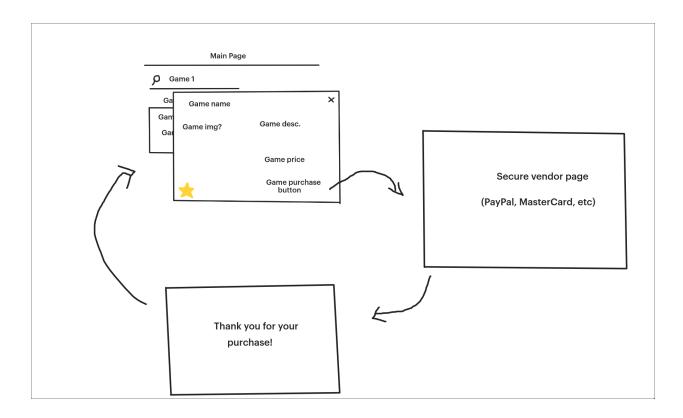
USER STORY 6: PURCHASE GAME

As a user,

I want to purchase a game

So I can add it to my library and play it.

WIREFRAME:



ACCEPTANCE CRITERIA:

• When clicking on the "purchase" button on a game page, the user should be redirected to a secure vendor page (paypal, mastercard, etc). For the sake of

USER STORY 6: PURCHASE GAME

this project we'll probably just use a dummy page

- The user is then thanked for their purchase and brought back to the game website, where the game now appears as purchased.
- The game now appears in the user's "purchased games" list on their profile

USER STORY 6: PURCHASE GAME