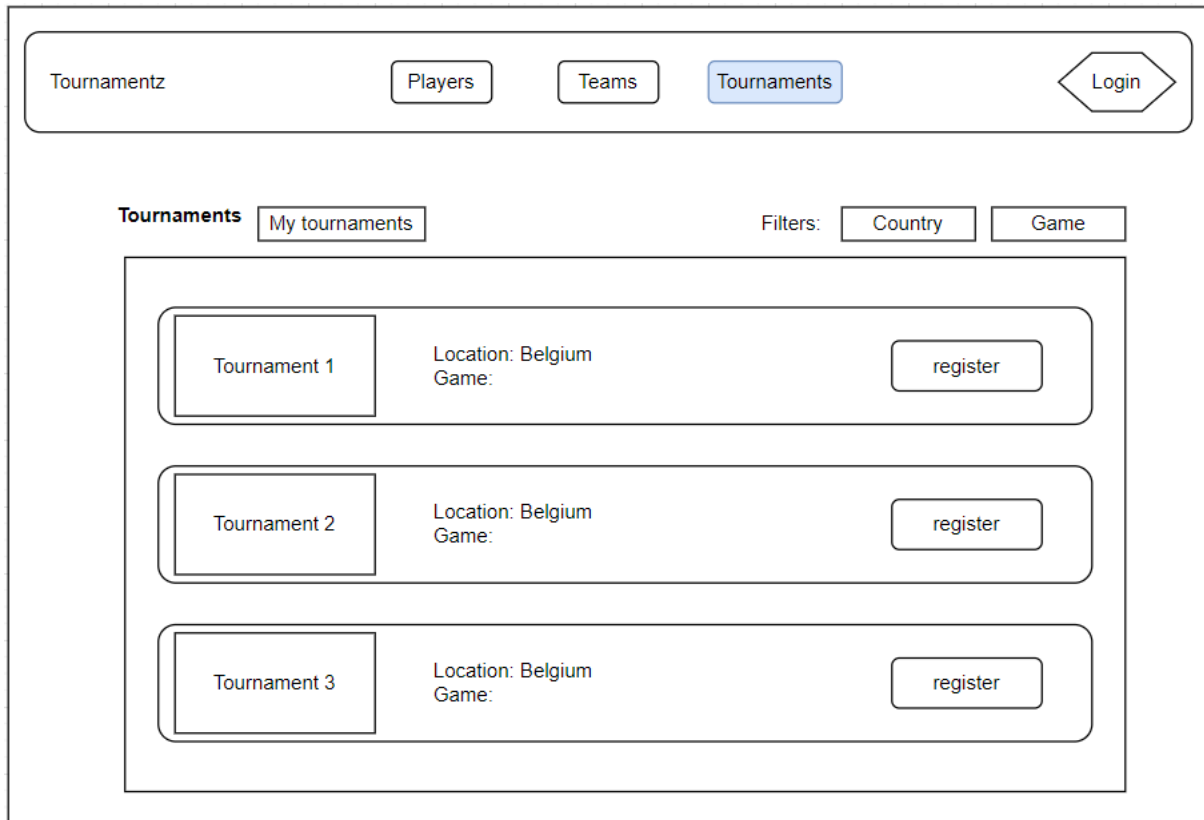
## Acceptance Criteria

- A list of teams is shown with a title, country and description
- a create team button takes me to the create team page where I can make my own team
- the invite button gives a small window with all the invites I currently have, here I can accept and deny invites

# Story - Tournaments overview

As a user I want to be able to see all the tournament and filter on the location and game.

## Wireframe



## Acceptance Criteria

- A list of tournaments is shown
- A filter to search on location and game is on the page

## Story- Add player

As a user, I am able to register myself as a player so that I see all the tournaments available and participate in them.

### Wireframe

The wireframe shows a web interface for a tournament. At the top, there is a navigation bar with four items: 'Tournamentz', 'Players' (highlighted in blue), 'Teams', and 'Tournaments'. On the far right of this bar is a 'Login' button. Below the navigation bar, the main content area is titled 'Register'. Inside this area is a registration form. The form is divided into two columns. The left column contains five input fields: 'Gamertag:', 'Country:', 'E-mail:', 'Password:', and 'Confirm Password:'. Below these fields is a 'Send' button. The right column contains two sections: 'Select your favorite games:' with a single input field containing the letter 'M', and 'Description:' with a larger text area for input.

### Acceptance Criteria

- The form asks for all relevant information about the user
- The password should satisfy a minimal security requirement
- A new user is created and immediately available for login

## Story- Add Team

As a user, I am able to create my team so that I can invite other players to join and I can see all tournaments and register my team for them.

## Wireframe

The wireframe shows a web application interface for creating a team. At the top, there is a navigation bar with four items: 'Tournamentz', 'Players', 'Teams' (highlighted in blue), and 'Tournaments'. On the far right of the navigation bar is a 'Login' button. Below the navigation bar, the main heading is 'Create your team!'. The form itself is contained within a rounded rectangle and is divided into two columns. The left column contains three input fields: 'Name:', 'Languages:', and 'Country:'. Each field has a small 'X' icon in its top right corner. Below these fields is a 'Create' button. The right column contains a 'Select games' input field with a dropdown arrow, and a 'Description:' label above a large text area.

Tournamentz   Players   Teams   Tournaments   Login

Create your team!

Name:

Languages:

Country:

Select games

Description:

Create

## Acceptance Criteria

- The form asks for all relevant information about the team and clicking the create button creates the team
- You can choose the country to make connecting to players who speak the same language easier

# Story- Add Tournament

As a user I am able to create a tournament that will be visible for all other users

## Wireframe

The wireframe shows a web interface for creating a tournament. At the top is a navigation bar with five items: 'Tournamentz', 'Players', 'Teams', 'Tournaments' (highlighted in blue), and 'Login' (in a diamond shape). Below the navigation bar is the heading 'Create your tournament'. The main form area is a rounded rectangle containing several fields: 'Name:' with a text input, 'Country:' with a text input, 'Location:' with a text input, and a 'Create' button. To the right of these fields are two more sections: 'Select games' with a dropdown menu (indicated by a small 'M' icon) and 'Description:' with a large text area.

Tournamentz   Players   Teams   Tournaments   Login

Create your tournament

Name:

Country:

Location:

Create

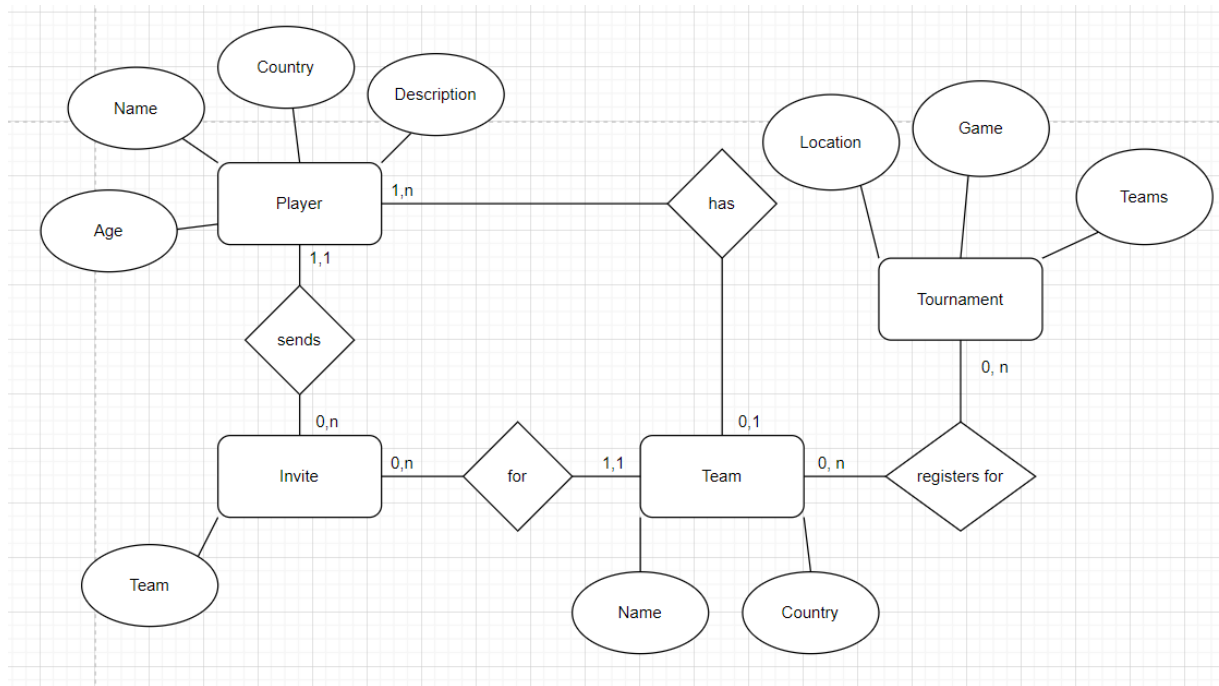
Select games

Description:

## Acceptance criteria

- The form asks for all relevant information about the tournament and clicking the create button creates the tournament

# Conceptual model





## Logical model

