

Project Analyse - Jeugdwerk

Project Description

Title: Jeugdwerk

Description: Jeugdwerk is speciaal ontworpen voor jeugdwerkers, leiders en vrijwilligers die actief zijn binnen het jeugdwerk. Op de site vind je een database vol met spelideeën, variërend van korte activiteiten tot uitgebreide groepsspellen, allemaal eenvoudig te filteren op tijd, groepen, spel intensiteit en tags. De platformgebruiker kan zich registreren om zelf spellen toe te voegen en de community te inspireren met nieuwe ideeën.

User Stories

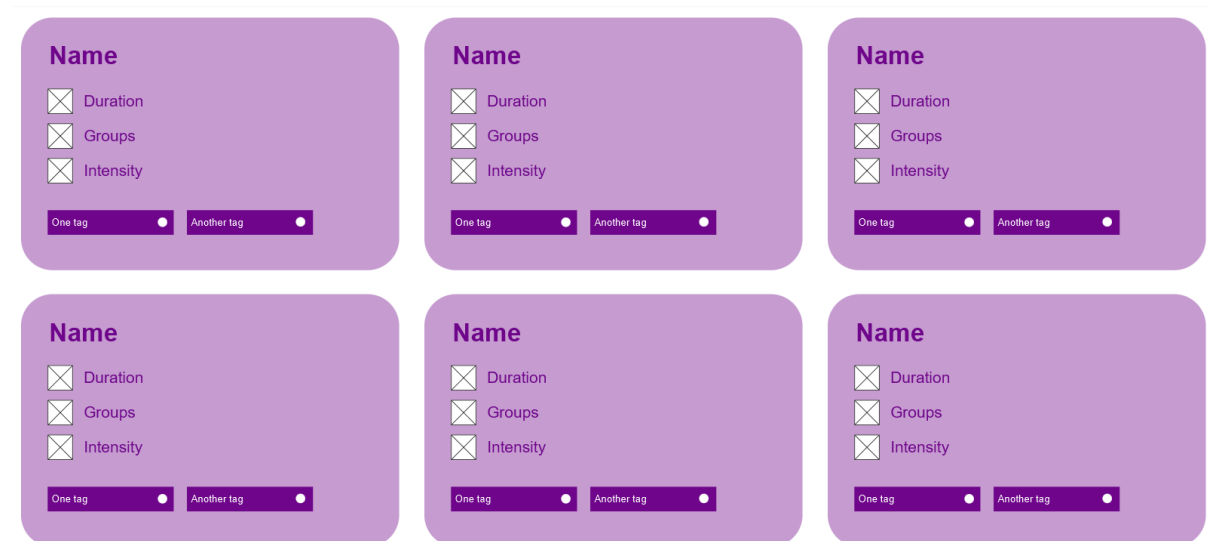
Story – Overview Own Games

As an guest

I'm able to get a list of my own games

So that I can see which games I've added

Wireframe



Acceptance Criteria

- A list of the users' games
- When there are no games a create game card is displayed

Story – Edit A Game

As an user

I'm able to edit my own game

So that I can make the game better or fix mistakes

Wireframe

Edit

My first game

This is long and detailed explanation of the game that is being shared, I will be able to achieve this by using a wysiwyg editor.

This will result in the possibility of using bullet points

- Bullet 1
- Bullet 2
- Bullet 3

But also text decoration like: gold, italic, underline, ...

Duration (min)

120

In Groups

One big group

Intensity

Heavy

Tags

Outside City 12y 13y

Acceptance Criteria

- View the current values of the games
- Modify the game

Story – Filter Games

As a guest

I'm able to get filter games

So that I can get a better result of games for my needs

Wireframe

Duration

Groups

Intensity

Tags

[Reset Filters](#)

Name


☐ Duration

☐ Groups

☐ Intensity

One tag

Another tag

 Game Author

Name


☐ Duration

☐ Groups

☐ Intensity

One tag

Another tag

 Game Author

Name

☐ Duration

☐ Groups

☐ Intensity

One tag

Another tag

 Game Author

Name

☐ Duration

☐ Groups

☐ Intensity

One tag

Another tag

 Game Author

Name

☐ Duration

☐ Groups

☐ Intensity

One tag

Another tag

 Game Author

Name

☐ Duration

☐ Groups

☐ Intensity

One tag

Another tag

 Game Author

Acceptance Criteria

- View all the possible filters
- Add a filter to my search list
- Remove a filter from my search list
- Reset filters

Story – Create a Game

As an user

I'm able to create a game

So that I can share my games with the community

Wireframe

The wireframe shows a form for creating a game. At the top right is a purple button labeled "Create". Below it is a horizontal field for "Game Name". To the left of the right-hand fields is a large text area for "Explanation". On the right side, there are four stacked form elements: "Duration (min)" with a text input, "In Groups" with a dropdown menu showing "Groups", "Intensity" with a dropdown menu showing "Intensity", and "Tags" with a dropdown menu showing "Tags".

Acceptance Criteria

- Write out my game
- Add tags and some search variables
- Save the game

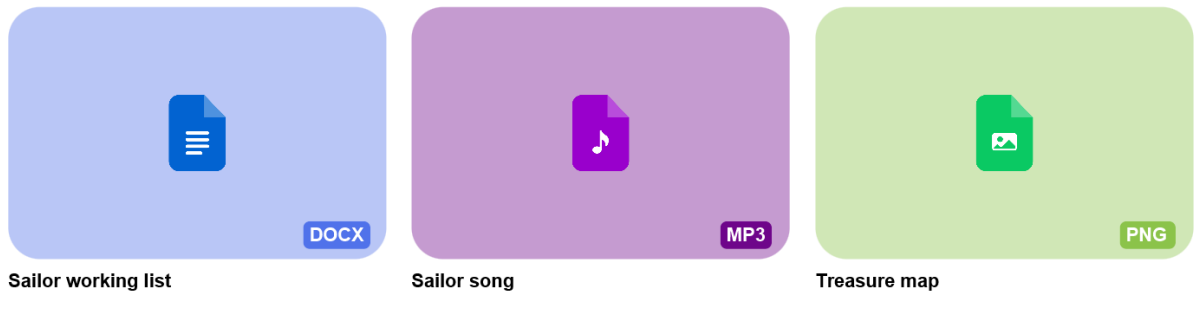
Story – View media from a game

As a guest

I'm able to view all the media added to a game

So that I can read or use the required documents for a game

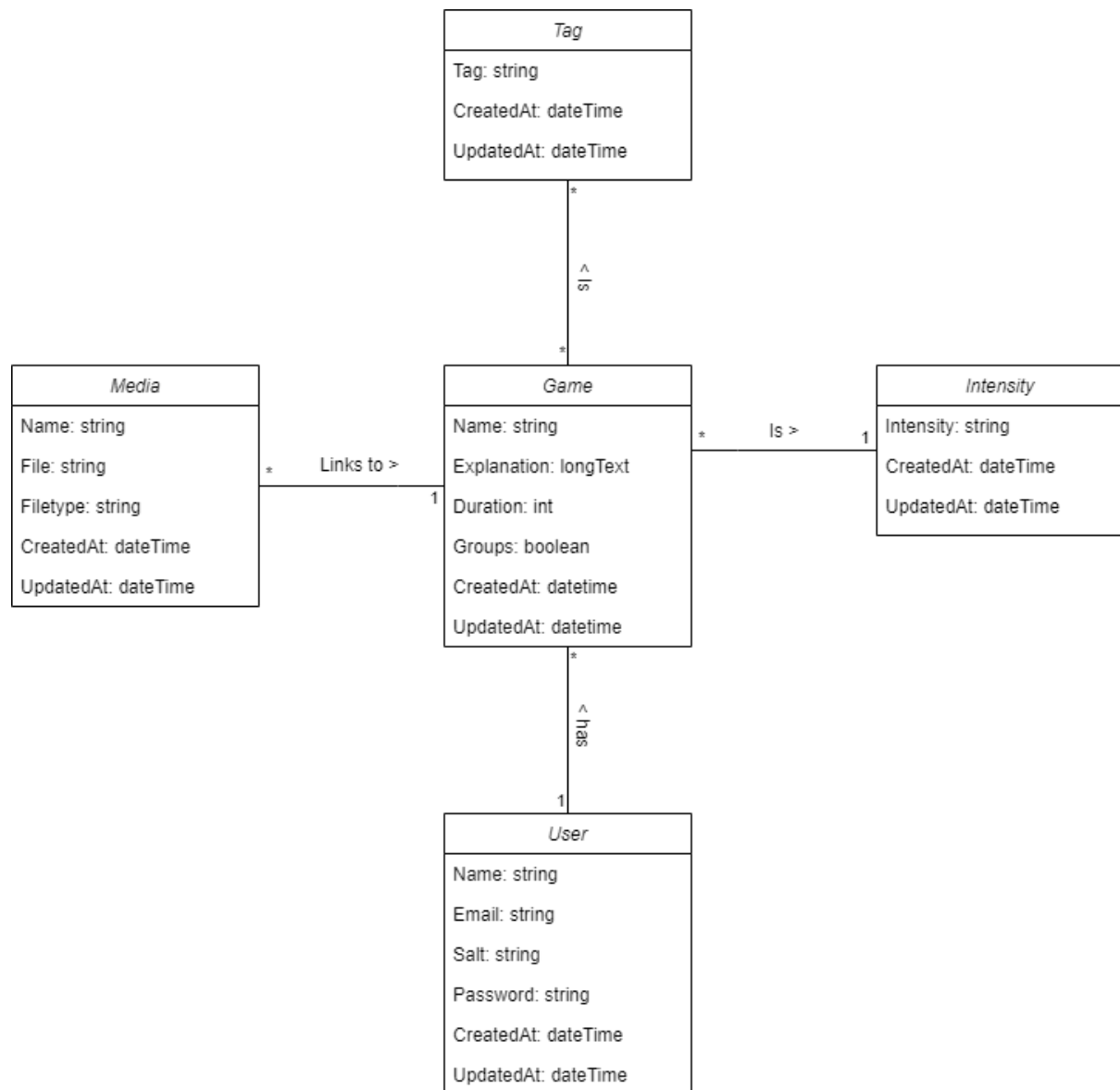
Wireframe



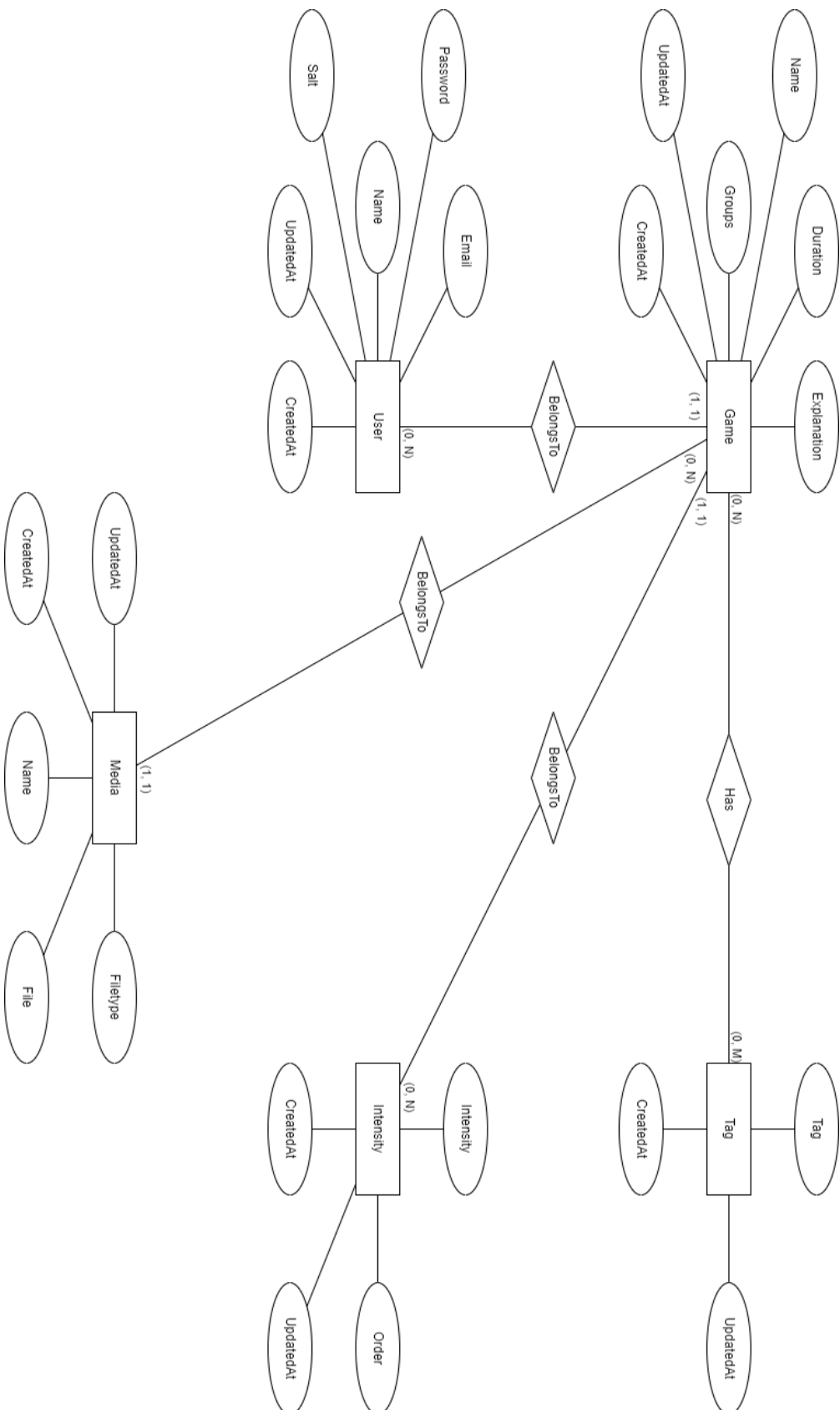
Acceptance Criteria

- View files
- View file size
- View name

Domain Model



Conceptual Model



Logic Model

