

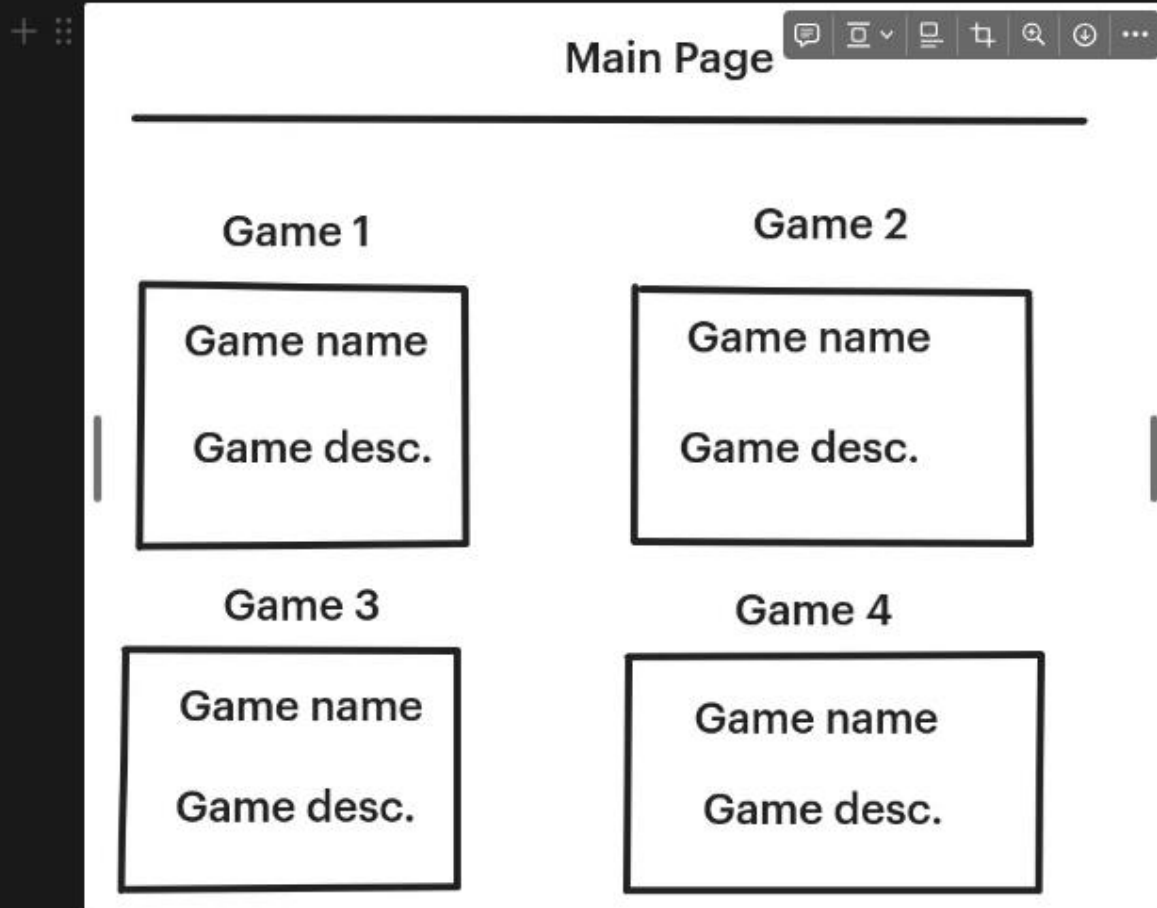
USER STORY 1: SEE ALL GAMES IN PAGE

As a user,

I'm able to see all games on the main page

So I can view what games are available on the website.

WIREFRAME:



ACCEPTANCE CRITERIA:

- When accessing main page, user should see a list of all games on the website.
- Each game should have at least name and description.
- Games should align themselves and be positioned neatly (flex)

USER STORY 2: FILTER GAMES BASED ON QUERY

As a user,

I want to filter all website games by query
so I can find specific games efficiently.

|Write something, or press 'space' for AI, ' / ' for commands...

WIREFRAME:

Main Page



Game 1

Game 1

Game name

Game desc.

(only game 1
is shown)

ACCEPTANCE CRITERIA:

- There should be a search bar item at the top of the main page.
- This should be an input field that sends an async request every time an input is given (typing)
- Game names and therefore widgets should be filtered according to search query

USER STORY 3: OPEN GAME PAGE

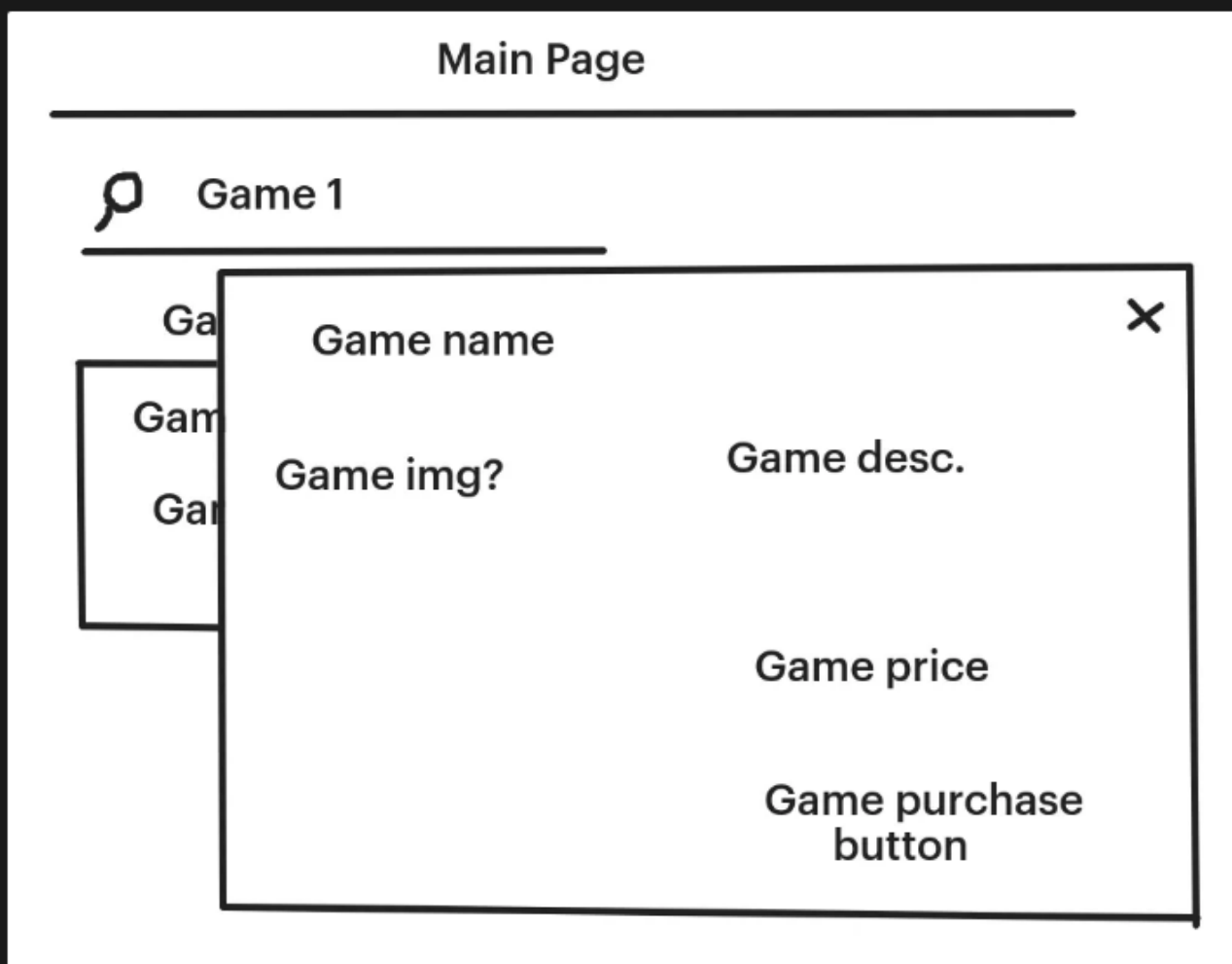
As a user,

I want to open the page of a game

So I can see more information about it.

+ ::

WIREFRAME:



ACCEPTANCE CRITERIA:

- On clicking a game from the main page, a pop up (or not pop up, still to be discussed with lecturer) of the game opens up.
- This pop up contains more information about it, like a cover/image, a price, and a purchase button
- There should be a way (little cross on either corner or some other way) to close the pop up and return to the games list.

USER STORY 4: LOGIN/REGISTER

As a user,

I want to be able to register or log into my account,

So I can keep track of my games and purchase them.

WIREFRAME:

- For registering:

Register/Log in

Register

Log in

Username

Email

phone number

password

dd / mm / yy

Register

- For logging in:

Register/Log in

Register

Log in

Username/email

Password

Log in

ACCEPTANCE CRITERIA

- When pressing on a Register/Log in button from the main page, the user is taken to this page
- User can choose to either register or log in, by clicking on either "register" or "log in"
- When registering, user must provide a username, email, phone number, password and birth date; when logging in, they're only ask for either username or email and password
- On clicking Register or log in, users are either added to the system if they're not registered yet, or they're logged in if the credentials are correct.
- Incorrect fields are checked, like making sure email is a string, no empty fields, etc.

USER STORY 5: ADD GAME TO FAVORITES

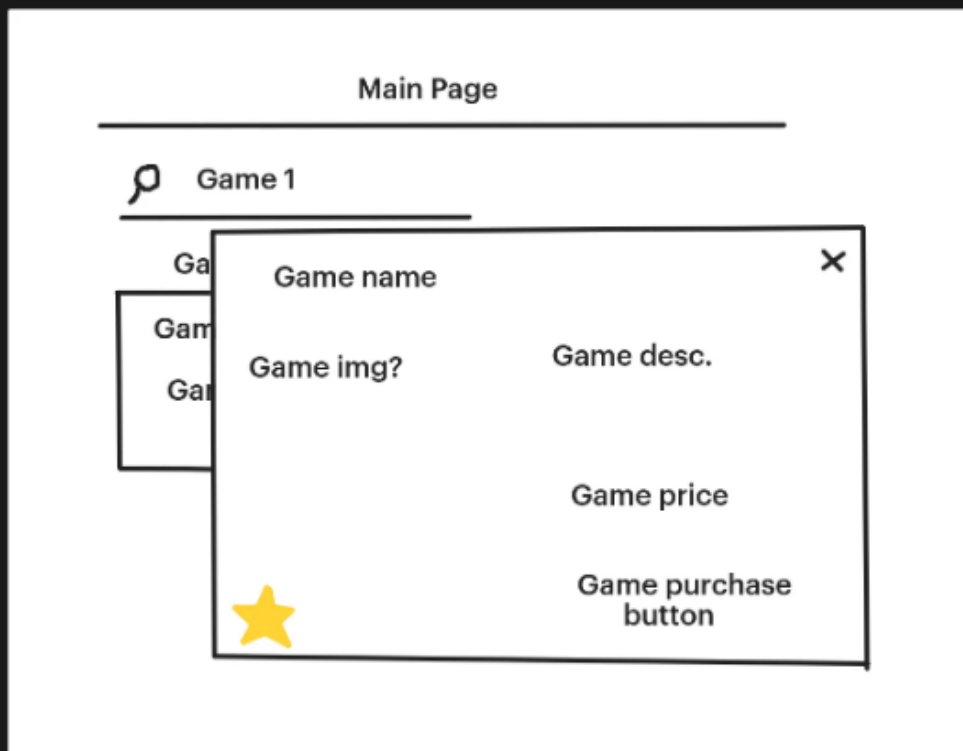


Embed anything (PDFs, Google Docs, Google Maps, Spotify...)

As a user,

- + I want to add a game to my favorites,
so I can have them all in one list and access them better.

+ WIREFRAME:



ACCEPTANCE CRITERIA:

- When viewing the game page for a game, there should be some sort of button to favorite a game. Clicking this button sends a PUT/POST request to add the game to the user's favorite game list
- Game should be visible from the user's favorite list on their profile
- When accessing the game at a later date, the button should stay "pressed" to indicate the user has already favorited this game

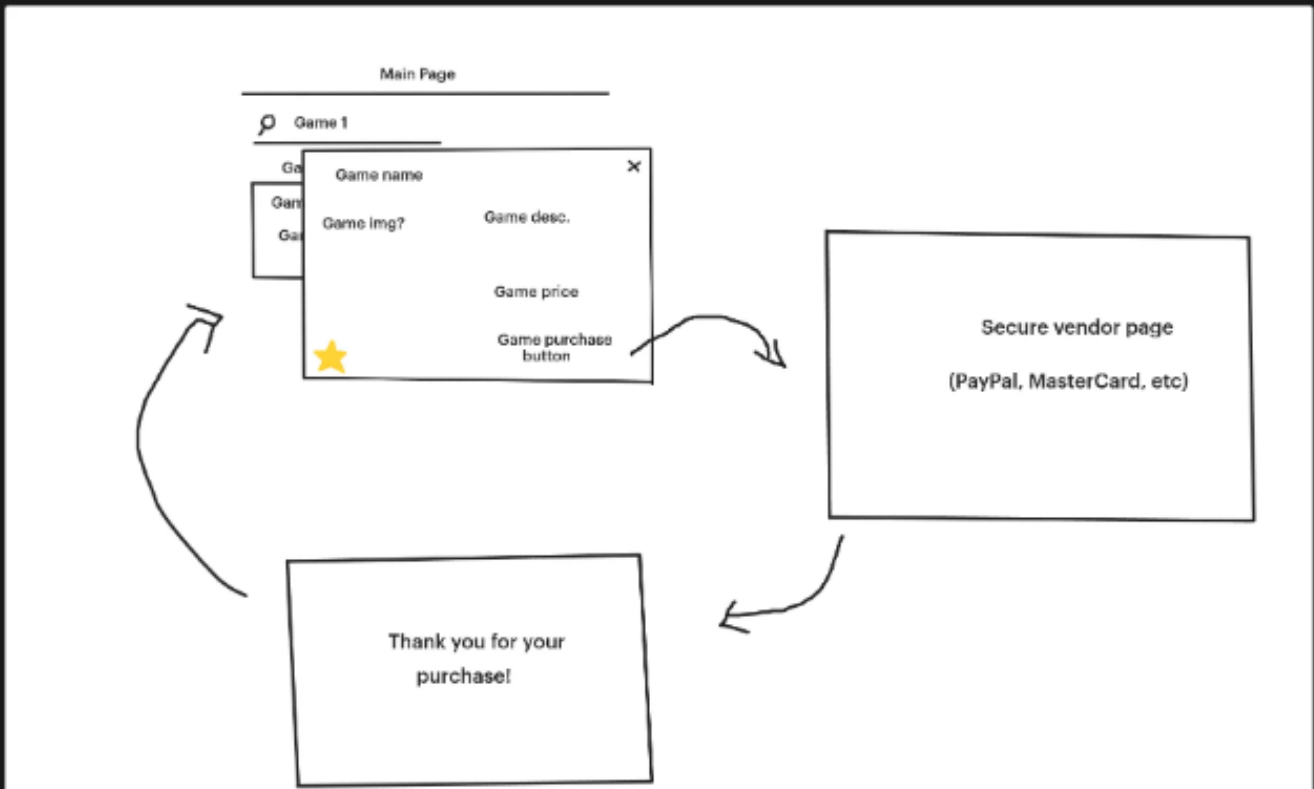
USER STORY 6: PURCHASE GAME

As a user,

I want to purchase a game

So I can add it to my library and play it.

WIREFRAME:



ACCEPTANCE CRITERIA:

- When clicking on the "purchase" button on a game page, the user should be redirected to a secure vendor page (paypal, mastercard, etc). For the sake of this project we'll probably just use a dummy page
- The user is then thanked for their purchase and brought back to the game website, where the game now appears as purchased.
- The game now appears in the user's "purchased games" list on their profile

USER STORY 7: SEE PROFILE PAGE

+ ::

+ :: As a user who has logged in,

I want to see my profile page,

so I can view my favorites and purchased games lists, and access settings and personal information.

WIREFRAME:


Profile Page

Username

Email

Phone number

Password

 (Settings button)

(Change password button)

Favorites

Purchased games

Game 1

Game 2

Game 3

ACCEPTANCE CRITERIA:

- On pressing the profile button on the main page, user is redirected to the profile page IF THEY ARE LOGGED IN. If they're not, then there is a "Log in" button instead of a profile button
- All user info is displayed in profile page
- There is a list of favorite games and purchased games for the user
- There is a settings button (probably just a placeholder for the sake of this project, might change in the future)