

## Project description

Description: A library/army builder for Warhammer 40k. Players have to be able to register and login. Players have to be able to create custom armies. Developers have to be able to add new units and update their stats. Admins have to be able to ban/remove players if they cheat.

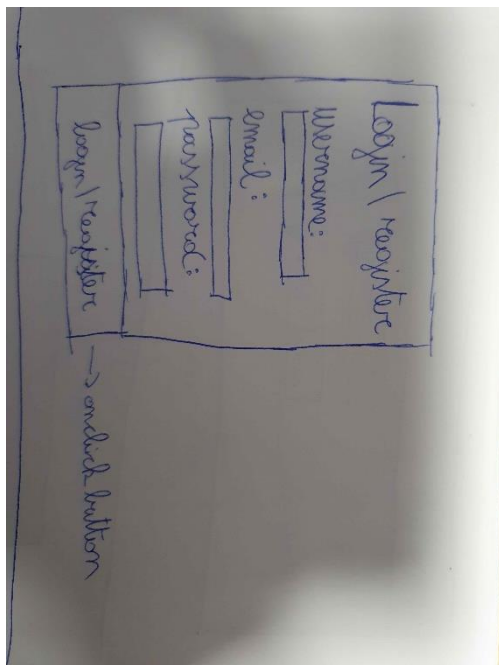
## User Story

### Story 1:

As a player,

I want to be able to login/register.  
so that I access the app.

Wireframe:



Acceptance Criteria:

If username/password wrong refuse excess and display 'wrong password /username'.

If user is new give option to register.

Page is unavailable until user is logged in.

### Story 2:

As a player,

I want to be able to build an army.  
so that I can easily see the stats.

Wireframe:

[illegible]

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### Acceptance Criteria:

Player can modify army. Update army is stats are shown after completion.

Story 7:

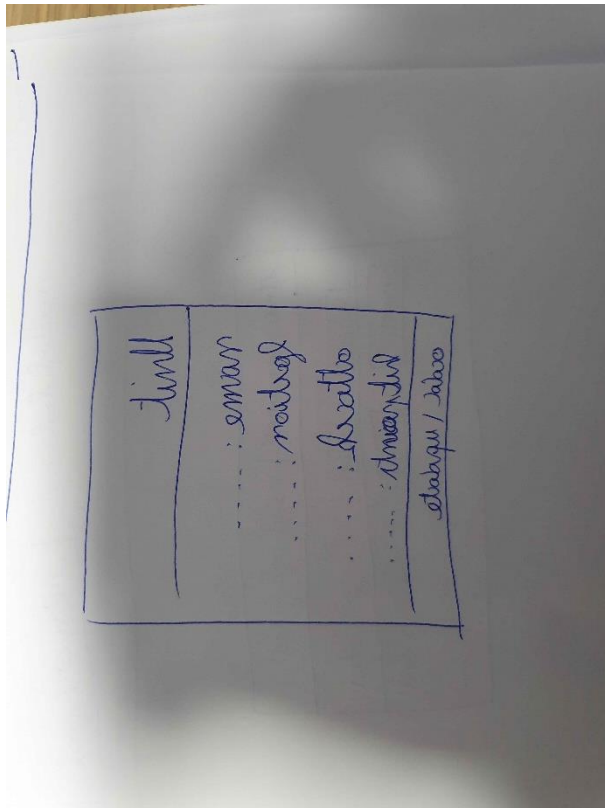
As a developer,

I want to be able to modify existing units.

so that I can balance the game.

Wireframe:

### Acceptance Criteria:



Developer can modify stats of existing unit and the stats change.

Story 8:

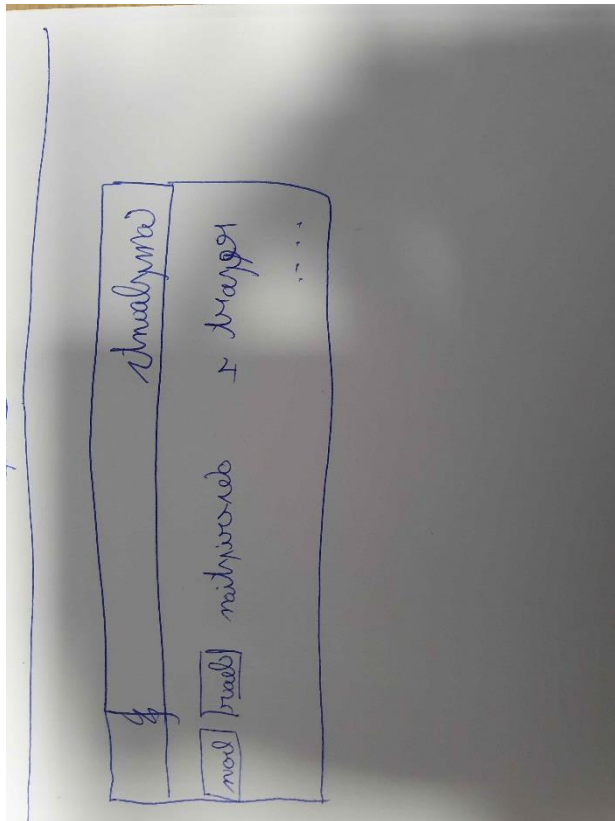
As a admin,

I want to be ban users.

so that I can remove cheaters.

Wireframe:

Acceptance Criteria:



Admins can remove players.

Story 9:

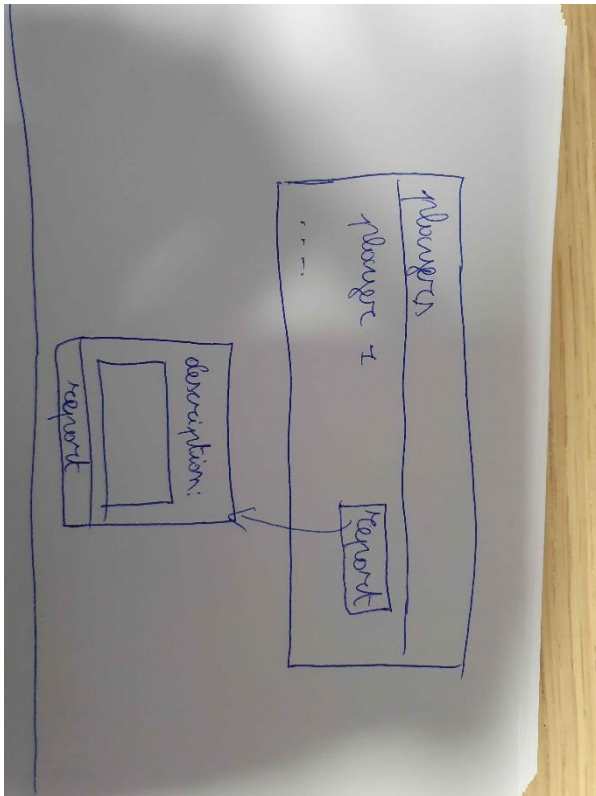
As a player,

I want to be able to report player.

so that I bring potential cheating to the attention of the admins.

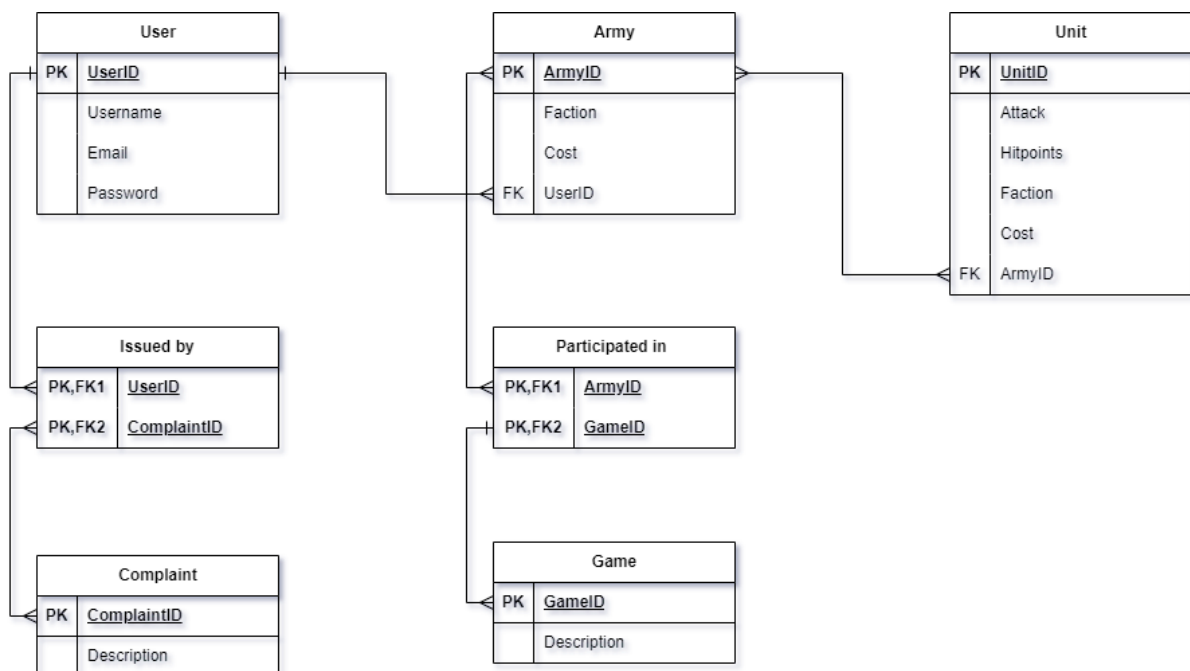
Wireframe:

Acceptance Criteria:

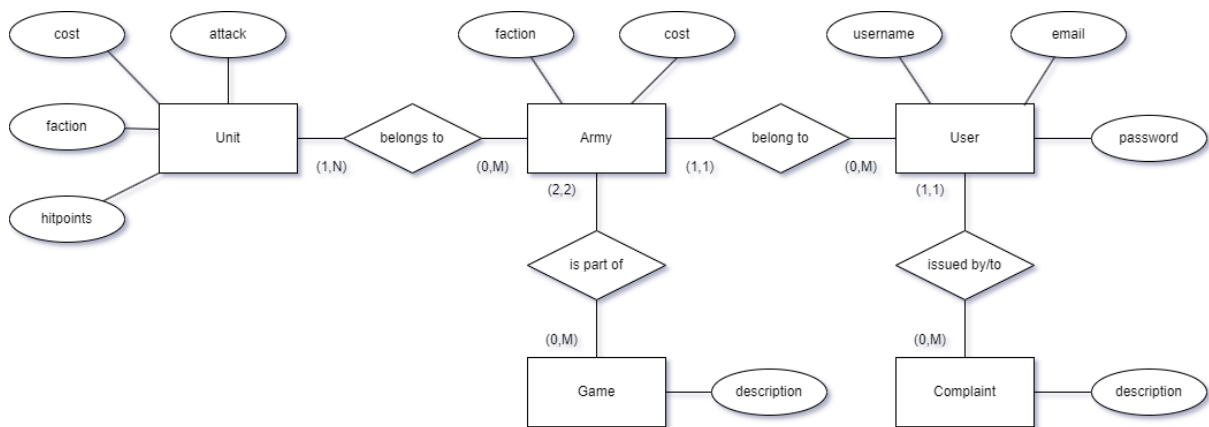


Players can issue complaints.

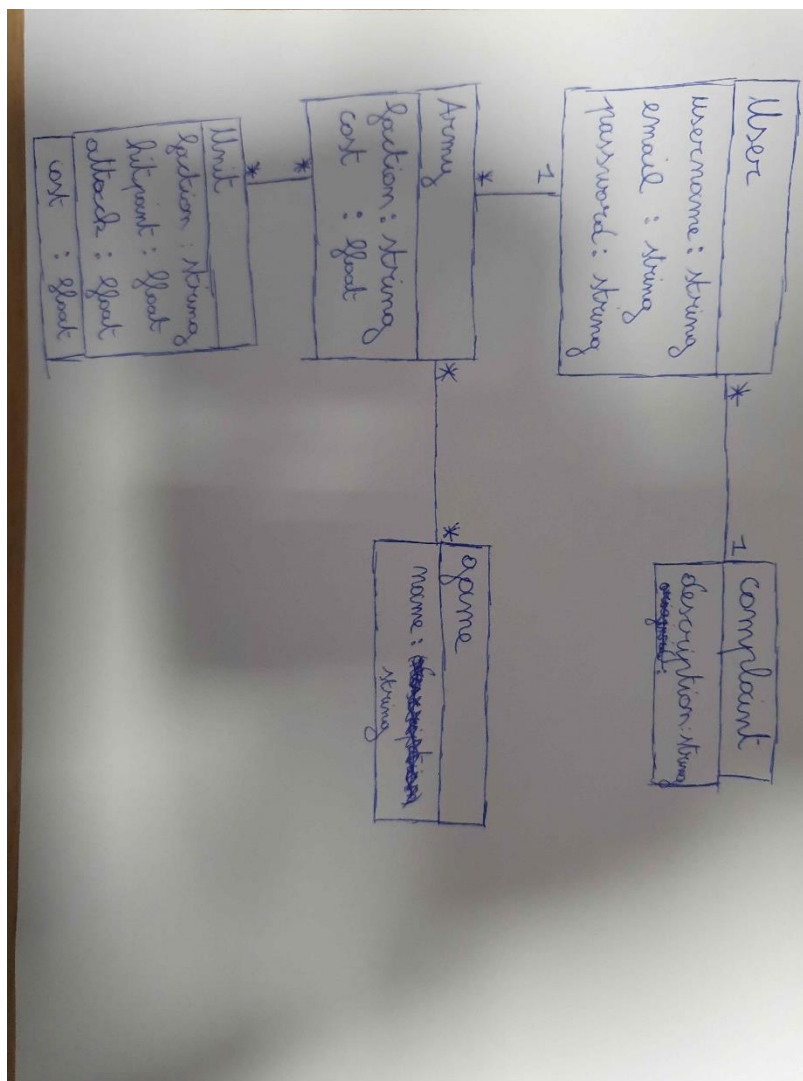
## Logical Model



## Conceptual Model



## Domain Model



Game got dropped out of project