

Project Description:

Title: Bob the encounter builder

Description:

Met Bob de encounter builder willen we ervoor zorgen dat gamemasters makkelijk zelf custom monsters kunnen maken en deze delen met hun peers.

Ook willen we er voor zorgen dat de game masters makkelijk een random encountertable kunnen maken met hun homebrew monsters

User stories:

As a gamemaster

I'm able to create homebrew monsters

So that I can see the monsters I created

Acceptance criteria:

A monster should be saved in the database and be displayed in the monster list

Frame 1

Bob the Encounter Builder Encountertable Create Monster My monsters Monsters User1

Monster creation

Name:

Type:

Movement:

Armour Class:

Hit Points:

Strength:

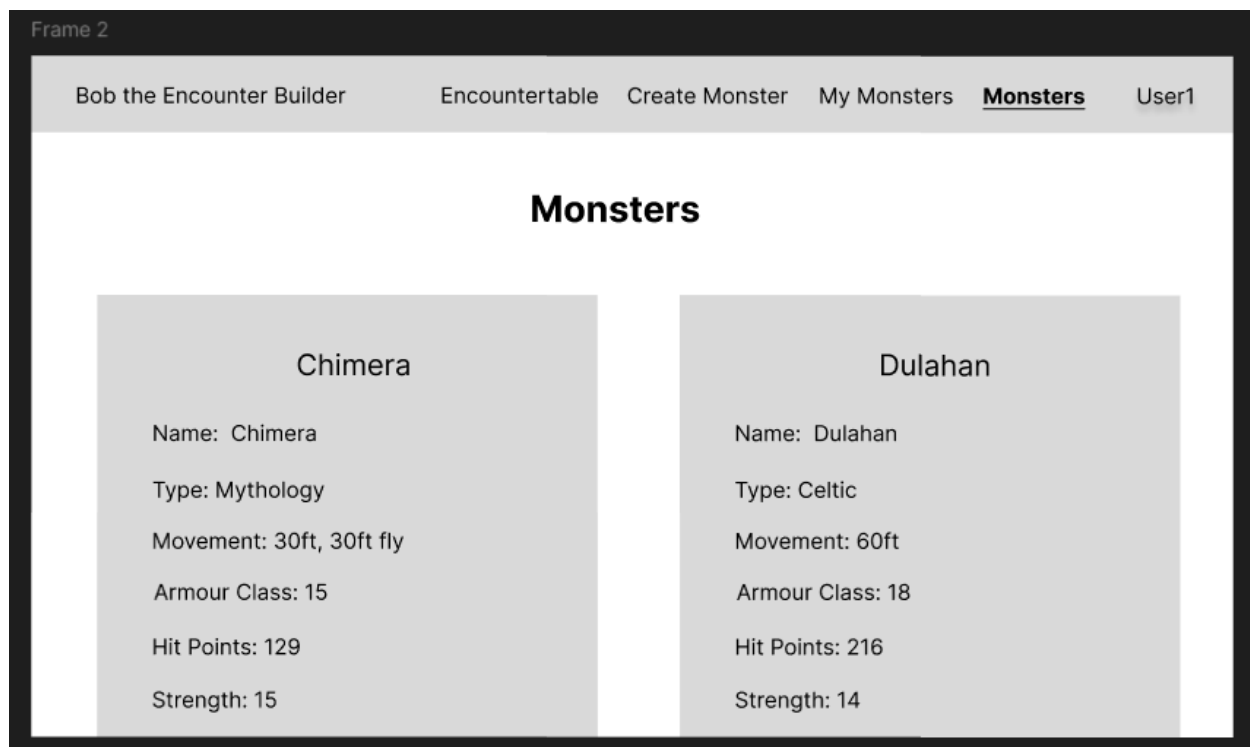
As a user

I'm able to see all monsters

So that I can get inspiration form other people's monsters

Acceptance criteria:

As a logged in user of the page I am able to see the monster list page and search for monsters



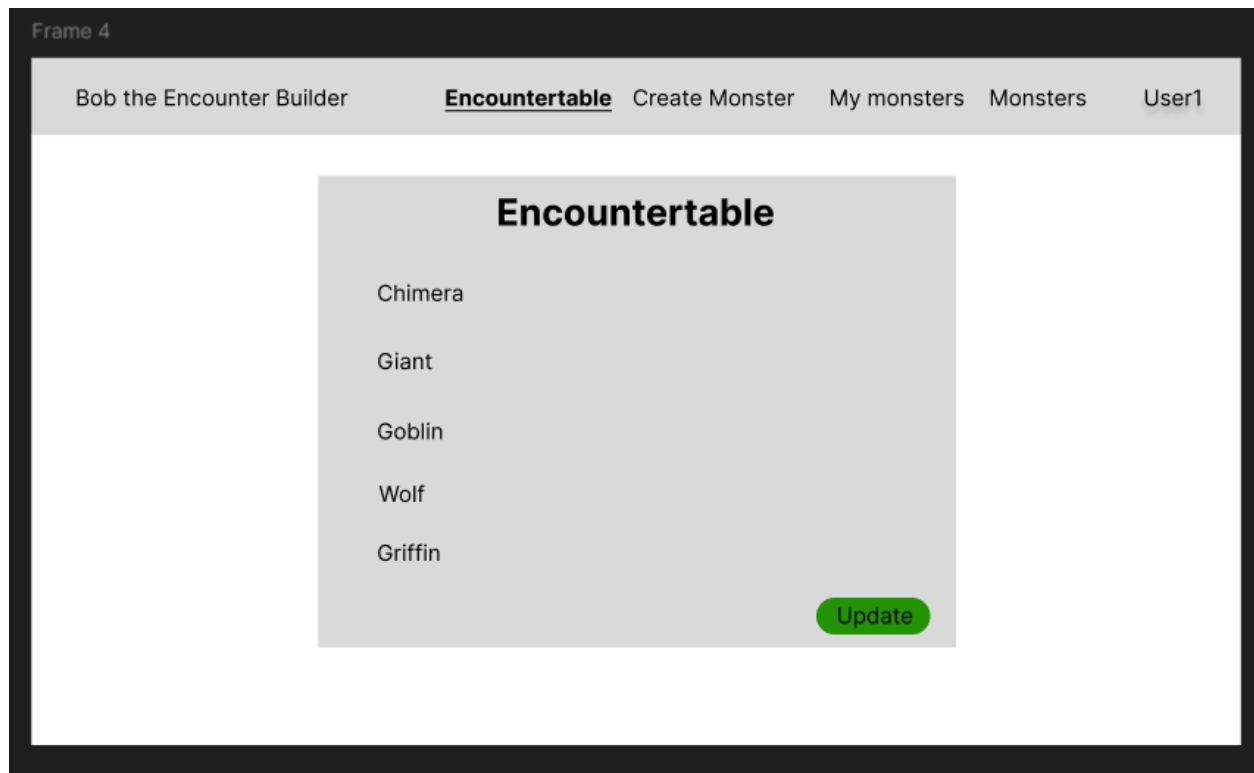
As a gamemaster

I'm able to update an encountertable

So that I can change the encountertable if I made a mistake

Acceptance criteria:

As a gamemaster when I update the encountertable I should see it with the updated values



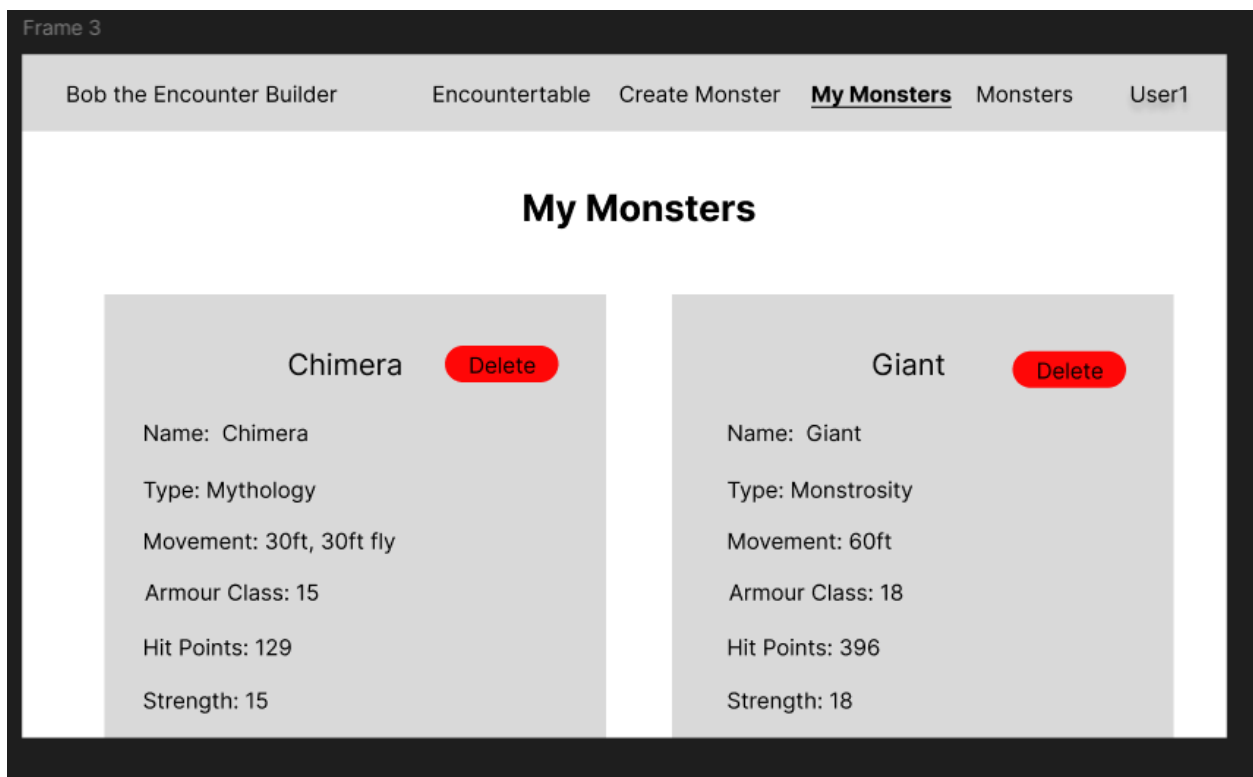
As a gamemaster

I'm able to delete a monster

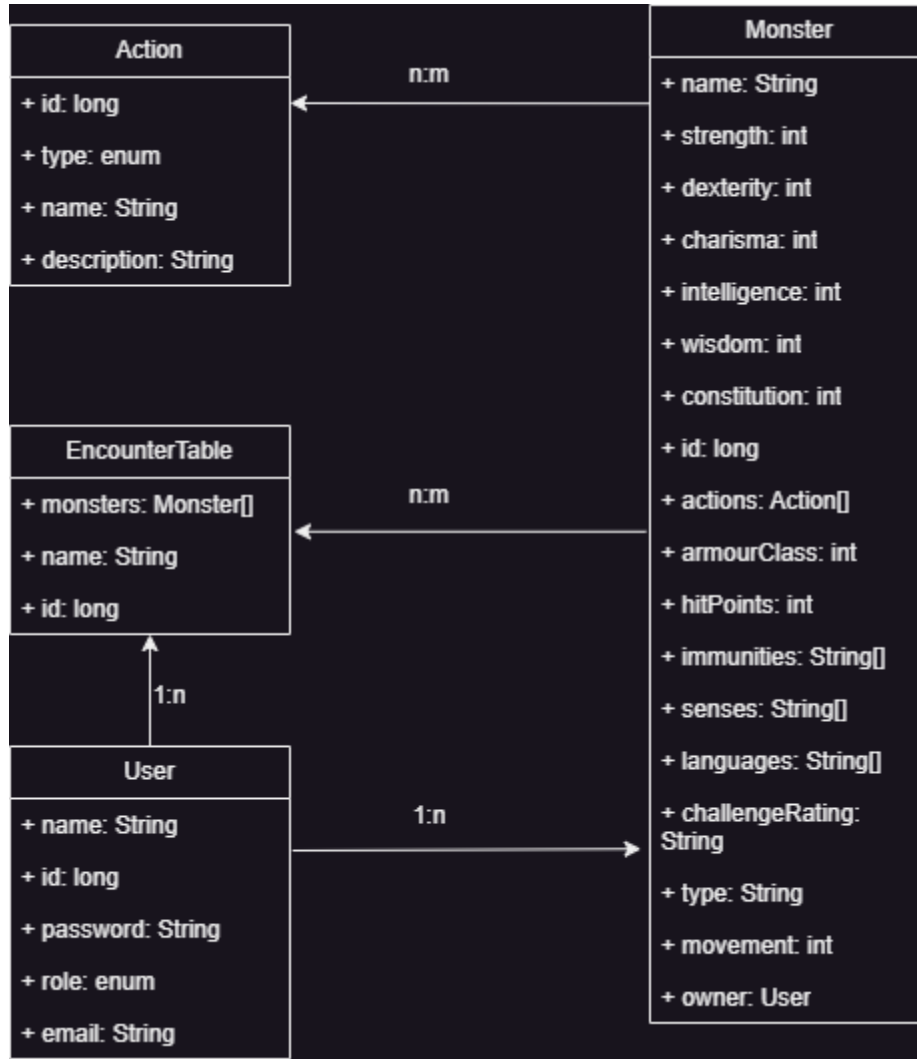
So that I can delete the ones I don't need anymore.

Acceptance criteria:

When a gamemaster deletes all actions to the monster it shouldn't be displaying any actions in the monster description anymore



Domain model:



ERD:

